OREGON
4-H
LEATHERCRAFT

MemberGuide

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OREGON STATE UNIVERSITY EXTENSION SERVICE
4-H LEATHERCRAFT PROJECT

The 4-H Leathercraft project will help members:

- Learn about the history, selection, care and value of leather.
- Develop physical coordination and muscular dexterity.
- Develop skill and creative talents.
- Make useful and attractive articles of leather.
- Learn to work cooperatively with others.
- Learn a constructive recreational activity.

4-H LEATHERCRAFT PUBLICATIONS

Leader Materials: Expressive Arts Leader Guide, 4-H 710L
4-H Leathercraft Leader Guide, 4-H 750L
   (includes list of reference books)
   Leather Knowledge, 4-H 7502L

Member Materials: 4-H Leathercraft Member Guide, 4-H 750
4-H Leathercraft Manual (PNW132), 4-H 7501
My 4-H ____ Project Record, 4-H 038R

REQUIREMENTS

Members enroll in the 4-H Leathercraft project in a 4-H club or as individuals if no club is available. (Individual members should request a copy of the 4-H Leathercraft Project Leader Guide, 4-H 750L, to help with project work.)

Members tool or engrave a number of leather articles in a phase each year according to interest, age, and ability. Members should counsel with 4-H leaders and parents to select the phase that fits their skills and abilities. Any phase may be repeated. Members may advance from one completed phase to another at any time. Dyeing is not recommended until Phase 4.

Members keep a record of project work and 4-H activities.

Developed by Duane P. Johnson, State 4-H Program Leader; Lyla Houglum, Extension specialist, 4-H and Youth; with the assistance of the 4-H Expressive Arts Development Committee; Pat Hitchcock, 4-H volunteer leader; and Tandy Leather Company.
SUGGESTED ARTICLES TO MAKE BY PROJECT PHASE

With the approval of leaders, members select articles to make from the appropriate phase. The following is a suggested list of articles to make.

Phase 1
Bookmarker (or rounder)
Coin purse
Keycase
Piece of practice leather (3x4 inch of 4-5 oz. leather)

Phase 2
Billfold
Glasses case
Clutch purse (such as Jiffy purse)
Checkbook cover
Litter bag

Phase 3
Pocket secretary, pocket valet, or trucker's wallet
Book cover
Small Gusset purse
Boxes with inset panel (under 8 inches)
Belt

Phase 4
Barbecue seat
Quiver
Medium sized purse
Notebook (not zipper)
Camera case (or similar item)
Boxes with inset panel (over 8 inches)

Phase 5
one article from Phase 3
one article from Phase 4

Phase 6
Clock
Gunbelt and holster
Rifle scabbard
Bowling bag
Saddle lamp
Zipper notebook
Pictures (not over 12 inches)
Large sized purse

Phase 7
Pictures (over 12 inches)
Tables
Luggage
Saddle
Other large involved projects

Phase 8
Any article using other creative techniques such as pyrography (burning), freehand stamping, silhouette, and inverted carving
EXHIBITS

Articles chosen for exhibition should be examples of the best workmanship and appropriate skills for the phase.

Members may advance to a higher phase during the year, but are required to exhibit in the highest phase completed during the year. In addition, exhibits will be divided into Junior, Intermediate, and Senior divisions according to the age of the member who made the article.

Kits are acceptable for all phases of leathercraft as long as required skills are demonstrated.

At some fairs, members may exhibit more than one article. Read the leathercraft section of the fair book for other requirements.

Phase 1  Use of Basic Tools set - exhibits which demonstrate basic leather tool
Phase 2  Edging and/or at least double style lacing - assembly of small articles or two-part projects
Phase 3  Apply hardware and assemble - more advanced assembly techniques to include one of the following: folding, skiving, molding, lining
Phase 4  Background dyeing or figure carving - on more difficult article
Phase 5  Filigreeing and/or embossing - more detail assembly
Phase 6  Show at least one new advanced technique - such as hand sewing, designing own pattern, cutting project from hide
Phase 7  A major article - showing considerable advanced techniques and ability to handle a large project
Phase 8  Other creative techniques - may include pyrography (burning), freehand stamping, silhouette, inverted carving, etc.