

CODE COMPACTNESS AND EXECUTION EFFICIENCY OF
VIRTUAL MACHINE PROGRAMMING LANGUAGE ON PDP-11/40E

BY

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Table of Contents

1. Introduction to Microprogramming	1
2. The Virtual Machine Programming Language	1
3. The Architecture of PDP-11/40E	3
4. Description of The Project	5
5. Detailed Comparison	6
6. Summary	26
References	33
Appendix A. Emulator of PDP-11 in VMPL	
Appendix B. Emulator of PDP-11 in MICRO/40	
Appendix C. Addressing Modes of PDP-11 Instruction Set	

1. Introduction To Microprogramming

A digital computer is characterized by the instruction set it executes. Each machine instruction is a bit pattern which is to be interpreted by the central processing unit CPU. The traditional way to interpret a machine instruction is to use random hardware. A contemporary approach is to install a program inside the CPU to interpret the machine instructions. This program is called a microprogram or an emulator. The process of interpreting an instruction set is called emulation. The machine that is characterized by the instruction set is called a virtual machine or a target machine. The real hardware which runs the microprogram is called the host machine.

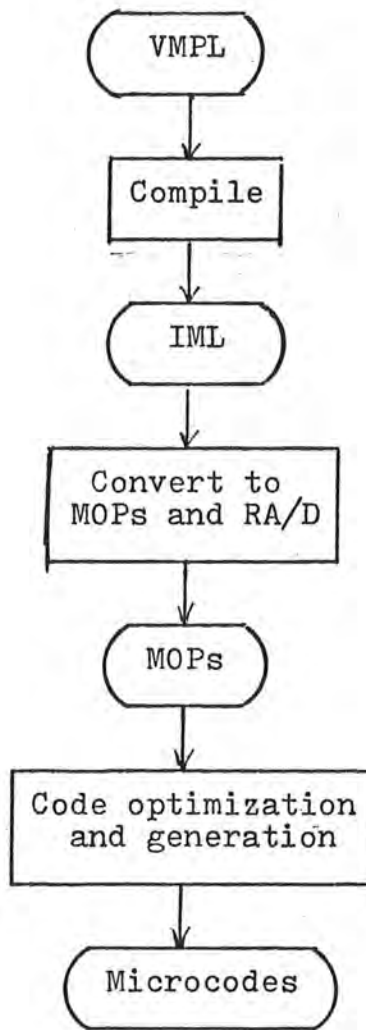
2. The Virtual Machine Programming Language

The virtual machine programming language VMPL [1] [2] is a high level microprogramming language designed for writing virtual machine instruction set interpreters. VMPL is block structured. Each VMPL program consists of a global declaration section and several procedures with their own local declarations. Various data types are provided in VMPL, such as memory, register, flag, field, etc. Two keywords, "GLOBAL" and "LOCAL", are used to define the scope of the variables. Another two keywords, "PERMANENT" and "TEMPORARY", are used to define the priorities of allocation/deallocation of the host

machine resources to the virtual machine resources. Some descriptions of the characteristics of the virtual machine, such as the width of a word, the arithmetic mode, etc., must also be included in the global declaration.

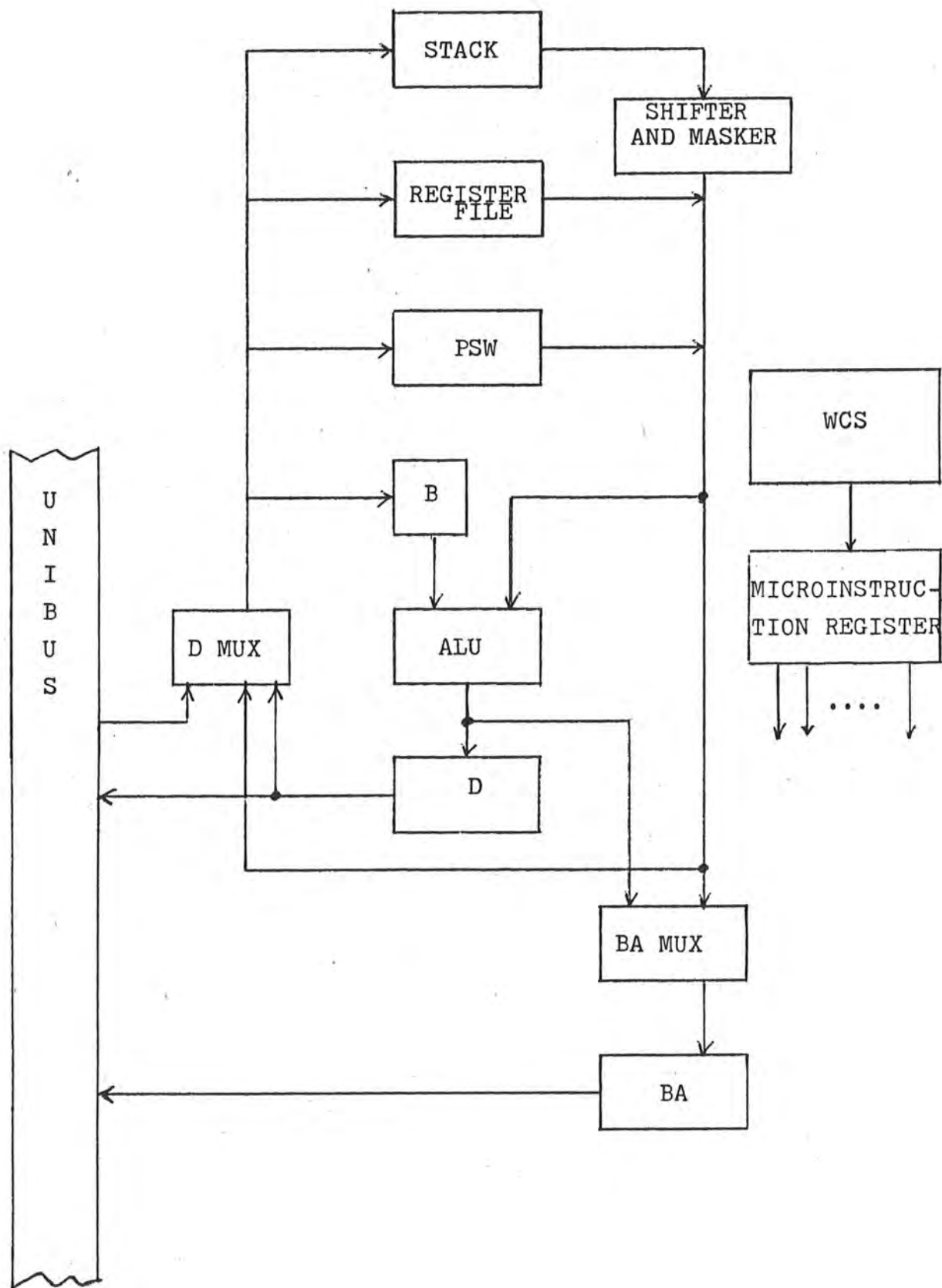
Inside each procedure, there are a section of local declarations and a section of executable statements. The "USE" declaration is designed to explicitly import the global variables inside the scope of the local environment. This feature enhances the reliability of the microprograms written in VMPL. A set of primitive operators is provided to operate on the variables. Each statement may have at most one operator in it. The VMPL compiler will detect potential parallelism between individual operations and may pack them into a single microinstruction.

Microprograms written in VMPL are compiled into an intermediate form, called intermediate language IML [2], which is machine independent and, thus, portable to different host machines. Various tags are used in IML to ease further processing. The IML is then converted into a sequence of machine dependent microoperations MOPs [3]. A register allocation/deallocation RA/D scheme is provided to map the virtual machine resources into host machine registers and memories. Finally, the machine dependent MOPs are optimized and packed into microinstructions, and the microcodes are generated. The full process of VMPL compilation is shown below:



3. The Architecture of PDP-11/40E

The architecture of PDP-11/40E CPU as viewed by a microprogrammer consists of a writable control store WCS where the microprogram is stored, a stack, a register file, a shift and mask unit, an arithmetic and logical unit ALU, and various registers [4]. The logic diagram of the PDP-11/40E is shown below:

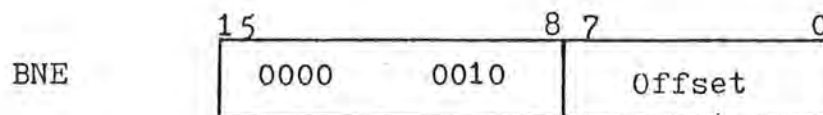
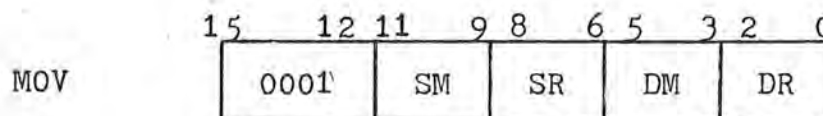
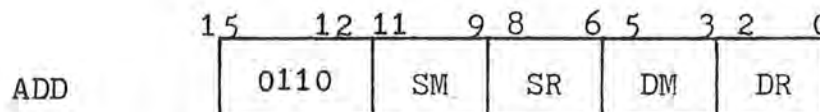


The PDP-11/40E is a multiphase CPU. There are three possible cycle times ranging between 140 nsec and 300 nsec. The shortest cycle is called P1 cycle and ends with a pulse, called the P1 pulse, 140 nsec after start of the microinstruction. The second cycle is called P2 cycle and ends with the P2 pulse at 200 nsec. The longest cycle is called P3 cycle and contains both a P2 pulse at 200 nsec and a final P3 pulse at 300 nsec.

4. Description of The Project

This project is to implement three PDP-11 instructions, namely ADD, MOV, and BNE, by using VMPL. The compactness and execution efficiency of the code generated from the VMPL system are compared with that of the original PDP-11 emulator written in MICRO/40 microassembly language.

The format of the three instructions [5] are as follows:



SM : source mode
 SR : source register
 DM : destination mode
 DR : destination register

The PDP-11/40E provides eight user-addressable registers R0 through R7 where R7 is designated as the program counter. It also allows eight addressing modes. The details of the addressing modes are listed in appendix C.

The VMPL version of the three instructions uses the first eight memory locations as the eight general purpose registers, and they are not shown in the declaration part. Only the working registers are declared. The listing of PDP-11/40E emulator in VMPL is in appendix A and the listing of its counterpart in MICRO/40 is in appendix B.

To facilitate the comparison of execution time, the memory is assumed to have the read access time of 500ns, the write access time of 200ns, and the cycle time 1000ns.

5. Detailed Comparison

5.1 Instruction Fetch

5.1.A VMPL

<u>Instruction</u>			<u>Timing</u>
FET	MOVE8 14	BA	P1
			MEMR
MOVE4	UNIBUS	R15	P1
MOVE8	R15	BA	P1
			MEMR
MOVE4	UNIBUS	R14	P1

$$\begin{aligned}\text{Execution time} &\equiv T_v \\ &= 1780 \text{ ns}\end{aligned}$$

$$\# \text{ of instructions} \equiv N_v = 4$$

5.1.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
FET01 : P1 ; ba $\leftarrow$ rpc ; dati ; clkoff ; goto FET03	P1 MEMR
FET03 : P1 ; b,ir,rir $\leftarrow$ unibus ; goto FET04	P1
Execution time $\equiv T_m = 2 \text{ P1} + \text{MEMR} = 780 \text{ ns}$	
# of instructions $\equiv N_m = 2$	

5.1.C Comparison

$$\begin{aligned}\text{Execution time ratio} &\equiv \frac{\text{execution time of VMPL}}{\text{execution time of MICRO/40}} \\ &= \frac{T_v}{T_m} = 2.3\end{aligned}$$

$$\begin{aligned}\text{Code compactness ratio} &\equiv \frac{\# \text{ of instructions in VMPL}}{\# \text{ of instructions in MICRO/40}} \\ &= \frac{N_v}{N_m} = 2\end{aligned}$$

5.2 Increment Program Counter and Decoding

5.2.A VMPL

<u>Instruction</u>	<u>Timing</u>
MOVE7 2 B	P3

ADD R15 B D ; MOVE5 D R15	P3
MOVE2 14 BA	P1
MOVE9 R15 D	P2
	MEMW
NOOP	P1
DECD PUSH1 R14 TOS	P2
RSMK TOS OP D	P2
MOVE5 D R13	P3
PUSH1 R13 TOS	P2
LMASK1 TOS 3 EUBC	P2
NOOP XUPF P.001	P1

$$T_v = 2520 \text{ ns}$$

$$N_v = 11$$

5.2.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
FET04 : P2 ; ba,d $\leftarrow$ rpc + 2 ; but 37 ; dati	P2
FET05 : P1 ; rpc $\leftarrow$ d	P1

$$\text{Execution time } T_m = 340 \text{ ns}$$

$$\# \text{ of instructions } N_m = 2$$

5.2.C Comparison

$$\text{Execution time ratio : } \frac{T_v}{T_m} = 7.4$$

$$\text{Code compactness ratio : } \frac{N_v}{N_m} = 5.5$$

5.3 Interpretation of BNE Instruction

5.3.A VMPL

<u>Instruction</u>					<u>Timing</u>
BNE	PUSH1	Z		TOS	P2
	LMASK1	TOS	2	EUBC	P2
	NOOP	XUPF	P.003		P1
BR	PUSH1	R14		TOS	P2
	RSMK	TOS	MAGN	D	P2
	MOVE5	D		R10	P3
	PUSH1	R14		TOS	P2
	RMASK1	TOS	7	EUBC	P2
	NOOP	XUPF	P.004		P1
	BRCH	L.01	P.004		*
	MOVE7	65024		B	P3
	OR	R10	B D ;	MOVE5 D R10	P3
L.01	MOVE8	14		BA	P1
	MOVE4	UNIBUS		R15	P1
	MOVE1	R10		B	P1
	ADD	R15	B D ;	MOVE5 D R15	P3
	MOVE2	14		BA	P1
	MOVE9	R15		D	P2
					MEMW
	NOOP				P1
	MOVE12	OFFSET		BA	P1
	MOVE9	R10		D	P2

* Pseudo code, not counted in calculation.

MEMW

NOOP

P1

NBR UNJP FET

P1

Execution time:

No branch : $T_v = 680$ nsBranch forward : $T_v = 3200$ nsBranch backward : $T_v = 3800$ ns

of instructions :

 $N_v = 22$

5.3.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
NBR00 : P1 ; disp.ir ; but 16	P1
SOB06 : P1 ; disp.ir ; goto FET02	P1
BRA00 : P2 ; $d \leftarrow rpc + b<el>$	P2
BRA01 : P1 ; $rpc \leftarrow d$; but 16	P1
BRA02 : P3 ; $d \leftarrow rpc + b<el>$; $rpc \leftarrow d$; goto FET02	P3

Execution time :

No branch : $T_m = 280$ nsBranch : $T_m = 640$ ns

of instructions :

 $N_m = 5$

5.3.C Comparison

Execution time ratio :

$$\text{No branch : } \frac{T_v}{T_m} = 2.4$$

$$\text{Branch forward : } \frac{T_v}{T_m} = 5.0$$

$$\text{Branch backward : } \frac{T_v}{T_m} = 5.9$$

$$\text{Code compactness ratio : } \frac{N_v}{N_m} = 4.4$$

5.4 Interpretation of Source Operand Fetching

5.4.1 Mode 1

5.4.1.A VMPL

<u>Instruction</u>			<u>Timing</u>
MOVE8	R12	BA	P1
			MEMR
MOVE4	UNIBUS	R11	P1
RETURN	RETADR	EUBC	P2
NOOP1	XUPF	0	P1
MOVE8	R11	BA	P1
			MEMR
MOVE4	UNIBUS	R10	P1

$$T_v = 1900 \text{ ns}$$

$$N_v = 6$$

5.4.1.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
SRC00 : P1 ; ba ← rsf ; dati ; allow.odd	P1

SRC14 : P1 ; clkoff ; disp.rir ; but 35	P1, MEMR*
SRC15 : P1 ; b, rsrc ← unibus ; goto DOP15	P1

$T_m = 780 \text{ ns}$

$N_m = 3$

*Memory cycle in parallel with CPU cycle. The actual time taken is the longest of the two.

5.4.1.C Comparison

Execution time ratio : $\frac{T_v}{T_m} = 2.4$

Code compactness ratio : $\frac{N_v}{N_m} = 2$

5.4.2 Mode 2

5.4.2.A VMPL

<u>Instruction</u>				<u>Timing</u>
MOVE8	R12		BA	P1
				MEMR
MOVE4	UNIBUS		R11	P1
MOVE7	2		B	P3
ADD	R11	B	D	P2
MOVE5	D		R15	P3
MOVE2	R12		BA	P1
MOVE9	R15		D	P2
				MEMW
NOOP				P1

RETURN RETADR EUBC	P2
NOOP1 XUPF 0	P1
MOVE8 R11 BA	P1
	MEM
MOVE4 UNIBUS R10	P1

$T_v = 3560 \text{ ns}$

$N_v = 12$

5.4.2.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
SRC01 : P2 ; ba ← rsf ; dati ; allow.odd ; d ← rsf + c[3]	P2
SRC03 : P1 ; rsf ← d ; clkoff ; but 35 ; goto SRC15 P1, MEMR	
SRC15 : P1 ; b, rsrc ← unibus ; goto DOP15	P1

$T_m = 840 \text{ ns}$

$N_m = 3$

5.4.2.C Comparison

Execution time ratio : $\frac{T_v}{T_m} = 4.2$

Code compactness ratio : $\frac{N_v}{N_m} = 4$

5.4.3 Mode 3

5.4.3.A VMPL

<u>Instruction</u>	<u>Timing</u>
MOVE8 R12 BA	P1

SRC15 : P1 ; b,rsrc ← unibus ; goto DOP15

P1

$T_m = 1580 \text{ ns}$

$N_m = 5$

5.4.3.C Comparison

Execution time ratio : $\frac{T_v}{T_m} = 3.0$

Code compactness ratio : $\frac{N_v}{N_m} = 2.8$

5.4.4 Mode 4

5.4.4.A VMPL

<u>Instruction</u>				<u>Timing</u>
MOVE8	R12		BA	P1
				MEMR
MOVE4	UNIBUS		R15	P1
MOVE7	2		B	P3
SUB	R15	B	D	P2
MOVE5	D		R11	P3
MOVE2	R12		BA	P1
MOVE9	R11		D	P2
				MEMW
NOOP				P1
RETURN	RETADR		EUBC	P2
NOOP1	XUPF	0		P1
MOVE8	R11		BA	P1

MEMR

MOVE4 UNIBUS

R10

P1

$$T_v = 3680 \text{ ns}$$

$$N_v = 12$$

5.4.4.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
SRC02 : P2 ; d,ba ← rsf - c[3] ; dati ; allow.odd ; goto SRC14	P2
SRC14 : P1 ; clkoff ; disp.rir ; but 35	P1, MEMR
SRC15 : P1 ; b,src ← unibus ; goto DOP15	P1

$$T_m = 840 \text{ ns}$$

$$N_m = 3$$

5.4.4.C Comparison

$$\text{Execution time ratio: } \frac{T_v}{T_m} = 4.2$$

$$\text{Code compactness ratio: } \frac{N_v}{N_m} = 4$$

5.4.5 Mode 5

5.4.5.A VMPL

<u>Instruction</u>	<u>Timing</u>
MOVE8 R12 BA	P1
	MEMR
MOVE4 UNIBUS R15	P1
MOVE7 2 B	P3

SUB R15 B D ; MOVE5 D R15	P3
MOVE2 R12 BA	P1
MOVE9 R15 D	P2
	MEMW
NOOP	P1
MOVE8 R15 BA	P1
	MEMR
MOVE4 UNIBUS R11	P1
RETURN RETADR EUBC	P2
NOOP1 XUPF 0	P1
MOVE8 R11 BA	P1
	MRMR
MOVE4 UNIBUS R10	P1

$T_v = 4480 \text{ ns}$

$N_v = 13$

5.4.5.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
SRC05 : P3 ; d,ba ← rsf - 2 ; dati ; rsf ← d ; clkoff ; goto SRC12	P3
	MEMR
SRC12 : P1 ; b,src ← unibus	P1
SRC13 : P1 ; ba ← rsrc ; dati ; allow.odd ; goto SRC14	P1
SRC14 : P1 ; clkoff ; disp.rir ; but 35	P1, MEMR
SRC15 : P1 ; b,rsrc ← unibus ; goto DOP15	P1

$$T_m = 1940 \text{ ns}$$

$$N_m = 5$$

5.4.5.C Comparison

$$\text{Execution time ratio : } \frac{T_v}{T_m} = 2.3$$

$$\text{Code compactness ratio : } \frac{N_v}{N_m} = 2.6$$

5.4.6 Mode 6

5.4.6.A VMPL

<u>Instruction</u>			<u>Timing</u>
MOVE8	14	BA	P1
			MEMR
MOVE4	UNIBUS	R15	P1
MOVE8	R15	BA	P1
			MEMR
MOVE4	UNIBUS	R11	P1
MOVE7	2	B	P3
ADD	R15 B D ;	MOVE5 D R15	P3
MOVE2	14	BA	P1
MOVE9	R15	D	P2
			MEMW
NOOP			P1
MOVE10	REG	D	P2
MOVE5	D	R12	P3
MOVE8	R12	BA	P1

			MEMR
MOVE4	UNIBUS	R15	P1
MOVE1	R15	B	P1
ADD	R11 B D ;	MOVE5 D R11	P3
RETURN	RETADR	EUBC	P2
NOOP1	XUPF	0	P1
MOVE8	R11	BA	P1
			MEMR
MOVE4	UNIBUS	R10	P1

$$T_v = 5920 \text{ ns}$$

$$N_v = 19$$

5.4.6.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
SRC06 : P3 ; d ← rpc + 2 ; rpc ← d ; clkoff	P3, MEMR
SRC07 : P1 ; b, rsrc ← unibus	P1
SRC08 : P2 ; ba ← rsf + b ; dati ; allow.odd ; goto SRC14	P2
SRC14 : P1 ; clkoff ; disp.rir ; but 35	P1, MEMR
SRC15 : P1 ; b, rsrc ← unibus ; goto DOP15	P1

$$T_m = 1640 \text{ ns}$$

$$N_m = 5$$

5.4.6.C Comparison

$$\text{Execution time ratio : } \frac{T_v}{T_m} = 3.6$$

Code compactness ratio : $\frac{N_v}{N_m} = 3.8$

5.4.7 Mode 7

5.4.7.A VMPL

<u>Instruction</u>			<u>Timing</u>
MOVE8	14	BA	P1
			MEMR
MOVE4	UNIBUS	R15	P1
MOVE8	R15	BA	P1
			MEMR
MOVE4	UNIBUS	R11	P1
MOVE7	2	B	P3
ADD	R15 B D ; MOVE5 D	R15	P3
MOVE2	14	BA	P1
MOVE9	R15	D	P2
			MEMW
NOOP			P1
MOVE10	REG	D	P2
MOVE5	D	R12	P3
MOVE8	R12	BA	P1
			MEMR
MOVE4	UNIBUS	R15	P1
MOVE1	R15	B	P1
ADD	R11 B D ; MOVE5 D	R11	P3
MOVE8	R11	BA	P1

MOVE4	UNIBUS	R11	MEMR
			P1
RETURN	RETADR	EUBC	P2
NOOP1	XUPF	0	P1
MOVE8	R11	BA	P1
			MEMR
MOVE4	UNIBUS	R10	P1

$$T_V = 6140 \text{ ns}$$

$$N_V = 21$$

5.4.7.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
SRC09 : P3 ; $d \leftarrow \text{rpc} + 2$; $\text{rpc} \leftarrow d$; clkoff	P3, MEMR
SRC10 : P1 ; $b, \text{rsrc} \leftarrow \text{unibus}$	P1
SRC11 : P2 ; $ba \leftarrow \text{rsf} + b$; dati ; clkoff ; goto SRC12	P2
	MEMR
SRC12 : P1 ; $b, \text{rsrc} \leftarrow \text{unibus}$	P1
SRC!# : P1 ; $ba \leftarrow \text{rsrc}$; dati ; allow.odd ; goto SRC14	P1
SRC14 : P1 ; clkoff ; disp.rir ; but 35	P1, MEMR
SRC15 : P1 ; $b, \text{rsrc} \leftarrow \text{unibus}$; goto DOP15	P1

$$T_m = 2640 \text{ ns}$$

$$N_m = 7$$

5.4.7.C Comparison

$$\text{Execution time ratio : } \frac{T_V}{T_m} = 2.3$$

$$\text{Code compactness ratio : } \frac{N_v}{N_m} = 3$$

5.5 Destination Operand Fetch

Destination operand fetch is similar to source operand fetch and will not be described here.

5.6 Interpretation of ADD Operation

5.6.A VMPL

<u>Instruction</u>	<u>Timing</u>
ADD R15 B D ; MOVE5 D R15	P3
MOVE2 R11 BA	P1
MOVE9 R15 D	P2
	MEMW
NOOP	P1

$$T_v = 980 \text{ ns}$$

$$N_v = 4$$

5.6.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
DOP08 : P2 ; d ← rsrc ; f/ir/ ; dato/datob ; goto DOP12	P2
DOP12 : P1 ; n.z.v.c. ; clkoff ; inhibit ; disp.d ; but 16	P1, MEMW
DOP20 : P1 ; disp.d ; goto FET02	P1

$$T_m = 540 \text{ ns}$$

$$N_m = 3$$

5.6.C Comparison

$$\text{Execution time ratio : } \frac{T_v}{T_m} = 1.8$$

$$\text{Code compactness ratio : } \frac{N_v}{N_m} = 1.3$$

5.7 Interpretation of MOV Operation

5.7.A VMPL

<u>Instruction</u>		<u>Timing</u>
MOVE2 R11	BA	P1
MOVE9 R10	D	P2
		MEMW
NOOP		P1
MOVE12 MAR	BA	P1
MOVE9 R11	D	P2
		MEMW
NOOP		P1
UNJP FET		P1

$$T_v = 1820 \text{ ns}$$

$$N_v = 7$$

5.7.B MICRO/40

<u>Instruction</u>	<u>Timing</u>
DOP08 : P2 ; d ← rsrc ; f/ir/ ; dato/datob ;	P2

```

                                goto DOP12
DOP12 ; P1 ;n.z.v.c. ; clkoff ; inhibit ;          P1, MEMW
                                disp.d ; but 16
DOP20 : P1 ; disp.d ; goto FET02                      P1
Tm = 840 ns
Nm = 3

```

5.7.3 Comparison

Execution time ration : $\frac{T_v}{T_m} = 3.4$

Code compactness ration : $\frac{N_v}{N_m} = 2.3$

5.8 Summarized Results

Summarized results are shown in Table 1.

5.9 Total Emulator Length and Execution Time

5.9.A VMPL

There are 111 P1 cycle instructions, 77 P2 cycle instructions, and 38 P3 cycle instructions, a total of 226 instructions in VMPL version. Among them, there are 21 memory read and 22 memory write references. The total microinstruction time is 57240 ns.

5.9.B MICRO/40

There are 30 P1 cycle instructions, 19 P2 cycle instructions, and 14 P3 cycle instructions, a total of 63

Table 1. Summarized Results

		Execution time ratio $\frac{T_v}{T_m}$	Code compact- ness ratio $\frac{N_v}{N_m}$
Instruction fetch		2.3	2.0
Increment PC and decoding		7.4	5.5
Interpre- tation of BNE instruction	no branch	2.4	4.4
	branch forward	5.0	4.4
	branch backward	5.9	4.4
Source operand fetch	mode 1	2.4	2.0
	mode 2	4.2	4.0
	mode 3	3.0	2.8
	mode 4	4.2	4.0
	mode 5	2.3	2.6
	mode 6	3.6	3.8
	mode 7	2.3	3.0
Interpretation of ADD operation		1.8	1.3
Interpretation of MOV operation		3.4	2.3
Average		3.6	3.3
Standard deviation		1.6	1.2

instructions. Among them, there are 23 memory read and 2 memory write references. The total microinstruction time is 24100 ns.

5.9.C Comparison

Execution time ratio = 2.4

Code compactness ratio = 3.6

6. Summary

The VMPL version as compared to the MICRO/40 version is less compact and takes more time to execute. One reason is that PDP-11/40E architecture has some hardware features that can be used to speed up the interpretation of PDP-11 instruction set. The MICRO/40 version takes full advantage of the hardware, but the VMPL version doesn't. Another reason is that the VMPL system does not generate efficient code as it could. A more detailed study is presented below, and suggestions are made to improve the VMPL system.

6.1 Hardware Related Features

- (1) In PDP-11 instruction set, the SR and DR fields contain the indexes to the register file. The architecture of PDP-11/40E allows direct addressing of the register file from these fields of the instruction register. The MICRO/40 makes full use of this hardware feature and is more compact and efficient.

This hardware feature is instruction set dependent. The VMPL can not take advantage of it because the VMPL is a general modeling system.

Besides, the VMPL does not have the register array data type. For emulators in VMPL, if the registers are to be allocated in CPU, the microprogram must extract SR or DR field, decode it, and branch according to the index. As a result, multiple copies of codes must be written for each register in the register file, and the codes become too large to be handled by the current VMPL compiler system. In this project, registers are put in memory so that they may be addressed through the memory address register and the codes are shorter. However, for each reference to a register, the VMPL version takes two more microinstructions and one more memory reference as compared to its MICRO/40 counterpart.

The study strongly suggests that a register array data type be included in the VMPL language. When binding the register array of the virtual machine to host machine resources, the register array should be allocated and deallocated as a whole block. In addition, there must be hardware that can be used as a general mechanism to address the register file of the host machine. On PDP-11/40E, the lower order four bits of BA register could be used for this purpose. This addressing feature should

be properly described in the host machine model so that the code generator could use it to generate better codes.

- (2) The PDP-11/40E decoding hardware can do OP code decoding, addressing mode decoding, and condition codes testing in one step. This feature makes the codes of the MICRO/40 version six times faster and four times more compact than that of the VMPL version which uses the shift and mask unit to decode the instruction. This is clearly shown in Table 1 that the decoding is the bottle neck of efficiency of emulators in VMPL.

This study reveals that a general decoding hardware is needed on a user microprogrammable host machine. A possible implementation is to use a random access memory RAM. The VMPL compiler could generate a decoding table for the RAM with OP codes as addresses and the corresponding entry points as contents. This table can be loaded into the decoding RAM during emulating time and fast decoding can be achieved.

- (3) The MICRO/40 version makes use of the hardware feature of direct ALU function select from the OP code field of the instruction register. This allows the MICRO/40 version to use one piece of code to interpret several instructions such as ADD and MOV. Hence, it is more compact than the VMPL version.

- (4) In microprogramming PDP-11/40E, there exist three kinds of parallelism:
- (i) CPU operations in parallel with memory operation.
 - (ii) one micro-operation in parallel with another micro-operation in the CPU.
 - (iii) microinstruction execution in parallel with next microinstruction fetch.

The VMPL only detects the second type of parallelism and packs parallel micro-operations into one microinstruction if there are no resource conflicts.

The MICRO/40 version uses all three kinds of parallelism and is more efficient.

Suitable descriptions of potential parallelism of host machine should be put in the machine model so that the VMPL can detect parallelism and generate more efficient code.

- (5) The MICRO/40 version uses the sign extension hardware to do sign extension. The VMPL version does the sign extension by decoding the sign bit, then ORing the extension bit, which is much slower.

Improvement could be made by including the sign extension hardware in the host machine model. In addition, a sign extension operator should be included in the VMPL so

that we can map the virtual machine operator to the host machine hardware and generate efficient code.

- (6) PDP-11/40E has a ROM which contains all the constants used in interpreting PDP-11 instruction set. The MICRO/40 makes full use of this ROM and feeds the constant directly into the ALU. On the other hand, the VMPL version has to derive the constant from the EMIT field of the micro-instruction and clock it into the B register before it can be fed into the ALU.

To take advantage of the constant ROM, it should be modelled in the host machine model.

- (7) The bus structure of the PDP-11/40E requires that after each write cycle there must be a P1 or a P3 cycle to release the bus, yet it may not be a read cycle for the bus will not be able to handle it. To guarantee that this constraint is not violated, in VMPL version a NOOP is always inserted after each write cycle which is sometimes unnecessary.

6.2 Software Related Features

- (1) In VMPL system, the RA/D scheme generates extra memory read/write operations to swap the virtual machine variables back and forth between the host machine registers and host machine memory. Techniques can be developed to

improve the RA/D scheme.

One possible way is to redefine the meaning of the "PERMANENT" and "TEMPORARY" feature in the VMPL declaration part. Let the "PERMANENT" mean that the variable will be referenced beyond current instruction cycle, and the "TEMPORARY" mean that the variable will be limited to be referenced in current instruction cycle. Then, the temporary variable can be mapped to a working register of the host machine and microinstructions not needed to copy it into a general purpose register. Whenever a temporary variable is released, the register could be freely assigned to another variable without saving its content back into memory. Another important point is that proper choosing of the initial state of register assignments may greatly reduce the allocation/deallocation frequency, and thus increase the efficiency and the compactness of the code. The current RA/D scheme assigns all blanks as the initial state of register assignment. A possibly better way is to assign the most frequently referenced variables to the registers initially.

- (2) As shown in the source operand fetch, the code of MICRO/40 version is more compact for the common instructions are overlapped by using the "goto" statement. While VMPL is a well structured language, these codes are duplicated for each mode of operand fetch which makes the VMPL version less

compact. In VMPL, common codes may be grouped into subroutines to achieve code compactness. However, some execution efficiency will be lost due to subroutine linkage.

Another interesting point to notice is that the execution time ratio of the whole emulator is considerably smaller than the average figure shown in Table 1. The reason is that all operand fetches are through the subprocedure ADR in VMPL which results in an almost equal number of memory read references as that of the MICRO/40 version. The MICRO/40 uses a piece of code for source operand fetch.

In general, the VMPL is an easy-to-use microprogramming system in terms of programming effort and debugging effort. But it is not efficient enough. As summarized above, improvements on both the VMPL compiler itself and the microprogrammable hardware are needed to increase the efficiency of the codes generated from the VMPL system.

References

- [1] T. G. Lewis, Kamran Malik, and Perng-Yi Ma, "Firmware Engineering Using A High-level Microprogramming System To Implement Virtual Instruction Set Processors", Research Report, Oregon State University.
- [2] Kamran Malik, "Design A High-level Microprogramming Language", Doctoral Thesis, Oregon State University.
- [3] Perng-Yi Ma, "Optimizing The Microcode Produced By A High-level Microprogramming Language", Doctoral Thesis, Oregon State University.
- [4] S. H. Fuller, G. T. Almes, W. H. Broadley, C. L. Forgy, P. L. Karlton, V. R. Lesser, and J. R. Teter, "PDP-11/40E Microprogramming Reference Manual", Carnegie-Mellon University.
- [5] Digital Equipment Corporation, "PDP-11/40 Processor Handbook".

Appendix A

Emulator of PDP-11 in VMPL

A.1 Source VMPL Listing

```
[*
  PDP-11 EMULATOR
*]
EMULATOR: PDP11S ;
DCL WORDSIZE 16 ;
DCL ARITHMETIC 2 ;
DCL GLOBAL PERMANENT MEMORY MEM:[1024] ;
DCL GLOBAL TEMPORARY IR,MAR,MDR,MOD,REG ;
DCL GLOBAL PERMANENT FLAG N,Z,O,C ;
DCL FIELD OP(11, 3,-11), SMOD(9,11,-8), SREG(6,8,-5),
          DMOD(3,5,-2), DREG(0,2,1), MAGN(0,6,1) ;

[*
  INSTRUCTION FETCH
*]
PROC: FET ;
  DCL GLOBAL USE IR, MEM, MDR ;
=
  MDR=MEM[14] ;
  IR=MEM[MDR] ;
  MDR=MDR+2 ;
  MEM[14]=MDR ;
=
[*
  INSTRUCTION DECODING
*]
PROC: DECD ;
  DCL GLOBAL USE IR ;
  DCL LOCAL TEMPORARY OPCD ;
```

```

≡
OPCD=OP(IR) ;
SELECT (OPCD,8) FROM ;
  (0,BNE) ;
  (1,NOTIMP) ;
  (2,MOV) ;
  (3,MOV) ;
  (4,ADD) ;
  (5,ADD) ;
  (6,NOTIMP) ;
  (7,NOTIMP) ;
ENDSELECT ;

≡
[*
  EFFECTIVE ADDRESS
*]
SPROC: ADR ;
  DCL GLOBAL EXPECT MOD,REG ;
  DCL GLOBAL RETURN MAR ;
  DCL SPROC USE MDR ;

≡
SELECT (MOD,8) FROM ;
  (0,MOD0) ;
  (1,MOD1) ;
  (2,MOD2) ;
  (3,MOD3) ;
  (4,MOD4) ;
  (5,MOD5) ;
  (6,MOD6) ;
  (7,MOD7) ;
ENDSELECT ;

```

```

MODO:
  BEGIN ;
    MAR=REG ;
    RETURN ;
  END ;
MOD1:
  BEGIN ;
    MAR=MEM[REG] ;
    RETURN ;
  END ;
MOD2:
  BEGIN ;
    MAR=MEM[REG] ;
    MDR=MAR+2 ;
    MEM[REG]=MDR ;
    RETURN ;
  END ;
MOD3:
  BEGIN ;
    MAR=MEM[REG] ;
    MDR=MAR+2 ;
    MEM[REG]=MDR ;
    MAR=MEM[MAR] ;
    RETURN ;
  END ;
MOD4:
  BEGIN ;
    MDR=MEM[REG] ;
    MAR=MDR-2 ;
    MEM[REG]=MAR ;
    RETURN ;
  END ;

```

```

MOD5:
  BEGIN ;
    MDR=MEM[REG] ;
    MDR=MDR-2 ;
    MEM[REG]=MDR ;
    MAR=MEM[MDR] ;
    RETURN ;

```

```

  END ;
MOD6:
  BEGIN ;
    MDR=MEM[14] ;
    MAR=MEM[MDR] ;
    MDR=MDR+2 ;
    MEM[14] ;
    MDR=MEM[REG] ;
    MAR=MAR+MDR ;
    RETURN ;

```

```

  END ;
MOD7:
  BEGIN ;
    MDR=MEM[14] ;
    MAR=MEM[MDR] ;
    MDR=MDR+2 ;
    MEM[14]=MDR ;
    MDR=MEM[REG] ;
    MAR=MAR+MDR ;
    MAR=MEM[MAR] ;
    RETURN ;

```

```

  END ;
≡
[*
  BNE INSTRUCTION
*]

```

```

PROC: BNE ;
      DCL GLOBAL USE IR,MDR,MEM ;
      DCL LOCAL TEMPORARY OFFSET ;
≡
      SELECT (Z,2) FROM ;
        (0,BR) ;
        (1,NBR) ;
      ENDSELECT ;

BR:
      BEGIN ;
        OFFSET=MAGN(IR) ;
        IFTRUE (IR,7) THEN ;
          BEGIN ;
            OFFSET=OFFSET .OR. 65024 ;
          END ;
        ENDIF ;
        MDR=MEM[ 14] ;
        MDR=MDR+OFFSET ;
        MEM[ 14]=MDR ;
      END ;

NBR:
      LEAVE FET ;
≡
[*
  MOV INSTRUCTION
*]
PROC: MOV ;
      DCL GLOBAL USE MOD,REG,MAR,IR,MEM ;
      DCL LOCAL TEMPORARY RSRC ;
≡
      MOD=SMOD(IR) ;

```

```

REG=SREG(IR) ;
EXECUTE ADR ;
RSRC=MEM[MAR] ;
MOD=DMOD(IR) ;
REG=DREG(IR) ;
EXECUTE ADR ;
MEM[MAR]=RSRC ;
LEAVE FET ;
≡
[*
  ADD INSTRUCTION
*]
PROC: ADD ;
  DCL GLOBAL USE MOD,REG,MAR,MDR,IR,MEM ;
  DCL LOCAL TEMPORARY RSRC ;
≡
  MOD=SMOD(IR) ;
  REG=SREG(IR) ;
  EXECUTE ADR ;
  RSRC=MEM[MAR] ;
  MOD=DMOD(IR) ;
  REG=DREG(IR) ;
  EXECUTE ADR ;
  MDR=MEM[MAR] ;
  MDR=MDR+RSRC ;
  MEM[MAR]=MDR ;
  LEAVE FET ;
≡
[*
  OTHER INSTRUCTIONS ARE NOT IMPLEMENTED
*]
PROC: NOTIMP ;

```

≡
LEAVE FET ;
≡
ENDEMULATOR ;

A.2 IML Listing

00A PDP11S
00D ,,,16
00E TWO
221 MEM,1024,16
210 IR,,16
210 MAR,,16
210 MDR,,16
210 MOD,,16
210 REG,,16
224 N,,1,3
224 Z,,1,4
224 O,,1,2
224 C,,1,1
005 OP,,,11,13,-11
005 SMOD,,,9,11,-8
005 SREG,,,6,8,-5
005 DMOD,,,3,5,-2
005 DREG,,,0,2,1
005 MAGN,,,0,6,1
00B PROGRAMSTART
00G ADR
207 MOD
207 REG
208 MAR
406 MDR
00H

	SLCT	MOD	C8	
*			C0	SMOD0
*			C1	SMOD1
*			C2	SMOD2
*			C3	SMOD3
*			C4	SMOD4
*			C5	SMOD5
*			C6	SMOD6
*			C7	SMOD7
*				
MODO				
00J				
	MOVE	REG	MAR	
	RET			
OOK				
MOD1				
00J				
	RMOVE	MEM	REG	MAR
	RET			
OOK				
MOD2				
00J				
	RMOVE	MEM	REG	MAR
	ADD	MAR	C2	MDR
	WMOVE	MEM	REG	MDR
	RET			
OOK				
MOD3				
00J				
	RMOVE	MEM	REG	MAR
	ADD	MAR	C2	MDR
	WMOVE	MEM	REG	MDR
	RMOVE	MEM	MAR	MAR
00	OOK			
	MOD4			
	00J			

	RMOVE	MEM	REG	MDR
	SUB	MDR	C2	MAR
	WMOVE	MEM	REG	MAR
	RET			

OOK
MOD5
OOJ

	RMOVE	MEM	REG	MDR
	SUB	MDR	C2	MDR
	WMOVE	MEM	REG	MDR
	RMOVE	MEM	MDR	MAR
	RET			

OOK
MOD6
OOJ

	RMOVE	MEM	C14	MDR
	RMOVE	MEM	MDR	MAR
	ADD	MDR	C2	MDR
	WMOVE	MEM	C14	MDR
	RMOVE	MEM	REG	MDR
	ADD	MAR	MDR	MAR
	RET			

OOK
MOD7
OOJ

	RMOVE	MEM	C14	MDR
	RMOVE	MEM	MDR	MAR
	ADD	MDR	C2	MDR
	WMOVE	MEM	C14	MDR
	RMOVE	MEM	REG	MDR
	ADD	MAR	MDR	MAR
	RMOVE	MEM	MAR	MAR
	RET			

OOK
OOI
OOF FET

206	IR			
206	MEM			
206	MDR			
00H				
	RMOVE	MEM	C14	MDR
	RMOVE	MEM	MDR	IR
	ADD	MDR	C2	MDR
	WMOVE	MEM	C14	MDR
00I				
00F	DECD			
206	IR			
110	OPCD,,16			
00H				
	EXTR	OP	IR	OPCD
	SLCT	OPCD	C8	
*			C0	SBNE
*			C1	SNOTIMP
*			C2	SMOV
*			C3	SMOV
*			C4	SADD
*			C5	SADD
*			C6	SNOTIMP
*			C7	SNOTIMP
*				
00I				
00F	BNE			
206	IR			
206	MDR			
206	MEM			
110	OFFSET,,16			
00H				
	SLCT	Z	C2	
*			C0	SBR
*			C1	SNBR
*				

BR				
00J				
	EXTR	MAGN	IR	OFFSET
	CONDF	.IR,7	TL.001	
00J				
	OR	OFFSET	C65024	OFFSET
00K				
L.001				
	RMOVE	MEM	C14	MDR
	ADD	MDR	OFFSET	MDR
	WMOVE	MEM	C14	MDR
00K				
NBR				
	BRCH	BFET		
00I				
00F	MOV			
206	MOD			
206	REG			
206	MAR			
206	IR			
206	MEM			
110	RSRC,,16			
00H				
	EXTR	SMOD	IR	MOD
	EXTR	SREG	IR	REG
	XEQ	ADR		
*				
	RMOVE	MEM	MAR	RSRC
	EXTR	DMOD	IR	MOD
	EXTR	DREG	IR	REG
	XEQ			
*				
	WMOVE	MEM	MAR	RSRC
	BRCH	BFET		
00I				

00F	ADD			
206	MOD			
206	REG			
206	MAR			
206	MDR			
206	IR			
206	MEM			
110	RSRC,,16			
00H				
	EXTR	SMOD	IR	MOD
	EXTR	SREG	IR	REG
	XEQ	ADR		
*				
	RMOVE	MEM	MAR	RSRC
	EXTR	DMOD	IR	MOD
	EXTR	DREG	IR	REG
	XEQ			
*				
	RMOVE	MEM	MAR	MDR
	ADD	MDR	RSRC	MDR
	WMOVE	MEM	MAR	MDR
	BRCH	BFET		
00I				
00F	NOTIMP			
00H				
	BRCH	BFET		
00I				
00C	PROGRAMEND			

A.3 Object listing

FET	MOVE8	14		BA	
	MOVE4	UNIBUS		R15	
	MOVE8	R15		BA	
	MOVE4	UNIBUS		R14	
	MOVE7	2		B	
	ADD	R15	B	D	; MOVE5 D R15
	MOVE2	14		BA	
	MOVE9	R15		D	
	NOOP				
DECD	PUSH1	R14		TOS	
	RSMK	TOS	OP	D	
	MOVE5	D		R13	
	PUSH1	R13		TOS	
	LMASK1	TOS	3	EUBC	
	NOOP	XUPF	P.001		
	UNJP	BNE	P.001	3	
	UNJP	NOTIMP	P.001+01	3	
	UNJP	MOV	P.001+02	3	
	UNJP	MOV	P.001+03	3	
	UNJP	ADD	P.001+04	3	
	UNJP	ADD	P.001+05	3	
	UNJP	NOTIMP	P.001+06	3	
	UNJP	NOTIMP	P.001+07	3	
	MOVE11	MOD		BA	
	MOVE4	UNIBUS		R13	
ADR	PUSH1	R13		TOS	
	LMASK1	TOS	3	EUBC	

	NOOP	XUPF	P.002	
	UNJP	MOD0	P.002	3
	UNJP	MOD1	P.002+01	3
	UNJP	MOD2	P.002+02	3
	UNJP	MOD3	P.002+03	3
	UNJP	MOD4	P.002+04	3
	UNJP	MOD5	P.002+05	3
	UNJP	MOD6	P.002+06	3
	UNJP	MOD7	P.002+07	3
MOD0	MOVE11	REG		BA
	MOVE4	UNIBUS		R12
	MOVE3	R12		D
	MOVE5	D		R11
	RETURN	RETADR		EUBC
	NOOP1	XUPF	0	
MOD1	MOVE10	REG		D
	MOVE5	D		R12
	MOVE8	R12		BA
	MOVE4	UNIBUS		R11
	RETURN	RETADR		EUBC
	NOOP1	XUPF	0	
MOD2	MOVE10	REG		D
	MOVE5	D		R12
	MOVE8	R12		BA
	MOVE4	UNIBUS		R11
	MOVE7	2		B
	ADD	R11	B	D
	MOVE5	D		R15
	MOVE2	R12		BA
	MOVE9	R15		D
	NOOP			
	RETURN	RETADR		EUBC
	NOOP1	XUPF	0	
MOD3	MOVE10	REG		D

	MOVE5	D		R12	
	MOVE8	R12		BA	
	MOVE4	UNIBUS		R11	
	MOVE7	2		B	
	ADD	R11	B	D	
	MOVE5	D		R15	
	MOVE2	R12		BA	
	MOVE9	R15		D	
	NOOP				
	MOVE8	R11		BA	
	MOVE4	UNIBUS		R11	
	RETURN	RETADR		EUBC	
	NOOP1	XUPF	0		
MOD4	MOVE10	REG		D	
	MOVE5	D		R12	
	MOVE8	R12		BA	
	MOVE4	UNIBUS		R15	
	MOVE7	2		B	
	SUB	R15	B	D	
	MOVE5	D		R11	
	MOVE2	R12		BA	
	MOVE9	R11		D	
	NOOP				
	RETURN	RETADR		EUBC	
	NOOP1	XUPF	0		
MOD5	MOVE10	REG		D	
	MOVE5	D		R12	
	MOVE8	R12		BA	
	MOVE4	UNIBUS		R15	
	MOVE7	2		B	
	SUB	R15	B	D	; MOVE5 D R15
	MOVE2	R12		BA	
	MOVE9	R15		D	
	NOOP				

	MOVE8	R15		BA	
	MOVE4	UNIBUS		R11	
	RETURN	RETADR		EUBC	
	NOOP1	XUPF	0		
MOD6	MOVE8	14		BA	
	MOVE4	UNIBUS		R15	
	MOVE8	R15		BA	
	MOVE4	UNIBUS		R11	
	MOVE7	2		B	
	ADD	R15	B	D ; MOVE5	D R15
	MOVE2	14		BA	
	MOVE9	R15		D	
	NOOP				
	MOVE10	REG		D	
	MOVE5	D		R12	
	MOVE8	R12		BA	
	MOVE4	UNIBUS		R15	
	MOVE1	R15		B	
	ADD	R11	B	D ; MOVE5	D R11
	RETURN	RETADR		EUBC	
	NOOP1	XUPF	0		
MOD7	MOVE8	14		BA	
	MOVE4	UNIBUS		R15	
	MOVE8	R15		BA	
	MOVE4	UNIBUS		R11	
	MOVE7	2		B	
	ADD	R15	B	D ; MOVE5	D R15
	MOVE2	14		BA	
	MOVE9	R15		D	
	NOOP				
	MOVE10	REG		D	
	MOVE5	D		R12	
	MOVE8	R12		BA	
	MOVE4	UNIBUS		R15	

	MOVE1	R15		B		
	ADD	R11	B	D	; MOVE5	D R11
	MOVE8	R11		BA		
	MOVE4	UNIBUS		R11		
	RETURN	RETADR		EUBC		
	NOOP1	XUPF	0			
BNE	PUSH1	Z		TOS		
	LMASK1	TOS	2	EUBC		
	NOOP	XUPF	P.003			
	UNJP	BR	P.003	2		
	UNJP	NBR	P.003+01	2		
BR	PUSH1	R14		TOS		
	RSMK	TOS	MAGN	D		
	MOVE5	D		R10		
	PUSH1	R14		TOS		
	RMASK1	TOS	7	EUBC		
	NOOP	XUPF	P.004			
	BRCH	L.01	P.004	1		
	MOVE7	65024		B		
	OR	R10	B	D	; MOVE5	D R10
L.01	MOVE8	14		BA		
	MOVE4	UNIBUS		R15		
	MOVE1	R10		B		
	ADD	R15	B	D	; MOVE5	D R15
	MOVE2	14		BA		
	MOVE9	R15		D		
	NOOP					
	MOVE12	OFFSET		BA		
	MOVE9	R10		D		
	NOOP					
NBR	UNJP	FET				
MOV	PUSH1	R14		TOS		
	RSMK	TOS	SMOD	D		
	MOVE5	D		R13		

PUSH1	R14		TOS
RSMK	TOS	SREG	D
MOVE5	D		R12
PUSH			
MOVE12	MAR		BA
MOVE9	R11		D
NOOP			
MOVE12	REG		BA
MOVE9	R12		D
NOOP			
CALL	ADR		
MOVE8	R11		BA
MOVE4	UNIBUS		R10
PUSH1	R14		TOS
RSMK	TOS	DMOD	D
MOVE5	D		R13
PUSH1	R14		TOS
RSMK	TOS	DREG	D
MOVE5	D		R12
PUSH			
MOVE12	RSRC		BA
MOVE9	R10		D
NOOP			
MOVE12	MAR		BA
MOVE9	R11		D
NOOP			
MOVE12	REG		BA
MOVE9	R12		D
NOOP			
CALL	ADR		
MOVE2	R11		BA
MOVE9	R10		D
NOOP			
MOVE12	MAR		BA
MOVE9	R11		D

	NOOP			
	UNJP	FET		
ADD	PUSH1	R14		TOS
	LSMK	TOS	SMOD	D
	MOVE5	D		R13
	PUSH1	R14		TOS
	LSMK	TOS	SREG	D
	MOVE5	D		R12
	PUSH			
	MOVE12	REG		BA
	MOVE9	R12		D
	NOOP			
	CALL	ADR		
	MOVE8	R11		BA
	MOVE4	UNIBUS		R10
	PUSH1	R14		TOS
	LSMK	TOS	DMOD	D
	MOVE5	D		R13
	PUSH1	R14		TOS
	RSMK	TOS	DREG	D
	MOVE5	D		R12
	PUSH			
	MOVE12	RSRC		BA
	MOVE9	R10		D
	NOOP			
	MOVE12	MAR		BA
	MOVE9	R11		D
	NOOP			
	MOVE12	REG		BA
	MOVE9	R12		D
	NOOP			
	CALL	ADR		
	MOVE8	R11		BA
	MOVE4	UNIBUS		R15

MOVE11	RSRC		BA		
MOVE4	UNIBUS		R10		
MOVE1	R10		B		
ADD	R15	B	D	; MOVE5	D R15
MOVE2	R11		BA		
MOVE9	R15		D		
NOOP					
MOVE12	MAR		BA		
MOVE9	R11		D		
NOOP					
UNJP	FET				
NOTIMP UNJP	FET				

Appendix B

Emulator of PDP-11 in MICRO/40

! This is a transcription of the standard PDP-11 emulator in
! MICRO/40. The sequence and labels of the micro instructions
! closely follow the flowcharts in the KD11-A Processor
! Engineering Drawings.
! This microcode is available on the CMU-10A as
! ROM256.MIC[N200MU00] and can be used as a starting point
! when constructing a modified PDP-11 instruction set on the
! PDP-11/40E microprocessor.

!

! Original Version: Summer 1975 Rajan Modi

! Revision 1: Autumn 1975 Guy Almes

require defs.mic

f/ir/ := dad=14\$! alu function of ir
allow.odd := dad=1\$! allow an odd address
check.ovflo := dad=6\$! check stack overflow
ovflo/odd := dad=7\$
dato/datob := dad=17; dato\$
inhibit := dad=12\$! inhibit dato/clloff
clloff/ovlap := clk=0\$! clloff if overlap fetch
awbby := bus=2\$! await bus busy

disp.rir := sdm=0; srx=1; rif=13\$! set data to be displayed
disp.rpc := sdm=0; srx=1; rif=7\$
disp.vect := sdm=0; srx=1; rif=14\$
disp.adrsc := sdm=0; srx=1; rif=17\$
disp.rdf := sdm=0; srx=4\$
disp.d := sdm=2\$
disp.bus := sdm=1\$

begin goto FET02

```

.....
FET02: p1; ba <- rpc; dati; clkoff; goto FET03
.....

! instruction fetch

FET01: p1; ba <- rpc; dati; clkoff; goto FET03
FET03: p1; b,ir,rir <- unibus; goto FET04
.....

! increment PC and decode the instruction

FET04: p2; ba,d <- rpc+2; but 37; dati ! if overlap fetch
FET05: p1; rpc <- d
.....

! double operand with register to register operation

DOP02: p1; b <- rdf; but 31
DOP03: p2; d <- rsf; f/ir/; but 27
.....
DOP19: p1; rdf <- d; n.z.v.c.; clkoff/overlap;-
                                goto FET02
.....

! branch instructions
! no branch

NBRO0: p1; disp.rir; but 16
SOB06: p1; disp.rir; goto FET02
.....

! branch
BRA00: p2; d <- rpc+b<el>

```

BRA01: p1; rpc <- d; but 16
BRA02: p3; d <- rpc+b<el>; rpc <- d; goto FET02
.....

! source mode 1 operand fetch

SRC00: p1; ba <- rsf; dati; allow.odd
SRC14: p1; clkoff; disp.rir; but 35
SRC15: p1; b,rsrc <- unibus; goto DOP15
.....

! source mode 2

SRC01: p2; ba <- rsf; dati; allow.odd; d <- rsf+c[3]
SRC03: p1; rsf <- d; clkoff; but 35; goto SRC15
.....

! source mode 3

SRC04: p3; ba <- rsf; dati; d <- rsf+2; rsf <- d; clkoff
SRC12: p1; b,rsrc <- unibus
SRC13: p1; ba <- rsrc; dati; allow.odd; goto SRC14
.....

! source mode 4

SRC02: p2; d,ba <- rsf-c[3]; dati; allow.odd; goto SRC14

! source mode 5

SRC05: p3; d,ba <- rsf-2; dati; rsf <- d; clkoff; goto SRC12
.....

! source mode 6

```

SRC06: p3; d <- rpc+2; rpc <- d; clkoff
SRC07: p1; b,rsrc <- unibus
SRC08: p2; ba <- rsf+b; dati; allow.odd; goto SRC14
.....

```

```

! source mode 7

```

```

SRC09: p3; d <- rpc+2; rpc <- d; clkoff
SRC10: p1; b,rsrc <- unibus
SRC11: p2; ba <- rsf+b; dati; clkoff; goto SRC12
.....

```

```

! destination mode 1

```

```

DST00: p1; ba <- rdf; datip; ovflo/odd
DST14: p1; disp.rir; clkoff; but 33
DST15: p1; b,rdst <- unibus

```

```

.....

```

```

DOP12: p1; n.z.v.c.; clkoff; inhibit; disp.d; but 16
DOP20: p1; disp.d; goto FET02

```

```

.....

```

```

! double operand with source mode 0

```

```

DOP07: p2; d <- rsf; f/ir/; dato/datob; goto DOP12

```

```

! double operand with source mode not 0

```

```

DOP08: p2; d <- rsrc; f/ir/; dato/datob; goto DOP12

```

```

.....

```

.....

! destination mode 2

DST01: p2; ba ←- rdf; datip; ovflo/odd; d ←- rdf+c[3]

DST03: p1; rdf ←- d; clkoff; but 33; goto DST15

.....

! destination mode 3

DST04: p3; ba ←- rdf; dati; d ←- rdf+2; rdf ←- d; clkoff

DST12: p1; b,rdst ←- unibus

DST13: p1; ba ←- rdst; datip; allow.odd; goto DST14

.....

! destination mode 4

DST02: p2; d,ba ←- rdf-c[3]; datip; ovflo/odd; goto DST03

! destination mode 5

DST05: p3; d,ba ←- rdf-2; dati; rdf ←- d; clkoff

.....

! destination mode 6

DST07: p3; d ←- rpc+2; rpc ←- d; clkoff; but 17

DST09: p1; b,rdst ←- unibus

.....

```

DST10: p2; ba <- rdf+b; datip; ovflo/odd; goto DST14
DST11: p2; ba <- rdf+b; dati; clkoff; goto DST12
.....

```

```

! destination mode 7

```

```

DST06: p3; ba <- rpc; dati; d <- rpc+2; rpc <- d; clkoff;-
                                         but 17; goto DST09

```

```

! MOV Rm,Rn

```

```

MOV18: p2; d <- rsf; but 20; goto MOV20

```

```

.....

```

```

! MOV Rm,@Rn

```

```

MOV00: p2; d,ba <- rdf; ovflo/odd; but 22

```

```

MOV07: p1; rdf <- d

```

```

.....

```

```

MOV17: p2; d <- rsf; dato

```

```

.....

```

```

MOV22: p3; n.z.v.c.; disp.d; inhibit; clkoff; but 16;-
                                         goto DOP20

```

```

.....

```

```

! MOV Rm,(Rn)+

```

```

MOV01: p2; ba <- rdf; d <- rdf+c[3]; ovflo/odd; but 22;-
                                         goto MOV07

```

```

.....

```

```

! MOV Rm,@(Rn)+

```

```

MOV03: p3; ba <- rdf; d <- rdf+2; dati; rdf <- d; clkoff
MOV11: p1; b,rdst <- unibus; but 22
MOV12: p1; ba <- rdst; allow.odd; goto MOV16
.....

! MOV Rm,-(Rn)

MOV02: p2; d,ba <- rdf-c[3]; ovflo/odd; but 22; goto MOV07

! MOV Rm,@-(Rn)

MOV04: p3; d,ba <- rdf-2; dati; rdf <- d; clkoff; goto MOV11
.....

! MOV Rm,X(Rn)

MOV06: p3; d <- rpc+2; rpc <- d; clkoff; but 17
MOV08: p1; b,rdst <- unibus; but 21
.....
MOV09: p2; ba <- rdf+b; ovflo/odd; goto MOV16
.....

! MOV Rm,@X(Rn)

MOV05: p3; ba <- rpc; dati; d <- rpc+2; rpc <- d; clkoff;-
                                         but 17; goto MOV08
.....

finis

```

Appendix C

Addressing Modes of PDP-11 Instruction Set

Mode	Assembler Syntax	Function
0	Rn	Register contains operand.
1	@Rn	Register contains the address of the operand.
2	(Rn)+	Register is used as a pointer to sequential data then incremented.
3	@(Rn)+	Register is first used as a pointer to a word containing the address of the operand, then incremented.
4	-(Rn)	Register is decremented and then used as a pointer.
5	@-(Rn)	Register is decremented and then used as a pointer to a word containing the address of the operand.
6	X(Rn)	Value X (stored in a word following the instruction) is added to (Rn) to produce address of operand.
7	@X(Rn)	Value X and (Rn) are added and the sum is used as a pointer to a word containing the address of the operand.