

AN ABSTRACT OF THE THESIS OF

Christoph Wiese for the degree of Master of Science in Industrial Engineering presented on June 9, 1987.

Title: Simulation of Mechanized Log Harvesting Systems

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Eldon Olsen

The focus of this research is to develop a personal computer based simulation model of the mechanized logging process, from felling until the log arrives at the sawmill. The SLAM II simulation language is used for modeling, and the main emphasis is on the overall performance of this system, and the interaction between the individual components.

The main approach will be, to break the logging process down into its components. Each component can then be analyzed and modeled to form a modular system. By giving the components/modules of a specific operation, these modules will then be arranged in the desired order by the simulation processor. Thus, the variations of a system can be explored and evaluated in their performance for different machine configurations. The possible machine configurations for a particular environment can be tested and compared.

A front-end interface for simulation inputs and outputs is developed. The input interface facilitates the user in entering input parameters to the

model without the need to learn the simulation language. The output interface produces easy to understand and readable outputs.

**Simulation of Mechanized Log Harvesting Systems**

by

**Christoph Wiese**

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APPROVED:

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Redacted for Privacy

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Date thesis is presented June 9, 1987

Typed by Christoph Wiese for Christoph Wiese

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This work is dedicated to my father, Hermann F. Wiese

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# SIMULATION OF MECHANIZED LOG HARVESTING SYSTEMS

## I. INTRODUCTION

In the Pacific-Northwest we can observe a significant change in the environment in which a logging operation typically takes place. The main reasons for these changes are the increased proportion of merchantable second growth forest and an increased public awareness concerning forest issues.

In the western region of the United States, we have typically had a low level of mechanization. Now, however, a wave of mechanization of the logging process is taking place because of the increased operation in second growth forest:

In the past when stems were large, the logger had very little latitude on how the trees were handled and processed. Consequently, trees were felled and bucked at the stump, forwarded to the landing as log lengths, loaded on trailers and hauled to the mill.

However, with smaller stems the opportunities for handling and processing are much greater. By combining material handling phases and/or processing material at the landing or stump, there are far more variables in the "Harvesting Cost Equation" (Carson, 1984).

For nearly every step of the logging process, material handling systems and automatic processors have been developed. A great variety of devices have been constructed and adapted to the logging environment. Thus, a great number of specialized machines exist. The development and investment costs for these machines have exploded with the increase of their complexity. On the other side, the recession in the past few years has hit the forest products industry, mostly because of the close relation-

ship between the construction industry and the forest products industry. This had, of course, significant influence on the logging industry as the supplier of raw material to the forest products industry. Demand and profits went down considerably.

The social environment in which a logging operation takes place has changed:

The public has become more concerned with conservation, wilderness, recreation areas and aesthetics. This concern has the effect of placing rigid restrictions on the timber cutting practices. Further restrictions are placed on the timber cutting practices by governmental practices (Anonymous, 1971).

These changes in the economical and social environment have created a number of problems for both the manufacturer of logging equipment and the logging companies. In the case of the machine manufacturer, some of the problems are:

- What systems should be developed to meet public concern and the needs of the loggers ?
- What is the economical performance of a proposed system?
- What is the utilization of the machines?
- How can a harvesting system be adapted to a specific environment?
- Where can I improve my harvesting system?

The logging operator is concerned about questions like:

- Which harvesting system should I use for which environment?
- What is the expected performance of the system in terms of economics, utilization, material flow, capacities?
- How can I improve my system?
- What machines should I buy for my logging environment?

- What machines should I buy for my logging environment?
- What is the best mix of equipment (type and number) and labor for a given logging site?

Thus, it can clearly be seen that there is need for a tool to analyze and optimize the timber harvesting process. Generally, this involves mathematical modeling of one sort or another. However, in complex systems, the mathematics can be extremely difficult to apply. Simulation is one tool to analyze more complex systems since this method is often easier to apply than pure analytical methods, and hence can be employed by many more individuals. Therefore, we will employ simulation to develop such an analytical tool.

## II. OBJECTIVE

The main goals of this thesis will be:

- 1) Definition of a model of the harvesting process suitable for analyzing a broad range of harvesting configurations.
- 2) Development of a general simulation processor with the following abilities:
  - Capable of running in an IBM-PC or compatible computer hardware environment.
  - The user should be able to define, on-line in an interactive session, the specific machine configuration and environment of a timber harvesting process.
  - The program should verify the given system and parameters.
  - Output of the desired results in an easy to analyze and readable form.
  - Since the environment and machine configurations change for every application, the model should be built in a modular fashion, and be easy to use.

### III. PROBLEM ANALYSIS

#### *A. LITERATURE REVIEW*

There have been many attempts in simulating (modeling) the timber harvest process. In their state-of-the-art report Goulett, Iff and Sirois (Goulett, Iff, Sirois; 1979) classify these attempts into two general classes:

1) Tree-to-Mill models:

The entire process from felling until the log arrives at the sawmill is modeled.

2) Phase models:

A certain phase/part of the process is modeled. Most work so far has been done in this second class. Models for specific phases have been developed, like

- Simulation of the operation of a log landing for a Heli-Stat airship in old growth timber stands (Gerstkemper, 1982).
- Simulation of a helicopter yarding system (Ledoux, 1975).
- Loading and hauling subsystems of a logging system (Johnson, 1970).
- Simulation of a Rubber-Tired Feller-Buncher (Winsauer, Bradley, Dennis; 1982).
- Harvesting machines for mechanized thinning (Newnham, Sjunnesson; 1969).
- Simulation of a timberyard (Lohman, Lehnhausen; 1983).

- Mechanized felling in dense softwood plantations (Winsauer, 1984).

These are only a few models from the great existing number of simulation approaches for a single or a few phases of the logging process. However, in the first class Goulett, Iff and Sirois only identify eight models, which are concerned about the whole process. These approaches have different features and capabilities:

- The Auburn pulpwood harvesting system simulator (Bussel, Hool, Leppet, Harmon; 1969).  
Simulates eight shortwood and six tree length harvesting configurations.
- The forest harvesting simulation model (Killham, 1975).  
Capable of addressing variability in individual operations, but doesn't collect statistical data for these estimates.
- Full-Tree chipping and transportation simulator (Bare, Jayen, Anholt; 1976).  
Designed to simulate harvesting, in-woods full-tree chipping and transport to the mill.
- Georgia Tech model (Stark, 1975).  
Is one of the earliest attempts in simulating forest harvesting systems.
- Harvesting System Simulator (O'Hearn, Stuart, Walbridge; 1976).  
The most complex model found, capable of modeling many machine configurations in great detail.

- Residues for Power (Bradley, Biltonen, Winsauer; 1976).

A more general material handling model that can be used to simulate timber harvesting and transportation systems.

- Simulation applied to logging systems (Johnson, 1976).

General model that is adaptable to a variety of logging configurations.

- Timber harvesting and transportation simulator (Martin, 1976).

Simulates the standard harvesting configurations.

All these models examine the timber harvest process, with great variety in both, function and detail. They are considered to be the first generation of timber harvesting simulators and are about ten years old. However, presently many of these models are obsolete. The assumptions and configurations used are no longer relevant, due to the mechanization wave. The environment has changed significantly, which isn't reflected in these models. Thus, today there exists a need for a new approach in simulating the timber harvesting process.

D. B. Webster (Webster, 1984) suggested the following approach for a simulation project. He divides the approach into three phases, with certain activities:

1) Initialization Phase:

- Problem definition
- Definition of objectives and criteria
- System definition

The most important and difficult step in a simulation problem is to define the simulation. The following questions should be asked:

- a) What are the questions to be answered by the model?
- b) What are the performance variables of interest?
- c) What output is required?
- d) Are only mean values required, or is a distribution format needed?

## 2) Modeling Phase:

Phase one has been successfully performed; the problem environment has been well defined. Tasks now required are:

- Model formulation
- Data preparation
- Selection of programming language
- Model development
- Coding of the model
- Model verification, and
- Model validation

## 3) Implementation Phase:

This last phase determines whether or not all previous effort has been in vain. Tasks which must be accomplished include:

- Strategic planning
- Tactical planning
- Experimentation
- Analysis of result
- Decision or indications obtained by the model
- Follow up studies

This thesis will deal only with phase one and two of this approach, because of the size and the complexity of the topic.

## *B. SIMULATION*

Simulation is one of the most widely used techniques in operations research and management science. The recent advances in computer hardware and software makes this tool even more accessible for the decision-maker and researcher.

Simulation is an excellent analytical tool to view and examine complex systems. It makes it possible to explore systems in their totality as well as in great detail. However, simulation has one drawback, it is not an analytical optimizing technique. Still, this can be overcome by simulating the desired system several times, each time with a different set of parameter values. With the help of sensitivity analysis a projection can then be made to approximate the desired optimization or minimization objective. Simulation is quite often employed to analyze what-if scenarios of complex systems, where it is too costly or simply not possible to run a real-time experiment. As was demonstrated in the Literature Review, simulation techniques have been successfully employed to analyze the various aspects of the timber harvesting process.

In most simulations, time is the major independent variable. Other variables included in the simulation are functions of time and are the dependent variables (Pritsker, Pedgen; 1984).

Simulation models of systems can be classified generally into three classes: discrete, continuous or combined discrete-continuous models.

In a discrete simulation the dependent variables change discretely at specified points in simulated time. These points are referred to as event times. Depending on whether the discrete changes in the dependent

variable can occur at any point in time or only at specified points, the independent time variable may be either continuous or discrete.

In a continuous simulation the dependent variables may change continuously over simulated time. The system may be either continuous or discrete in time. This is depending on whether the values of the dependent variables are described as differential equations for any given point in simulated time, or if with certain events the change in value is modeled.

In the combination of discrete and continuous models the dependent variables may change discretely, continuously, or continuously with discrete jumps super imposed. The time variable may be continuous or discrete.

The timber harvesting process can be modeled with all three approaches depending on the simulation language used. However, by using a simulation language which is capable of employing all three techniques, the greatest possible flexibility can be maintained. Thus, it is the responsibility of the modeler to choose the appropriate technique and language.

### *C. PROCESS DESCRIPTION*

The timber harvesting process can be broken down into seven major sub-processes (Kellogg, July 1986):

- 1) Felling
- 2) Bunching
- 3) Processing at stump
- 4) Primary Transport
- 5) Processing at landing or central site
- 6) Secondary Transport
- 7) Loading

Figure 1 (Kellogg, July 1986) shows a flow chart of the harvesting system. Figure 2 (Sessions, 1985) shows the same system, only this time in terms of the work elements. The main work elements of the timber harvesting process are:

- Felling
- Delimiting
- Measuring
- Bucking
- Topping
- Bunching
- Forwarding/Skidding/Yarding
- Loading
- Sorting
- Debarking
- Chipping
- Hauling

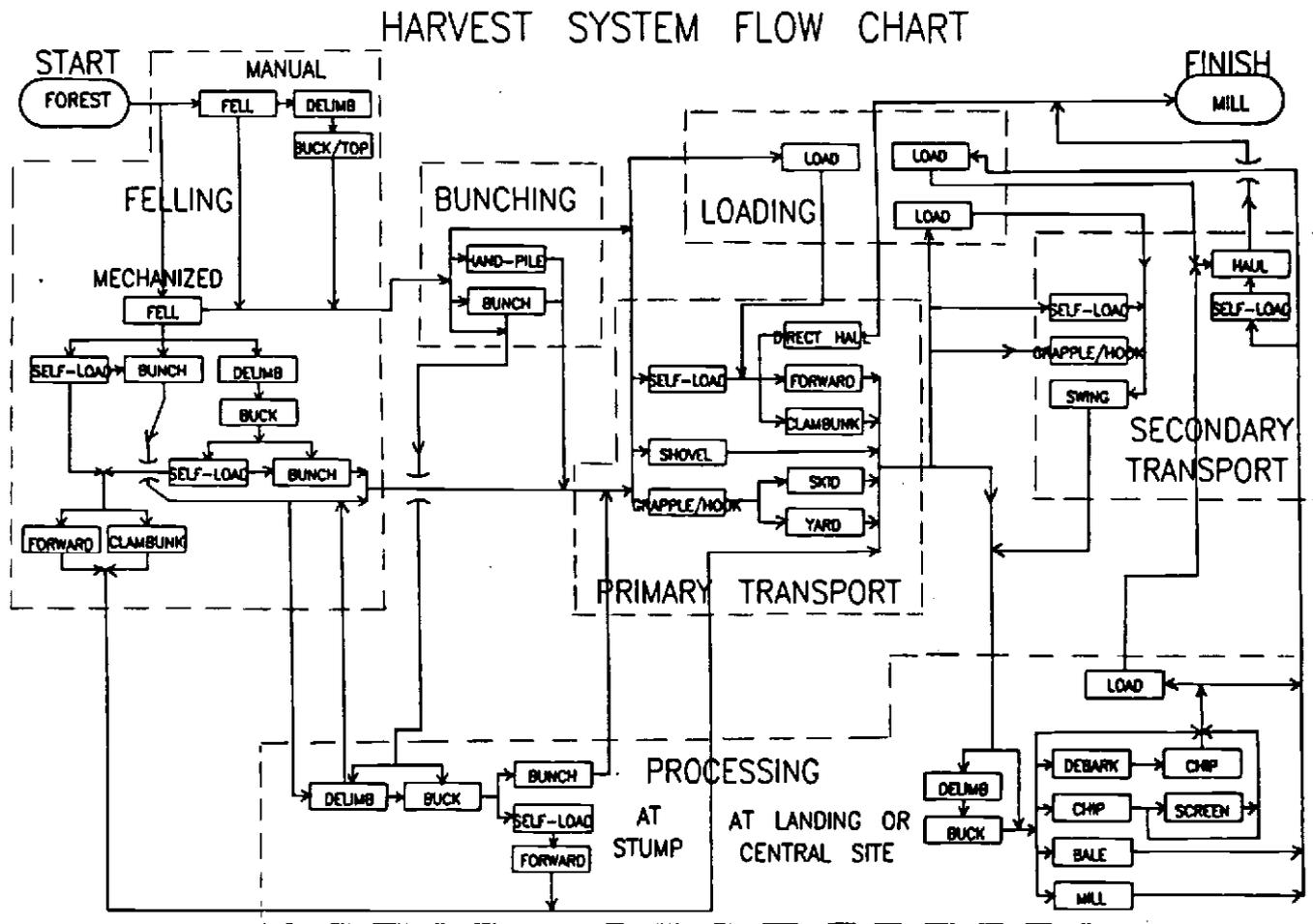


Figure 1: HARVEST SYSTEM FLOWCHART

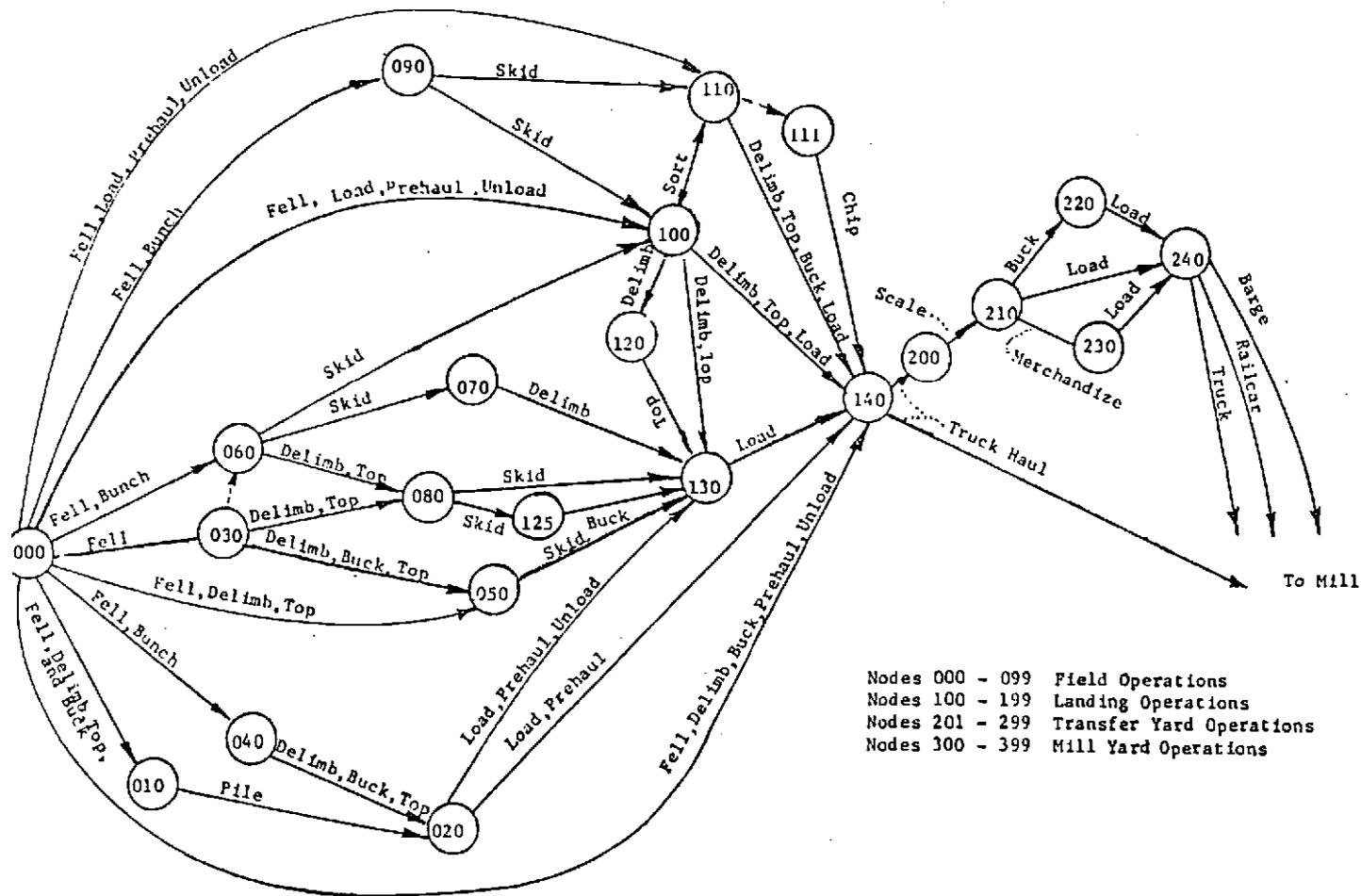
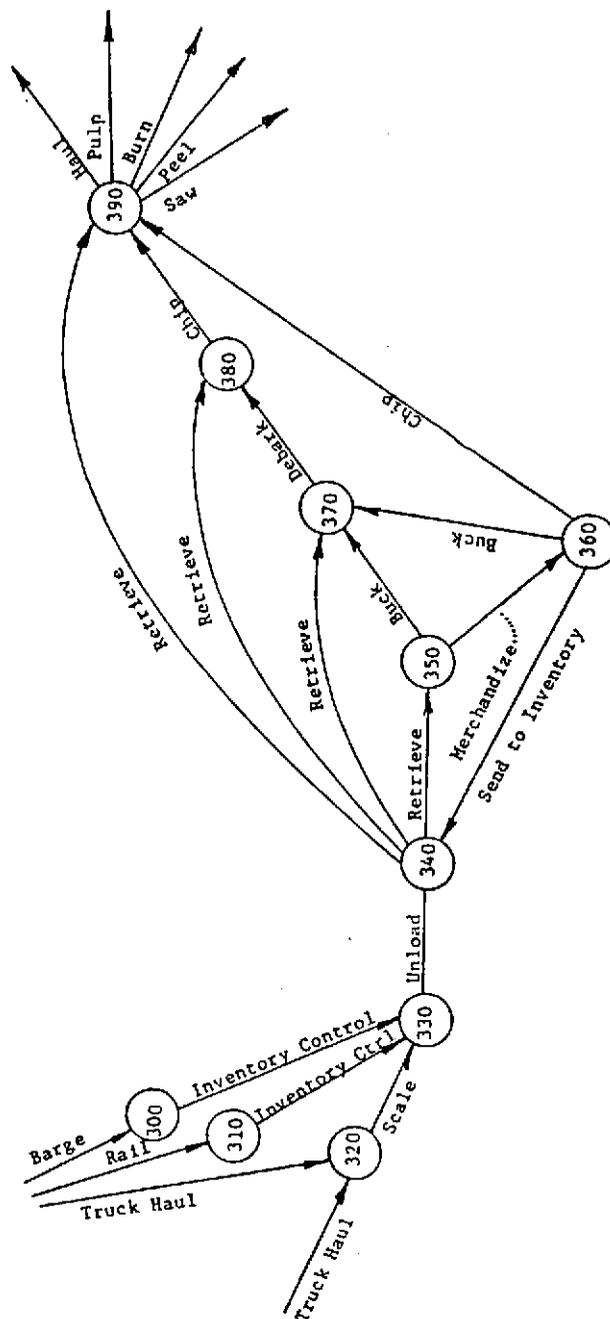


Figure 2a: HARVEST SYSTEM WORK ELEMENTS

Figure 2b: HARVEST SYSTEM WORK ELEMENTS



For a good discussion and explanation of these terms see Simmons, 1979.

Both figures demonstrate the complexity of the timber harvesting process. Due to the mechanization machines can combine several work-elements or even sub-processes into one machine. Logging is a serial operation; that is, certain steps must be performed in a given order so the objective may be achieved. However, the order of these steps varies from system to system (Conway, 1976). Moreover, work elements like delimiting and bucking can happen at nearly every stage of the harvesting process. Therefore, in different harvesting systems, different types of products can flow through at the same stage.

There can be restrictions on the inventory buffers before each process. Those inventory limits can be a minimum size of inventory required to operate a certain machine (ex. Chipper) or a maximum inventory allowable (ex. space constrains in the woods). There may be a startup level to each of those cases, after the minimum or a maximum inventory level has been reached. Also an initial startup-inventory level can apply for a work-element or stage.

Some work-elements require a preliminary loading action. This loading action can be provided by the machine itself (ex. self-loading truck) or by a loading device (ex. Log-Loader). It is possible for work elements on different stages to share the same loading device.

The logger or researcher has to match desired product mix with available technology and required performance criteria (Garland, 1986). Figure 3 (Garland, 1986) shows possible products emerging from the harvesting process. In the case of technology, we have to consider equipment, systems, techniques, and the labor force. Figure 4 (Garland, 1986)

and 5 (Garland, 1986) give an overview for possible technology used for felling, yarding, loading, hauling and field processing. Some of the performance criteria are timber size capability, production potential, cost of production, topography limits, road access requirements, availability and environmental limitations.

A simulation model capable of accommodating all the constraints and desired properties has to be very general and broadly designed.

Figure 3: TIMBER PRODUCTS

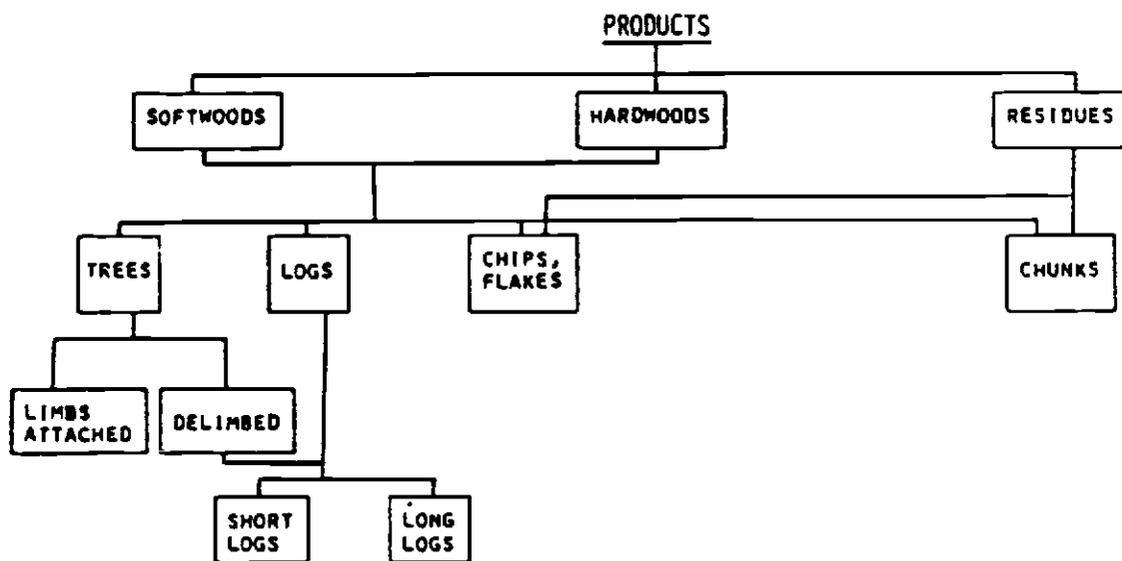


Figure 4: HARVEST SYSTEMS TECHNOLOGIES

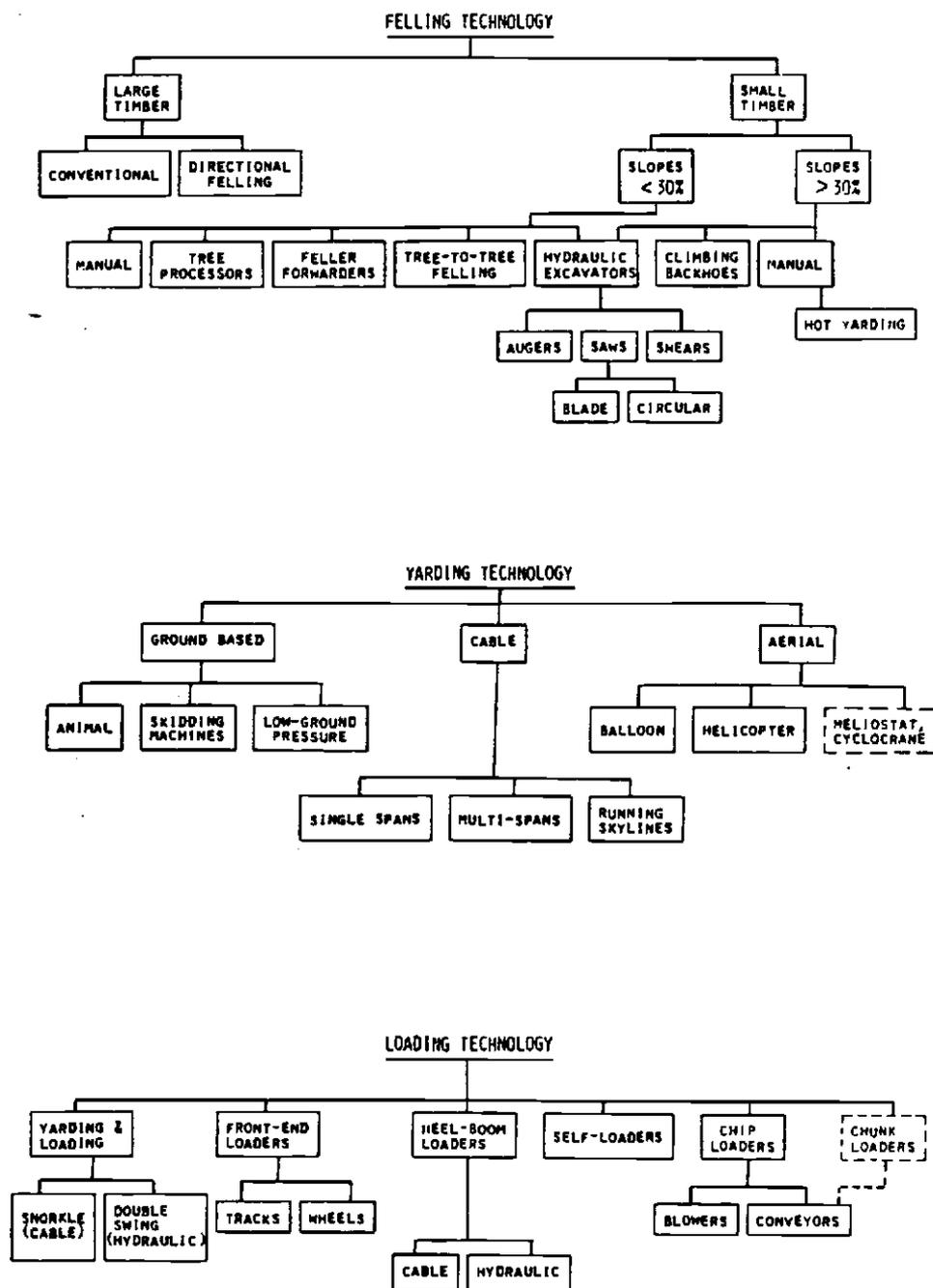
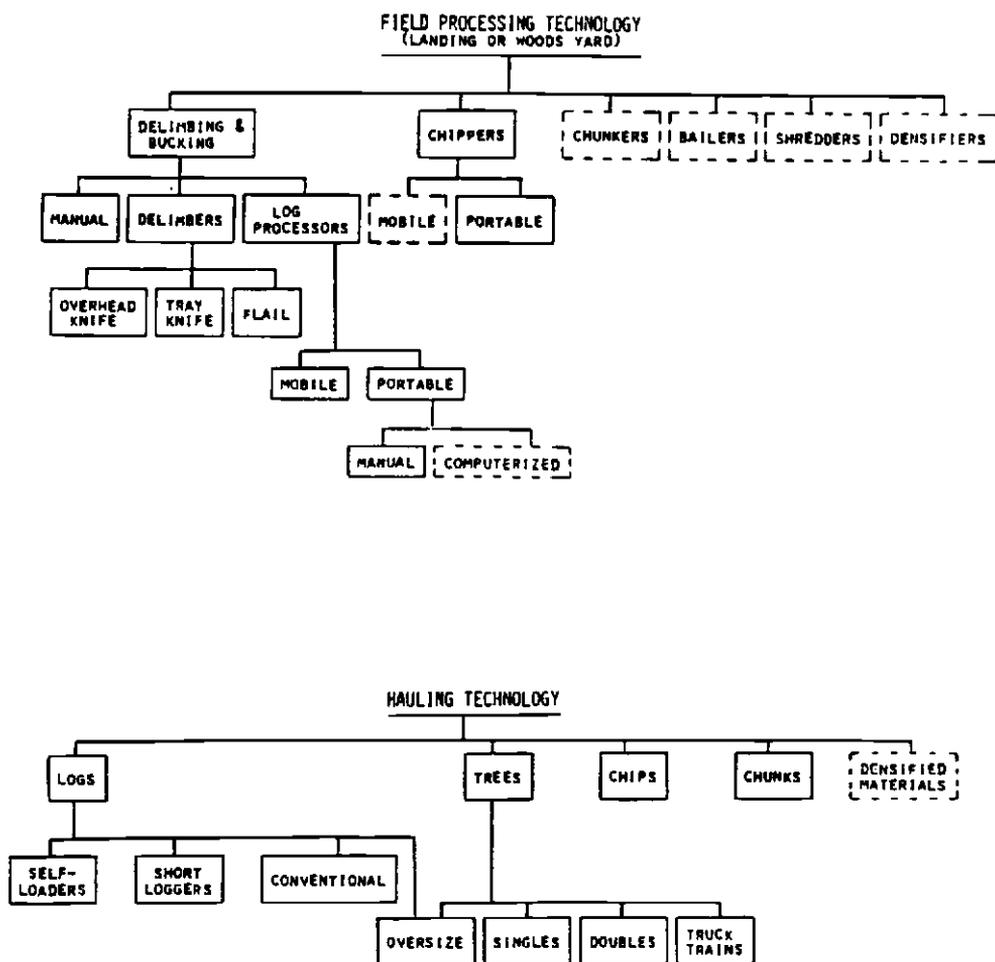


Figure 5: HARVEST SYSTEM TECHNOLOGIES



## IV. MODELING APPROACH

### *A. PROGRAMMING LANGUAGE*

The simulation model for the timber harvesting process was developed using SLAM (Simulation Language for Alternative Modeling) network modeling. SLAM is an event-oriented or a process-oriented simulation language and was developed by Pedgen and Pritsker (see Pritsker, Pedgen; 1984). In SLAM a discrete change system can be modeled within an event orientation, process orientation or both. Continuous change systems can be modeled using either differential or difference equations. Combined discrete-continuous change systems can be modeled by combining the event and/or process orientation with the continuous orientation. In addition, SLAM incorporates a number of features that correspond to the activity scanning orientation.

SLAM as the simulation language was chosen because of a number of reasons:

- 1) SLAM is available for an IBM-PC environment.
- 2) SLAM unifies all three modeling approaches within one simulation language; moreover, all three approaches can be combined within the same simulation model.
- 3) SLAM is based on FORTRAN, thus, easy to learn and usable on a great variety of computers. It is possible to port the developed programs and simulation models with a minimum effort

to other computing hardware, even to mainframes if the need arises (Lilegdon, O'Reilly; 1986).

- 4) A SLAM language package was available through the Department of Forest Engineering at Oregon State University.

In the process orientation in SLAM, a modeler combines a set of standard symbols, called nodes and branches, into an interconnected network structure which represents the system of interest pictorially. After the network model of the system has been developed, it is translated into an equivalent of SLAM program statements for execution on the computer (Law, Kelton; 1982). In the event orientation and continuous orientation of SLAM, the modeler defines as FORTRAN subroutines the events, potential changes to the system when an event occurs, and the differential or difference equations which describe the dynamic behavior of the system. These subroutines are then linked to the SLAM Execution Processor, which performs the actual simulation. SLAM also provides the modeler with a set of subroutines, which can be employed in the custom FORTRAN coding. These pre-written subroutines provide an interface to the SLAM network, and ease the task of statistical data collection. It is not the scope of this Thesis to provide the reader with a working knowledge of the SLAM simulation language (for a complete and thorough discussion of SLAM as a simulation language see Pritsker and Pedgen, 1984; Lilegdon and O'Reilly, 1986; and O'Reilly, 1984). To understand completely the programming done in this research, a good knowledge of FORTRAN is also mandatory (for references of the FORTRAN computer language see Etter, 1984; and the Microsoft FORTRAN Compiler Manuals, Microsoft 1985).

The simulation model was programmed in SLAM II for the IBM-PC, available from Pritsker & Associates Inc., West Lafayette, Indiana and the Microsoft FORTRAN Compiler Version 3.31 from Microsoft Corporation, Redmond, Washington. The programs created will run under MS-DOS (Microsoft Disk Operating System) Version 2.11 and higher.

## *B. THE SIMULATION MODEL*

### 1. GENERAL REMARKS

The simulation model consists of three major parts. First the SLAM Network model, second the FORTRAN written subroutines, which accompanies the network and contains routines to initiate the simulation process, statistical data sampling functions, routines to assign values to variables and the output user-interface. The third part is the user interface for inputting, editing and printing the simulation parameters of the harvesting system. This user interface is also written in FORTRAN, which produces files that can be read by the SLAM simulation language. Therefore, it is possible to specify harvesting systems in advance, store them on mass storage media like floppy disks or hard disks and retrieve them whenever desired. The user-interfaces are described in more detail in their respective section.

The LOGGING SIMULATOR (LOGSIM) can be viewed as a general framework model of the log harvesting process. The user defines the desired harvesting system as a set of parameters. This set of parameters can be viewed as a customized model by itself and will be referred to as the harvesting model throughout this text. After the harvesting system has been specified with the input program, a customized SLAM Execution Processor has to be executed. This program will perform the

actual simulation and gives a detailed simulation results output in readable form at the end of the run.

LOGSIM is capable of simulating a harvesting system from the felling operation until the log arrives at the sawmill or timberyard. The harvesting of one timber stand at a time can be modeled. The model consists of thirteen processes, which can be arranged in nearly any desired order. However, the model always starts out from process #1 and must end with either Process #12, #13, or both. Process #11 has the ability to divert the material flow into two branches, therefore, making it possible to simulate sorting operations or systems with two primary products like pulpwood and sawlogs. Each of the processes can employ different types of machines that have to be specified. In total, the simulation model can handle up to 90 machines within the system. The properties and capabilities of those thirteen processes are discussed in more detail in the following sections.

In order to simulate the flow of different materials through the harvesting system, the user can specify up to four material frequency distributions with up to ten frequency classes. An example is that it is possible to distinguish between whole trees, bucked logs, pulpwood pieces and sawlogs within the model and investigate the influence of piece sizes. By specifying different material frequency distributions for each simulation run, the performance of a given harvesting system configuration can be evaluated.

The model is capable of investigating the properties and influence of inventory buffers throughout the harvesting system. Optionally, the user can also model machine breakdown through the use of cumulative

frequency distributions which describe time between machine breakdowns and repair times.

Times are generally described in decimal format throughout the simulation. An example is that 1.0 hrs is equal to one hour, 0.5 hrs are 30 minutes and 0.1 hrs are 6 minutes.

In the following sections we will describe the workings of the simulation network and FORTRAN programs.

## 2. THE SLAM NETWORK

The SLAM network consists of three subnetworks. The first is used to initialize the simulation, the second to model machine breakdowns and the third to model the actual harvesting process. The third network is the main logic to simulate the harvesting process. It consists of several subroutines, one for altering resource capacities, one for modeling time delays, one for each process and several help routines for controlling the simulation.

The model uses approximately 13800 words out of 16000 available reserved by the SLAM processor to define a network. Thus, 2200 Words still can be used for further modeling or increasing the number of machines the model is capable to handle if necessary. The relatively small size of the model was achieved by indexing processes and variables and using FORTRAN written user functions, thus, replacing SLAM code with FORTRAN statements which are not accounted for in the space reserved by the SLAM processor for the network description. Therefore, it is possible to build models which use up to 640 K on the IBM-PC even if the SLAM processor only occupies 320 K of memory. The current version of the LOGSIM requires approximately 420 K available memory to run, thus,

leaving an additional 220 K free for further programming of FORTRAN user functions.

In most simulation models an entity that "flows" through the network represents a material unit, a customer, or a work piece. In the SLAM Network of the LOGSIM, however, an entity within the network represents a *machine* rather than a tree or cubic foot of wood. Each machine entity has seven ATTRIBUTES attached to it describing various parameters that are used to control the flow of the entity through the model (see Appendix A. 2).

The network model employs the concept of resources to indicate if a given machine is active and available and to control the simulation. In Appendix A. 1, an output of the SLAM Network is given along with several tables to describe which variables carry which values.

The ARRAY function available in SLAM II was heavily employed in the modeling process. These ARRAY functions and the XX(i) variables contain the parameters that describe the harvesting model and are also used to control the simulation. For a description of what the XX(i) variables represent, see Appendix A. 3 . For the description of the ARRAY variables, see Appendix A. 4.

For a description of the initialization of the simulation model and the use of FORTRAN user functions see Appendix A. 6.

When starting a processing cycle the entity seizes a machine (see also section IV.B.4), checks if a loader is required for this process and if so also seizes a loader (see likewise section IV.B.10). Then, the entity is routed to the main processing subroutine. There the actual load size of this run is determined according to the specified distribution for this process and the load size capacity of the machine. This is done by a

FORTRAN written user function (for a listing of the FORTRAN user functions see Appendix B). It should be noted that each time a FORTRAN user function is called the variable XX(5) should be indexed with the number describing which user function ought to be performed. This is done to overcome a flaw in the SLAM Processor, that does not transfer this number correctly when using the USERF(IFN) function. The model then performs several inventory calculations and checks, tests if the process is ended, e.g. if this is the last load, and then models the loading function if one is required. After this the actual machine processing, e.g. the time delays because of machine action, are accomplished (see also section IV.B.4). The model proceeds then with calculating the new inventories, checking inventory levels, adding machine hours and collecting statistics on the inventories. The resource machine is freed and the gates of the current and following process are pushed open to enable continuation of the simulation. Finally, the entity is routed back to the process where it originated and the whole cycle begins again.

When the initial startup level for a process is reached, the assigned machines are activated by altering their respective resource capacities. The statistics for the process are initialized and the model then begins processing available inventory in the above described manner. Also entities are placed into the machine breakdown network if the modeling of machine breakdowns is desired. The machine breakdown network is a relatively simple matter. In a FORTRAN user function, the model assigns two values to the machine entity, one for the time between failures and the other for the repair time. These values are set according to the frequency distributions specified in the harvesting model. The entity is then delayed for the assigned time between failures. After this time has

passed, the machine is seized and made unavailable for normal processing. The repair time is lapsed after which the seized machine resource is released, thus making it available to resume normal operation. The cycle is then started again by assigning the next pair of time values to the entity. When a process is finished, the respective machine entities in the machine breakdown network are disposed, freeing the SLAM processor of these entities.

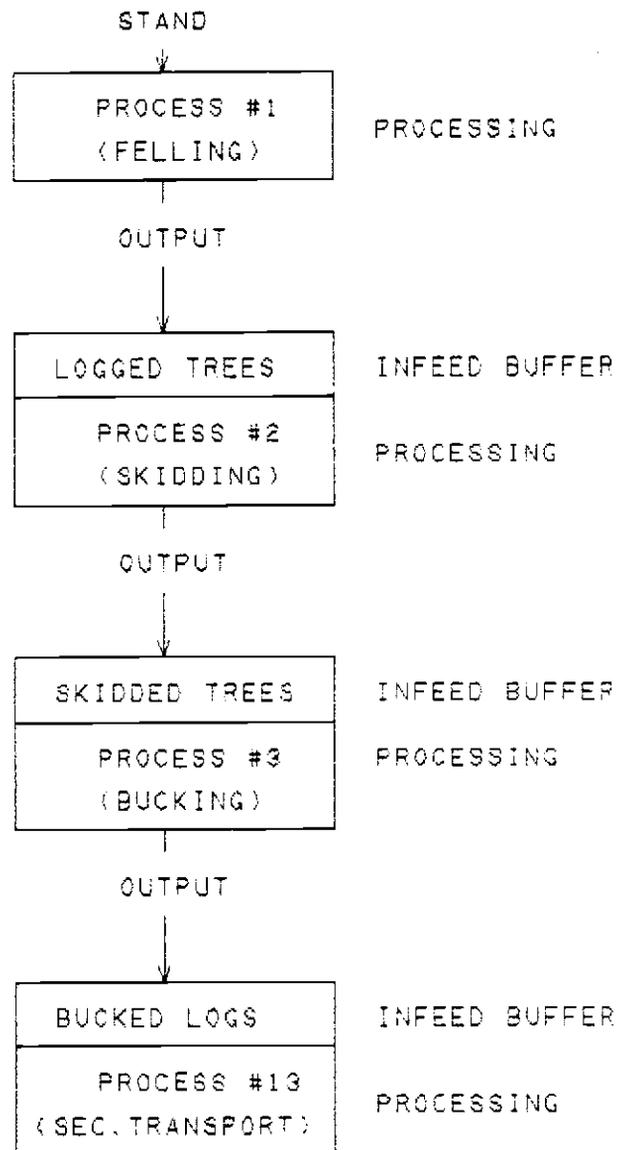
If the ending condition of a process is reached, the model sets a flag accordingly to indicate this fact, calls a user function to calculate the final statistics, and gives an output of these statistics. Statistics are given in the sequence of completed processes. When the complete harvesting system is finished, the output user function is called one more time and the statistics for the whole system are compiled and given out (see section V.B.2). The end of simulation message is then displayed and the SLAM processor exits to the DOS prompt.

### 3. MODELING INVENTORIES

For modeling material buffers throughout the system and their restrictions and capabilities, the modeler is given several tools to analyze this harvesting system component. He can describe the inventory levels of the material input buffers of Processes 2 to 13 if desired. Since Process 1 feeds directly from the stand, there are no restrictions on the input buffer of this process. The description of inventory sizes is done by specifying the minimum size of the inventory required for this process or the maximum size the buffer/inventory can bear. Also a startup level which has to be reached after the inventory minimum or maximum has been triggered can be specified. Lastly the modeler can set an inventory

level for the initial startup of the process, thus, describing starting conditions. Throughout the model the input buffer of one process is the output buffer of the previous process (see Figure 6).

Figure 6: INVENTORY BUFFER CONFIGURATION



During the simulation the model automatically checks the inventories of the active processes each time an inventory transaction is performed. If the minimum inventory level is reached, the machines of the current process are deactivated. If the maximum level is reached, the machines of the previous process are deactivated. Accordingly, the respective processes are reactivated when the startup limits are reached. When a process is deactivated, the machines currently engaged in a processing action still will finish their immediate job, not simply be preempted and stopped. This is done by altering the available resources allocated to the respective machine types. The model will collect statistics of inventory downtimes throughout the simulation and will show them in the simulation results.

Throughout the simulation a set of flags are set to indicate the inventory state (maximum reached, minimum reached etc.). These flags can be easily accessed and used to control the simulation if the model should be extended (ARRAY lines 15, 19, 20).

Also, the model keeps track of the inventories in transit, meaning that the inventory amount involved currently in processing activities. This is done to prevent premature ending of processes, that can occur if the previous process has an inventory of zero in its input buffer, but the machine carrying the last load is still engaged in processing. Therefore, inventory is still on its way to be processed by the next process. By checking the inventory in transit the program assures that no premature ending of processes can occur.

#### 4. MODELING MACHINES

The simulation model can simulate up to 42 different types of machines. These machine types are divided between the thirteen process

(see Appendix A. 5). For each of these 42 machine classes, the modeler can specify a different set of parameter values through the input user-interface. This set of parameters describe the machine capacity, processing times, machine breakdowns, costs and how many machines of each type are available (see section V.A.1.).

A total of approximately 90 machines can be handled by the model at any given point in time during the simulation. Since the model places for each machine one entity in the processing network and one additional entity in the machine breakdown network , it is possible to simulate up to 180 machines simultaneously if the modeling of machine breakdowns is omitted. Another route to increase the possible number of machines is to use the free space of approximately 2200 words in the network description to increase the number of entities preset with the LIMITS statement at the beginning of the network. This would yield another 200 entities or 100 additional machines.

In the following paragraphs, we will describe how the model handles different aspects of the simulation of machine actions. However, the machine types representing loading actions are handled somewhat differently than normal machines and are, therefore, described in more detail in section IV.B.10.

In order to model time delays due to machine actions, the model gives the user two principal choices: the first is to use the built-in routine to model time delays; the second is to write a FORTRAN user function and link it to the SLAM Execution Processor. As stated before, times are defined in a decimal format, where 1.0 hrs equals one hour.

To use FORTRAN user functions for modeling more complicated time delays requires a throughout understanding of FORTRAN, SLAM and

the simulation model. A much easier way is to employ the built-in capabilities of the model by using the first modeling option. For each machine, the user has the choice to specify three different types of time delays. The values for these delays are specified in the input user-interface when the parameters for the respective machine are set.

The first type of built-in time delay is the time required per tree. When the model sets the load size for each machine run according to the specified distribution and machine capacity, the number of trees for the particular run is also stored in an attribute of the machine entity. The model then simply multiplies the number of trees in the run times the time required per tree and delays the entity accordingly. Examples for this type of time delay are time required to fell a tree, average time to set a choker for a skyline, and time for chipping a tree.

The second type of time delay is the time per load. This is a constant time required by the process for each load. Examples for this type of delay are the average time a skidder operator needs to hook-up a skid load, time to load a self-loading truck, and time to prepare a truck for a hauling action.

The third built-in time delay models hauling times. The user specifies how much time one way of the haul requires. During the simulation the model will then delay the required time, add the transported load to the inventory of the next process and performs the required inventory checks. Thus, the transported inventory is made available for the next process after a one way haul. The model will delay the entity a second time, simulating the haul back. Only then the resource attached to the entity is released and made accessible for the next processing cycle.

Examples for this type of time delay are easy to find: transporting logs to the sawmill, average skidding times and so on.

With the help of these three build-in time modeling alternatives, the user should be able to simulate a vast array of machines and processes. For additional examples of processing-time modeling see section VI.A. Example runs.

The SLAM network of LOGSIM already incorporates an interface for FORTRAN user functions, making it easy to use them if necessary. The user simply indicates that he wishes to use user functions to simulate the time delays for a certain process. This is done in the input user-interface when the parameters for the considered process are set. He then writes the required user function in which he assigns values to the machines used in this process. Since each machine entity carries the machine type and process number as an attribute value (see Appendix A. 2), it is quite simple to route the entities accordingly and distinguish between the different machine types used within the same process. The user function has to be appended to the already existing user functions (see Appendix B. 4). The addition has then to be indicated right at the beginning of the subroutine USERF, where the program jumps to the desired program label according to the value of XX(5). The values 1 to 99 are already reserved to indicate the jump address. The subroutine USERF has then to be recompiled and linked to the SLAM Execution Processor. When the simulation model is executed, the model checks automatically if the machine entity belongs to a process for which time delays are modeled with the help of a FORTRAN user function. The entity is then routed accordingly. Thus, the user is not required to alter the SLAM network to incorporate user functions for time delays. To ease the task of modeling

constant time delays per load and hauling times, the program still will perform those time delays if specified for a certain machine, even if a FORTRAN user functions is used. Only the variable time per load is skipped by the network when using the user function option to model time delays. Therefore the input user-interface will still prompt the user for values for these time parameters.

At the beginning of the main processing routine, the actual load size of the current machine run is determined according to the specified distribution for this process and the load size capacity of the machine. As stated before, this is done by a FORTRAN written user function (see Appendix B. 4). In this user function, the model first determines if there is actually enough inventory for a full load according to the capacity of the machine. If there is not enough inventory available, the entity is routed back to the main processing routine and is sent to a waiting loop where the previously seized resources are released and the entity delayed according to the value of the "time delay parameter". This "time delay parameter" describes the time intervals that the model checks if inventory for processing is available. This parameter is set in the input user-interface right at the beginning when a new process is defined (see section V.A.1.a). From the above we see that the model will perform an actual processing activity only when a full load according to the machine capacity is available.

In the next step the user function performs a loop in which trees are generated according to the specified distribution. A uniform distributed random number between 0 and 100 is fetched from the SLAM processor. The program then looks up the matching percentage class of the material distribution for this number, sets the tree volume accordingly and

adds this volume to the load size. The tree count for the load is raised by one and the loop repeated until the maximum load size is reached. Therefore, the actual load size will vary throughout the simulation as in reality where the next tree is simply too big to add to the load even though some capacity is still available. The entity is then routed back to the main processing routine in the network.

However, one special case is when the user wants to model the processing of one tree or work piece at a time as in a manual felling process using chainsaws or the debarking with a transportable rotary debarker. In this case, the user specifies a machine capacity of 99,999.0 cubic feet (cuft) when asked to set the load size for a given machine type in the input user-interface. The program then fetches the values for only one tree according to the specified distribution in the above described manner and proceeds.

Another special case is if a process is completed and the current entity represents the last run where only a rest inventory has to be processed, not yielding a full load size. The program detects this and assigns the remaining inventory as a load. It determines the number of trees and load size as described and flushes the rest inventory that does not yield the volume of a tree on top of the load, adding one additional tree to the load size. If the processing of a single tree was specified and the rest of the inventory is smaller than the volume of the largest tree possible, the load size is set to the remainder and one tree is processed additionally. Therefore, the model processes mathematically exact all inventory, leaving no remainders in the input buffers of the processes used.

Throughout the simulation, the model keeps track of the actual hours a machine is really active and accumulates those productive machine

hours. Later these figures are used to determine machine utilizations and costs. The results are shown in the simulation results (see section V.B.2.).

## 5. PROCESS #1, FELLING

The first process the simulation model starts with is Process #1. This process will mostly model a felling operation in a harvesting system. However, it also could stand for any other work element if the partial modeling of a harvesting system is desired. For example, it could represent a primary transportation function if the simulation of a previously logged site is wanted. Another alternative is that the modeler could use the first process to simulate the first three work-elements of a harvesting system only describing the outgoing stream of inventory and modeling the following processes in greater detail. To provide the greatest possible flexibility, the user is also allowed to model a loading action by requesting the use of a loader when setting the parameters for this process in a harvesting model.

Up to four different machine types can be specified for this process to simulate machine activities (see Appendix A. 5) by setting machine types 1 to 4 active. This is done in the input user-interface where the modeler will be asked how many machines of each type he wants to employ. By setting this parameter greater than zero, the modeler activates the respective machine.

## 6. PROCESSES #2 - #10, NORMAL PROCESSES

Processes #2 to #10 are thought to be used to model the bulk of the work elements of a harvesting operation. They can stand for skidding, delimiting, bucking or a swinging process. The processes can be

arranged in any desired order. For each of these processes, the modeler is able to use up to three different machine types with different machine capabilities and costs, see Appendix C. 2.

The behavior of the model when simulating such a process is described in IV.B.2.

## 7. PROCESS #11, SORTING

This process provides the modeler with the means to simulate the dividing of the material flow through the model into two separate branches. This makes it possible to simulate harvesting systems where two primary products like pulpwood and sawlogs are produced, which require different processing after the products have been sorted out.

Process #11 can be activated through the input user-interface. The modeler will be asked for the numbers of the following processes for each route, which can be any of the others, except of course Process #1. In both routes there is no limit on how many processes follow subsequently. The only restriction is that each branch ends either with Process #12 or Process #13. Later in the input user-interface the modeler specifies how much of the incoming materials stream is directed to each route by stating the desired percentages. As with any other process, minimum and maximum inventory sizes can also be specified, thus, completely modeling a sorting deck.

To simulate the sorting process, the user can optionally activate a loading device for this process by modeling the machine actions required for a sorting process. If Process #11 represents a log deck from which the following processes draw their input inventory, the use of a loader

simply may be omitted. It is possible to simulate the partition of the material flow with or without time delay.

The model checks every time interval according to the value of the time delay parameter if new inventory has arrived at the input buffer of the process. It then calculates how much of the incoming inventory goes to each path in confirmation to the specified percentages for the individual routes. Internally, the model keeps track of how much inventory in the current input buffer belongs to each route changing the amounts dynamically throughout the simulation. The program then determines how much inventory it can route through the two different material flow paths, checking the current inventories of the following processes, and setting the amount to be routed through each path according to the inventory limits imposed on the following processes. The calculated amount is then transferred, with or without time delay, to the new input inventories calculated, and the cycle is started again.

Since the model always calculates the exact amount of inventory it can allocate through the different paths according to the maximum size of the following inventories, the subsequent input buffers will never be overloaded. The modeler should keep this in mind when analyzing the performance of a specific harvesting model in regard of the buffer sizes. If for subsequent processes the maximum inventory sizes are too small dimensioned, it will be reflected in the statistics of Process #11. They will cause either inventory downtime because the inventory is too high or an uncharacteristic high average inventory level/maximum inventory.

Process #11 is also a good example of how to incorporate a full processing function into the model without using the main processing routine. This process is a complete self-contained network within the third

network, only using commonly accessible subroutines to check for inventory statuses and the end of the process. It is an example of how to write network submodels to simulate special machines or processes where the normal network does not provide sufficient modeling support. It also demonstrates the flexibility and capacity for expansions of the existing simulation model, thus, making it easy for the researcher or user to customize the existing framework to analyze more complex systems.

## 8. PROCESS #12, CHIPPING

Process 12 was modeled with the simulation of chipping operations in mind. As stated before, the in-woods processing of stems has increased rapidly with the growing share of second-growth forests in logging operations, thus, making this process a very important one.

The machine configuration modeled in this process is as followed: one main machine type, which requires a second machine type for machine actions. The second machine type may or may not require a third machine type when beginning processing itself. The real world machine configuration that was the model for this process is a chipper, the main machine type, which blows the chips into a chip van or chip trailer, the second machine type. To allow modeling of configurations where a chip trailer and towing truck combination is used, the third machine type has been introduced. In this case, the trailer is represented with the second machine type while the towing unit is modeled with the third type.

When defining Process #12 in the input user-interface, the primary or main machine type (machine type 37, see Appendix A. 5) is automatically set active making one machine available. The user is asked how many primary transporting devices he wants to employ, specifying the

number of machines in the second machine type (machine type 39). He then has to specify how many secondary transporting devices he wants to use, the third machine type (machine type 40). The primary transporting device stands for the chip trailer, the secondary transporting device for the towing truck. If no towing truck is used, e.g. the chip van is one unit including towing device, the user simply sets the number of secondary transporting devices equal zero, thus not using this option. All machine parameters concerning the time delay caused by transporting action will be requested from the input user-interface when specifying the parameters for the primary transporting device, machine type 37. The model allows the user to specify different cost values for the primary and secondary transporting devices, that would make it possible to obtain fairly exact results on the cost structure of a given transporting system. A typical working cycle of process #12 is described in the next paragraph.

When starting a work cycle, the model seizes the main machine and a primary transporting device. If no primary transporting device is available, the entity is routed to the waiting loop and delayed until a primary device is serviceable. It then checks if a loading action is required and if so also seizes a loading device. The batchsize of the primary machine is then determined with the FORTRAN user function provided in the usual manner. The program performs the necessary inventory calculations, models the loading action if requested and continues with the machine actions of the main machine. After these time delays, the processed inventory is added internally to a buffer that represents the amount of material in the primary transportation device and the cycle for the main machine is started again. Therefore it is possible to specify different machine capacities for the main machine and the transportation devices. When the

buffer for the transporter exceeds the amount specified as the capacity of the primary transporting device, an entity representing this device is released modeling the transporting action. The buffer is set to zero and a flag is set, that a new primary transportation device is to be seized by the entity representing the main machine. The model will seize a new primary transportation device only when the current one is fully loaded. The transportation entity then checks if a secondary transporting device is necessary. If a secondary device is necessary, it is seized and the process continues with the modeling of the time delays caused by transporting. The required inventory calculations are performed, the haul back is simulated, and the seized primary and secondary transporting devices are released making them available.

Since the model allows the user to specify the capacity of the main machine independent from the primary loading device, it is possible to model the processing of a single tree (machine capacity 99,999.0), little chunks representing a material input buffer at the chipper itself or a whole trailer load at once. However, when modeling little chunks, care should be taken that the capacity of the primary loading device is a multiple of these chunks or the chunk-size is set accordingly. Since the model only checks if the inventory in the primary loading device has reached a certain level and then advances the loading device, an error is introduced when adding the last chunk which might lead to a significant overloading. This results in an increase of transporting capacity which is actually not available. Generally when not using the single tree option at the main machine, we recommend that when the processing of whole trailer loads is modeled the capacity of the primary transporting device is set to its nominal capacity minus the largest possible tree size according to the used

distribution. When the processing of little chunks was modeled, we recommend a primary transporting device capacity of nominal capacity minus half a chunk size. This will reduce possible errors and we feel that the resulting error is negligible.

If the user wants to model a harvesting system where the material stream is divided into two branches but does not want to simulate a chipping process, he can use process #12 as a finishing function by setting the processing times for machine #37 (the chipper) to zero, thus causing no time delay. The capacity of machine #37 should be set equal to the capacity of the transportation device used. The capacity of the primary transportation device, machine #39, should be set to the same amount minus the greatest possible tree size according to the material distribution used. By doing so, the model will behave just like the normal transporting function as described in the next section.

## 9. PROCESS #13, FINAL TRANSPORT

Process #13 models the transportation of the logs to the sawmill. It has the same structure of the transporting procedure as Process #12. The modeler can use a primary transporting device and an optionally secondary one. The primary device represents either a log truck including the towing unit or a log trailer while the secondary transporting device represents the towing unit in the later case. Machine type 41 represents the primary transporting device, machine type 42 the secondary one (see Appendix A. 5). As usual the user can model the loading of the transportation unit with a loading function.

The above described machine configuration is very flexible. The user can model transportation systems which for example can consist of

four log trailers and two towing units. Each of these machine types can have a different cost structure, which is normally the case, thus, a good cost analysis is possible. Normal transportation configurations where trailer and towing truck are one unit can be simulated as well by simply omitting the secondary transporting device.

When starting a working cycle, the model behaves in the usual manner. It seizes a primary transportation device, checks if a loading function is required and if so seizes also a loading device. It then determines the load size of the current run, performs the inventory calculations and continues with the load function if one is required. The program then seizes the secondary transporting device, if one was activated, and delays the entity according to the specified times. The machine statistics are updated and the seized machine released, then the cycle starts over again.

Process #13 is, along with Process #12, the process that should stand at the end of the modeled harvesting configuration. The reason for this is to properly enable the simulation model to detect the end of the harvesting process. However, by simply labeling this process and its machines accordingly, the analyst is able to model any other function if desired. The only limitation in this case is that only one machine type can be used. If this limits the modeling process, the analyst uses one of the normal processes to model the desired function and specifies a simple transporting function with no time delays and no costs, a dummy process. The produced simulation statistics will show results without any significant influence of this dummy process.

## 10. LOADING DEVICES

For each of the thirteen processes, the analyst is able to model the use of a loading device to feed the main machine with material. The activating of these loading devices is done in the input user-interface when the processes are specified in more detail. The user is asked which loader type he wants to use for a process. He can activate one loader type per process and has the choice between five machine types, machine type 32 to 36 (see Appendix A. 5). It is possible that the different processes share the same loading device type throughout the simulation, which is quite common in real-world operations. Right after the specification of the processes, the user is asked to input how many machines of each activated loader types are available. Later the characteristics of the loader types are set when the parameters of all machines are entered.

The user can specify machine capacities, delay times, machine costs and machine breakdown distributions for the loading machines just as for any other machine. However, the model handles loading actions a little bit differently than normal machine actions. Instead of determining for each run of the loader the batchsize and the number of trees processed like the main machine with the FORTRAN user function, the model uses the batch-size numbers of the main machine. It simply divides the load size of the main machine by the capacity of the loader, thus calculating the number of runs needed to load the main machine. The program multiplies this number with the specified time per load. It then adds this to the time for one way hauling and the time per tree times the number of trees. Thus, the entire processing time needed to load the main machine is calculated. It then delays the entity of the main machine accordingly, records the

machine time for the loading device and continues the normal processing cycle.

When executing a loading function, the simulation model uses the entity of the main machine to control the flow of the loader through the model. Therefore, for each loader, only one entity is created in the network, which is needed for the machine breakdown network. If the simulation of breakdowns is omitted, no entity representing a loader exists within the network during a simulation run.

Since loaders can be shared throughout the simulation by different processes, statistics compiled for loading actions are based on the entire simulated harvesting time (see also V.B.2., output front end). Thus, the statistics for the scheduled hours and the given utilizations have the whole harvesting time as basis. This also means that loaders are not included in the statistics of the processes where they have been used. At the end of the simulation the, output front-end compiles separate statistics for the loading devices and shows them in the simulation report as a separate topic (see V.B.2.c). If a loader type is only used by one process, the user can recalculate the statistics accordingly by hand if desired, since all necessary numbers are given in the output report.

## V. FRONT-END DESIGN

The Front-ends or user-interfaces provided with the model were developed to ease the task of modeling for the analyst. They should enable analysts with no prior knowledge of SLAM as a simulation language to use the developed model of the harvesting process as an analyzing tool. However, a knowledge of the principles of simulation should be a prerequisite when using any kind of simulation as a management tool.

The user-interfaces are divided into two major parts, the input front-end and the output front-end. The input front-end is used to enter the different parameters of a harvesting configuration into the model, while the output front-end calculates the statistics during the simulation and presents the results in the simulation report. In the following section, these two user interfaces are presented.

### *A. INPUT FRONT-END*

The input front-end, written using the Microsoft FORTRAN compiler version 3.31, requires approximately 200 K bytes of available memory to run on the IBM-PC. The program is invoked at the DOS prompt by typing "FRONTEND.EXE". It consists of three parts:

- 1) A module to define a new harvesting model.
- 2) A module to edit an existing harvesting model.
- 3) A module to print out an existing harvesting model for documentation purposes.

The program is completely menu-driven and the user is prompted for each input. When the program is started, a greeting message is displayed along with the main menu from where the user can access the different modules. A listing of an example session with the input user-interface is given in Appendix C. 2 - C. 4. A figure describing the file structure of the FORTRAN programs is also given in Appendix D. 1.

## 1. DEFINING A NEW HARVESTING MODEL

The module to define a new harvesting model is carried out by choosing the menu option 1 in the main menu of the LOGSIM input user-interface. After choosing this option the program shows the opening screen of this program module and verifies that the user wants to continue with the defining of a harvesting model. If not, the program jumps back to the main menu so the user can choose another option. The input of a harvesting system is structured into seven phases:

### PHASE 1:

Specification of the general harvesting parameters like file-name of the model, amount to be harvested and value of the time delay parameter.

### PHASE 2:

Definition of the material flow through the harvesting system.

### PHASE 3:

Entering of the material frequency distributions used.

### PHASE 4:

Specification of the process parameters like optional name of process, inventory levels, material distribution used etc.

**PHASE 5:**

Input of how many machines per machine type are used.

**PHASE 6:**

Definition of the machine parameters like processing times, capacity and costs.

**PHASE 7:**

Specification of the machine breakdown distributions.

At the start of each phase an introduction screen is given which tells the user what he has to enter next. Default values are given at the input prompt in square brackets throughout the program. To use them the modeler needs only to press the ENTER key.

Besides the entering of the necessary values for the simulation parameters, the user also can enter optional labels and descriptions for machines and processes. This information is used later on in the simulation results and the harvesting system description to make those outputs more readable and easier to understand.

**a) PHASE ONE, GENERAL PARAMETERS**

In phase one the user inputs first a filename under which the model yet to be entered will be stored. This filename should follow the DOS conventions for filenames and be a unique name to identify a harvesting system according to any scheme you choose. Normally the naming of a file consists of two parts: a *filename* and a *filename extension*. The *filename* and its *extension* are separated by a period. A *filename* can be from 1 to 8 characters long. The *filename extension* is optional, but recommended, and can be from 1 to 3 characters in length.

The next item to be entered is the amount of wood to be harvested. This number can have a range from 1 to 9,999,998 cuft with no decimal

digits. Care should be taken to enter the decimal point when entering this number.

The third and last item to specify is the value of the time delay parameter. This number describes which time interval the model will use to check the inventory buffers of the activated processes if enough inventory is available to process a machine run. The time delay parameter can have a range from 0.0001 to 999.0 decimal hours. However, if the value was chosen either too big or too small the model will obviously produce either unreliable simulation results or needs an excessive amount of computer runtime. We recommend 0.1 hrs, which equals 6 real time minutes, or 0.01 hrs, equal 36 real time seconds, as values if the modeler is not sure about the real time value of this parameter.

#### b) PHASE TWO, MATERIAL FLOW

Phase two defines the material that flows through the model, e.g. the sequence of processes. The program will ask in sequence for the incoming origin and the outgoing destination of the material stream for each of the thirteen processes. If a process is not used, simply press ENTER on both questions and the process will not be activated. For Process #11, sorting, the program will ask for the outgoing destination route 1 and the outgoing destination route 2 to divert the material stream into two branches.

After the user has given all the information, a table of these numbers will be displayed so the modeler can check if they are correct. At the bottom of the table a message is displayed prompting the user to indicate if all values are correct. If answered negative, the program jumps back to the beginning of Phase two and starts again. If answered positive, the model performs a check if all numbers match logically. When

the program finds the table not correct it displays an error message indicating where it found the first mismatch and returns to the beginning of Phase two after the ENTER key has been pressed.

### c) PHASE THREE, MATERIAL DISTRIBUTIONS

The third phase is used to specify the material frequency distributions to describe the trees, logs and pulpwood pieces which are handled by the machines. Up to four frequency distributions, each with up to ten frequency classes can be specified.

These distributions are based on the volume in cubic feet of the respective product. However, the modeler can use any other measurement units or any other parameter suitable to describe the material. Care should be taken to describe the machine capacities in the same units since these distributions are later used to determine the number of pieces in a load and the actual load size per machine run.

The program starts out with the usual introduction screen. It then asks for an optional name for the first distribution, which can be up to 20 characters long. For each of the ten possible frequency classes the cumulative relative frequency and the volume in cubic feet are then requested. Cumulative relative frequency distribution means that the frequency percentages for the different classes build an increasing sequence, ending with 100.00 %. Throughout the entering process the program checks that each frequency number is larger than the previous one and that the last class specified ends with the value 100.00. The range for these numbers are from 0.01 % to 100.00 %. The range for the values of the volumes is 00000.01 to 99,999.99 cubic feet. Care should be taken when compiling the frequency distributions so that the lowest class represents the smallest piece size with the following classes specifying the piece size

in increasing order. When the program encounters a class with 100.00 % cumulative frequency or the tenth class is entered, it stops prompting for new values and a table of the just entered distribution is displayed. The user is given the option to accept the entered values or to start over again. If the distribution is accepted and no errors are found, the input cycle for the next distribution is started.

To omit any of the four distributions, the modeler simply presses ENTER when the name of the distribution is asked and also ENTER for the first cumulative relative frequency and the first volume information. However, at least one frequency distribution with one valid frequency class has to be specified. The program will issue an error message if this is not the case and returns at the beginning of Phase three.

#### d) PHASE FOUR, PROCESS PARAMETERS

In Phase four the processes activated with Phase one are defined in more detail. After a process has been defined, the user as usual gets a table of the just entered values and the option to accept them or to enter them over again.

For each of the active processes, the program automatically asks for values of the following parameters.

The first parameter to enter is an optional label for the process, again up to 20 characters long.

The second prompt asks the user to name the material frequency distribution he wants to use to model this process. An integer number from 1 to 4 can be entered, which represents the distribution number. The program then checks if the specified distribution was set active during Phase 3 and if not, issues an error message with the request to enter

the distribution number again. Otherwise, the value will be accepted and the program continues.

The third parameter is the startup inventory level. This is the inventory level needed for the first initial start of a process. It can have a range from 000000.1 to 999,999.9 cubic feet. The program will check that this number is less than the total amount to be harvested. However, when dividing the material stream into two branches care should be taken that the values for this parameter can be achieved during the simulation according to the specified percentages. The user interface uses a default value of 1.0 cuft for the initial startup-inventory when ENTER is pressed. The initial startup-level is also used by the program to determine the point in time when the process actually started (see also V.B.2.a). To get meaningful simulation results we therefore recommend that the user sets this parameter to at least the largest load size of the machine types used in the respective process. Otherwise the program will start the process despite the fact that not enough inventory for a machine run is available.

Next, the minimum infeed inventory level has to be entered. This parameter defines the level of inventory to be maintained in the input buffer throughout the simulation. A range from 000000.0 to 999,999.9 can be specified while the default value is 0.0. The default means that all inventory can be used for processing.

The fifth parameter sets the inventory level to start up again if the minimum inventory level has been reached. Numbers from 000000.0 to 999,999.9 are accepted, with a default value of 0.0 . The program cross checks that the entered value is equal or greater than the minimum level specified previously and will report an error if this is not the case.

Next the maximum size of the inventory buffer has to be specified with a number range of 000000.1 to 999,999.9. The default is 999,999.9, which represents an unlimited size of the buffer. The program checks automatically that the maximum is greater than the minimum inventory level and greater than the startup level for the inventory minimum. When specifying this parameter, care should be taken to set this number at least as large as the largest capacity of the machines employed in this process, to ensure that enough inventory for a machine run is available.

The seventh parameter to be entered is the startup level to which the inventory of the current process has to drop after the maximum inventory has been reached so that the previous process can be reactivated. Again the range for the values is 000000.1 to 999,999.9 with a default of 999,999.9. Checks are performed to insure that the entered value is at least greater than the minimum inventory level and less than the maximum level.

The eighth prompt asks the user to indicate if he wants to employ a loading function for the modeling of the process. By entering the number of the respective loader type, an integer between 32 and 36, the required loader is set active. When no loading function is necessary, the user simply should press ENTER to use the default of 0 which indicates that no loader is used.

The last parameter requested by the program to describe a process is if the modeler wants to use his own FORTRAN user functions to model the time delays machine actions require or use the built-in modeling functions. The default is 0, which means the built-in functions are used. If the user enters a value of 1, the simulation model will use FORTRAN

user functions supplied by the user during the simulation to model this process.

#### e) PHASE FIVE, NUMBER OF MACHINES

The fifth phase defines, for each of the processes, which machine types will be used and how many machines of each machine type will be available throughout the simulation.

However, if any processes were defined in the previous phase that use a loading function, the program first will prompt to specify how many machines for each activated loader type are available. It will accept integer values from 0 to 80. If an activated loader type is set to 0, the program will display an error message and prompts again for the number of machines available. As usual the user will be presented with a table of the entered values with the option to re-enter them if desired.

The input interface will then continue in sequence of the activated processes to prompt the user for each of the available machine types per process and how many machines he wants to employ during the simulation run. The prompts will already show the machine type number according to Appendix A. 5.

If process #11 was activated the program will ask the user to specify the percent of the incoming material stream that goes to route 1 and how much goes to route 2. It will accept values between 0.01 and 99.99 percent and checks that the sum of both percentages equals 100.00 %.

When process #12 is utilized, the user is prompted to indicate how many primary and secondary transporting devices he wants to use. The chipper, machine type 37, is automatically activated by the program and set to 1 available machine.

For process #13, final transportation, the interface again prompts for the number of primary and secondary transporting devices.

The program checks that for each of the utilized processes at least one active machine exists. In case of process #12 and #13 it verifies that at least one primary transportation unit is available. After each process the user can inspect on screen the values just entered and is given opportunity to change them.

#### f) PHASE SIX, MACHINE PARAMETERS

In this phase the actual specification of the machine types takes place. Again the program will ask the user in sequence of the machine types for several parameter values. After one machine type has been declared, the entered values are displayed so that the user can reenter them if desired.

First the modeler can input an optional name for the machine type, up to 20 characters long. The second prompt asks for the average processing time per tree, which can obtain a value from 000.0000 to 999.999. The default is 0. Then the fixed constant time per load is requested, which can have the same range as the average processing time and has also the same default. The forth prompt asks the fixed constant time of one way hauling.

The fifth parameter defines the capacity of the respective machine type. The allowable range for this number is 00000.01 to 99,999.99 cubic feet; the default is 1.0 cuft. However, care should be taken that this value is at least as large as the largest tree volume value specified in the material frequency distribution used for the process to which the machine type belongs. If the analyst wants to model a machine which only processes one tree at a time such as certain types of delimiting and debarking

machines, he simply has to enter a machine capacity of 99,999 cubic feet. The simulation model will then behave accordingly during run time and only assign one tree per machine cycle with a volume from the material frequency distribution.

The next two parameters are concerned with the cost structure of the machine. The first one sets the fixed cost per scheduled hour, the second one the variable cost per machine hour. These values are later during the simulation run used to compile cost related statistics. For an explanation of what a scheduled hour and a machine hour means please see chapter V.B.2., the output front end design. All the terms related to the simulation results are described there. The input range for both cost parameters is 00000.00 to 99,999.99 with a default of 0.0. Therefore, when using the default option, no cost statistics are produced by the simulation model.

#### g) PHASE SEVEN, MACHINE BREAKDOWNS

The seventh phase completes the description of the machine types by specifying the breakdown behavior of the machine type. The analyst has to enter one frequency distribution for the times between failures and one for the repair times. If the modeling of machine breakdowns is not desired, it can be omitted by using the default values of 0 for the first frequency class of the frequency distribution for times between failures. The program will then skip the entering of repair times for this machine and will display a message that this particular distribution is not used. As usual, the program displays after each machine the entered values to give the user the opportunity to make changes. The conventions to enter the frequency distributions for the machine breakdowns are just like the ones for the material frequency distributions, and may be read in section

V.A.1.c) if desired. The times between failures and repair times have a range from 00000.01 to 99,999.99 and should be entered in the usual decimal time format. The program performs checks to ensure that the values are entered properly and will prompt the user with a message if a fault is detected.

After Phase 7 has been completed the program asks the user if the just defined harvesting model should be saved or not. To use the harvesting model for simulation purposes with the developed SLAM network it must be saved! The model uses the filename entered in Phase 1 to write the file to the default mass storage media. Before doing so it will check if a file with the same filename exists. When this is the case it prompts the user to enter a new filename for the harvesting model. After the program has stored the model successfully, it displays a message that it has done so and will return to the main menu after the user presses the ENTER key. By choosing the appropriate modules the user can then either edit or print the harvesting model.

## 2. PRINT A HARVESTING MODEL

By choosing the menu option 2 at the main menu prompt the user can route any previously defined harvesting model to a printer. The program will prompt the analyst if he wants to continue and if so asks for the filename of the harvesting model to be retrieved. The model will check if the file is in the current directory and will load it. If no file under the specified filename is found an error message is displayed and the user prompted for a substitute filename. When the model has been successfully fetched, a message is displayed accordingly.

The user is given the choice either to display the harvesting model on screen or to route the output to a printer. Example outputs can be seen in Appendix E. 2, E. 5, E. 8, and E. 11. An example of the dialog between user and computer is given in Appendix C. 3.

These printouts can be used to document the harvesting models and will show the entered data in an easy to understand and well organized manner.

After the program has produced the desired output it returns back directly to the main menu to allow the user the continuation of the program.

### 3. EDITING AN EXISTING HARVESTING MODEL

The last module in the input user-interface can be used to modify an existing harvesting model. It is invoked by entering the number 3 at the input prompt of the main menu. After the desired file has been retrieved, a menu with seven choices is displayed from which the user can edit all harvesting system parameters. The only exception is that the material flow, the process configuration, can't be modified. If a different process configuration is desired a new harvesting model has to be entered. An example run of this front-end module is given in Appendix C. 5.

When the user has made his choice from the modify menu the program will first prompt for the identification number of the desired machine, process or distribution. For the material distributions and processes, it will indicate which of them are currently activated to give some assistance to the user. If the user enters a zero at the prompt, that is the default, the program jumps back to the modify menu.

After the identification number has been entered, the user-interface displays the current values on screen in tabular form and asks if the user actually wishes to continue with the editing process, thus, entering new values. If the modeler does not want to continue, the program jumps back to the previous menu so that the next identification number can be entered. This is the default set by the program.

If the user continues, the program will prompt him for the new parameter values. The same value ranges, defaults, and restrictions apply for each of the new parameters as described earlier in the section V.A.1., definition of a new harvesting model. The program will perform the required cross checks to prevent mistakes and will display error messages if it detects one.

After the values have been entered an updated table of the values is displayed so the user can check his work. Again he is asked if he wants to continue editing, thus, changing the values. If not, the program jumps back to the input prompt for the identification number as explained previously.

When the user is done with the editing, the modified harvesting system must be saved. This is done by choosing option 6 in the modify menu. The program will be asked if it should save the file. When answered positively, it checks if a file with the same filename already exists. If this is the case the program will display an error message. The user is prompted to indicate if he wishes either to enter a new filename or to overwrite the old file. When a new filename is entered, the same check is performed again. If no matching filename is found the edited harvesting model is saved under the new filename, otherwise the user is

prompted again with the error message. When choosing the overwrite option, the values of the old file will be unrecoverably lost.

When the analyst wants to add a loading function to a process, he first has to check if the desired loader type is activated, e.g. a positive number of machines have been specified for this machine type previously. If this is not the case the user can set this machine type active by choosing the menu option 4 and enter a number greater than zero if prompted for the initial number of machines. He then should enter the other machine parameters and a machine breakdown frequency distribution if desired. This applies also for the activation of all other machine types. If the deactivation of a machine type is wanted, the initial number of machines has to be set to zero, therefore, making them unavailable. Simulation results will only be generated for activated machines in activated processes.

## *B. OUTPUT FRONT-END*

### 1. SIMULATING A HARVESTING SYSTEM

The output front-end was developed to provide the user with easy to read output of the simulation results. It is integrated into the FORTRAN user functions that builds in conjunction with the initialization subroutines a customized SLAM Execution Processor that performs the actual simulation of a harvesting system.

This customized SLAM Execution Processor is invoked from the DOS prompt by entering LOGSIM.EXE. The program will then be loaded and executed. For an example session with the customized execution processor see Appendix C. 1. The SLAM Processor will ask first for the filename of the network model, which is HARVEST.TRA. After that the

user is prompted for the filename of the harvesting system he wants to simulate and to which output device the simulation results should be routed. Simulation results can be routed either to the screen only or to the screen and the attached line printer. Then the number of simulation runs to be performed has to be entered.

The preset maximum number of simulation runs is 10, the default used by the program is only 1 run. Between each of the simulation runs, the SLAM Processor clears all statistical arrays and variables, initializes the internal filing system and, therefore, re-initialized the whole simulation system. Only the seeds for the random number streams are not re-initialized to provide different starting seeds for each simulation run. The complete harvesting system model is read in again and the next run is performed. Therefore, the program will perform multiple runs of a harvesting model but does not require any actions by the user between runs to re-start the simulation.

During the simulation, the program displays the current simulation run, the total amount harvested so far, the current real time and the simulated time. This is done to provide the user with some means of control for models which require excessive simulation time.

When done with the simulation, the customized SLAM processor will return to the DOS prompt, from there the user can continue his computing session in the usual manner.

## 2. SIMULATION RESULTS

When the program detects the end of a process during the simulation, it will calculate the simulation statistics for this process and present them. Therefore, the simulation results are given in the order of finished

processes. At the end of each simulation run when the complete harvesting system is done, the statistics for loading functions and a summary statistic for all processes are compiled and presented.

Generally, the simulation result output can be divided into the following sections:

- A header, describing which harvesting model was used. Computer time, computer date, and the number of the current simulation run to identify the output.
- The simulation results for a process. These results consists of two parts. The first one is concerned with the performance of the process overall, incorporating all active machine types for this process except loading devices. The second one is
  - The results for each of the activated machine types for a process.
  - The performance of the loader devices, if any were activated.
  - The complete harvesting system statistics

In the following sections we will define what each of the compiled numbers means and for what it stands for.

#### a) PROCESS STATISTICS

For each process, the customized SLAM processor produces the following statistical numbers. Note, however, that these numbers do not include any loading devices the process may have used. Since a loading device can be shared by multiple processes throughout the harvesting system, the program will compile statistics for loaders separate.

If process #11 was used in the simulated harvesting configuration, the program will compile process statistics for this process just as if it were for a normal process. However, no statistics for the sum of scheduled hours, the sum of machine breakdown hours, and the machine utilizations are given since the employed loader type could be used by other processes as well.

- Time begin of Process. [1]

This is the time recorded by the model when the initial startup inventory level has been reached (see also V.A.1.d).

- Time end of Process. [2]

Time the process is finished and all machines employed in this process have finished their tasks.

- Duration of process. [3]

The calculated amount of time a process was active:

$$[3] = [2] - [1]$$

- Time inventory too low. [4]

Cumulated time the input inventory buffer of the respective process was below the specified inventory minimum.

- Time inventory too high. [5]

Cumulated time the input inventory buffer of the respective process was above the specified inventory maximum.

- % Inventory downtime. [6]

This number represents the portion of inventory downtime in relation to the duration of the process in percent.

$$[6] = (( [4] + [5] ) \div [3] ) * 100$$

- Total # of machines. [7]

The sum of all machines employed for processing in this process.

$$[7] = \sum_i^J [22]_i$$

- Sum scheduled hours. [8]

The total sum of machine hours scheduled for this process (except loading machines).

$$[8] = [7] * [3]$$

- Sum machine breakdown hours. [9]

Total sum of machine breakdown hours recorded for all machines types involved with this process.

$$[9] = \sum_i^J [24]_i$$

- Sum productive hours. [10]

Is the sum of all recorded time delays caused by processing actions for all machines used by this process.

$$[10] = \sum_i^J [25]_i$$

- % Net utilization machines. [11]

The portion of time machines were really processing in relation to the sum of scheduled hours.

$$[11] = ( [10] \div [8] ) * 100$$

- % Gross utilization machines. [12]

The same as [11], only including machine breakdown hours. This number was included because often machine breakdown is a parameter that cannot be influenced in the real world.

This number represents the portion of time machines are generally "busy" doing something.

$$[12] = (( [10] + [9] ) \div [8] ) * 100$$

- Average inventory. [13]

The average inventory level of the input buffer of the respective process for the simulated time, calculated by the normal formula for statistics based on observations.

$$[13] = X_n = \frac{\sum_{i=1}^n X_n}{n}$$

- Maximum inventory. [14]

The observed maximum value for the input buffer of the process.

- Minimum inventory. [15]

The observed minimum value for the input buffer of the process.

- Standard deviation inventory. [16]

Standard deviation of the observed inventory buffer values.

$$[16] = S_x = ( M \div ( n*(n-1) ) )$$

$$\text{where } M = n * \sum x^2 - ( \sum x )^2$$

- Number of observations inventory. [17]

The number of observations made during the simulation run for the size of the inventory buffer of the respective process.

- Sum units processed. [18]

How much material has been processed by the machines of this process.

- Sum cost of process. [19]

The sum of fixed and variable costs of all machines employed by the process.

$$[19] = \sum_1^j ( [26]_1 * [22]_1 )$$

- Cost per unit. [20]

The cost to process one unit through this process.

$$[20] = [19] \div [18]$$

- Cost per scheduled hour. [21]

The cost per scheduled hour for the machine configuration of this process.

$$[21] = [19] \div [8]$$

#### b) MACHINE STATISTICS

For each machine type employed by a process the program calculates statistics upon this machine type and will show them after the summary statistics for the process. These statistics are as followed:

- Total # of machines. [22]

The number of machines set active for this machine type.

- Sum scheduled hours. [23]

The sum of scheduled machine hours for this machine type.

$$[23] = [22] * [3]$$

- Sum machine breakdown hours. [24]

The accumulated machine breakdown hours for this machine type.

- Sum productive hours. [25]

The accumulated machine hours where the machines actually processed material.

- Cost per machine. [26]

The cost share for one machine of this machine type on the total process costs.

$$(26) = ( [23]_i * C_{\text{fixed } i} ) + ( [25]_i * C_{\text{variable } i} )$$

- Cost per scheduled hour. [27]

Actual cost of one machine of this machine type for one scheduled hour.

$$[27] = [26] \div [23]$$

- % Net utilization machine. [28]

The percentage of time machines of this machine type were processing inventory in relation to the sum of scheduled hours.

$$[28] = ( [25] \div [23] ) * 100$$

- % Gross utilization machine. [29]

The same as [28] only including machine breakdown hours.

This number represents the portion of time machines of this machine type have been generally "busy".

$$[29] = ( ( [25] + [24] ) \div [23] ) * 100$$

c) LOADER STATISTICS

Statistics for the loading functions are generally the same as described in V.B.2.a) and V.B.2.b). The only difference is that for formulas incorporating time the complete harvesting time for the simulated system is used [49].

Statistics for the complete loading process are:

- Total # of machines. [30]

Sum of all activated machines used by all loader types.

$$[30] = \sum_1^j [40]_i$$

- Sum scheduled hours. [31]

Sum of all accumulated machine hours scheduled for loading functions.

$$[31] = [30] * [58]$$

- Sum machine breakdown hours. [32]

Cumulated machine breakdown hours of all loading devices.

$$[32] = \sum_1^j [42]_i$$

- Sum productive hours. [33]

Sum of all productive hours of loaders.

$$[33] = \sum_1^j [43]_i$$

- % Net utilization machines. [34]

The percentage of time the loaders were actually engaged in loading actions.

$$[34] = ( [33] \div [31] ) * 100$$

- % Gross utilization machines. [35]

The same as [34] only including machine breakdown hours as active time.

$$[35] = ( ( [32] + [33] ) \div [31] ) * 100$$

- Sum units processed. [36]

Sum of material processed by loaders.

- Sum cost of process. [37]

Sum cost of loading functions.

$$[37] = \sum_i^j [44]_i * [40]_i )$$

- Cost per unit. [38]

Cost of loading for one processed material unit.

$$[38] = [37] \div [36]$$

- Cost per scheduled hour. [39]

Cost of loading actions per scheduled hour.

$$[39] = [37] \div [31]$$

The statistics compiled for the individual loader machine types include:

- Total # of machines. [40]

The number of machines set active for this machine type.

- Sum scheduled hours. [41]

The sum of scheduled machine hours for this machine type.

$$[41] = [40] * [58]$$

- Sum machine breakdown hours. [42]

The accumulated machine breakdown hours for this machine type.

- Sum productive hours. [43]

The accumulated machine hours where the machine was actually processing material.

- Cost per machine. [44]

The cost share for one machine of this machine type on the total loading costs.

$$(44) = ( [41]_i * C_{fixed\ i} ) + ( [43]_i * C_{variable\ i} )$$

- Cost per scheduled hour. [45]

Actual cost of one machine of this machine type for one scheduled hour.

$$[45] = [44] \div [41]$$

- % Net utilization machine. [46]

The portion of time machines of this machine type were processing material in relation to the sum of scheduled hours.

$$[46] = ( [43] \div [41] ) * 100$$

- % Gross utilization machine. [47]

The same as [46] only including machine breakdown hours. This number represents the percentage of time machines of this machine type have been generally "busy".

$$[47] = ( ( [42] + [43] ) \div [41] ) * 100$$

#### d) COMPLETE HARVESTING SYSTEM STATISTICS

The statistics compiled for the complete simulated harvesting system give an overview of the overall performance of the modeled harvesting configuration. It is the last item in the simulation results output. The statistics for the complete harvesting configuration include:

- Computer time start simulation. [48]

The real-time date and time when the computer started with the simulation of the current run.

- Computer time end simulation. [49]

The real-time date and time when the computer ended the simulation of the current simulation run. The figures [48] and [49] were included in the output to give the analyst the

opportunity to time the use of computing equipment. These figures can be used later for fee calculations if desired.

- Begin of harvesting. [51]

Simulated time when the harvesting process began.

- Total # of machines. [52]

Sum of all machines in all machine types used for the harvesting model, includes loaders.

$$[52] = \sum_{i=1}^{j=13} [7]_i + [30]$$

- Sum scheduled hours. [53]

Sum of all scheduled machine hours for all activated machine types.

$$[53] = \sum_{i=1}^{j=42} [23]_i + [31]$$

- Sum machine breakdown hours. [54]

Cumulated machine breakdown hours for all activated machine types.

$$[54] = \sum_{i=1}^{j=42} [24]_i + [32]$$

- Sum productive hours. [55]

Total sum of time spent actually processing material.

$$[55] = \sum_{i=1}^{j=42} [25]_i + [33]$$

- % Net utilization machines. [56]

The share of productive hours on scheduled hours in percent. This figure represents the overall efficiency of the

simulated harvesting configuration.

$$[56] = ( [55] \div [53] ) * 100$$

- % Gross utilization machines. [57]

The same as [56] only including machine breakdown hours.

$$[57] = ( ( [54] + [55] ) \div [53] ) * 100$$

- End of harvesting. [58]

Total simulated time it took to complete the whole harvesting process for the specified harvesting configuration.

- Sum of units harvested. [59]

Total amount of material processed.

- Sum cost of system. [60]

Total cost for the specified harvesting model including loading actions.

$$[60] = \sum_{i=1}^{j=13} [19]_i + [37]$$

- Sum cost per unit. [61]

Cost of one unit material after it has been processed through the whole harvesting system. This number is only correct if process #11, the sort, is not used.

$$[61] = [60] \div [59]$$

- Cost per system hour. [62]

Cost of one hour for the simulated harvesting system configuration.

$$[62] = [60] \div [58]$$

With the provided simulation results, the modeler should be able to thoroughly analyze the performance and cost structure of any desired harvesting configuration.

## VI. RESULTS

### *A. EXAMPLE RUNS*

To verify the correct functioning of the simulation model extensive test runs have been performed. In these test runs the behavior of the modules and mechanisms employed to control the simulation was examined by using test data that simulated the different situations possible in a harvesting system. The results of the test runs were then compared with manual calculations.

Also four complete harvesting systems (stump-to-mill) were simulated. The production and cost information used were provided by Don Schuh, Research Assistant, Department of Forest Engineering, Oregon State University. Each of these four harvesting systems uses a different machine configuration with different capabilities. The systems are outlined briefly below:

1) Traditional manual sawlog operation:

Manual felling, delimiting, and bucking. Cable skidder for primary transport. Self-loading highway log truck for secondary transport.

2) Contemporary mechanized sawlog operation:

Felling by swing-boom feller-buncher. Primary transportation by grapple skidder. Delimiting and bucking with a Hahn Harvester. Swing-boom loader for decking and loading and a highway log truck for secondary transport.

3) Potential mechanized sawlog system:

Felling and primary transport by TJ Clambunk Skidder with sawhead. Delimiting and bucking done by a grapple processor. Swing-boom loader for loading and a highway log truck for secondary transportation.

4) Mechanized pulpwood/sawlog operation:

Felling with swing-boom feller-buncher. Primary transport with TJ Clambunk Skidder. Swing-boom log loader for loading and a set-out tractor-trailer combination for swinging to the central site. Here the material stream is divided into the two products. The chip processing is done with a multistem delimeter-debarker machine feeding into a Morbark Model 22 chipper. The chips are blown directly into a chip trailer that needs a separate towing truck for the haul to the mill.

The sawlogs are directly hauled to the mill by a tractor-trailer combination. The delimeter-debarker and the log trailer both use the same swing-boom log-loader for loading actions.

All four harvesting models were used to harvest the same amount of wood for comparison reasons. In Appendix E the printouts for the different harvesting model configurations and the simulation results for each harvesting system are given. To ease the task of entering the required information with the input user-interface we recommend that the user may draw a schematic flowchart of the harvesting configuration. Examples of how such a flowchart may look like can be seen in Appendix E. 1, E. 4, E. 7, and E. 10. These flowcharts give an immediate overview of the processing configuration.

Table 1 summarizes the simulation results. As expected, the manual sawlog operation used the most time to finishing the harvesting process.

Table 1: Simulation results

Parameter	System 1	System 2	System 3	System 4
Duration hrs	3116.75	196.12	259.15	175.61
% Net. Utiliz.	74.61	63.65	47.76	68.97
% Gross Utiliz.	84.09	69.44	57.16	71.22
Cost of system	335893.40	83709.98	78280.74	119127.50
Cost/unit	1.31	.33	.31	.47
Cost/system.hr.	107.77	426.82	302.06	679.38
Runtime hrs.	1.13	.41	.36	.66

The systems 1 to 3 can be compared together, while system 4 has to be examined separate because it uses different material distributions due to the two products in the system.

From table 1, we can see that system 1, as expected, needs the most time to accomplish the task with a duration of 3116.75 decimal hours. The clear winner is configuration three in terms of costs. However, if the shortest duration of the harvesting process is desired to free machines for the next task, then system 2 represents an alternative with a slightly higher cost per unit of 2 cents. Under this view, we compare the performance of these harvesting systems in regard to a given stand and logging environment.

We could also examine each harvesting system on its own and see where we can improve. For example, system 3 has a net utilization of only 47.76 %. By examining the simulation results of system 2, (see Appendix E. 9), we see that the gross utilization in process #2, skidding, was only 39.43 %. This suggests that instead of two Grapple-skidders only one is probably required to do the job. In process #13, final trans-

port, we discover that from 195.29 hrs this process was active the inventory buffer overflow existed for 73.04 hrs. An increase of the buffer size would yield an increase in utilization for the preceding process # 3, delimiting & bucking. When increasing the utilization of process #3, the utilization of its predecessor, process #2 skidding, will also increase since the inventory overflow condition set for process #3 will not be reached so often. In this harvesting configuration the inventory limit imposed on process #13 creates a serious bottleneck for all the preceding processes. Thus, by examining the results for a given harvesting configuration, we could focus on variables like inventory downtimes, machine utilizations, and machine breakdown hours. These suggestions could then be implemented and tested by simulating the modified harvesting model. By using the simulation model in this way the optimization of a given harvesting system can be attempted, where the optimization goals could be costs, machine utilizations, or duration of the logging operation.

Also the impact of environmental issues could be tested, for example, restriction on landing sizes, travel-speed limits for machines due to soil conditions, in-woods limitations on inventory buffers, and the required use of a specific machine configuration to prevent damage to the environment. The impact of those restrictions on the cost structure and machine utilization could be analyzed and different machine configurations can be tested to find the best solution.

The fourth harvesting model demonstrates a system with multiple products. As described above, the system performance and behavior of the chosen harvesting configuration can be examined. However, this system also analyzes the cost structure for a given product. Since the model shows the cost per unit for each of the activated processes, the analyst

can determine the actual cost per unit for each of the end products, chips and sawlogs. By simply adding the appropriate values of the processes used by each product, the individual cost per unit chips and per unit sawlog can be determined (see Table 2). Chips have a cost of approximately 52 cents per unit, sawlogs approximately 45 cents. By setting the costs in relation to the expected selling prices an estimate of the profits can be made.

Table 2: Cost per unit

Cost per unit chips:

Process	Cost per unit
#1 Felling	0.0551
#2 Skidding	0.0604
#3 Swinging	0.0291
#11 Sorting	0.0000
#4 Delimiting & Debarking	0.0681
#12 Chipping & Transport	0.2390
Loading actions	0.0680
Sum cost per unit	\$ 0.5197

## B. RUNTIME AND HARDWARE CONSIDERATIONS

The model was created to be used with a hard disk as mass storage medium. Since the programs are too large to fit on one floppy disk, excessive disk swapping is necessary, making the handling of the simulation system on a floppy disk based system inconvenient.

We also recommend that the system used for simulation should be equipped with a Math co-processor for floating point arithmetic such as the INTEL 8087/80287. Besides an execution speed gain of two to three times the coprocessor will improve the mathematical accuracy of the simulation. The SLAM simulation processor uses a FORTRAN data format

of REAL\*4 for most variables. This format has advantages in terms of memory requirements but has a poor performance for floating point arithmetic in terms of accuracy if no Math co-processor is used.

The examples were all computed on an IBM-AT compatible computer system equipped with a 10 Mhz, no wait state motherboard and an 8 Mhz 80287 Math co-processor unit. This system runs approximately 4 to 7 times faster than a plain IBM-PC. Therefore, at least an AT size machine is recommended for the simulation.

When simulating a larger harvesting system that requires multiple simulation runs the task of averaging all those numbers for all the given simulation results can be quite tedious. By redirecting the simulation output to a Disk file (start the simulation with LOGSIM.EXE>FILENAME.DOC) these results can later be imported to a Spreadsheet program like LOTUS 1-2-3 that could be used to ease this task.

### *C. MODELING CONSIDERATIONS*

The potential user of the LOGSIM system should be aware that the produced simulation results are only as accurate as the entered simulation parameters. The task of collecting the required data for the simulation might be difficult. The performance parameters for machines such as processing times and machine breakdowns might require extensive time studies to establish. The mathematical relationships are needed between machine actions and environmental parameters. These include the influence of stand parameters and terrain conditions on the productivity of a given machine. Extensive research has been done to establish some of these mathematical relationships (for examples see McMoreland, 1977;

O'Hearn, 1977; Powell, December 1981; Powell, July 1981; and Stuart et al, 1981), but there is still much to be done.

The variables that influence the machine productivity for a given machine have to be specified. The modeler or analyst should then decide which ones are essential for the modeling of a given harvesting configuration and which level of accuracy is desired. Then the actual values for these parameters should be developed and incorporated into the harvesting model.

It is the responsibility of the modeler to judge if the built-in functions of the model are sufficient or if FORTRAN written user functions have to be employed.

#### *D. STATISTICAL ANALYSIS OF SIMULATION RESULTS*

Another aspect of simulation, the statistical analysis of simulation results, should also be considered by the modeler. Simulation represents a tool to generate, collect, and analyze statistical data for a given system. Therefore simulation is a statistical experiment that should be planned carefully. The analyst should be aware what the variables of interest are and plan accordingly.

There are two types of simulations with regard to analysis of the output data. A terminating simulation is one for which the desired measures of system performance are defined relative to the interval of simulated time. Examples for this type of simulation are the time it takes to harvest a given stand with a given machine configuration, and the complete costs to harvest a given stand. A steady-state simulation is one that defines the measures of performance as limits as the length of the simula-

tion goes to infinity. Examples are the cost per unit or the average inventory size of a given process.

The terminating simulation type requires multiple simulation runs to achieve a statistically acceptable number of observations or sample size. These samples should then be averaged to obtain representative simulation results. By calculating the confidence intervals for the desired simulation results the user can determine if additional runs are necessary to achieve the desired level of statistical confidence.

When the variable of interest are of the steady-state type, the user has to set the amount to be harvested large enough to reach the steady state condition. Again, by calculating the appropriate confidence intervals it can be determined if the length of the performed simulation run was large enough. For an excellent discussion of the statistical techniques used to perform these analysis see Law and Kelton, 1982. When the performance of different harvesting configurations under the same stand conditions are analyzed, statistical tests like the T-test should be employed to test the hypothesizes in question.

Therefore, a preliminary analysis before each simulation project should be done. This analysis should determine if the expected simulation results and the benefits of using simulation as an analytical tool will outweigh the considerable efforts of preparing the required data for the simulation. Also by taking into account the variable type, the appropriate sampling method (multiple runs or one single run) should be chosen to insure the statistical validity.

## VII. CONCLUSIONS AND SUGGESTIONS FOR FUTURE RESEARCH

### *A. CONCLUSIONS*

The simulation model for log harvesting represents a general solution for modeling any kind of production process that has to deal with restrictions on inventory sizes between processes. By simply labeling the processes accordingly, nearly any kind of operation that has the same structure can be modeled. We feel, that with the incorporation of FORTRAN user functions, the modeler should be able to handle the modeling of operations with a minimum of new programming.

Currently computers build around the advanced 80386 processing unit have been introduced with speeds up to 20 Mhz. With the increased availability of such computers and multitasking operating systems, simulation and numerical analysis will be even more practical.

### *B. SUGGESTIONS FOR FUTURE RESEARCH*

Future research could be done mainly in two areas. The first is to concentrate on the model itself and enhance it in various ways. The model could be enlarged to simulate multiple harvesting sites accessing the same processes or sharing equipment. Instead of using the distribution approach for modeling, userfunctions could be developed to build a spacial model of the stand and the harvesting area to better investigate environmental influences. The simulation output could be enhanced to make it

more readable and to include additional information. The input user-interface could be improved to make the entering of data easier. The build-in time handling functions for processing times also can be improved by including processing times based on statistical distributions and processing times based on the tree volume.

The second type of research would be to undertake time studies of the various machines used in the timber harvesting process. This research is needed to find the variables of interest that influence the performance of the system.

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## APPENDICES

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## *APPENDIX A*

### **1. Listing, SLAM Network**

```

*****
;*
;*          OREGON STATE UNIVERSITY          *
;*          JUNE 1986                       *
;*
;*          >>> LOGSIM <<<                 *
;*
;* SIMULATION OF MECHANIZED LOG HARVESTING SYSTEMS *
;*
;*
;* DESIGNED BY : CHRISTOPH WIESE            *
;*              MASTERS CANDIDATE, DEP. OF INDUSTRIAL *
;*              ENGINEERING, OREGON STATE UNIVERSITY *
;*
;* DESIGNED FOR: DEPARTMENT OF FOREST ENGINEERING *
;*              OREGON STATE UNIVERSITY        *
;*
;*
;* SUPERVISION : DR. ELDON OLSEN          *
;*              ASSOCIATE PROFESSOR, DEP. OF INDUSTRIAL *
;*              ENGINEERING, OREGON STATE UNIVERSITY *
;*
;*
*****
;*
;*          SLAM II NETWORK: HARVEST.TRA    *
;*
;*          31-MAY-87  18:55                *
;*
*****
;
;
;
;
;          SYSTEM STATEMENTS:
;          -----
;
;
;          GEN,CHRISTOPH WIESE,MECH.LOG HARVEST SIM,5/31/1987,10,Y,N,Y,Y,N;
;          INITIALIZE,0,99999.0;
;          LIMITS,63,7,200;
;          MONTR,TRACE,15.75,50,II,TNOW,1,2,3,4,5,6,7,-1,-2,-3,-4,-5,-7,-38,-31,-40;
;
;
;
;          ARRAY:
;          -----
;
;          ARRAY(1,42)/0.00;
;          AVERAGE PROCESSING TIME PER UNIT
;          ARRAY(2,42)/0.00;
;          FIXED CONSTANT PROCESSING TIME PER LOAD

```

```

ARRAY(3,42)/0.00;
;   FIXED CONSTANT TIME FOR ONE WAY HAULING
ARRAY(4,13)/0.00;
;   WHICH LOADER TO USE IF TRANSPORT FUNCTION DESIRED 0=NONE
ARRAY(5,13)/0.00,0,0,0,0,0,0,0,0,0,0,0,0;
;   ARE WE DEALING WITH 0=TREES 1=LOGS 2=SAMLOGS 3=PULPLOGS
ARRAY(6,42)/0.00;
;   # OF INITIALLY AVAILABLE RESOURCES
ARRAY(7,18)/0.00;
;   SORTING PARAMETERS
ARRAY(8,42)/0.00;
;   THRESHHOLD LEVEL FOR INDIVIDUAL BATCHES FOR THE MACHINES
ARRAY(9,42)/0.00;
;   WHAT TO MODEL AT EACH PROCESS 0=AVERAGE 1=USERF
ARRAY(10,42)/0.00;
;   ACCUMULATED MACHINE HOURS
ARRAY(11,13)/0.00;
;   ACCUMULATED INVENTORY DOWNTIME HOURS, INFEED
ARRAY(12,13)/0.00;
;   ACCUMULATED INVENTORY DOWNTIME HOURS, OUTFEED
ARRAY(13,2)/0.00;
;   ARRAY LINE FOR CHIPPING PARAMETERS
ARRAY(14,2)/0.00;
;   ARRAY LINE FOR FTRAPO PARAMETERS
ARRAY(15,14)/0.00;
;   FLAG PROCESS IS UP & RUNNING 0=NOT STARTED 1=UP 2=ENDED 3=ENDED+STATS
ARRAY(16,13)/0.00;
;   START TIME FOR PROCESS & CALC. SCHEDULED HOURS
ARRAY(17,13)/0.00;
;   START TIME INVENTORY DOWNTIME
ARRAY(18,42)/0.00;
;   CUMULATED MACHINE BREAKDOWN TIMES OF MACHINES
ARRAY(19,13)/0.00;
;   FLAG PROCESS ALTERED BECAUSE OF INFEED INVENTORY 0=NO 1=YES
ARRAY(20,13)/0.00;
;   FLAG PROCESS ALTERED BECAUSE OF OUTFEED INVENTORY 0=NO 1=YES
ARRAY(21,42)/0.00;
;   FIXED COSTS (MACHINE + OPERATOR) PER SCHEDULED HOUR
ARRAY(22,42)/0.00;
;   VARIABLE COSTS PER MACHINE HOUR
ARRAY(23,13)/0.00;
;   INDEXES WHERE GOES THE INVENTORY TO
ARRAY(24,13)/0.00;
;   INDEXES WHERE COMES THE INVENTORY FROM
ARRAY(25,6)/0.00;
;   ARRAY FOR STATISTICAL VALUES AT END OF PROCESS
ARRAY(26,13)/0.00;
;   INVENTORY IN TRANSIT
;
;

```

```

; EQUIVALENCE STATEMENTS TO INDEXING THE BEGINNING OF XX-VARIABLES BLOCKS
; -----
;
EQUIVALENCE/15,LEVEL1; HOW MANY CU FT HAVE BEEN PROCESSED
EQUIVALENCE/27,LEVEL2; INFEED INVENTORY
EQUIVALENCE/39,LEVEL3; STOPPING LEVEL INFEED INVENTORY TOO LOW
EQUIVALENCE/51,LEVEL4; STOPPING LEVEL OUTFEED INVENTORY TOO HIGH
EQUIVALENCE/63,LEVEL5; STARTUP INVENTORY INFEED
EQUIVALENCE/75,LEVEL6; STARTUP INVENTORY OUTFEED
EQUIVALENCE/87,LEVEL7; STARTUP INVENTORY LEVEL FOR PROCESS
;
;
;
; TIMST FOR COLLECTING STATISTICS ABOUT INVENTORY
; -----
;
;
STAT,2,INV.PROCESS 2;
STAT,3,INV.PROCESS 3;
STAT,4,INV.PROCESS 4;
STAT,5,INV.PROCESS 5;
STAT,6,INV.PROCESS 6;
STAT,7,INV.PROCESS 7;
STAT,8,INV.PROCESS 8;
STAT,9,INV.PROCESS 9;
STAT,10,INV.PROCESS10;
STAT,11,INV.DISTRIBUTION;
STAT,12,INV.CHIPPING;
STAT,13,INV.FTRAPO;
;
;
;
;
NETWORK;
;
;
; RESOURCES USED:
; -----
;
;
RESOURCE/FELLER1(0),20,1;
RESOURCE/FELLER2(0),20,2;
RESOURCE/FELLER3(0),20,3;
RESOURCE/FELLER4(0),20,4;
RESOURCE/PROC.1.1(0),20,5;
RESOURCE/PROC.1.2(0),20,6;
RESOURCE/PROC.1.3(0),20,7;
RESOURCE/PROC.2.1(0),20,8;
RESOURCE/PROC.2.2(0),20,9;
RESOURCE/PROC.2.3(0),20,10;
RESOURCE/PROC.3.1(0),20,11;
RESOURCE/PROC.3.2(0),20,12;

```



```

GATE/10,GATE10,CLOSE,60;
GATE/11,GATE11,CLOSE,61;
GATE/12,GATE12,CLOSE,62;
GATE/13,GATE13,CLOSE,63;

;
;
;
;
;
;
;
***** FIRST NETWORK *****
;*
;* NETWORK TO START-UP THE SIMULATION
;*
*****
;
;
;
; CREATING INITIALIZATION ENTITY AND READING VALUES FROM FILE
; -----
;
;
; CREATE,,,1,1;          CREATE ONE ENTITY FOR START
; GOON,1;
; ACT,,XX(1).EQ.0,SENG        NO SIMULATION AT ALL
; ACT;
;
;
; ASSIGN,II=ARRAY(4,11),1;    INDEXING LOADER FOR DISTRIB
; ACT,,II.EQ.0,SY0;
; ACT;
; ASSIGN,ARRAY(4,9)=ARRAY(8,11);  STORE BATCHSIZE OF THIS LOADER
;
;
;
; PLACING LOAD ENTITIES INTO THE NETWORK
; -----
;
;
SY0  ASSIGN,XX(3)=0;
SY1  ASSIGN,XX(3)=XX(3)+1,1;    PROCESS COUNTER
; GOON,1;
; ACT,,XX(3).EQ.1,SY2;
; ACT,,XX(3).GT.1.AND.XX(3).LE.10,SY3;
; ACT,,XX(3).EQ.11,SY1;
; ACT,,XX(3).EQ.12,SY4;
; ACT,,XX(3).EQ.13,SY5;
; ACT,,XX(3).GT.13,SY16;
;
;
;

```





```

; MAIN ROUTINE TO MODEL MACHINE BREAKDOWN
; -----
; ATRIB(1)=MACHINE #, ATRIB(2)=TIME BETWEEN FAILIURES, ATRIB(3)=REPAIR TIME,
;
;
;
SY20 GOON,1; BEGIN MAIN ROUTINE
      ASSIGN,XX(5)=110; INDEXING USERFUNCTION
      ASSIGN,ATRI(2)=USERF(110); ASSIGNING TIME BETWEEN FAILIURES
      ASSIGN,XX(5)=111; INDEXING USERFUNCTION
      ASSIGN,ATRI(3)=USERF(111),1; ASSIGNING REPAIR TIME
      ACT,,ATRI(2).EQ.0,DEST; NO BREAKDOWN OF THIS MACHINE
      ACT,,ARRAY(15,ATRI(5)).GT.1,DEST; END OF PROCESS
      ACT;

;
      GOON,1;
      ACT,ATRI(2); TIME BETWEEN FAILURE
      GOON,1;
      ACT,,ARRAY(15,ATRI(5)).GT.1,DEST; END OF PROCESS
      ACT;
SY24 AWAIT(ATRI(1)=1,50),ATRI(1)/1; MACHINE FAILURE,SEIZE MACHINE
      ACT,ATRI(3); REPAIR TIME
      ASSIGN,ARRAY(18,ATRI(1))-ARRAY(18,ATRI(1))+ATRI(3); ADD DOWNTIME
      FREE,ATRI(1)/1,1; FREE RESOURCE, REPAIR OVER
      ACT,,ATRI(5).EQ.14,SY20;
      ACT;
      OPEN,ATRI(5),1;
      ACT,,SY20; CONTINUE BREAKDOWN CYCLE

;
;
;
;
; ***** THIRD NETWORK *****
;* *
;* MAIN NETWORK TO SIMULATE THE FELLING OPERATION *
;* *
;*****
;
;
;
;
; ROUTINE FOR ALTERING PROCESS RESOURCES BECAUSE OF INVENTORY/END
; -----
;
;
;
AL GOON,1; GO TO INDEXING WHICH RESOURCES TO ALTER
   ACT,,ATRI(5).EQ.1,IN1;
   ACT,,ATRI(5).GT.1.AND ATRI(5).LE.10,IN2;
   ACT,,ATRI(5).EQ.11,DEST;
   ACT,,ATRI(5).EQ.12,IN3;
   ACT,,ATRI(5).EQ.13,IN4;
   ACT,,DEST;

;
;

```

```

IN1  ASSIGN, ATRIB(2)=1, ATRIB(3)=4;          FELLING
      ACT,,, INØ;
;
IN2  ASSIGN, ATRIB(2)=ATRI(5)*3-1, ATRIB(3)=ATRI(2)+2; PROCESSES
      ACT,,, INØ;
;
IN3  ASSIGN, ATRIB(2)=37, ATRIB(3)=37;       CHIPPING
      ACT,,, INØ;
;
IN4  ASSIGN, ATRIB(2)=41, ATRIB(3)=41;       FINAL TRANSPORT
      ACT,,, INØ;
;
INØ  GOON, 1;                                GO TO DESIRED ALTERING:
      ACT,, ATRIB(1).EQ.1, AL1;              DECREASE REOURCES
      ACT,, ATRIB(1).EQ.2, AL2;              MAKE RESOURCE AGAIN AVAILABLE
;
;
;
;
AL1  ASSIGN, XX(1)=-1;                        SET XX(1) NEGATIVE
      ASSIGN, XX(1)=XX(1)*ARRAY(6, ATRIB(2)); INDEXING HOW MANY RESC.AVAIL.
      ALTER, ATRIB(2), XX(1);                 DECREASE AVAILABLE RESOURCES
      ASSIGN, ATRIB(2)=ATRI(2)+1, 1;
      ACT,, ATRIB(2).LE.ATRI(3), AL1;
      ACT;
;
      CLOSE, ATRIB(5);                        CLOSE GATE OF PROCESS
      TERMINATE;
;
;
;
AL2  ASSIGN, II=ATRI(2), XX(1)=ARRAY(6, II); MAKE RESOURCES BACK AVAILABLE
      ALTER, ATRIB(2), XX(1);
      ASSIGN, ATRIB(2)=ATRI(2)+1, 1;
      ACT,, ATRIB(2).LE.ATRI(3), AL2;
      ACT;
;
      OPEN, ATRIB(5);                         OPEN GATE OF PROCESS
      TERMINATE;
;
;
;
; ROUTINE FOR PROCESSING
; -----
;
;
PROC  GOON, 1;
      ASSIGN, XX(5)=1Ø1
      ACT, USERF(2);                          SET BATCHSIZE & TREES
GO1Ø  GOON, 1;
      ACT,, ATRIB(5).EQ.1, GO11;
      ACT;
;

```

```

GOON,1;
ACT,,ATRIB(2).EQ.0,WAIT;
ACT;
ASSIGN,I1=LEVEL2+ATRIB(5),XX(I1)=XX(I1)-ATRIB(2),1; CALC.INFEED INVEN.
ASSIGN,XX(5)=103; INDEXING USERF
ACT,USERF(103); COLCT STATS
;
GO11 ASSIGN,ARRAY(26,ATRIB(5))=ARRAY(26,ATRIB(5))+ATRIB(2); INV.IN TRANSIT
ASSIGN,I1=LEVEL1+ATRIB(5),XX(I1)=XX(I1)+ATRIB(2),1; SUM.PROCESSED
GOON,2;
ACT,,.END; TEST CURRENT PROCESS END
ACT;
;
GOON,1; TEST IF LAST ENTITY OF PROCES
ACT,,ARRAY(15,ATRIB(5)).LT.2,GO12;
ACT;
ASSIGN,ATRIB(7)=1; MARK LAST ENTITY
;
GO12 GOON,1; REROUTE IF FELLING ENTITII
ACT,,ATRIB(5).EQ.1,AS20;
ACT;
;
GOON,2;
ACT,,.INLO; TEST INFEED INVENTORY CURRENT PROC.TOO LOW
ACT;
;
GOON,2;
ACT,,.OUTN; TEST OUTFEED INVENTORY PREVIOUS PROC.NORMAL?
ACT;
;
AS20 ASSIGN,ATRIB(4)=TNOW,1;
ACT,,ARRAY(4,ATRIB(5)).GT.0,LOAD; DIVERT IF LOAD FCTN
ACT;
;
GO13 GOON,1;
ACT,,ATRIB(5).EQ.13.AND.ARRAY(6,42).GT.0,AW50; SEIZE TRACTOR FTRAPO
ACT;
;
GO14 GOON,1;
ACT,,ARRAY(9,ATRIB(5)).EQ.0,GO15; MODELLING CONSTANT TIMES
ACT,,ARRAY(9,ATRIB(5)).EQ.1,GO16; MODELLING WITH USERFUNCTIONS
;
;
GO15 ASSIGN,ATRIB(3)=ATRIB(3)*ARRAY(1,ATRIB(1)); CALC VARIABLE PROCESS TIME
ACT,ATRIB(3);
GOON,1;
ACT,,GO17;
;
GO16 ASSIGN,XX(5)=ATRIB(1);
ACT,USERF(3);
;
;

```

```

GO17  GOON,1;
      ACT,ARRAY(2,ATRIB(1));          1ST CONSTANT TIME FACTOR
;
      GOON,1;
      ACT,ARRAY(3,ATRIB(1));          2ND CONSTATNT TIME FACTOR
;
      GOON,1;
      ACT,,ATRIB(5).GE.12,GO18;      REROUTE IF FTRAPO/CHIPPING
      ACT;
;
      ASSIGN,XX(1)=ARRAY(23,ATRIB(5)); INDEXING NEXT PROCESS
      ASSIGN,II=LEVEL2+XX(1),XX(II)=XX(II)+ATRIB(2); INV.CALC.INFEED NEXT
      ASSIGN,XX(5)=104;                INDEXING USERF
      ACT,USERF(104);                  COLCT STATS
      ASSIGN,ARRAY(26,ATRIB(5))=ARRAY(26,ATRIB(5))-ATRIB(2); INV.IN TRANSIT
;
      GOON,2;
      ACT,,OUTH;                       TEST OUTFEED INVENTORY TOO HIGH
      ACT;
;
      GOON,2;
      ACT,,INN;                         TEST INFEED INVENTORY NORMAL?
      ACT;
;
GO18  GOON,1;
      ACT,ARRAY(3,ATRIB(1));          2ND CONSTANT TIME FACTOR
;
      ASSIGN,ATRIB(4)=TNOW-ATRIB(4);   CALCULATE MACHINE HOURS
      ASSIGN,ARRAY(10,ATRIB(1))=ARRAY(10,ATRIB(1))+ATRIB(4); ADD MACHINE HRS
      FREE,ATRIB(1)/1,1;                FREE RESOURCE
      ACT,,ATRIB(5).EQ.13,FTST;        REROUTE IF FTRAPO
      ACT;
GO21  OPEN,ATRIB(5),1;                 OPEN GATE CURRENT PROCESS
      ACT,,ATRIB(5).EQ.12,GO63;        REROUTE IF CHIPPING
      ACT,,ATRIB(7).EQ.1,STAT;         GOTO STATS IF LAST ENTITY
      ACT;
;
GO19  GOON,1;
      ACT,,ATRIB(5).EQ.12.AND.ATRIB(7).EQ.1,GO65;  LAST ENTITY CHIPPING
      ACT,,ATRIB(5).EQ.13,FTRA;        REROUTE IF FTRAPO
      ACT;
;
      ASSIGN,ATRIB(1)=ARRAY(23,ATRIB(5)); INDEXING NEXT PROCESS
      OPEN,ATRIB(1),1;                 OPEN GATE NEXT PROCESS
GO20  GOON,1;
      ACT,,ATRIB(5).EQ.1,FELL;
      ACT,,ATRIB(5).EQ.2,PRO1;
      ACT,,ATRIB(5).EQ.3,PRO2;
      ACT,,ATRIB(5).EQ.4,PRO3;
      ACT,,ATRIB(5).EQ.5,PRO4;
      ACT,,ATRIB(5).EQ.6,PRO5;
      ACT,,ATRIB(5).EQ.7,PRO6;
      ACT,,ATRIB(5).EQ.8,PRO7;

```





```

END      GOON,1;
        ACT,,ATRIB(5).EQ.1,EFELL;          TEST IF FELLING
        ACT;
;
        ASSIGN,II=LEVEL2+ATRIB(5),XX(1)=XX(II); INVENTORY CURRENT PROCESS
        ASSIGN,II=ARRAY(24,ATRIB(5)),1;     INDEXING PREVIOUS PROCESS
        ACT,,XX(1).GT.0.001,DEST;          TEST INVENTORY CURRENT PROCESS
        ACT,,ARRAY(15,II).LT.2,DEST;       TEST PREVIOUS PROCESS FINISH
        ACT,,ARRAY(26,II).GT.0.001,DEST;   TEST INVENTORY IN TRANSIT
        ACT;
;
        ASSIGN,ARRAY(15,ATRIB(5))-2,ATRIB(7)=1; SET FLAG PROCESS FINISHED
        ACT,,SEND;                          GOTO RESOURCE ADJUSTMENT
;
;
;
EFELL    ASSIGN,II=LEVEL1+1
        GOON,1;
        ACT,,XX(II).LT.XX(4),DEST;        TEST IF ALL TREES HARVESTED
        ACT;
;
        ASSIGN,ARRAY(15,1)=2,ATRIB(7)=1;   SET FLAG PROCESS FINISHED
;
;
;
SEND     ASSIGN,ATRIB(1)=1,2;              SET FLAG DECREASING RESOURCE
        ACT,,AL;
        ACT;
;
        GOON,1;
        ACT,,ATRIB(5).EQ.11,E4;           TESTING IF DISTRIBUTION
        ACT,,ATRIB(5).EQ.12,E2;           TESTING IF CHIPPING
        ACT,,ATRIB(5).EQ.13,E3;           TESTING IF FTRAPO
        ACT;
;
        ASSIGN,II=ARRAY(23,ATRIB(5)),ATRIB(5)=II,ATRIB(1)=2,1; INDEX NEXT PROC
        ACT,,E5;
;
;
E2       ASSIGN,XX(8)=2;                   SET FLAG CHIPPING ENDED
        ACT,,DEST;
E3       ASSIGN,XX(9)=2;                   SET FLAG FTRAPO ENDED
        ACT,,DEST;
;
E4       ASSIGN,II=ARRAY(7,5),ATRIB(5)=II,ATRIB(1)=2,2; INDEXING ROUTE 1
        ACT,,E5;
        ACT;
        ASSIGN,II=ARRAY(7,6),ATRIB(5)=II; INDEXING ROUTE 2
E5       GOON,1;
        ACT,,ARRAY(20,ATRIB(5)).EQ.1,DEST; NEXT PROCESS DOWN OUTFEED
        ACT,,ARRAY(19,ATRIB(5)).EQ.1,E6;  NEXT PROCESS DOWN INFEEED
        ACT,,DEST;                          DESTROY IF DONE
;

```







```

CL1    CLOSE,GATE1;
A1     AWAIT(51),GATE1;
       ACT,,,FELL;
;
;
MA1    ASSIGN,ATRIB(1)=1;
       ACT,,,AW1;
MA2    ASSIGN,ATRIB(1)=2;
       ACT,,,AW1;
MA3    ASSIGN,ATRIB(1)=3;
       ACT,,,AW1;
MA4    ASSIGN,ATRIB(1)=4;
       ACT,,,AW1;
;
;
AW1    AWAIT(ATRIB(1)=1,50),ATRIB(1),1;
       ACT,,ATRIB(6).EQ.0,PROC;
       ACT;
;
F3     AWAIT(ATRIB(6)=1,50),ATRIB(6);  SEIZE LOADER
       ACT,,,PROC;
;
;
;
;
; BEGIN OF SECOND PROCESS
; -----
;
;
; ROUTINE TO ASSIGN AVAILABLE RESOURCES AND GO TO PROCESSING
; -----
;
;
PRO1   ASSIGN,ATRIB(5)=2,ATRIB(6)=ARRAY(4,2),1;
       ACT,,NMRSC(5).GT.0,MA5;
       ACT,,NMRSC(6).GT.0,MA6;
       ACT,,NMRSC(7).GT.0,MA7;
       ACT,,,CL2;
;
;
CL2    CLOSE,GATE2;
A2     AWAIT(52),GATE2;
       ACT,,,PRO1;
;
;
MA5    ASSIGN,ATRIB(1)=5;
       ACT,,,AW2;
MA6    ASSIGN,ATRIB(1)=6;
       ACT,,,AW2;
MA7    ASSIGN,ATRIB(1)=7;
       ACT,,,AW2;
;
;

```

```

AW2  AWAIT(ATRIB(1)=1,50),ATRIB(1),1;
      ACT,,ATRIB(6).EQ.0,PROC;
      ACT;
;
A3   AWAIT(ATRIB(6)=1,50),ATRIB(6);  SEIZE LOADER
      ACT,,PROC;
;
;
; SECOND PROCESS: DETECT, STARTUP-INVENTORY LEVEL REACHED
; -----
;
;
DETECT,XX(29),XP,XX(89),,1;
ACT,,ARRAY(15,2).GT.0,DEST;
ACT;
;
ASSIGN,ATRIB(1)=2,ATRIB(5)=2,ATRIB(2)=5,ATRIB(3)=7;
ASSIGN,ARRAY(15,2)=1,ARRAY(16,2)=TNOW,2;
ACT,,AL;
ACT,,SY13;
;
;
;
;
; BEGIN OF THIRD PROCESS
; -----
;
;
; ROUTINE TO ASSIGN AVAILABLE RESOURCES AND GO TO PROCESSING
; -----
;
;
PRO2  ASSIGN,ATRIB(5)=3,ATRIB(6)=ARRAY(4,3),1;
      ACT,,NNRSC(8).GT.0,MA8;
      ACT,,NNRSC(9).GT.0,MA9;
      ACT,,NNRSC(10).GT.0,MA10;
      ACT,,CL3;
;
;
CL3  CLOSE,GATE3;
      AWAIT(53),GATE3;
      ACT,,PRO2;
;
;
MA8  ASSIGN,ATRIB(1)=8;
      ACT,,AW3;
MA9  ASSIGN,ATRIB(1)=9;
      ACT,,AW3;
MA10 ASSIGN,ATRIB(1)=10;
      ACT,,AW3;

```



```

MA11  ASSIGN, ATRIB(1)=11;
      ACT, , AM4;
MA12  ASSIGN, ATRIB(1)=12;
      ACT, , AM4;
MA13  ASSIGN, ATRIB(1)=13;
      ACT, , AM4;
;
;
AW4   AWAIT(ATRIB(1)=1,50), ATRIB(1), 1;
      ACT, , ATRIB(6).EQ.0, PROC;
      ACT;
;
      AWAIT(ATRIB(6)=1,50), ATRIB(6);  SEIZE LOADER
      ACT, , PROC;
;
;
;
;
; FORTH PROCESS: DETECT, STARTUP-INVENTORY LEVEL REACHED
; -----
;
;
      DETECT, XX(31), XP, XX(91), , 1;
      ACT, , ARRAY(15,4).GT.0, DEST;
      ACT;
;
      ASSIGN, ATRIB(1)=2, ATRIB(5)=4, ATRIB(2)=11, ATRIB(3)=13;
      ASSIGN, ARRAY(15,4)=1, ARRAY(16,4)=TNOW, 2;
      ACT, , AL;
      ACT, , SY13;
;
;
;
;
;
; BEGIN OF FIFTH PROCESS
; -----
;
;
; ROUTINE TO ASSIGN AVAILABLE RESOURCES AND GO TO PROCESSING
; -----
;
;
PRO4  ASSIGN, ATRIB(5)=5, ATRIB(6)=ARRAY(4,5), 1;
      ACT, , NNRS(14).GT.0, MA14;
      ACT, , NNRS(15).GT.0, MA15;
      ACT, , NNRS(16).GT.0, MA16;
      ACT, , CL5;

```



```

; BEGIN OF SIXT PROCESS
; -----
;
;
; ROUTINE TO ASSIGN AVAILABLE RESOURCES AND GO TO PROCESSING
; -----
;
;
PRO5  ASSIGN, ATRIB(5)=6, ATRIB(6)=ARRAY(4,6), 1;
      ACT, ,NNRSC(17).GT.Ø, MA17;
      ACT, ,NNRSC(18).GT.Ø, MA18;
      ACT, ,NNRSC(19).GT.Ø, MA19;
      ACT, , , CL6;
;
;
CL6   CLOSE, GATE6;
      AWAIT(56), GATE6;
      ACT, , , PRO5;
;
;
MA17  ASSIGN, ATRIB(1)=17;
      ACT, , , AW6;
MA18  ASSIGN, ATRIB(1)=18;
      ACT, , , AW6;
MA19  ASSIGN, ATRIB(1)=19;
      ACT, , , AW6;
;
;
AW6   AWAIT(ATRIB(1)-1,5Ø), ATRIB(1), 1;
      ACT, , ATRIB(6).EQ.Ø, PROC;
      ACT;
;
      AWAIT(ATRIB(6)-1,5Ø), ATRIB(6); SEIZE LOADER
      ACT, , , PROC;
;
;
;
;
;
; SIXT PROCESS: DETECT, STARTUP-INVENTORY LEVEL REACHED
; -----
;
;
      DETECT, XX(33), XP, XX(93), , 1;
      ACT, , ARRAY(15,6).GT.Ø, DEST;
      ACT;
;
      ASSIGN, ATRIB(1)=2, ATRIB(5)=6, ATRIB(2)=17, ATRIB(3)=19;
      ASSIGN, ARRAY(15,6)=1, ARRAY(16,6)=TNOW, 2;
      ACT, , , AL;
      ACT, , , SY13;

```

```

;
;
;
; BEGIN OF SEVENTH PROCESS
; -----
;
;
; ROUTINE TO ASSIGN AVAILABLE RESOURCES AND GO TO PROCESSING
; -----
;
;
;
PRO6  ASSIGN, ATRIB(5)=7, ATRIB(6)=ARRAY(4,7), 1;
      ACT, ,NMRSC(20).GT.0, MA20;
      ACT, ,NMRSC(21).GT.0, MA21;
      ACT, ,NMRSC(22).GT.0, MA22;
      ACT, ,,CL7;

;
;
CL7   CLOSE, GATE7;
      AWAIT(57), GATE7;
      ACT, ,,PRO6;

;
;
MA20  ASSIGN, ATRIB(1)=20;
      ACT, ,,AW7;
MA21  ASSIGN, ATRIB(1)=21;
      ACT, ,,AW7;
MA22  ASSIGN, ATRIB(1)=22;
      ACT, ,,AW7;

;
;
AW7   AWAIT(ATRIB(1)=1,50), ATRIB(1), 1;
      ACT, ,ATRIB(6).EQ.0, PROC;
      ACT;

;
      AWAIT(ATRIB(6)=1,50), ATRIB(6);  SEIZE LOADER
      ACT, ,,PROC;

;
;
;
;
; SEVENTH PROCESS: DETECT, STARTUP-INVENTORY LEVEL REACHED
; -----
;
;
;
DETECT, XX(34), XP, XX(94), , 1;
      ACT, ,ARRAY(15,7).GT.0, DEST;
      ACT;

;

```

```

ASSIGN, ATRIB(1)=2, ATRIB(5)=7, ATRIB(2)=20, ATRIB(3)=22;
ASSIGN, ARRAY(15, 7)=1, ARRAY(16, 7)=TNOW, 2;
ACT, ., AL;
ACT, ., SY13;

;
;
;
;
; BEGIN OF EIGHTH PROCESS
; -----
;
;
; ROUTINE TO ASSIGN AVAILABLE RESOURCES AND GO TO PROCESSING
; -----
;
;
PRO7  ASSIGN, ATRIB(5)=8, ATRIB(6)=ARRAY(4, 8), 1;
      ACT, ., NNRSC(23).GT.0, MA23;
      ACT, ., NNRSC(24).GT.0, MA24;
      ACT, ., NNRSC(25).GT.0, MA25;
      ACT, ., CL8;

;
;
CL8   CLOSE, GATE8;
      AWAIT(50), GATE8;
      ACT, ., PRO7;

;
;
MA23  ASSIGN, ATRIB(1)=23;
      ACT, ., AW8;
MA24  ASSIGN, ATRIB(1)=24;
      ACT, ., AW8;
MA25  ASSIGN, ATRIB(1)=25;
      ACT, ., AW8;

;
;
AW8   AWAIT(ATRIB(1)=1, 50).ATRIB(1), 1;
      ACT, ., ATRIB(6).EQ.0, PROC;
      ACT;

;
      AWAIT(ATRIB(6)=1, 50).ATRIB(6);      SEIZE LOADER
      ACT, ., PROC;

;
;
;
;
;

```







```

;
;
AS47  ASSIGN, ATRIB(1)=ARRAY(4,11), ARRAY(26,11)=ARRAY(26,11)+ATRIB(2),1;
      ACT,, ATRIB(1).EQ.0, AS48;          TEST IF LOADER USED, NO=JUMP
      ACT;                                YES=CONTINUE
      AWAIT(ATRIB(1)=1,50), ATRIB(1),1;   SEIZE LOADER
;
AS48  ASSIGN, XX(5)=103;                  INDEXING USERFUNCTION
      ACT, USERF(103);                    COLCT INV.STATS
;
      GOON,2;
      ACT,,,END;                          TEST PROCESS ENDED
      ACT;
;
      GOON,1;
      ACT,, ARRAY(15,11).LT.2, GO46;
      ACT;
      ASSIGN, ATRIB(1)=1;                  INDEXING LAST ENTITY
;
GO46  GOON,2;
      ACT,,,INLO;                          TEST INFEEED INV.CURRENT PROC
      ACT;
;
      GOON,2;
      ACT,,,OUTN;                          TEST OUTFEEED INV.PREVIOUS P.
      ACT;
;
      GOON,1;                              TEST IF LOADER IS USED
      ACT,, ARRAY(4,11).EQ.0, GO44;        NO LOADER, JUMP TO NEXT STEP
      ACT;                                CONTINUE
;
      ASSIGN, ATRIB(4)=TNOW,1;             MARK BEGIN PROCESSING
      ACT,, ARRAY(9,11).EQ.0, AS49;        MODELLING AVERAGE
      ACT,, ARRAY(9,11).EQ.1, GO42;        MODELLING USERF
;
AS49  ASSIGN, II=ARRAY(4,11), XX(6)=ARRAY(1,II)*ATRIB(3); CALC VAR.PROC.TIME
      ACT, XX(6);
      GOON,1;
      ACT,,,GO43;
;
GO42  GOON,1;
      ACT, USERF(11);
;
GO43  ASSIGN, II=ARRAY(4,11);              INDEXING LOADER
      ASSIGN, XX(1)=ATRIB(2)/ARRAY(8,II); CALC # OF RUNS
      ASSIGN, XX(6)=XX(1)*ARRAY(2,II);    1ST CONSTANT TIME/RUN
      ASSIGN, XX(6)=XX(6)+XX(1)*ARRAY(3,II); 2ND CONSTANT TIME
      ACT, XX(6);
;
;

```





```

GO68  ASSIGN, ATRIB(4)=TNOW, ARRAY(13,2)=1,1;   SET FLAGS & TEST COMBI
      ASSIGN, ATRIB(2)=ARRAY(13,1), ARRAY(13,1)=0,1; SET AMOUNT HAULED
      ACT,, ARRAY(6,40).LE.0,FR60;           TRACTOR COMBINATION 0=NO
      ACT;

;
      AWAIT(40),CHIPTRA2/1;                   SEIZE TRAKTOR

;
;
FR60  ASSIGN, ATRIB(6)=TNOW;                   STORE TRACTOR TIME
      ACT, ARRAY(2,39);                       1.CONSTANT TIME
      GOON,1;
      ACT, ARRAY(3,39);                       2.CONSTANT TIME
      GOON,1;
      ACT, ARRAY(3,39);                       2.CONSTANT TIME
      FREE,CHIPTRA1/1,1;                     FREE TRAILER;
      ASSIGN, XX(1)=TNOW-ATRIB(4),1;   CALC.MACH.HRS.CHIPTRA1
      ASSIGN, ARRAY(10,39)=ARRAY(10,39)+XX(1),1; ADD MACH.HRS
      ACT,, ARRAY(6,40).LE.0,GO64;         TEST COMBINATION
      ACT;
      ASSIGN, ATRIB(6)=TNOW-ATRIB(6), ARRAY(10,40)=ARRAY(10,40)+ATRIB(6); ADD
      FREE,CHIPTRA2/1,1;                   FREE TRAKTOR           HRS

;
GO64  GOON,1;
      ACT,, ATRIB(7).EQ.1,STAT;             LAST ENTITY,GOTO STATS
      ACT;
      OPEN,GATE12;
      ASSIGN, XX(5)=131, XX(15)=XX(15)+ATRIB(2); SUM SYSTEM HARVESTED
      ACT,USERF(131);                       DISPLAY AMOUNT HARVESTED
      GOON,1;
      ACT,,DEST;

;
GO65  GOON,1;
      ACT,, ATRIB(7).EQ.1,SEN1;             LAST ENTITY,GOTO END SIMU
      ACT,,DEST;

;
;
;
;
      CHIPPING: DETECT, STARTUP-INVENTORY LEVEL REACHED
      -----
;
;
;
      DETECT, XX(39),XP,XX(99),,1;
      ACT,, ARRAY(15,12).GT.0,DEST;
      ACT;

;
      ASSIGN, ATRIB(1)=2, ATRIB(5)=12, ATRIB(2)=37, ATRIB(3)=40;
      ASSIGN, ARRAY(15,12)=1, ARRAY(16,12)=TNOW, ARRAY(13,2)=1;
      ALTER,CHIPTRA1,ARRAY(6,39);
      ALTER,CHIPTRA2,ARRAY(6,40);
      OPEN,GATE12,2;
      ACT...AL;
      ACT,,,SY13;

```

```

;
;
;;
;
;
; BEGIN OF FINAL TRANSPORT
; -----
;
;
;
FTRA  ASSIGN, ATRIB(1)=41, ATRIB(5)=13, ATRIB(6)=ARRAY(4,13), 1;
      ACT, , ATRIB(7).EQ.1, SEN3;          LAST ENTITY
      ACT, , NNRS(41).GT.0, AW13;         RESOURCE CAN BE SEIZED
      ACT;

;
;
CL13  CLOSE, GATE13;
A13   AWAIT(63), GATE13;
      ACT, , FTRA;

;
;
AW13  AWAIT(41), FTRAP01, 1;
      ACT, , ATRIB(6).EQ.0, PROC;
      ACT;

;
;
A14   AWAIT(ATRIB(6)=1,50), ATRIB(6), 1;
      ACT, , PROC;

;
;
AW50  AWAIT(42), FTRAP02, 1;
      ASSIGN, ATRIB(6)=TNOW;
      ACT, , GO14;

;
;
;
FTST  ASSIGN, XX(15)=XX(15)+ATRIB(2), XX(5)=131, 1; CALC.AMOUNT HARVESTED
      ACT, USERF(131);          DISPLAY AMOUNT HARVESTED
      GOON, 1;
      ACT, , ARRAY(6,42).EQ.0, GO21;    NO FTRAP02, RETURN MAIN ROUT.
      ACT;
      ASSIGN, ATRIB(6)=TNOW-ATRIB(6);    CALC.MACH.TIME FTRAP02
      ASSIGN, ARRAY(10,42)=ARRAY(10,42)+ATRIB(6); ADD MACHINE TIME FTRAP02
      FREE, FTRAP02/1, 1;          FREE FTRAP02
      ACT, , GO21;                RETURN TO MAIN ROUTINE

;
;
;

```

```
; FINAL TRANSPORT: DETECT, STARTUP-INVENTORY LEVEL REACHED
; -----
;
;
;   DETECT,XX(40),XP,XX(100),,1;
;   ACT,,ARRAY(15,13).GT.0,DEST;
;   ACT;
;
;   ASSIGN,ATRIB(1)=2,ATRIB(5)=13,ATRIB(2)=41,ATRIB(3)=42;
;   ALTER,FTRAPO2,ARRAY(6,42);
;   ASSIGN,ARRAY(15,13)=1,ARRAY(16,13)=TNOW,2;
;   ACT,,AL;
;   ACT,,SY13;
;
;
;
;
;
;
;   END;
;
FIN;
```

*APPENDIX A*

## 2. Table 3: Contents of ATTRIBUTES

Attribute 1 = # of resource used

Attribute 2 = Load volume of current run

Attribute 3 = # of logs in current run & calculated processing time per  
tree

Attribute 4 = TNOW

Attribute 5 = # of current Process

Attribute 6 = # of loading resource used

Attribute 7 = Flag last entity

*APPENDIX A***3. Table 4: Contents of XX(i) variables**

XX-VARIABLES

XX ( 1) = HELP VARIABLE FOR CALCULATIONS  
 XX ( 2) = HELP VARIABLE FOR CALCULATIONS  
 XX ( 3) = HELP VARIABLE FOR CALCULATIONS  
 XX ( 4) = HOW MANY CU FT TO BE HARVESTED  
 XX ( 5) = INDEXING FORTAN USERFUNCTIONS  
 XX ( 6) = PROCESSING TIME FOR LOADING FUNCTION  
 XX ( 7) = INVENTORY MARK FOR CALCULATING INVENTORY  
           INCREASE DISTRIBUTION FTCT  
 XX ( 8) = FLAG FINAL TRAPO ENDED  
 XX ( 9) = FLAG CHIPPING PROCESS ENDED  
 XX (10) = TIME DELAY PARAMETER  
 XX (11) =  
 XX (12) =  
 XX (13) =  
 XX (14) =  
 XX (15) =  
 XX (16) = SUM CU FT PROCESSED PROCESS 1  
 XX (17) = SUM CU FT PROCESSED PROCESS 2  
 XX (18) = SUM CU FT PROCESSED PROCESS 3  
 XX (19) = SUM CU FT PROCESSED PROCESS 4  
 XX (20) = SUM CU FT PROCESSED PROCESS 5  
 XX (21) = SUM CU FT PROCESSED PROCESS 6  
 XX (22) = SUM CU FT PROCESSED PROCESS 7  
 XX (23) = SUM CU FT PROCESSED PROCESS 8  
 XX (24) = SUM CU FT PROCESSED PROCESS 9  
 XX (25) = SUM CU FT PROCESSED PROCESS 10  
 XX (26) = SUM CU FT PROCESSED SORTING  
 XX (27) = SUM CU FT PROCESSED CHIPPING  
 XX (28) = SUM CU FT PROCESSED FINAL TRANSPORT  
 XX (29) = INVENTORY PROCESS 2  
 XX (30) = INVENTORY PROCESS 3  
 XX (31) = INVENTORY PROCESS 4  
 XX (32) = INVENTORY PROCESS 5  
 XX (33) = INVENTORY PROCESS 6  
 XX (34) = INVENTORY PROCESS 7  
 XX (35) = INVENTORY PROCESS 8  
 XX (36) = INVENTORY PROCESS 9  
 XX (37) = INVENTORY PROCESS 10  
 XX (38) = INVENTORY SORTING  
 XX (39) = INVENTORY CHIPPING  
 XX (40) = INVENTORY FINAL TRANSPORT  
 XX (41) = MINIMUM INVENTORY LEVEL PROCESS 2  
 XX (42) = MINIMUM INVENTORY LEVEL PROCESS 3  
 XX (43) = MINIMUM INVENTORY LEVEL PROCESS 4  
 XX (44) = MINIMUM INVENTORY LEVEL PROCESS 5  
 XX (45) = MINIMUM INVENTORY LEVEL PROCESS 6  
 XX (46) = MINIMUM INVENTORY LEVEL PROCESS 7  
 XX (47) = MINIMUM INVENTORY LEVEL PROCESS 8  
 XX (48) = MINIMUM INVENTORY LEVEL PROCESS 9

XX (49) = MINIMUM INVENTORY LEVEL PROCESS 1Ø  
 XX (50) = MINIMUM INVENTORY LEVEL SORTING  
 XX (51) = MINIMUM INVENTORY LEVEL CHIPPING  
 XX (52) = MINIMUM INVENTORY LEVEL FINAL TRANSPORT  
 XX (53) = MAXIMUM INVENTORY LEVEL PROCESS 2  
 XX (54) = MAXIMUM INVENTORY LEVEL PROCESS 3  
 XX (55) = MAXIMUM INVENTORY LEVEL PROCESS 4  
 XX (56) = MAXIMUM INVENTORY LEVEL PROCESS 5  
 XX (57) = MAXIMUM INVENTORY LEVEL PROCESS 6  
 XX (58) = MAXIMUM INVENTORY LEVEL PROCESS 7  
 XX (59) = MAXIMUM INVENTORY LEVEL PROCESS 8  
 XX (60) = MAXIMUM INVENTORY LEVEL PROCESS 9  
 XX (61) = MAXIMUM INVENTORY LEVEL PROCESS 1Ø  
 XX (62) = MAXIMUM INVENTORY LEVEL SORTING  
 XX (63) = MAXIMUM INVENTORY LEVEL CHIPPING  
 XX (64) = MAXIMUM INVENTORY LEVEL FINAL TRANSPORT  
 XX (65) = STARTUP-INVENTORY LEVEL MINIMUM PROCESS 2  
 XX (66) = STARTUP-INVENTORY LEVEL MINIMUM PROCESS 3  
 XX (67) = STARTUP-INVENTORY LEVEL MINIMUM PROCESS 4  
 XX (68) = STARTUP-INVENTORY LEVEL MINIMUM PROCESS 5  
 XX (69) = STARTUP-INVENTORY LEVEL MINIMUM PROCESS 6  
 XX (70) = STARTUP-INVENTORY LEVEL MINIMUM PROCESS 7  
 XX (71) = STARTUP-INVENTORY LEVEL MINIMUM PROCESS 8  
 XX (72) = STARTUP-INVENTORY LEVEL MINIMUM PROCESS 9  
 XX (73) = STARTUP-INVENTORY LEVEL MINIMUM PROCESS 1Ø  
 XX (74) = STARTUP-INVENTORY LEVEL MINIMUM SORTING  
 XX (75) = STARTUP-INVENTORY LEVEL MINIMUM CHIPPING  
 XX (76) = STARTUP-INVENTORY LEVEL MINIMUM FINAL TRANSPORT  
 XR (77) = STARTUP-INVENTORY LEVEL MAXIMUM PROCESS 2  
 XX (78) = STARTUP-INVENTORY LEVEL MAXIMUM PROCESS 3  
 XX (79) = STARTUP-INVENTORY LEVEL MAXIMUM PROCESS 4  
 XX (80) = STARTUP-INVENTORY LEVEL MAXIMUM PROCESS 5  
 XX (81) = STARTUP-INVENTORY LEVEL MAXIMUM PROCESS 6  
 XX (82) = STARTUP-INVENTORY LEVEL MAXIMUM PROCESS 7  
 XX (83) = STARTUP-INVENTORY LEVEL MAXIMUM PROCESS 8  
 XX (84) = STARTUP-INVENTORY LEVEL MAXIMUM PROCESS 9  
 XX (85) = STARTUP-INVENTORY LEVEL MAXIMUM PROCESS 1Ø  
 XX (86) = STARTUP-INVENTORY LEVEL MAXIMUM SORTING  
 XX (87) = STARTUP-INVENTORY LEVEL MAXIMUM CHIPPING  
 XX (88) = STARTUP-INVENTORY LEVEL MAXIMUM FINAL TRANSPORT  
 XX (89) = STARTUP-INVENTORY LEVEL FOR PROCESS 2  
 XX (90) = STARTUP-INVENTORY LEVEL FOR PROCESS 3  
 XX (91) = STARTUP-INVENTORY LEVEL FOR PROCESS 4  
 XX (92) = STARTUP-INVENTORY LEVEL FOR PROCESS 5  
 XX (93) = STARTUP-INVENTORY LEVEL FOR PROCESS 6  
 XX (94) = STARTUP-INVENTORY LEVEL FOR PROCESS 7  
 XX (95) = STARTUP-INVENTORY LEVEL FOR PROCESS 8  
 XX (96) = STARTUP-INVENTORY LEVEL FOR PROCESS 9  
 XX (97) = STARTUP-INVENTORY LEVEL FOR PROCESS 1Ø  
 XX (98) = STARTUP-INVENTORY LEVEL FOR SORTING  
 XX (99) = STARTUP-INVENTORY LEVEL FOR CHIPPING  
 XX (100) = STARTUP-INVENTORY LEVEL FOR FINAL TRANSPORT

*APPENDIX A*

## 4. Table 5: ARRAY description

## ARRAY DESCRIPTION

<u>ARRAY</u> <u>row #</u>	Description
1	Average process. time per tree / machine types
2	Constant time per load / machine type
3	Constant time per one way haul / machine type
4	# of loader to use / process
5	# of material distribution / process
6	# of machines / machine type
7	Used for process #11, sorting (see next page)
8	machine load capacity / machine type
9	Time delays / process; 0=build in, 1=USERF
10	Cumulated productive machine hrs / machine type
11	Cum. inventory downtime hrs minimum / process
12	Cum. Inv. downtime hrs maximum / process
13	Used for process #12, chipping
14	
15	Flag process is activated 0=no, 1=yes, 2= ended 3= ended & statistics / process
16	Start time process / process
17	Start invent. downtime (temp.buffer) / process
18	Cum. machine breakdown hrs / machine type
19	Flag process down because of minimum inv.
20	Flag process down because of maximum inv.
21	Fixed costs per scheduled hr. / machine type
22	Variable cost per productive hr. / machine type
23	# of the proceeding process / process
24	# of the preceeding process / process
25	Cum. statistics for complete system stats
26	Inventory in transit / process

## ARRAY line 7, Process #11, sorting

ARRAY line 7 column	Description
1	Sum route 1
2	Sum route 2
3	Percentage route 1
4	Percentage route 2
5	Proceeding process #, route 1
6	Proceeding process #, route 2
7	Internal inventory, route 1
8	Internal inventory, route 2
9	
10	Sum to move, temp. buffer
11	
12	
13	Flag inventory too high, route 1
14	Flag inventory too high, route 2
15	How much goes route 1, temp. buffer
16	How much goes route 2, temp. buffer
17	
18	Sum productive machine hrs., loader for sorting

*APPENDIX A***5. Table 6: Machines & Processes**

MACHINES & PROCESSES

Machine type	Process #
1	1, Felling
2	1, Felling
3	1, Felling
4	1, Felling
5	2
6	2
7	2
8	3
9	3
10	3
11	4
12	4
13	4
14	5
15	5
16	5
17	6
18	6
19	6
20	7
21	7
22	7
23	8
24	8
25	8
26	9
27	9
28	9
29	10
30	10
31	10
32	Loader
33	Loader
34	Loader
35	Loader
36	Loader
37	12, Chipper type 1
38	12, Chipper type 2
39	12, Primary transportation device
40	12, Secondary transportation device
41	13, Primary transportation device
42	13, Secondary transportation device

*APPENDIX A***6. Initialization of the Network**

### INITIALIZATION OF THE NETWORK

At the beginning of each simulation run, the SLAM processor calls the FORTRAN written function INTLC.FOR (see Appendix B Listing 2). The User is prompted for the filename of the harvesting model created previously with the input front-end and that he wants to simulate (see also section V.B., output front-end). The file is then read into a variable array called USERARR within the COMMON Block USER3 (see Appendix B, Listing 1), that is identical to the local ARRAY block within the SLAM network. Care should be taken, if any additional FORTRAN inserts are made, to maintain the given COMMON Block and variable declarations given in Appendix B, Listing 1 (see also O'Reilly, 1984; Page 3-2 and 3-3). The values stored in USERARR are then copied to the ARRAY within the SLAM network and the XX(1) variables that contain the inventory information are initialized. For a description of the XX(1) variable content, see Appendix A, Listing 3; and for the ARRAY variables see Appendix A, Listing 4.

The model then performs some additional initializations, places the machine entities in their respective subnetworks and starts the first process by releasing the machine entities placed into the AWAIT-node attached to this process.

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3. Listing, INITREAD.FOR .....	144
4. Listing, USERF.FOR .....	150

*APPENDIX B*

## 1. Listing, COMMON Block

```
C
C DEFINE COMMON BLOCK VARIABLE NAMES FOR ALL PROGRAMS:
C -----
C
COMMON/SCOM1/ATRIB(100),DD(100),DDL(100),DTNOW,II,MFA,MSTOP,NCLNR
1,NCRDR,NPRNT,NNRUN,NNSET,NTAPE,SS(100),SSL(100),TNEXT,TNOW,XX(100)
COMMON/USER1/DISARR(8,10),MCHARR(42,4,10),XXLEVEL(7),OUTFLAG
COMMON/USER2/MCHNAMES(52),PROCNames(20),DISTRIBNames(4),FILENAME
1,STSTR,SDSTR,ETSTR,EDSTR
COMMON/USER3/USERARR(26,42),SIMRUN

C
C DEFINE COMMON VARIABLE TYPES FOR ALL PROGRAMS:
C -----
C
REAL*4 ATRIB,DD,DDL,DTNOW
INTEGER*2 II,MFA,MSTOP,NCLNR,NPRNT,NNRUN,NNSET,NTAPE
REAL*4 SS,SSL,TNEXT,TNOW,XX
REAL*4 DISARR,MCHARR
REAL*4 USERARR,SIMRUN
INTEGER*2 XXLEVEL,OUTFLAG
CHARACTER*20 MCHNAMES,PROCNames,DISTRIBNames,FILENAME
CHARACTER*10 STSTR,SDSTR,ETSTR,EDSTR

C
C
```

*APPENDIX B*

## 2. Listing, INTCL.FOR





```

C
C
100 WRITE(*,101)
101 FORMAT(5X,
1'          BEGIN OF SIMULATION'/5X,
2'          -----'/5X,
3'THIS FUNCTION READS A PREVIOUSLY DEFINED MODEL INTO THE SLAM-'/5X,
4'NETWORK AND SIMULATES IT. ',///)
WRITE(*,'(7X,A\)' 'DO YOU WISH TO CONTINUE (Y/N) ? [Y]----> '
READ (*,'(A1)' ) CHRANSWER
IF (CHRANSWER.EQ.'N') THEN
    XX(1)=0
    WRITE(*,102)
102 FORMAT(///10X'!!!! BYE-BYE, SEE YOU AGAIN !!!!!'/
1'          10X'          >>> L O G S I M <<<'///)
    STOP ' '
ELSE
    CONTINUE
ENDIF
C
C
150 CALL INITREAD
C
C
DO 420 INDEX1=1,3,1
DO 410 INDEX2=1,42,1
    F1NUM=USERARR(INDEX1,INDEX2)
    CALL PUTARY(INDEX1,INDEX2,F1NUM)
410 CONTINUE
420 CONTINUE
DO 440 INDEX1=4,5,1
DO 430 INDEX2=1,13,1
    F1NUM=USERARR(INDEX1,INDEX2)
    CALL PUTARY(INDEX1,INDEX2,F1NUM)
430 CONTINUE
440 CONTINUE
DO 450 INDEX1=1,42,1
    F1NUM=USERARR(6,INDEX1)
    CALL PUTARY(6,INDEX1,F1NUM)
450 CONTINUE
DO 460 INDEX1=1,18,1
    F1NUM=USERARR(7,INDEX1)
    CALL PUTARY(7,INDEX1,F1NUM)
460 CONTINUE
DO 480 INDEX1=8,10,1
DO 470 INDEX2=1,42,1
    F1NUM=USERARR(INDEX1,INDEX2)
    CALL PUTARY(INDEX1,INDEX2,F1NUM)
470 CONTINUE

```

```
480 CONTINUE
DO 483 INDEX1=11,12,1
DO 482 INDEX2=1,13,1
F1NUM=USERARR(INDEX1,INDEX2)
CALL PUTARY(INDEX1,INDEX2,F1NUM)
482 CONTINUE
483 CONTINUE
DO 485 INDEX1=13,14,1
DO 484 INDEX2=1,2,1
F1NUM=USERARR(INDEX1,INDEX2)
CALL PUTARY(INDEX1,INDEX2,F1NUM)
484 CONTINUE
485 CONTINUE
DO 487 INDEX1=15,17,1
DO 486 INDEX2=1,13,1
F1NUM=USERARR(INDEX1,INDEX2)
CALL PUTARY(INDEX1,INDEX2,F1NUM)
486 CONTINUE
487 CONTINUE
DO 488 INDEX2=1,42,1
F1NUM=USERARR(18,INDEX2)
CALL PUTARY(18,INDEX2,F1NUM)
488 CONTINUE
DO 491 INDEX1=19,20,1
DO 490 INDEX2=1,13,1
F1NUM=USERARR(INDEX1,INDEX2)
CALL PUTARY(INDEX1,INDEX2,F1NUM)
490 CONTINUE
491 CONTINUE
DO 500 INDEX1=21,22,1
DO 499 INDEX2=1,42,1
F1NUM=USERARR(INDEX1,INDEX2)
CALL PUTARY(INDEX1,INDEX2,F1NUM)
499 CONTINUE
500 CONTINUE
DO 520 INDEX1=23,24,1
DO 510 INDEX2=1,13,1
F1NUM=USERARR(INDEX1,INDEX2)
CALL PUTARY(INDEX1,INDEX2,F1NUM)
F2NUM=GETARY(INDEX1,INDEX2)
510 CONTINUE
520 CONTINUE
DO 524 INDEX2=1,6,1
F1NUM=USERARR(25,INDEX2)
CALL PUTARY(25,INDEX2,F1NUM)
524 CONTINUE
DO 526 INDEX1=1,13,1
F1NUM=USERARR(26,INDEX2)
CALL PUTARY(26,INDEX2,F1NUM)
526 CONTINUE
C
C
C
```



```
C
1000 CALL DATE (10,TSTR)
      SDSTR=TSTR
      CALL TIME (10,TSTR)
      STSTR=TSTR
      WRITE (*,*) 'TIME=',STSTR
      WRITE (*,*) 'DATE=',SDSTR
C
C
      XX(1)=1
C
C
C
9998 RETURN
      END
```

*APPENDIX B*

## 3. Listing, INITREAD.FOR



```

CHARACTER*20 CHRANSWER
REAL F1ANSWER,F2ANSWER,F3ANSWER
LOGICAL*4 FILESTATUS

C
C
C FUNCTION INITREAD.FOR, READ-IN THE SIMULATION MODEL AND INITIALIZE ALL VARS
C -----
C
C
C
C INITIALIZATION OF ALL VARIABLES
C -----
C
C
C
C DO 110 INDEX1=1,100,1
  XX(INDEX1)=0.00
110 CONTINUE
C
C DO 114,INDEX1=1,26,1
  DO 112,INDEX2=1,42,1
    USERARR(INDEX1,INDEX2)=0.00
112 CONTINUE
114 CONTINUE
C
C DO 118 INDEX1=1,8,1
  DO 116 INDEX2=1,10,1
    DISARR(INDEX1,INDEX2)=0.00
116 CONTINUE
118 CONTINUE

C
C DO 124 INDEX1=1,42,1
  DO 122 INDEX2=1,4,1
    DO 120 INDEX3=1,10,1
      MCHARR(INDEX1,INDEX2,INDEX3)=0.00
120 CONTINUE
122 CONTINUE
124 CONTINUE
C
C DO 126 INDEX1=1,52,1
  MCHNAMES(INDEX1)=' '
126 CONTINUE
C
C DO 128 INDEX1=1,20,1
  PROCNAMES(INDEX1)=' '
128 CONTINUE
C
C DO 130 INDEX1=1,4,1
  DISTRIBNAMES(INDEX1)=' '
130 CONTINUE
C
C

```

```

C
C CHECK WHICH CURRENT SIMULATION RUN
C -----
C
C     IF (NNRUN.GT.1) GOTO 2070
C
C RETRIEVE THE MODEL FROM DISK DRIVE AND READ VARIABLE VALUES
C -----
C
C
2000 WRITE(*,2002)
2002 FORMAT(///,7X'FILENAME OF MODEL TO BE RETRIEVED? -----> '\)
      READ(*,'(A20)')FILENAME
C
2004 INQUIRE(FILE=FILENAME,EXIST=FILESTATUS)
      IF(.NOT.FILESTATUS) THEN
        WRITE(*,2006)FILENAME
2006  FORMAT(/,7X'!!!! FILE: 'A' DOES NOT EXISTS !!!!!')/
        WRITE(*,'(7X,A,\)')'INPUT NEW FILENAME -----> '
        READ(*,'(A20)')FILENAME
        GOTO 2004
      ELSE
        CONTINUE
      ENDIF
C
C
      WRITE(*,2007)
2007  FORMAT(//10X,'!!!           PLEASE WAIT A MOMENT           !!!')
C
C
20070 OPEN(10,FILE=FILENAME,STATUS='OLD')
      REWIND 10
C
C
      READ(10,'(F8.1)') XX(1)
      READ(10,'(F8.1)') XX(2)
      READ(10,'(F8.1)') XX(3)
      READ(10,'(F8.0)') XX(4)
      READ(10,'(F8.1)') XX(5)
      READ(10,'(F8.1)') XX(6)
      READ(10,'(F8.1)') XX(7)
      READ(10,'(F8.1)') XX(8)
      READ(10,'(F8.1)') XX(9)
      READ(10,'(F8.4)') XX(10)
C
      DO 210 INDEX1=11,100,1
        READ(10,2008) XX(INDEX1)
2008  FORMAT(F8.1)
210  CONTINUE

```

```
C
C
DO 213 INDEX1=1,3,1
DO 212 INDEX2=1,42,1
  READ(10,211) USERARR(INDEX1,INDEX2)
211  FORMAT(F8.4)
212  CONTINUE
213  CONTINUE
C
DO 2130 INDEX1=4,26,1
DO 2120 INDEX2=1,42,1
  READ(10,2110) USERARR(INDEX1,INDEX2)
2110  FORMAT(F8.2)
2120  CONTINUE
2130  CONTINUE
C
C
C
DO 222 INDEX1=1,8,1
DO 220 INDEX2=1,10,1
  READ(10,219) DISARR(INDEX1,INDEX2)
219  FORMAT(F8.2)
220  CONTINUE
222  CONTINUE
C
DO 230 INDEX1=1,42,1
DO 228 INDEX2=1,4,1
DO 226 INDEX3=1,10,1
  READ(10,224) MCHARR(INDEX1,INDEX2,INDEX3)
224  FORMAT(F8.2)
226  CONTINUE
228  CONTINUE
230  CONTINUE
C
DO 234 INDEX1=1,52,1
  READ(10,232) MCHNAMES(INDEX1)
232  FORMAT(A)
234  CONTINUE
C
DO 238 INDEX1=1,20,1
  READ(10,236) PROCNAMES(INDEX1)
236  FORMAT(A)
238  CONTINUE
C
DO 242 INDEX1=1,4,1
  READ(10,240) DISTRIBNAMES(INDEX1)
240  FORMAT(A)
242  CONTINUE
C
REWIND 10
CLOSE(10,STATUS='KEEP')
```

```
C
C
C
  WRITE(*,300)
300  FORMAT(//,10X,
  1'!!! MODEL HAS BEEN SUCCESSFULLY RETRIEVED !!!')
C
C
9998 RETURN
  END
```

*APPENDIX B*

## 4. Listing, USERF.FOR



```

      INTEGER*2 N [VALUE]
      END
C
C
C PROGRAM DECLARATION:
C -----
C
C
C      FUNCTION USERF(IPN)
C
C COMMON BLOCK :
C -----
C
C $INCLUDE: 'VARBLOCK.DOC'
C
C DEFINE LOCAL VARIABLES, NAMES & TYPE:
C -----
C
      INTEGER*4 IANSWER, INDEX1, INDEX2, INDEX3, INDEX4, INDEX5
      INTEGER*4 INDEX6, INDEX7, INDEX8, INDEX9, IPN, MARKE
      CHARACTER*20 CHRANSWER
      CHARACTER*10 TSTR
      REAL F1NUM, F2NUM, F3NUM, F4NUM, F5NUM, F6NUM, F7NUM, F8NUM, F9NUM
      REAL F10NUM, F11NUM, F12NUM, F13NUM, F14NUM, F15NUM, F16NUM, F17NUM
      REAL F18NUM, F19NUM, F20NUM, F21NUM, F22NUM, F23NUM, F24NUM, F25NUM
      LOGICAL*4 FILESTATUS
C
C BEGIN PROCESSING:
C -----
C
      IF (XX(5).EQ.101) THEN
          GOTO 1000
      ELSEIF (XX(5).EQ.103) THEN
          GOTO 5000
      ELSEIF (XX(5).EQ.104) THEN
          GOTO 5100
      ELSEIF (XX(5).EQ.105) THEN
          GOTO 5200
      ELSEIF (XX(5).EQ.106) THEN
          GOTO 5300
      ELSEIF (XX(5).EQ.110) THEN
          GOTO 2000
      ELSEIF (XX(5).EQ.111) THEN
          GOTO 2000
      ELSEIF (XX(5).EQ.120) THEN
          GOTO 4000
      ELSEIF (XX(5).EQ.130) THEN
          GOTO 7000
      ELSEIF (XX(5).EQ.131) THEN
          GOTO 7500
      ELSE
          WRITE(*,20) IPN, XX(5)

```

```

20  FORMAT(' !!!!!!! USERFUNCTION '15' IS NOT DEFINED !!!!!',/
1    '          '          XX(5)='F8.3,/,
2    '          '          PRESS RETURN TO CONTINUE')
    USERF=0
    GOTO 9998
    ENDIF
C
C
C
C
C USERF(101), ASSIGN TREE/LOG/PAPER/PULP DISTRIBUTION PARAMETERS
C -----
C
C 1000 USERF=0
C
C GENERAL PROCEDURES
C -----
C
    INDEX9=ATRIB(5)
    INDEX7=0
C
C
C
C
C TESTING & SET FLAG IF PREVIOUS PROCESS ENDED:
C
    IF(ATRIB(5).NE.1) THEN
        INDEX2=GETARY(24,INDEX9)
        INDEX3=GETARY(15,INDEX2)
        F1NUM=GETARY(26,INDEX2)
        IF(INDEX3.LT.2) THEN
            INDEX1=0
        ELSEIF(INDEX3.GE.2.AND.F1NUM.GT.0.001) THEN
            INDEX1=0
        ELSE
            INDEX1=1
        ENDIF
    ELSE
        INDEX1=0
    ENDIF
C
C TESTING IF INVENTORY IS AVAILABLE:
    IF(INDEX9.NE.1) THEN
        INDEX3=XXLEVEL(2)+ATRIB(5)
        F1NUM=XX(INDEX3)
    ELSE
        INDEX3=XXLEVEL(1)+ATRIB(5)
        F1NUM=XX(4)-XX(INDEX3)
    ENDIF
    IF (F1NUM.LE.0) THEN
        ATRIB(2)=0
        ATRIB(3)=0
    
```

```

        RETURN
    ELSE
        CONTINUE
    ENDIF
C
C   GET BATCHSIZE & ROUTE ACCORDINGLY
INDEX6=ATRIB(1)
F2NUM=GETARY(8,INDEX6)
IF(F2NUM.EQ.99999)THEN
    GOTO 1300
ELSE
    CONTINUE
ENDIF
C
C
C   SET BATCHSIZE FOR A NORMAL CAPACITY
C -----
C
C   TESTING IF BATCHSIZE GREATER INVENTORY:
IF(ATRIB(5).EQ.11) THEN
    F2NUM=GETARY(7,10)
ENDIF
F3NUM=F1NUM-F2NUM
IF (ATRIB(5).EQ.1.AND.F3NUM.LT.0) THEN
    F4NUM=F1NUM
    INDEX7=1
ELSEIF (F3NUM.LT.0.AND.INDEX1.EQ.1)THEN
    F4NUM=F1NUM
    INDEX7=1
ELSEIF (F3NUM.GE.0)THEN
    F4NUM=F2NUM
ELSE
    ATRIB(2)=0
    ATRIB(3)=0
    RETURN
ENDIF
C
C   INDEXING THE DISARR-COLUMNS ACCORDING TO DISTRIBUTION SPECIFIED:
1025 INDEX1=GETARY(5,INDEX9)
    IF (INDEX1.EQ.1) THEN
        INDEX2=1
        INDEX3=2
    ELSEIF (INDEX1.EQ.2) THEN
        INDEX2=3
        INDEX3=4
    ELSEIF (INDEX1.EQ.3) THEN
        INDEX2=5
        INDEX3=6
    ELSEIF (INDEX1.EQ.4) THEN
        INDEX2=7
        INDEX3=8

```

```

ELSE
  CONTINUE
ENDIF
C
C SET INITIAL VALUES:
  ATRIB(3)=0
  ATRIB(2)=0
  F5NUM=0
  F6NUM=0
  INDEX4=0
C
C LOOP TO CREATE BATCHSIZE:
C
C F6NUM=CURRENT BATCH SIZE CALCULATED
C F5NUM=TESTING VALUE SUM CUFT
C F4NUM=BATCHSIZE
C F5NUM=SAMPLE
C F2NUM=UPPERBOUND
C F1NUM=LOWERBOUND
C INDEX4=NUMBER OF TREES
C
1050 F5NUM=UNFRM(0.0,100.0,6)
  F1NUM=0
C
  DO 1100 INDEX8=1,10,1
    F2NUM=DISARR(INDEX2,INDEX8)
    IF (F5NUM.GE.F1NUM.AND.F5NUM.LE.F2NUM) THEN
      F5NUM=F5NUM+DISARR(INDEX3,INDEX8)
      INDEX4=INDEX4+1
      GOTO 1200
    ELSE
      F1NUM=F2NUM
    ENDIF
1100 CONTINUE
C
1200 IF (F5NUM.LE.F4NUM) THEN
  F6NUM=F5NUM
  GOTO 1050
ELSEIF (F5NUM.GT.F4NUM) THEN
  ATRIB(2)=F6NUM
  ATRIB(3)=INDEX4-1
ELSE
  CONTINUE
ENDIF
C
  F1NUM=F4NUM-F6NUM
  IF (ATRIB(5).EQ.11) THEN
    CONTINUE
  ELSEIF (F1NUM.GT.0.AND.INDEX7.EQ.1) THEN
    ATRIB(2)=F4NUM
    ATRIB(3)=ATRIB(3)+1

```

```

ELSE
  CONTINUE
ENDIF
C
C
C
RETURN
C
C
C
C
C SET BATCHSIZE FOR CAPACITY=99999. SINGLE TREE
C -----
C
C INDEXING THE DISARR-COLUMNS ACCORDING TO DISTRIBUTION SPECIFIED:
C
1300 INDEX5=INDEX1
INDEX1=GETARY(5,INDEX9)
IF (INDEX1.EQ.1) THEN
  INDEX2=1
  INDEX3=2
ELSEIF (INDEX1.EQ.2) THEN
  INDEX2=3
  INDEX3=4
ELSEIF (INDEX1.EQ.3) THEN
  INDEX2=5
  INDEX3=6
ELSEIF (INDEX1.EQ.4) THEN
  INDEX2=7
  INDEX3=8
ELSE
  CONTINUE
ENDIF
C
C SET INITIAL VALUES:
ATTRIB(3)=0
ATTRIB(2)=0
F5NUM=0
F6NUM=0
C
C LOOP TO CREATE BATCHSIZE:
C
C F5NUM=CACLULATED BATCHSIZE
C F3NUM=SAMPLE
C F2NUM=UPPERBOUND
C F1NUM=LOWERBOUND
C
1350 F3NUM=UNFRM(0.0,100.0,6)
F1NUM=0

```

```

C
DO 1400 INDEX8=1,10,1
  F2NUM=DISARR(INDEX2,INDEX8)
  IF (F3NUM.GE.F1NUM.AND.F3NUM.LE.F2NUM) THEN
    F5NUM=DISARR(INDEX3,INDEX8)
    GOTO 1450
  ELSE
    F1NUM=F2NUM
  ENDIF
1400 CONTINUE
C
C
C TESTING IF BATCHSIZE GREATER INVENTORY:
1450 IF(INDEX9.NE.1) THEN
  INDEX3=XXLEVEL(2)+ATRIB(5)
  F1NUM=XX(INDEX3)
ELSE
  INDEX3=XXLEVEL(1)+ATRIB(5)
  F1NUM=XX(4)-XX(INDEX3)
ENDIF
C
F3NUM=F1NUM-F5NUM
IF (ATRIB(5).EQ.1.AND.F3NUM.LT.0) THEN
  ATRIB(2)=F1NUM
  ATRIB(3)=1
ELSEIF (F3NUM.LT.0.AND.INDEX5.EQ.1)THEN
  ATRIB(2)=F1NUM
  ATRIB(3)=1
ELSEIF (F3NUM.GE.0)THEN
  ATRIB(2)=F5NUM
  ATRIB(3)=1
ELSE
  ATRIB(2)=0
  ATRIB(3)=0
ENDIF
C
C
C
C
C RETURN
C
C
C MACHINE BREAKDOWN, ASSIGNMENT OF THE PARAMETERS
C =====
C
C
2000 INDEX9=ATRIB(1)
IF (MCHARR(INDEX9,1,1).EQ.0) THEN
  USERF=0
  RETURN
ENDIF

```

```

C
  IF (XX(5).EQ.110) THEN
    INDEX8=2
    INDEX7=1
  ELSEIF (XX(5).EQ.111) THEN
    INDEX8=4
    INDEX7=3
  ELSE
    CONTINUE
  ENDIF

C
C
2050 F3NUM=UNFRM(0.0,100.0,6)
    F1NUM=0
C
  DO 2100 INDEX1=1,10,1
    F2NUM=MCHARR(INDEX9,INDEX7,INDEX1)
    IF (F3NUM.GE.F1NUM.AND.F3NUM.LE.F2NUM) THEN
      F5NUM=MCHARR(INDEX9,INDEX8,INDEX1)
      GOTO 2200
    ELSE
      F1NUM=F2NUM
    ENDIF
2100 CONTINUE
C
2200 USERF=F5NUM
    RETURN

C
C
C
C USERFUNCTION TO DISPLAY/PRINTOUT THE SIMULATION RESULTS
C -----
C
C OPEN THE APPROPRIATE OUTPUT DEVICES:
C -----
C
C
4000 USERF=0
C
  IF (ATTRIB(5).EQ.1.AND.OUTFLAG.GT.1) OPEN(15,FILE='LPT1')
C
C
  IF (ATTRIB(5).EQ.1) THEN
    WRITE(*,4050)FILENAME
    IF (OUTFLAG.GT.1) WRITE(15,4050)FILENAME
4050  FORMAT(///,
1 10X,'*****'/,
2 10X,'*                               *'/,
3 10X,'*                               >>> L O G S I M <<<  *'/,
4 10X,'*                               SIMULATION RESULTS  *'/,
5 10X,'*                               *'/,
6 10X,'*****'/,
7 //2X'SIMULATION MODEL USED: ',A,/,2X'*****'/)

```

```

C
CALL DATE (10,TSTR)
WRITE(*,*) ' DATE= ',TSTR
IF (OUTFLAG.GT.1) WRITE(15,*) ' COMPUTER DATE: ',TSTR
CALL TIME (10,TSTR)
WRITE(*,*) ' TIME= ',TSTR
IF (OUTFLAG.GT.1) WRITE(15,*) ' COMPUTER TIME: ',TSTR

C
WRITE(*,4052)NNRUN,SIMRUN
IF(OUTFLAG.GT.1)WRITE(15,4052)NNRUN,SIMRUN
4052 FORMAT(' SIMULATION RUN 'I2' OF 'F3.0)
C
ELSEIF (ATRIB(5).EQ.14) THEN
GOTO 4500
ELSE
CONTINUE
ENDIF

C
C
INDEX9=ATRIB(5)

C
C
WRITE(*,4100) INDEX9,PROCNames(INDEX9)
IF (OUTFLAG.GT.1) WRITE(15,4100)INDEX9,PROCNames(INDEX9)
4100 FORMAT(////,10X,'PROCESS NO.'I2' : ',A/,
1      10X,'-----',/)

C
C
C
F1NUM=GETARY(16,INDEX9)
F2NUM=TNOW
F3NUM=F2NUM-F1NUM
F6NUM=GETARY(11,INDEX9)
F7NUM=GETARY(12,INDEX9)
F0NUM=((F6NUM+F7NUM)/F3NUM)*100

C
IF (INDEX9.EQ.1) THEN
INDEX1=USERARR(6,1)+USERARR(6,2)+USERARR(6,3)+USERARR(6,4)
F9NUM=GETARY(18,1)+GETARY(18,2)+GETARY(18,3)+GETARY(18,4)
F25NUM=GETARY(10,1)
F24NUM=GETARY(10,2)
F23NUM=GETARY(10,3)
F22NUM=GETARY(10,4)
F5NUM=F25NUM+F24NUM+F23NUM+F22NUM
F16NUM=GETARY(10,1)*USERARR(22,1)+
1      GETARY(10,2)*USERARR(22,2)+
2      GETARY(10,3)*USERARR(22,3)+
3      GETARY(10,4)*USERARR(22,4)+
4      USERARR(6,1)*F3NUM*USERARR(21,1)+
5      USERARR(6,2)*F3NUM*USERARR(21,2)+
6      USERARR(6,3)*F3NUM*USERARR(21,3)+
7      USERARR(6,4)*F3NUM*USERARR(21,4)

```

```

F11NUM=0
F12NUM=0
F13NUM=0
F14NUM=0
F15NUM=0
ELSE IF( INDEX9.GE.2.AND.INDEX9.LE.10) THEN
  INDEX5=INDEX9*3-1
  INDEX6=INDEX5+1
  INDEX7=INDEX5+2
  INDEX1=USERARR(6,INDEX5)+USERARR(6,INDEX6)+USERARR(6,INDEX7)
  F9NUM=GETARY(18,INDEX5)+GETARY(18,INDEX6)+GETARY(18,INDEX7)
  F5NUM=GETARY(10,INDEX5)+GETARY(10,INDEX6)+GETARY(10,INDEX7)
  F16NUM=GETARY(10,INDEX5)*USERARR(22,INDEX5)+
1   GETARY(10,INDEX6)*USERARR(22,INDEX6)+
2   GETARY(10,INDEX7)*USERARR(22,INDEX7)+
3   USERARR(6,INDEX5)*F5NUM*USERARR(21,INDEX5)+
4   USERARR(6,INDEX6)*F5NUM*USERARR(21,INDEX6)+
5   USERARR(6,INDEX7)*F5NUM*USERARR(21,INDEX7)
  F11NUM=CCAVG(INDEX9)
  F12NUM=CCMAX(INDEX9)
  F13NUM=CCMIN(INDEX9)
  F14NUM=CCSTD(INDEX9)
  F15NUM=CCNUM(INDEX9)
ELSE IF(INDEX9.EQ.11) THEN
  INDEX4=USERARR(4,11)
  IF(INDEX4.GT.0) THEN
    INDEX1=1
    F5NUM=GETARY(7,18)
    F16NUM=F9NUM*USERARR(21,INDEX4)+F9NUM*USERARR(22,INDEX4)
    F17NUM=F16NUM/F19NUM
  ELSE
    INDEX1=0
    F5NUM=0
    F16NUM=0
    F17NUM=0
  ENDIF
  F4NUM=0
  F9NUM=0
  F10NUM=0
  F20NUM=0
  F18NUM=0
  INDEX8=XXLEVEL(1)+INDEX9
  F19NUM=XX(INDEX8)
  F11NUM=CCAVG(INDEX9)
  F12NUM=CCMAX(INDEX9)
  F13NUM=CCMIN(INDEX9)
  F14NUM=CCSTD(INDEX9)
  F15NUM=CCNUM(INDEX9)
GOTO 4105

```

```

ELSEIF (INDEX9.EQ.12) THEN
  INDEX1=USERARR(6,37)+USERARR(6,39)+USERARR(6,40)
  F9NUM=GETARY(10,37)+GETARY(10,39)+GETARY(10,40)
  F5NUM=GETARY(10,37)+GETARY(10,39)+GETARY(10,40)
  F16NUM=GETARY(10,37)*USERARR(22,37)+
1   GETARY(10,39)*USERARR(22,39)+
2   GETARY(10,40)*USERARR(22,40)+
3   USERARR(6,37)*F3NUM*USERARR(21,37)+
4   USERARR(6,39)*F3NUM*USERARR(21,39)+
5   USERARR(6,40)*F3NUM*USERARR(21,40)
  F11NUM=CCAVG(INDEX9)
  F12NUM=CCMAX(INDEX9)
  F13NUM=CCMIN(INDEX9)
  F14NUM=CCSTD(INDEX9)
  F15NUM=CCNUM(INDEX9)
ELSEIF (INDEX9.EQ.13) THEN
  INDEX1=USERARR(6,41)+USERARR(6,42)
  F9NUM=GETARY(10,41)+GETARY(10,42)
  F5NUM=GETARY(10,41)+GETARY(10,42)
  F16NUM=GETARY(10,41)*USERARR(22,41)+
1   GETARY(10,42)*USERARR(22,42)+
2   USERARR(6,41)*F3NUM*USERARR(21,41)+
3   USERARR(6,42)*F3NUM*USERARR(21,42)
  F11NUM=CCAVG(INDEX9)
  F12NUM=CCMAX(INDEX9)
  F13NUM=CCMIN(INDEX9)
  F14NUM=CCSTD(INDEX9)
  F15NUM=CCNUM(INDEX9)
ELSE
  CONTINUE
ENDIF
C
F4NUM=INDEX1*F3NUM
F10NUM=(F5NUM/F4NUM)*100
F20NUM=((F9NUM+F5NUM)/F4NUM)*100
INDEX8=XXLEVEL(1)+INDEX9
F19NUM=XX(INDEX8)
F17NUM=F16NUM/F19NUM
F18NUM=F16NUM/F4NUM
USERARR(25,1)=USERARR(25,1)+F4NUM
USERARR(25,2)=USERARR(25,2)+F9NUM
USERARR(25,3)=USERARR(25,3)+F5NUM
USERARR(25,4)=USERARR(25,4)+F16NUM
C
C
4105 WRITE(*,4110)F1NUM,F11NUM,F2NUM,F12NUM,F3NUM,F13NUM,F6NUM,F14NUM
IF(OUTFLAG.GT.1) WRITE(15,4110)F1NUM,F11NUM,F2NUM,F12NUM,F3NUM,
1 F13NUM,F6NUM,F14NUM
4110 FORMAT(2X,'TIME BEGIN OF PROCESS   :',E13.7,
1   2X,'AVERAGE INVENTORY             :',E13.7,/,
2   2X,'TIME END OF PROCESS           :',E13.7,
3   2X,'MAXIMUM INVENTORY              :',E13.7,/,
4   2X,'DURATION OF PROCESS            :',E13.7,

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5      2X,'MINIMUM INVENTORY      :',E13.7,/,
6      2X,'TIME INVENTORY TOO LOW :',E13.7,
7      2X,'STD.DEV.INVENTORY      :',E13.7)
WRITE(*,4150)F7NUM,F15NUM,F8NUM,F19NUM,INDEX1,F16NUM,F4NUM,F17NUM
IF(OUTFLAG.GT.1) WRITE(15,4150)F7NUM,F15NUM,F8NUM,F19NUM,INDEX1,
1 F16NUM,F4NUM,F17NUM
4150  FORMAT(2X,'TIME INVENTORY TOO HIGH :',E13.7,
1      2X,'# OF OBSERVATIONS INV.  :',E13.7,/,
2      2X,'% INVENTORY DOWNTIME   :',E13.7,
3      2X,'SUM UNITS PROCESSED    :',E13.7,/,
4      2X,'TOTAL # OF MACHINES    :',I13,
5      2X,'SUM COST OF PROCESS    :',E13.7,/,
6      2X,'SUM SCHEDULED HOURS    :',E13.7,
7      2X,'COST PER UNIT          :',E13.7)
WRITE(*,4200)F9NUM,F18NUM,F5NUM,F10NUM,F20NUM
IF(OUTFLAG.GT.1) WRITE(15,4200)F9NUM,F18NUM,F5NUM,F10NUM,F20NUM
4200  FORMAT(2X,'SUM MACH.BREAKDOWN HOURS:',E13.7,
1      2X,'COST PER SCHEDULED HOUR :',E13.7,/,
2      2X,'SUM PRODUCTIVE HOURS    :',E13.7,/,
3      2X,'% NET UTILIZATION MACH. :',E13.7,/,
4      2X,'% GROSS UTILIZATION MACH:',E13.7,/)

C
C
IF(INDEX9.EQ.1.) THEN
    INDEX4=1
    INDEX3=4
ELSEIF(INDEX9.GT.1.AND.INDEX9.LE.10) THEN
    INDEX4=INDEX9*3-1
    INDEX3=INDEX9*3+1
ELSEIF(INDEX9.EQ.11) THEN
    INDEX4=0
    INDEX3=0
    GOTO 4455
ELSEIF(INDEX9.EQ.12) THEN
    INDEX4=37
    INDEX3=40
ELSEIF(INDEX9.EQ.13) THEN
    INDEX4=41
    INDEX3=42
ELSE
    CONTINUE
ENDIF

C
DO 4450 INDEX2=INDEX4,INDEX3,1
    INDEX1=USERARR(6,INDEX2)
    IF(INDEX1.EQ.0)GOTO 4445
    F4NUM=F3NUM*INDEX1
    F9NUM=GETARY(18,INDEX2)
    F5NUM=GETARY(10,INDEX2)
    F10NUM=(F5NUM/F4NUM)*100
    F20NUM=((F5NUM+F9NUM)/F4NUM)*100
    F16NUM=F5NUM*USERARR(22,INDEX2)+F4NUM*USERARR(21,INDEX2)
    F18NUM=F16NUM/F4NUM

```

```

F16NUM=F16NUM/INDEX1
WRITE(*,4300)INDEX2,MCHNAMES(INDEX2),INDEX1,F16NUM,F4NUM,F18NUM,
1      F9NUM,F10NUM
IF(OUTFLAG.GT.1)WRITE(15,4300)INDEX2,MCHNAMES(INDEX2),INDEX1,
1      F16NUM,F4NUM,F18NUM,F9NUM,F10NUM
4300  FORMAT(//,2X,'MACHINE TYPE 'I2' : ',A./,
1      2X,'-----',//,
2      2X,'TOTAL # OF MACHINES      :',I13,
3      2X,'COST PER MACHINE          :',E13.7/,
4      2X,'SUM SCHEDULED HOURS      :',E13.7,
5      2X,'COST PER SCHEDULED HOUR :',E13.7/,
6      2X,'SUM MACH.BREAKDOWN HOURS :',E13.7,
7      2X,'% NET UTILIZATION MACH. :',E13.7)
WRITE(*,4350)F5NUM,F20NUM
IF(OUTFLAG.GT.1) WRITE(15,4350)F5NUM,F20NUM
4350  FORMAT(
1      2X,'SUM PRODUCTIVE HOURS      :',E13.7,
2      2X,'% GROSS UTILIZATION MACH:',E13.7)
4445  CONTINUE
4450  CONTINUE
C
C
C
4455  RETURN
C
C
C
4500  INDEX1=USERARR(6,32)+USERARR(6,33)+USERARR(6,34)+USERARR(6,35)
1      +USERARR(6,36)
IF(INDEX1.EQ.0)GOTO 4900
WRITE (*,4550)
IF (OUTFLAG.GT.1) WRITE(15,4550)
4550  FORMAT(////,10X,'LOADING DEVICES'/,
1      10X,'-----',//)
C
INDEX1=USERARR(6,32)+USERARR(6,33)+USERARR(6,34)+USERARR(6,35)
1      +USERARR(6,36)
F4NUM=TNOW*INDEX1
F5NUM=GETARY(10,32)+GETARY(10,33)+GETARY(10,34)+GETARY(10,35)
1      +GETARY(10,36)
F9NUM=GETARY(18,32)+GETARY(18,33)+GETARY(18,34)+GETARY(18,35)
1      +GETARY(18,36)
F10NUM=(F5NUM/F4NUM)*100
F20NUM=((F9NUM+F5NUM)/F4NUM)*100
F19NUM=XX(4)
F16NUM=GETARY(10,32)*USERARR(22,32)+GETARY(10,33)*USERARR(22,33)+
1      GETARY(10,34)*USERARR(22,34)+GETARY(10,35)*USERARR(22,35)+
2      GETARY(10,36)*USERARR(22,36)+
3      USERARR(6,32)*F3NUM*USERARR(21,32)+
4      USERARR(6,33)*F3NUM*USERARR(21,33)+
5      USERARR(6,34)*F3NUM*USERARR(21,34)+
6      USERARR(6,35)*F3NUM*USERARR(21,35)+
7      USERARR(6,36)*F3NUM*USERARR(21,36)

```

```

F17NUM=F16NUM/F19NUM
F18NUM=F16NUM/TNOW
C
WRITE(*,4600)INDEX1,F19NUM,F4NUM,F16NUM,F9NUM,F17NUM,F5NUM,F18NUM
IF(OUTFLAG.GT.1)WRITE(15,4600)INDEX1,F19NUM,F4NUM,F16NUM,F9NUM,
1      F17NUM,F5NUM,F18NUM
4600  FORMAT(2X,'TOTAL # OF MACHINES      :',I13,
1      2X,'SUM OF UNITS HARVESTED      :',E13.7/,
2      2X,'SUM SCHEDULED HOURS        :',E13.7,
3      2X,'SUM COST LOADER DEVICES    :',E13.7/,
4      2X,'SUM MACH.BREAKDOWN HOURS: ',E13.7,
5      2X,'COST PER UNIT               :',E13.7/,
6      2X,'SUM PRODUCTIVE HOURS       :',E13.7,
7      2X,'COST PER SCHEDULED HOUR   :',E13.7)
WRITE(*,4650)F10NUM,F20NUM
IF(OUTFLAG.GT.1)WRITE(15,4650)F10NUM,F20NUM
4650  FORMAT(2X,'% NET UTILIZATION MACH. :',E13.7/,
1      2X,'% GROSS UTILIZATION MACH: ',E13.7/)
USERARR(25,1)=USERARR(25,1)+F4NUM
USERARR(25,2)=USERARR(25,2)+F9NUM
USERARR(25,3)=USERARR(25,3)+F5NUM
USERARR(25,4)=USERARR(25,4)+F16NUM
C
INDEX4=32
INDEX3=36
DO 4800 INDEX2=INDEX4,INDEX3,1
  INDEX1=USERARR(6,INDEX2)
  IF (INDEX1.EQ.0)GOTO 4790
  F4NUM=TNOW*INDEX1
  F9NUM=GETARY(10,INDEX2)
  F5NUM=GETARY(10,INDEX2)
  F10NUM=(F5NUM/F4NUM)*100
  F20NUM=((F5NUM+F9NUM)/F4NUM)*100
  F16NUM=F5NUM*USERARR(22,INDEX2)+F4NUM*USERARR(21,INDEX2)
  F18NUM=F16NUM/F4NUM
  F16NUM=F16NUM/INDEX1
  WRITE(*,4700)INDEX2,MCHNAMES(INDEX2),INDEX1,F16NUM,F4NUM,F18NUM,
1      F9NUM,F10NUM
  IF(OUTFLAG.GT.1)WRITE(15,4700)INDEX2,MCHNAMES(INDEX2),INDEX1,
1      F16NUM,F4NUM,F18NUM,F9NUM,F10NUM
4700  FORMAT(//,2X,'MACHINE TYPE 'I2' : ',A,/,
1      2X,'-----',//,
2      2X,'TOTAL # OF MACHINES      :',I13,
3      2X,'COST PER MACHINE          :',E13.7/,
4      2X,'SUM SCHEDULED HOURS      :',E13.7,
5      2X,'COST PER SCHEDULED HOUR :',E13.7/,
6      2X,'SUM MACH.BREAKDOWN HOURS: ',E13.7,
7      2X,'% NET UTILIZATION MACH. :',E13.7)
WRITE(*,4750)F5NUM,F20NUM
IF(OUTFLAG.GT.1)WRITE(15,4750)F5NUM,F20NUM
4750  FORMAT(2X,'SUM PRODUCTIVE HOURS :',E13.7,
1      2X,'% GROSS UTILIZATION MACH: ',E13.7)
4790  CONTINUE

```

```

4800 CONTINUE
C
C
C
C
C
4900 WRITE (*,4910)
      IF (OUTFLAG.GT.1) WRITE(15,4910)
4910 FORMAT(////,10X,'COMPLETE HARVESTING SYSTEM STATISTICS',
1         10X,'-----+-----',//)
C
      CALL DATE (10,TSTR)
      EDSTR=TSTR
      CALL TIME (10,TSTR)
      ETSTR=TSTR
      WRITE(*,4920) SDSTR,STSTR,EDSTR,ETSTR
      IF (OUTFLAG.GT.1) WRITE(15,4920) SDSTR,STSTR,EDSTR,ETSTR
4920 FORMAT(2X,'COMPUTER TIME START SIMULATION   DATE: ',A,
1 3X,'TIME: ',A,/,
2 2X,'COMPUTER TIME END SIMULATION   DATE: ',A,
3 3X,'TIME: ',A,/)
      WRITE(*,4921)NNRUN,SIMRUN
      IF (OUTFLAG.GT.1)WRITE(15,4921)NNRUN,SIMRUN
4921  FORMAT(' SIMULATION RUN '12' OF 'F3.0)
C
      F1NUM=0
      F2NUM=TNOW
      INDEX1=0
      DO 4930 INDEX8=1,42,1
        INDEX1=INDEX1+USERARR(6,INDEX8)
4930 CONTINUE
      F4NUM=USERARR(25,1)
      F9NUM=USERARR(25,2)
      F5NUM=USERARR(25,3)
      F10NUM=(F5NUM/F4NUM)*100
      F20NUM=((F5NUM+F9NUM)/F4NUM)*100
      F19NUM=XX(4)
      F16NUM=USERARR(25,4)
      F17NUM=F16NUM/F19NUM
      F18NUM=F16NUM/F2NUM
C
      WRITE(*,4935)F1NUM,F2NUM
      IF (OUTFLAG.GT.1) WRITE(15,4935)F1NUM,F2NUM
4935 FORMAT(2X,'BEGIN OF HARVESTING   :',E13.7,
1 2X,'END OF HARVESTING   :',E13.7)
      WRITE(*,4940)INDEX1,F19NUM,F4NUM,F16NUM,F9NUM,F17NUM,F5NUM,F18NUM
      IF (OUTFLAG.GT.1) WRITE(15,4940)INDEX1,F19NUM,F4NUM,F16NUM,F9NUM,
1 F17NUM,F5NUM,F18NUM
4940 FORMAT(2X,'TOTAL # OF MACHINES   :',I13,
1 2X,'SUM OF UNITS HARVESTED   :',E13.7,/,
2 2X,'SUM SCHEDULED HOURS   :',E13.7,
3 2X,'SUM COST OF SYSTEM   :',E13.7,/,
4 2X,'SUM MACH.BREAKDOWN HOURS: ',E13.7,

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```

5      2X,'COST PER UNIT          :',E13.7,/,
6      2X,'SUM PRODUCTIVE HOURS  :',E13.7,
7      2X,'COST PER SYSTEM HOUR  :',E13.7)
C
C
C
      WRITE(*,4950)F10NUM,F20NUM,NNRUN,SIMRUN
      IF(OUTFLAG.GT.1) WRITE(15,4950)F10NUM,F20NUM,NNRUN,SIMRUN
4950  FORMAT(2X,'% NET UTILIZATION MACH. :',E13.7,/,
1      2X,'% GROSS UTILIZATION MACH:',E13.7,////,
2      2X,'----- END OF RUN #'I2' OF 'F3.0,
3      '-----',///)
C
      IF(OUTFLAG.GT.1)CLOSE(15)
C
C
C
C
C
C
C
C
C
      IF (NNRUN.EQ.SIMRUN) THEN
        STOP ' '
      ELSE
        CONTINUE
      ENDIF
C
C
C
C
      RETURN
C
C
C
C
      USERFUNCTION TO RECORD OBSERVATIONS ON THE INVENTORIES
C -----
C
C
5000  USERF=0
      IF (ATRIB(5).EQ.1) RETURN
C
      INDEX1=ATRIB(5)
      INDEX2=XXLEVEL(2)+ATRIB(5)
      CALL COLCT(XX(INDEX2),INDEX1)
      RETURN
C
5100  USERF=0
      INDEX3=ATRIB(5)
      INDEX1=GETARY(23,INDEX3)
      INDEX2=XXLEVEL(2)+INDEX1
      CALL COLCT(XX(INDEX2),INDEX1)
      RETURN

```

```

C
5200 USERF=0
      INDEX1=USERARR(7,5)
      INDEX2=XXLEVEL(2)+INDEX1
      CALL COLCT(XX(INDEX2),INDEX1)
      RETURN
C
5300 USERF=0
      INDEX1=USERARR(7,6)
      INDEX2=XXLEVEL(2)+INDEX1
      CALL COLCT(XX(INDEX2),INDEX1)
      RETURN
C
C
C
C
C USERFUNCTION 160: CALUCALTE INVENTORY TO MOVE ROUTE 1 & ROUTE 2 DISTRIBUTION
C -----
C
C
7000 USERF=0
C
C
C CALCULATE THE CURRENT INVENTORY
C -----
C
      INDEX1=XXLEVEL(2)+11
      F1NUM=XX(INDEX1)-XX(7)
      XX(7)=XX(INDEX1)
      IF (F1NUM.GT.0) THEN
        F2NUM=F1NUM*USERARR(7,3)/100
        F3NUM=GETARY(7,7)+F2NUM
        CALL PUTARY(7,7,F3NUM)
        F4NUM=F1NUM*USERARR(7,4)/100
        F5NUM=GETARY(7,8)+F4NUM
        CALL PUTARY(7,8,F5NUM)
      ELSE
        CONTINUE
      ENDIF
C
C
C CALCULATING THE INVENTORY TO MOVE ROUTE 1
C -----
C
      INDEX1=USERARR(7,5)
      INDEX2=USERARR(7,5)+XXLEVEL(2)
      F1NUM=XX(INDEX2)
      INDEX3=USERARR(7,5)+XXLEVEL(4)
      F2NUM=XX(INDEX3)
      F3NUM=F2NUM-F1NUM
      F4NUM=GETARY(7,7)

```

```

C
  IF(F1NUM.GT.F2NUM) THEN
    USERARR(7,15)=0
  ELSEIF (F3NUM.GT.F4NUM) THEN
    USERARR(7,15)=F4NUM
  ELSE
    USERARR(7,15)=F3NUM
  ENDIF

C
C
C CALCULATING THE INVENTORY TO MOVE ROUTE 2
C -----
C
  INDEX1=USERARR(7,6)
  INDEX2=USERARR(7,6)+XXLEVEL(2)
  F1NUM=XX(INDEX2)
  INDEX3=USERARR(7,6)+XXLEVEL(4)
  F2NUM=XX(INDEX3)
  F3NUM=F2NUM-F1NUM
  F4NUM=GETARY(7,8)

C
  IF(F1NUM.GT.F2NUM) THEN
    USERARR(7,16)=0
  ELSEIF (F3NUM.GT.F4NUM) THEN
    USERARR(7,16)=F4NUM
  ELSE
    USERARR(7,16)=F3NUM
  ENDIF

C
C
C CALCULATE SUM TO MOVE
C -----
C
C TEST IF PREVIOUS PROCESS ENDED
C
  INDEX2=USERARR(24,11)
  INDEX3=GETARY(15,INDEX2)
  F1NUM=GETARY(26,INDEX2)
  IF (INDEX3.LT.2) THEN
    INDEX4=0
  ELSEIF (INDEX3.GE.2.AND.F1NUM.GT.0.001) THEN
    INDEX4=0
  ELSE
    INDEX4=1
  ENDIF

C
  F1NUM=USERARR(7,15)
  F2NUM=USERARR(7,16)
  F3NUM=F1NUM+F2NUM
  INDEX1=USERARR(4,11)
  IF(INDEX1.GT.0)F4NUM=USERARR(8,INDEX1)

```

```

C
IF(F3NUM.EQ.0) THEN
  ATRIB(2)=0
  ATRIB(6)=0
  ATRIB(7)=0
  CALL PUTARY(7,10,0)
  CALL PUTARY(7,15,0)
  CALL PUTARY(7,16,0)
ELSEIF(INDEX1.GT.0.AND.F4NUM.GT.F3NUM.AND.INDEX4.EQ.0)THEN
  ATRIB(2)=0
  ATRIB(6)=0
  ATRIB(7)=0
  CALL PUTARY(7,10,0)
  CALL PUTARY(7,15,0)
  CALL PUTARY(7,16,0)
ELSE
  ATRIB(2)=F3NUM
  ATRIB(6)=F1NUM
  ATRIB(7)=F2NUM
  CALL PUTARY(7,10,F3NUM)
  CALL PUTARY(7,15,F1NUM)
  CALL PUTARY(7,16,F2NUM)
  F15NUM=GETARY(7,7)
  F16NUM=GETARY(7,8)
  F15NUM=F15NUM-F1NUM
  F16NUM=F16NUM-F2NUM
  CALL PUTARY(7,7,F15NUM)
  CALL PUTARY(7,8,F16NUM)
  INDEX1=XXLEVEL(2)+11
  XX(INDEX1)=XX(INDEX1)-F3NUM
  XX(7)=XX(INDEX1)
ENDIF
C
C
C
INDEX1=USERARR(4,11)
IF (INDEX1.EQ.0) THEN
  RETURN
ELSE
  CONTINUE
ENDIF
C
C
C SET AMOUNT OF TREES ACCORDING TO DESIRED DISTRIBUTION
C -----
C
C
F4NUM=F3NUM
F20NUM=F3NUM

```

```

C
C INDEXING THE DISARR-COLUMNS ACCORDING TO DISTRIBUTION SPECIFIED:
7025 INDEX1=GETARY(5,11)
      IF (INDEX1.EQ.1) THEN
          INDEX2=1
          INDEX3=2
      ELSEIF (INDEX1.EQ.2) THEN
          INDEX2=3
          INDEX3=4
      ELSEIF (INDEX1.EQ.3) THEN
          INDEX2=5
          INDEX3=6
      ELSEIF (INDEX1.EQ.4) THEN
          INDEX2=7
          INDEX3=8
      ELSE
          CONTINUE
      ENDIF
C
C SET INITIAL VALUES:
      ATRIB(3)=0
      ATRIB(2)=0
      F5NUM=0
      F6NUM=0
      INDEX4=0
C
C LOOP TO CREATE BATCHSIZE:
C
C F6NUM=CURRENT BATCH SIZE CALCULATED
C F5NUM=TESTING VALUE SUM CUFT
C F4NUM=BATCHSIZE
C F3NUM=SAMPLE
C F2NUM=UPPERBOUND
C F1NUM=LOWERBOUND
C INDEX4=NUMBER OF TREES
C
7050 F3NUM=UNFRM(0.0,100.0,6)
      F1NUM=0
C
      DO 7100 INDEX8=1,10,1
          F2NUM=DISARR(INDEX2,INDEX8)
          IF (F3NUM.GE.F1NUM.AND.F3NUM.LE.F2NUM) THEN
              F5NUM=F5NUM+DISARR(INDEX3,INDEX8)
              INDEX4=INDEX4+1
              GOTO 7200
          ELSE
              F1NUM=F2NUM
          ENDIF
7100 CONTINUE
C
7200 IF (F5NUM.LE.F4NUM) THEN
          F6NUM=F5NUM
          GOTO 7050

```

```
ELSE
  ATRIB(2)=F20NUM
  ATRIB(3)=INDEX4-1
ENDIF
C
C
  RETURN
C
C
C
C
C
C USER FUNCTION TO DISPLAY THE AMOUNT HARVESTED
C -----
C
C
C
7500 USERF=0
  CALL TIME (10,TSTR)
  WRITE(*,7510)NNRUN,XX(15),TSTR,TNOW
7510 FORMAT(2X,' RUN #'12,' AMOUNT HARVESTED:'E13.7' TIME:'A,
1      ' TNOW:'E13.7)
C
C
  RETURN
C
C
C
C
9998 RETURN
C
C
  END
```

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*APPENDIX C*

## 1. Example session, LOGSIM

## S L A M I I

Version 3.0

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P r i t s k e r & A s s o c i a t e s , I N C .

P . O . B o x 2 4 1 3

W e s t L a f a y e t t e , I N 4 7 9 0 6

Enter file name of translated model:HARVEST.TRA

```
*****
*
*           >>> L O G S I M <<<
*      M E C H A N I Z E D L O G H A R V E S T I N G S I M U L A T O R
*           S I M U L A T I O N M O D U L E
*
*****
```

BEGIN OF SIMULATION

\*\*\*\*\*

THIS FUNCTION READS A PREVIOUSLY DEFINED MODEL INTO THE SLAM-NETWORK AND SIMULATES IT.

DO YOU WISH TO CONTINUE (Y/N) ? [Y]-----> Y

FILENAME OF MODEL TO BE RETRIEVED? -----> PTEST10.MOD

!!! PLEASE WAIT A MOMENT !!!

!!! MODEL HAS BEEN SUCCESSFULLY RETRIEVED !!!

SIMULATION RESULTS SHOULD BE ROUTED TO:

SCREEN = 1

SCREEN & PRINTER = 2

PLEASE ENTER CHOICE -----> 1

HOW MANY SIMULATION RUNS DO YOU WANT?

THE PRESET MAXIMUM IS 10.

ENTER NUMBER OF RUNS [1]-----> 1

PLEASE HIT >RETURN< TO START THE SIMULATION

-----  
TIME=22:28:44

DATE=06-01-87

## \*\*INTERMEDIATE RESULTS\*\*

```

RUN / 1 AMOUNT HARVESTED: .1000000E+01 TIME:22:28:44 TNOW: .2000000E+01
RUN / 1 AMOUNT HARVESTED: .2000000E+01 TIME:22:28:44 TNOW: .3000000E+01
RUN / 1 AMOUNT HARVESTED: .3000000E+01 TIME:22:28:45 TNOW: .4000000E+01
RUN / 1 AMOUNT HARVESTED: .4000000E+01 TIME:22:28:45 TNOW: .5000000E+01
RUN / 1 AMOUNT HARVESTED: .5000000E+01 TIME:22:28:45 TNOW: .6000000E+01
RUN / 1 AMOUNT HARVESTED: .6000000E+01 TIME:22:28:45 TNOW: .7000000E+01
RUN / 1 AMOUNT HARVESTED: .7000000E+01 TIME:22:28:45 TNOW: .8000000E+01
RUN / 1 AMOUNT HARVESTED: .8000000E+01 TIME:22:28:45 TNOW: .9000000E+01
RUN / 1 AMOUNT HARVESTED: .9000000E+01 TIME:22:28:46 TNOW: .1000000E+02
RUN / 1 AMOUNT HARVESTED: .1000000E+02 TIME:22:28:46 TNOW: .1100000E+02
RUN / 1 AMOUNT HARVESTED: .1100000E+02 TIME:22:28:46 TNOW: .1200000E+02
RUN / 1 AMOUNT HARVESTED: .1200000E+02 TIME:22:28:46 TNOW: .1300000E+02
RUN / 1 AMOUNT HARVESTED: .1300000E+02 TIME:22:28:46 TNOW: .1400000E+02
RUN / 1 AMOUNT HARVESTED: .1400000E+02 TIME:22:28:46 TNOW: .1500000E+02

```

```

*****
*
*           >>> LOG SIM <<<
*           SIMULATION RESULTS
*
*****

```

SIMULATION MODEL USED: PTEST10.MOD

\*\*\*\*\*

DATE= 06-01-87

TIME= 22:28:52

SIMULATION RUN 1 OF 1.

PROCESS NO. 1 : felling

\*\*\*\*\*

```

TIME BEGIN OF PROCESS : .0000000E+00 AVERAGE INVENTORY : .0000000E+00
TIME END OF PROCESS   : .5000000E+02 MAXIMUM INVENTORY   : .0000000E+00
DURATION OF PROCESS   : .5000000E+02 MINIMUM INVENTORY   : .0000000E+00
TIME INVENTORY TOO LOW : .0000000E+00 STD.DEV.INVENTORY   : .0000000E+00
TIME INVENTORY TOO HIGH : .0000000E+00 # OF OBSERVATIONS INV. : .0000000E+00
% INVENTORY DOWNTIME  : .0000000E+00 SUM UNITS PROCESSED : .5000000E+02
TOTAL # OF MACHINES    : 1 SUM COST OF PROCESS : .0000000E+00
SUM SCHEDULED HOURS    : .5000000E+02 COST PER UNIT : .0000000E+00
SUM MACH.BREAKDOWN HOURS : .0000000E+00 COST PER SCHEDULED HOUR : .0000000E+00

```

SUM PRODUCTIVE HOURS : .5000000E+02  
 % NET UTILIZATION MACH. : .1000000E+03  
 % GROSS UTILIZATION MACH: .1000000E+03

MACHINE TYPE 1 :

-----  
 TOTAL # OF MACHINES : 1 COST PER MACHINE : .0000000E+00  
 SUM SCHEDULED HOURS : .5000000E+02 COST PER SCHEDULED HOUR : .0000000E+00  
 SUM MACH.BREAKDOWN HOURS: .0000000E+00 % NET UTILIZATION MACH. : .1000000E+03  
 SUM PRODUCTIVE HOURS : .5000000E+02 % GROSS UTILIZATION MACH: .1000000E+03

RUN # 1 AMOUNT HARVESTED: .4900000E+02 TIME:22:28:52 TNOW: .5000000E+02  
 RUN # 1 AMOUNT HARVESTED: .5000000E+02 TIME:22:28:52 TNOW: .5100000E+02

PROCESS NO.13 : ftrapo

-----  
 TIME BEGIN OF PROCESS : .1000000E+01 AVERAGE INVENTORY : .5000000E+00  
 TIME END OF PROCESS : .5100000E+02 MAXIMUM INVENTORY : .1000000E+01  
 DURATION OF PROCESS : .5000000E+02 MINIMUM INVENTORY : .0000000E+00  
 TIME INVENTORY TOO LOW : .0000000E+00 STD.DEV.INVENTORY : .5025189E+00  
 TIME INVENTORY TOO HIGH : .0000000E+00 # OF OBSERVATIONS INV. : .1000000E+03  
 % INVENTORY DOWNTIME : .0000000E+00 SUM UNITS PROCESSED : .5000000E+02  
 TOTAL # OF MACHINES : 1 SUM COST OF PROCESS : .0000000E+00  
 SUM SCHEDULED HOURS : .5000000E+02 COST PER UNIT : .0000000E+00  
 SUM MACH.BREAKDOWN HOURS: .0000000E+00 COST PER SCHEDULED HOUR : .0000000E+00  
 SUM PRODUCTIVE HOURS : .5000000E+02  
 % NET UTILIZATION MACH. : .1000000E+03  
 % GROSS UTILIZATION MACH: .1000000E+03

MACHINE TYPE 41 : truck

-----  
 TOTAL # OF MACHINES : 1 COST PER MACHINE : .0000000E+00  
 SUM SCHEDULED HOURS : .5000000E+02 COST PER SCHEDULED HOUR : .0000000E+00  
 SUM MACH.BREAKDOWN HOURS: .0000000E+00 % NET UTILIZATION MACH. : .1000000E+03  
 SUM PRODUCTIVE HOURS : .5000000E+02 % GROSS UTILIZATION MACH: .1000000E+03

## COMPLETE HARVESTING SYSTEM STATISTICS

-----  
COMPUTER TIME START SIMULATION DATE: 06-01-87 TIME: 22:28:44  
COMPUTER TIME END SIMULATION DATE: 06-01-87 TIME: 22:28:52

SIMULATION RUN 1 OF 1.

BEGIN OF HARVESTING	:	.0000000E+00	END OF HARVESTING	:	.5100000E+02
TOTAL # OF MACHINES	:	2	SUM OF UNITS HARVESTED	:	.5000000E+02
SUM SCHEDULED HOURS	:	.1000000E+03	SUM COST OF SYSTEM	:	.0000000E+00
SUM MACH.BREAKDOWN HOURS	:	.0000000E+00	COST PER UNIT	:	.0000000E+00
SUM PRODUCTIVE HOURS	:	.1000000E+03	COST PER SYSTEM HOUR	:	.0000000E+00
% NET UTILIZATION MACH.	:	.1000000E+03			
% GROSS UTILIZATION MACH.	:	.1000000E+03			

----- END OF RUN # 1 OF 1. -----

*APPENDIX C***2. Example session, FRONTEND.FOR, Readin**

```

*****
*
*          >>> LOGSIM <<<          *
*          INPUT USER-INTERFACE    *
*
*
*****

```

#### M A I N - M E N U

```

-----
DEFINING A MODEL           = 1
PRINT OUT A MODEL         = 2
EDIT A MODEL               = 3
EXIT THE PROGRAM          = 0

```

ENTER CHOICE PLEASE       -----> 1

#### SUBROUTINE READIN

-----

THIS IS THE SUBROUTINE TO DEFINE THE SIMULATION MODEL, LATER USED BY THE SLAM PROCESSOR. THE FOLLOWING DATA IS NECESSARY TO DEFINE A HARVESTING MODEL:

- HARVESTING CONFIGURATION, GENERAL PARAMETERS
- DISTRIBUTION DATA OF THE TREES/LOGS/PULPLOGS/SAWLOGS
- MAXIMUM/MINIMUM DATA OF MATERIAL BUFFERS PER PROCESS
- HOW MANY MACHINES USED PER PROCESS
- MACHINE DATA: TIMES, BREAKDOWN FREQUENCIES, COSTS ETC

DEFAULT VALUES WILL BE GIVEN IN SQUARE BRACKET [ ]. IF YOU WANT TO USE THEM, HIT SPACE BAR AND PRESS RETURN.

DO YOU WISH TO CONTINUE (Y/N) ?   [Y]-----> Y

FIRST PHASE

-----

SPECIFICATION OF GENERAL SYSTEM PARAMETERS

WHAT IS THE FILENAME OF THE MODEL? --->TEST.MOD

HOW MANY CU.FT SHOULD BE HARVESTED? --->20000.

VALUE OF THE TIME DELAY PARAMETER? --->.01

SECOND PHASE

-----

WE NOW ARE GOING TO DEFINE THE MATERIAL FLOW THROUGH THE HARVESTING SYSTEM. FOR EACH PROCESS PLEASE STATE THE PROCESS FROM WHICH THE INCOMING MATERIALS STREAM ORIGINATES AND THE DESTINATION OF THE OUTGOING MATERIAL STREAM. A VALUE OF 0 FOR BOTH QUESTIONS MEANS THAT THE PROCESS IS NOT USED.

(PLEASE HIT RETURN TO CONTINUE)

PROCESS 1:

-----

OUTGOING DESTINATION? --->2

PROCESS 2:

-----

INCOMING ORIGIN? --->1

OUTGOING DESTINATION? --->13

PROCESS 3:

-----

INCOMING ORIGIN? --->  
OUTGOING DESINATION? --->

PROCESS 4:  
-----

INCOMING ORIGIN? --->  
OUTGOING DESINATION? --->

PROCESS 5:  
-----

INCOMING ORIGIN? --->  
OUTGOING DESINATION? --->

PROCESS 6:  
-----

INCOMING ORIGIN? --->  
OUTGOING DESINATION? --->

PROCESS 7:  
-----

INCOMING ORIGIN? --->  
OUTGOING DESINATION? --->

PROCESS 8:  
-----

INCOMING ORIGIN? --->  
OUTGOING DESINATION? --->

PROCESS 9:  
-----

INCOMING ORIGIN? --->  
OUTGOING DESINATION? --->

PROCESS 10:  
-----

INCOMING ORIGIN? --->  
OUTGOING DESINATION? --->

PROCESS 11:  
-----

INCOMING ORIGIN? --->  
OUTGOING DESINATION, ROUTE 1 ? --->  
OUTGOING DESINATION, ROUTE 2 ? --->

PROCESS 12:

-----

INCOMING ORIGIN? --->

PROCESS 13:

-----

INCOMING ORIGIN? --->2

PROCESS #	IN ORIGIN	OUT DESTINATION
1		2.
2	1.	13.
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13	2.	

IS THIS CORRECT? (Y/N) [Y]----->

### THIRD PHASE

-----

NOW WE DEFINE THE CUMULATIVE FREQUENCY DISTRIBUTIONS  
 USED TO DESCRIBE TREES, LOGS ETC..  
 YOU CAN SPECIFY UP TO FOUR DIFFERENT FREQUENCY DISTRIBUTIONS,  
 WITH 10 FREQUENCY CLASSES EACH. YOU HAVE TO SPECIFY AT LEAST  
 ONE CLASS IN ONE DISTRIBUTION.  
 !!! DONT FORGET THE DECIMAL POINT FOR INPUT !!!

(PLEASE HIT RETURN TO CONTINUE)

## FREQUENCY DISTRIBUTION NO. 1:

-----

NAME OF THIS DISTRIBUTION ? -----&gt; WHOLE TREES

CLASS 1: CUM.REL.FREQUENCY? [0]---&gt;11.6

CLASS 1: VOLUME CU.FT? [0]---&gt;4.4

CLASS 2: CUM.REL.FREQUENCY? [0]---&gt;29.7

CLASS 2: VOLUME CU.FT? [0]---&gt;9.4

CLASS 3: CUM.REL.FREQUENCY? [0]---&gt;50.4

CLASS 3: VOLUME CU.FT? [0]---&gt;18.

CLASS 4: CUM.REL.FREQUENCY? [0]---&gt;69.9

CLASS 4: VOLUME CU.FT? [0]---&gt;28.3

CLASS 5: CUM.REL.FREQUENCY? [0]---&gt;84.4

CLASS 5: VOLUME CU.FT? [0]---&gt;40.9

CLASS 6: CUM.REL.FREQUENCY? [0]---&gt;93.

CLASS 6: VOLUME CU.FT? [0]---&gt;54.6

CLASS 7: CUM.REL.FREQUENCY? [0]---&gt;97.7

CLASS 7: VOLUME CU.FT? [0]---&gt;70.2

CLASS 8: CUM.REL.FREQUENCY? [0]---&gt;100.

CLASS 8: VOLUME CU.FT? [0]---&gt;92.1

## DISTRIBUTION NO. 1 : WHOLE TREES

-----

CLASS	CUM.REL.FREQ.%	CU.FT
1	11.60	4.40
2	29.70	9.40
3	50.40	18.00
4	69.90	28.30
5	84.40	40.90
6	93.00	54.60
7	97.70	70.20
8	100.00	92.10

DISTRIBUTION OK (Y/N) ? [Y]---->Y

FREQUENCY DISTRIBUTION NO. 2:

-----

NAME OF THIS DISTRIBUTION ? ---->

CLASS 1: CUM.REL.FREQUENCY? [0]--->

CLASS 1: VOLUME CU.FT? [0]--->

DISTRIBUTION NO. 2 :

-----

CLASS	CUM.REL.FREQ.%	CU.FT
-------	----------------	-------

-----

\*\*\*\*\* DISTRIBUTION NOT USED \*\*\*\*\*

DISTRIBUTION OK (Y/N) ? [Y]---->Y

FREQUENCY DISTRIBUTION NO. 3:

-----

NAME OF THIS DISTRIBUTION ? ---->

CLASS 1: CUM.REL.FREQUENCY? [0]--->

CLASS 1: VOLUME CU.FT? [0]--->

DISTRIBUTION NO. 3 :

-----

CLASS	CUM.REL.FREQ.%	CU.FT
-------	----------------	-------

-----

\*\*\*\*\* DISTRIBUTION NOT USED \*\*\*\*\*

DISTRIBUTION OK (Y/N) ? [Y]---->Y

FREQUENCY DISTRIBUTION NO. 4:

-----  
 NAME OF THIS DISTRIBUTION ? ----->

CLASS 1: CUM.REL.FREQUENCY? [0]--->

CLASS 1: VOLUME CU.FT? [0]--->

DISTRIBUTION NO. 4 :

-----  
 CLASS      CUM.REL.FREQ.%      CU.FT  
 -----

\*\*\*\*\* DISTRIBUTION NOT USED \*\*\*\*\*

DISTRIBUTION OK (Y/N) ? [Y]---->Y

FORTH PHASE

-----  
 IN THIS PHASE WE WILL DESCRIBE THE PROCESSES USED A LITTLE  
 BIT MORE IN DETAIL. YOU WILL BE ASKED FOR :

- AN OPTIONAL NAME FOR THE PROCESS
- THE DISTRIBUTION TO BE USED FOR THIS PROCESS
- STARTUP-INVENTORY LEVEL FOR THE PROCESS
- MINIMUM INPUT BUFFER SIZE
- STARTUP-INV. LEVEL AFTER MINIMUM HAS BEEN REACHED
- MAXIMUM INPUT BUFFER SIZE
- STARTUP-INV. LEVEL AFTER MAXIMUM HAS BEEN REACHED

PLEASE REMEMBER: THE INPUT BUFFER OF A PROCESS IS THE OUT-  
 PUT BUFFER OF HIS PREVIOUS PROCESS. THE MINIMUM BUFFER SIZE  
 EFFECTS THE CURRENT PROCESS, THE MAXIMUM EFFECTS THE PREVIOUS  
 ONE.

!!! DONT FORGET THE DECIMAL POINT FOR INPUT !!!

(PLEASE HIT RETURN TO CONTINUE)

PROCESS NO. 1

-----

NAME OF PROCESS? -----> FELLING  
 NO. OF DISTRIBUTION TO USE? -----> 1  
 WHAT LOADER DO YOU WANT TO USE (32-36) ? [0]----->  
 TIME DELAYS HANDELD BY  
 BUILD-IN MODEL=0 OR USERFUNCTION=1 ? [0]----->

PROCESS NO. 1: FELLING

-----

DISTRIBUTION USED: 1  
 STARTUP INVENTORY: .0  
 MINIMUM INVENTORY: .0  
 STARTUP MINIMUM : .0  
 MAXIMUM INVENTORY: .0  
 STARTUP MAXIMUM : .0  
 LOADER TYPE USED : NONE  
 TIME DELAYS BY : BUILD-IN FUNCTIONS

INPUT DATA OK (Y/N)? [Y]----->Y

PROCESS NO. 2

-----

NAME OF PROCESS? -----> SKIDDING  
 NO. OF DISTRIBUTION TO USE? -----> 1  
 STARTUP-INVENTORY LEVEL? [1]----->  
 MINIMUM INFEEED INVENTORY LEVEL? [0]----->  
 STARTUP-INV.LEVEL AFTER MINIMUM? [0]----->  
 MAXIMUM INFEEED INV. LEVEL? [999999.9]----->  
 STARTUP-INV.LEVEL AFTER MAXIMUM? [999999.9]-->  
 WHAT LOADER DO YOU WANT TO USE (32-36) ? [0]----->  
 TIME DELAYS HANDELD BY  
 BUILD-IN MODEL=0 OR USERFUNCTION=1 ? [0]----->

PROCESS NO. 2: SKIDDING

-----  
 DISTRIBUTION USED: 1  
 STARTUP INVENTORY: 1000.0  
 MINIMUM INVENTORY: .0  
 STARTUP MINIMUM : .0  
 MAXIMUM INVENTORY: 999999.9  
 STARTUP MAXIMUM : 999999.9  
 LOADER TYPE USED : NONE  
 TIME DELAYS BY : BUILD-IN FUNCTIONS

INPUT DATA OK (Y/N)? [Y]---->Y

PROCESS NO.13

-----  
 NAME OF PROCESS? -----> FINAL TRANSPORT  
 NO. OF DISTRIBUTION TO USE? -----> 1  
 STARTUP-INVENTORY LEVEL? [1]----> 2000.  
 MINIMUM INFEED INVENTORY LEVEL? [0]----> 1320.  
 STARTUP-INV.LEVEL AFTER MINIMUM? [0]----> 1320.  
 MAXIMUM INFEED INV. LEVEL? [999999.9]----> 5000.  
 STARTUP-INV.LEVEL AFTER MAXIMUM? [999999.9]--> 5000.  
 WHAT LOADER DO YOU WANT TO USE (32-36) ? [0]----->  
 TIME DELAYS HANDELD BY  
 BUILD-IN MODEL=0 OR USERFUNCTION=1 ? [0]----->

PROCESS NO.13: FINAL TRANSPORT

-----  
 DISTRIBUTION USED: 1  
 STARTUP INVENTORY: 2000.0  
 MINIMUM INVENTORY: 1320.0  
 STARTUP MINIMUM : 1320.0  
 MAXIMUM INVENTORY: 5000.0  
 STARTUP MAXIMUM : 5000.0  
 LOADER TYPE USED : NONE  
 TIME DELAYS BY : BUILD-IN FUNCTIONS

INPUT DATA OK (Y/N)? [Y]---->Y

FIFTH PHASE  
-----

WE NOW SPECIFY THE RESOURCES E.G. MACHINES WE WANT TO USE IN EACH PROCESS. FOR EACH ACTIVE PROCESS THE PROGRAM WILL GIVE A CHOICE OF DIFFERENT MACHINE TYPES. YOU WILL HAVE TO SPECIFY THE INITIAL NUMBER OF MACHINES FOR EACH TYPE. MULTIPLE TYPES OF MACHINES WITH DIFFERENT INITIAL NUMBERS OF MACHINES PER PROCESS ARE POSSIBLE.

HOWEVER, IF YOU HAVE SPECIFIED ANY PROCESSES USING LOADERS THE PROGRAM WILL PROMPT YOU FIRST TO ENTER HOW MANY MACHINES FOR EACH LOADER TYPE USED YOU WANT TO EMPLOY.

THE MAXIMUM NUMBER OF MACHINES WHICH THE NETWORK WILL HANDLE IS APPROXIMATELY 90 MACHINES IN TOTAL.

(PLEASE HIT RETURN TO CONTINUE)

PROCESS NO. 1: FELLING  
-----

THERE ARE FOUR (4) DIFFERENT MACHINE TYPES POSSIBLE:

MACHINE TYPE 1: INITIAL # OF MACHINES ? [0]----> 2  
MACHINE TYPE 2: INITIAL # OF MACHINES ? [0]---->  
MACHINE TYPE 3: INITIAL # OF MACHINES ? [0]---->  
MACHINE TYPE 4: INITIAL # OF MACHINES ? [0]---->

PROCESS NO. 1 : FELLING  
-----

MACHINE TYPE 1, # OF INITIAL MACHINES : 2.  
MACHINE TYPE 2, # OF INITIAL MACHINES : 0.

MACHINE TYPE 3, # OF INITIAL MACHINES : 0.  
 MACHINE TYPE 4, # OF INITIAL MACHINES : 0.

INPUT DATA OK (Y/N)? [Y]---->Y

PROCESS NO. 2: SKIDDING

-----  
 THERE ARE THREE (3) DIFFERENT MACHINE TYPES POSSIBLE:

MACHINE TYPE 5: INITIAL # OF MACHINES ? [0]----> 1  
 MACHINE TYPE 6: INITIAL # OF MACHINES ? [0]---->  
 MACHINE TYPE 7: INITIAL # OF MACHINES ? [0]---->

PROCESS NO. 2 : SKIDDING

-----  
 MACHINE TYPE 5, # OF INITIAL MACHINES : 1.  
 MACHINE TYPE 6, # OF INITIAL MACHINES : 0.  
 MACHINE TYPE 7, # OF INITIAL MACHINES : 0.

INPUT DATA OK (Y/N)? [Y]---->Y

PROCESS NO.13: FINAL TRANSPORT

-----  
 FOR THIS PROCESS YOU CAN SPECIFY A PRIMARY AND A SECONDARY  
 TRANSPORTING DEVICE.

HOW MANY PRIMARY TRANSPORTERS DO YOU WANT TO USE ? -----> 1  
 HOW MANY SECONDARY TRANSPORTERS DO YOU WANT TO USE ? [0]----> 0

PROCESS NO. 13 : FINAL TRANSPORT

-----  
 NUMBER OF PRIMARY TRANSP.DEVICES USED : 1.  
 NUMBER OF SECONDARY TRANSP.DEVICES USED : 0.

INPUT DATA OK (Y/N)? [Y]---->Y

SIXTH PHASE

\*\*\*\*\*

HERE WE SPECIFY ALL THE PARAMETERS RELATED TO THE MACHINE  
TYPES YOU HAVE SET ACTIVE EARLIER:

- NAME OF MACHINE
- AVERAGE PROCESSING TIME PER TREE
- FIXED CONSTANT TIME PER LOAD
- FIXED CONSTANT TIME PER ONE WAY HAUL
- MACHINE CAPACITY IN CU.FT.
- FIXED COST PER SCHEDULED HOUR
- VARIABLE COST PER MACHINE HOUR

(PLEASE HIT RETURN TO CONTINUE)

PROCESS NO. 1: FELLING

\*\*\*\*\*

MACHINE TYPE 1 :

-----

NAME OF MACHINE TYPE ?	----->	CAT 227 FELLER-BUNCH
AVERAGE PROCESSING TIME / TREE?	[0]----->	
FIXED CONSTANT TIME / LOAD?	[0]----->	.04
FIXED CONST. TIME / ONE WAY HAUL?	[0]----->	
MACHINE CAPACITY IN CU.FT?	[1]----->	82.56
FIXED COST / SCHEDULED HOUR	[0]----->	41.99
VARIABLE COST/ MACHINE HOUR	[0]----->	41.35

PROCESS NO. 1 : FELLING

\*\*\*\*\*

MACHINE TYPE 1

-----

NAME OF MACHINE TYPE	:	CAT 227 FELLER-BUNCH
AVERAGE PROCESSING TIME / TREE	:	.0000
FIXED CONSTANT TIME / LOAD	:	.0400
FIXED CONST. TIME / ONE WAY HAUL	:	.0000
MACHINE CAPACITY IN CU.FT	:	82.56
FIXED COST / SCHEDULED HOUR	:	41.99
VARIABLE COST/ MACHINE HOUR	:	41.35

INPUT DATA OK (Y/N)? [Y]---->Y

PROCESS NO. 2: SKIDDING

\*\*\*\*\*

MACHINE TYPE 5 :

-----

NAME OF MACHINE TYPE ?                   -----> CAT 528 GRAB-SKIDDER  
 AVERAGE PROCESSING TIME / TREE? [0]----->  
 FIXED CONSTANT TIME / LOAD? [0]-----> .1  
 FIXED CONST. TIME / ONE WAY HAUL? [0]----->  
 MACHINE CAPACITY IN CU.FT? [1]-----> 220.  
 FIXED COST / SCHEDULED HOUR [0]-----> 36.72  
 VARIABLE COST/ MACHINE HOUR [0]-----> 22.

PROCESS NO. 2 : SKIDDING

\*\*\*\*\*

MACHINE TYPE 5

-----

NAME OF MACHINE TYPE                   : CAT 528 GRAB-SKIDDER  
 AVERAGE PROCESSING TIME / TREE     :    .0000  
 FIXED CONSTANT TIME / LOAD         :    .1000  
 FIXED CONST. TIME / ONE WAY HAUL   :    .0000  
 MACHINE CAPACITY IN CU.FT         :   29.44  
 FIXED COST / SCHEDULED HOUR       :   36.72  
 VARIABLE COST/ MACHINE HOUR       :   22.00

INPUT DATA OK (Y/N)? [Y]---->Y

PROCESS NO.13: FINAL TRANSPORT

\*\*\*\*\*

MACHINE TYPE 41 :

-----

NAME OF MACHINE TYPE ?                   -----> LOG TRUCK  
 AVERAGE PROCESSING TIME / TREE? [0]----->

FIXED CONSTANT TIME / LOAD? [0]-----> .5  
 FIXED CONST. TIME / ONE WAY HAUL? [0]-----> 1.  
 MACHINE CAPACITY IN CU.FT? [1]-----> 1312.  
 FIXED COST / SCHEDULED HOUR [0]-----> 15.04  
 VARIABLE COST/ MACHINE HOUR [0]-----> 36.48

PROCESS NO. 13 : FINAL TRANSPORT

-----  
 MACHINE TYPE 41  
 -----

NAME OF MACHINE TYPE : LOG TRUCK  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .5000  
 FIXED CONST. TIME / ONE WAY HAUL : 1.0000  
 MACHINE CAPACITY IN CU.FT : 1312.00  
 FIXED COST / SCHEDULED HOUR : 15.04  
 VARIABLE COST/ MACHINE HOUR : 36.48

INPUT DATA OK (Y/N)? [Y]---->Y

SEVENTH PHASE

-----

IN THIS LAST PHASE YOU ARE ABLE TO SPECIFY THE MACHINE  
 BREAKDOWN PARAMETERS FOR EACH ACTIVE MACHINE. IN ORDER  
 TO DO SO YOU WILL HAVE TO INPUT THE CUMULATIVE FREQUENCY  
 DISTRIBUTION FOR THE TIME BETWEEN FAILURES AND THE  
 ACTUAL REPAIR TIME. EACH OF THESE TWO DISTRIBUTIONS CAN  
 HAVE UP TO TEN CLASSES.

!!! DONT FORGET THE DECIMAL POINT FOR INPUT !!!

(PLEASE HIT RETURN TO CONTINUE)

MACHINE TYPE 1 : CAT 227 FELLER-BUNCH

\*\*\*\*\*

FREQUENCY DISTRIBUTION FOR TIMES BETWEEN FAILURES:

-----

CLASS 1: CUM.REL.FREQUENCY?	[0]----->20.
CLASS 1: TIME BETWEEN FAILURES?	[0]----->6.
CLASS 2: CUM.REL.FREQUENCY?	[0]----->40.
CLASS 2: TIME BETWEEN FAILURES?	[0]----->12.
CLASS 3: CUM.REL.FREQUENCY?	[0]----->60.
CLASS 3: TIME BETWEEN FAILURES?	[0]----->20.
CLASS 4: CUM.REL.FREQUENCY?	[0]----->80.
CLASS 4: TIME BETWEEN FAILURES?	[0]----->36.
CLASS 5: CUM.REL.FREQUENCY?	[0]----->100.
CLASS 5: TIME BETWEEN FAILURES?	[0]----->64.

MACHINE TYPE 1 : CAT 227 FELLER-BUNCH

\*\*\*\*\*

FREQUENCY DISTRIBUTION FOR MACHINE REPAIR TIMES:

-----

CLASS 1: CUM.REL.FREQUENCY?	[0]----->50.
CLASS 1: REPAIR TIME?	[0]----->.5
CLASS 2: CUM.REL.FREQUENCY?	[0]----->70.
CLASS 2: REPAIR TIME?	[0]----->1.
CLASS 3: CUM.REL.FREQUENCY?	[0]----->80.
CLASS 3: REPAIR TIME?	[0]----->2.
CLASS 4: CUM.REL.FREQUENCY?	[0]----->90.
CLASS 4: REPAIR TIME?	[0]----->5.
CLASS 5: CUM.REL.FREQUENCY?	[0]----->100.
CLASS 5: REPAIR TIME?	[0]----->10.

FREQUENCY DISTRIBUTIONS MACHINE TYPE 1 : CAT 227 FELLER-BUNCH

```

-----

```

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	6.00	50.00	.50
2	40.00	12.00	70.00	1.00
3	60.00	20.00	80.00	2.00
4	80.00	36.00	90.00	5.00
5	100.00	64.00	100.00	10.00

DISTRIBUTION OK (Y/N) ? [Y]---->Y

MACHINE TYPE 5 : CAT 528 GRAB-SKIDDER

```

-----

```

FREQUENCY DISTRIBUTION FOR TIMES BETWEEN FAILURES:

```

-----

```

CLASS 1: CUM.REL.FREQUENCY? [0]---->  
 CLASS 1: TIME BETWEEN FAILURES? [0]---->

FREQUENCY DISTRIBUTIONS MACHINE TYPE 5 : CAT 528 GRAB-SKIDDER

```

-----

```

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
-------	------------	-------------------	------------	-------------

\*\*\*\*\* DISTRIBUTION NOT USED \*\*\*\*\*

DISTRIBUTION OK (Y/N) ? [Y]---->Y

MACHINE TYPE 41 : LOG TRUCK  
 -----

FREQUENCY DISTRIBUTION FOR TIMES BETWEEN FAILURES:  
 -----

CLASS 1: CUM.REL.FREQUENCY? [0]---->  
 CLASS 1: TIME BETWEEN FAILURES? [0]---->

FREQUENCY DISTRIBUTIONS MACHINE TYPE 41 : LOG TRUCK  
 -----

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
-------	------------	-------------------	------------	-------------

-----

\*\*\*\*\* DISTRIBUTION NOT USED \*\*\*\*\*

DISTRIBUTION OK (Y/N) ? [Y]---->Y

END OF SUBROUTINE READIN  
 -----

YOU HAVE NOW DEFINED A MODEL FOR THE MECHANIZED LOG  
 HARVESTING SIMULATOR. DO YOU WANT TO SAVE THIS MODEL ON  
 DISK? IF YOU DONT DO SO ALL YOUR WORK WILL BE LOST !!

SAVE MODEL ON DISK Y/N ? [Y]-----> Y

!!!! MODEL HAS BEEN SAVED !!!!  
 PRESS RETURN TO CONTINUE

```
*****  
*                                     *  
*          >>> L O G S I M <<<      *  
*          INPUT USER-INTERFACE      *  
*                                     *  
*****
```

M A I N - M E N U

-----  
DEFINING A MODEL                   = 1  
PRINT OUT A MODEL                  = 2  
EDIT A MODEL                       = 3  
EXIT THE PROGRAM                   = 0

ENTER CHOICE PLEASE               ----->

*APPENDIX C*

## 3. Example session, FRONTEND.FOR, Printout

```

*****
*
*          >>> L O G S I M <<<
*          INPUT USER-INTERFACE
*
*****

```

M A I N - M E N U

---

```

DEFINING A MODEL           = 1
PRINT OUT A MODEL         = 2
EDIT A MODEL              = 3
EXIT THE PROGRAM          = 0

```

ENTER CHOICE PLEASE       -----> 3

SUBROUTINE PRINT

---

WITH THIS SUBROUTINE YOU CAN PRINTOUT THE DATA OF A  
SIMULATION MODEL PREVIOUSLY DEFINED WITH SUBROUTINE  
READIN.

DO YOU WISH TO CONTINUE (Y/N) ? [Y]-----> Y

FILENAME OF MODEL TO BE RETRIEVED? -----> TEST1.MOD

!!!           PLEASE WAIT A MOMENT       !!!

!!!   MODEL HAS BEEN SUCCESSFULLY RETRIEVED   !!!

OUTPUT SHOULD BE ROUTED TO:

```

SCREEN           = 1
SCREEN & PRINTER = 2

```

PLEASE ENTER CHOICE -----> 1

>>> FOR EXAMPLE OUTPUTS SEE APPENDIX E <<<

```
*****  
*                                     *  
*           >>> L O G S I M <<<           *  
*           INPUT USER-INTERFACE           *  
*                                     *  
*****
```

M A I N - M E N U

-----  
DEFINING A MODEL                   = 1  
PRINT OUT A MODEL                 = 2  
EDIT A MODEL                       = 3  
EXIT THE PROGRAM                  = 0

ENTER CHOICE PLEASE               -----> 0

*APPENDIX C*

## 4. Example session, FRONTEND.FOR, Modify

```
*****
*
*          >>> L O G S I M <<<
*          INPUT USER-INTERFACE
*
*****
```

M A I N - M E N U

-----

DEFINING A MODEL	= 1
PRINT OUT A MODEL	= 2
EDIT A MODEL	= 3
EXIT THE PROGRAM	= 0

ENTER CHOICE PLEASE       -----> 3

SUBROUTINE MODIFY

\*\*\*\*\*

THIS SUBROUTINE ALLOWS YOU TO MODIFY THE DATA OF A  
SIMULATION MODEL PREVIOUSLY DEFINED WITH SUBROUTINE  
READIN.

DO YOU WISH TO CONTINUE (Y/N) ? [Y]-----> Y

FILENAME OF MODEL TO BE RETRIEVED? -----> TEST1.MOD

!!!           PLEASE WAIT A MOMENT           !!!

!!!   MODEL HAS BEEN SUCCESSFULLY RETRIEVED   !!!

## SUBROUTINE MODIFY CHOICES:

-----

EDIT SYSTEM PARAMETERS               = 1  
 EDIT MATERIAL FREQUENCY DISTRIBUTIONS = 2  
 EDIT PROCESS PARAMETERS               = 3  
 EDIT MACHINE PARAMETERS               = 4  
 EDIT MACHINE DISTRIBUTIONS           = 5  
 SAVE MODIFIED MODEL                   = 6  
 RETURN TO MAIN MENU                   = 0

PLEASE ENTER CHOICE       ----&gt; 1

## EDITING SYSTEM PARAMETERS:

-----

NAME OF SIMULATION MODEL           : TEST1.MOD  
 1 = AMOUNT TO BE HARVESTED (CU.FT.) : 25640.  
 2 = TIME DELAY PARAMETER            : .0100  
 0 = RETURN TO MODIFY MENU

PLEASE ENTER CHOICE   ----&gt; 1

HOW MANY CU.FT SHOULD BE HARVESTED? ---&gt;23450.

## EDITING SYSTEM PARAMETERS:

-----

NAME OF SIMULATION MODEL           : TEST1.MOD  
 1 = AMOUNT TO BE HARVESTED (CU.FT.) : 23450.  
 2 = TIME DELAY PARAMETER            : .0100  
 0 = RETURN TO MODIFY MENU

PLEASE ENTER CHOICE   ----&gt; 0

## SUBROUTINE MODIFY CHOICES:

-----

EDIT SYSTEM PARAMETERS               = 1  
 EDIT MATERIAL FREQUENCY DISTRIBUTIONS = 2  
 EDIT PROCESS PARAMETERS               = 3

EDIT MACHINE PARAMETERS            = 4  
 EDIT MACHINE DISTRIBUTIONS        = 5  
 SAVE MODIFIED MODEL                = 6  
 RETURN TO MAIN MENU                = 0

PLEASE ENTER CHOICE        -----> 3

EDITING PROCESS PARAMETERS:  
 -----

1 = PROCESS NO. 1 :FELLING  
 2 = PROCESS NO. 2 :SKIDDING  
 13 = PROCESS NO.13 :FINAL TRANSPORT  
 0 = RETURN TO MODIFY MENU

PLEASE ENTER CHOICE    ----> 2

PROCESS NO. 2: SKIDDING  
 -----

INCOMING ORIGIN        : PROCESS NO. 1. FELLING  
 OUTGOING DESTINATION : PROCESS NO.13. FINAL TRANSPORT  
 DISTRIBUTION USED     :        1.            WHOLE TREES  
 STARTUP-INVENTORY LEVEL :   800.0  
 MINIMUM INVENTORY LEVEL :   220.0  
 STARTUP LEVEL MINIMUM   :   220.0  
 MAXIMUM INVENTORY LEVEL : 1600.0  
 STARTUP LEVEL MAXIMUM   : 1600.0  
 LOADER USED            : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

CONTINUE EDITING? Y/N [N]----> Y

EDITING PROCESS NO. 2  
 -----

NAME OF PROCESS?        -----> SKIDDING  
 NO. OF DISTRIBUTION TO USE?        -----> 1  
 STARTUP-INVENTORY LEVEL?            [1]-----> 1000.  
 MINIMUM INFEEED INVENTORY LEVEL?    [0]-----> 220.  
 STARTUP-INV.LEVEL AFTER MINIMUM?    [0]-----> 220.  
 MAXIMUM INFEEED INV. LEVEL?        [999999.9]-----> 800.  
 STARTUP-INV.LEVEL AFTER MAXIMUM?    [999999.9]--> 800.

WHAT LOADER DO YOU WANT TO USE (32-36) ? [0]----->  
 BUILD-IN MODEL=0 OR USERFUNCTION=1 ? [0]----->

PROCESS NO. 2: SKIDDING

\*\*\*\*\*

INCOMING ORIGIN : PROCESS NO. 1. FELLING  
 OUTGOING DESTINATION : PROCESS NO.13. FINAL TRANSPORT  
 DISTRIBUTION USED : 1. WHOLE TREES  
 STARTUP-INVENTORY LEVEL : 1000.0  
 MINIMUM INVENTORY LEVEL : 220.0  
 STARTUP LEVEL MINIMUM : 220.0  
 MAXIMUM INVENTORY LEVEL : 800.0  
 STARTUP LEVEL MAXIMUM : 800.0  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

CONTINUE EDITING? Y/N [N]----> N

EDITING PROCESS PARAMETERS:

-----

1 = PROCESS NO. 1 :FELLING  
 2 = PROCESS NO. 2 :SKIDDING  
 13 = PROCESS NO.13 :FINAL TRANSPORT  
 0 = RETURN TO MODIFY MENU

PLEASE ENTER CHOICE ----> 0

SUBROUTINE MODIFY CHOICES:

\*\*\*\*\*

EDIT SYSTEM PARAMETERS = 1  
 EDIT MATERIAL FREQUENCY DISTRIBUTIONS = 2  
 EDIT PROCESS PARAMETERS = 3  
 EDIT MACHINE PARAMETERS = 4  
 EDIT MACHINE DISTRIBUTIONS = 5  
 SAVE MODIFIED MODEL = 6  
 RETURN TO MAIN MENU = 0

PLEASE ENTER CHOICE -----> 4

EDITING MACHINE PARAMETERS:  
-----

PLEASE ENTER THE NUMBER OF THE MACHINE YOU  
WANT TO EDIT. IF THE MACHINE HAS NOT BEEN  
SET ACTIVE PREVIOUSLY YOU CAN ACTIVATE  
IT NOW BY SPECIFYING THE INITIAL NUMBER OF  
MACHINES GREATER THAN 0.

1-42 = MACHINE NUMBER

0 = RETURN TO MODIFY MENU

PLEASE ENTER CHOICE ----> 5

PROCESS NO. 2: SKIDDING  
-----

MACHINE TYPE 5: CAT 528 GRAB-SKIDDER  
-----

INITIAL NUMBER OF MACHINES	:	2.
AVERAGE PROCESSING TIME / TREE	:	.0000
FIXED CONSTANT TIME / LOAD	:	.0800
FIXED CONST. TIME / ONE WAY HAUL	:	.0000
MACHINE CAPACITY IN CU.FT	:	29.44
FIXED COST / SCHEDULED HOUR	:	36.72
VARIABLE COST/ MACHINE HOUR	:	22.00

CONTINUE EDITING? Y/N [N]----> Y

MACHINE TYPE 5 :  
-----

NAME OF MACHINE TYPE ?	----->	CAT 528 GRAB-SKIDDER
INITIAL NUMBER OF MACHINES ?	----->	2
AVERAGE PROCESSING TIME / TREE?	[0]----->	.095
FIXED CONSTANT TIME / LOAD?	[0]----->	
FIXED CONST. TIME / ONE WAY HAUL?	[0]----->	
MACHINE CAPACITY IN CU.FT?	[1]----->	29.44
FIXED COST / SCHEDULED HOUR	[0]----->	36.72
VARIABLE COST/ MACHINE HOUR	[0]----->	28.52

MACHINE NO. 2: SKIDDING

-----

MACHINE TYPE 5: CAT 528 GRAB-SKIDDER

-----

INITIAL NUMBER OF MACHINES : 2.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .0950  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 MACHINE CAPACITY IN CU.FT : 29.44  
 FIXED COST / SCHEDULED HOUR : 36.72  
 VARIABLE COST/ MACHINE HOUR : 28.52

CONTINUE EDITING? Y/N [N]----> N

EDITING MACHINE PARAMETERS:

-----

PLEASE ENTER THE NUMBER OF THE MACHINE YOU  
 WANT TO EDIT. IF THE MACHINE HAS NOT BEEN  
 SET ACTIVE PREVIOUSLY YOU CAN ACTIVATE  
 IT NOW BY SPECIFYING THE INITIAL NUMBER OF  
 MACHINES GREATER THAN 0.

1-42 = MACHINE NUMBER

0 = RETURN TO MODIFY MENU

PLEASE ENTER CHOICE ----> 0

SUBROUTINE MODIFY CHOICES:

-----

EDIT SYSTEM PARAMETERS = 1  
 EDIT MATERIAL FREQUENCY DISTRIBUTIONS = 2  
 EDIT PROCESS PARAMETERS = 3  
 EDIT MACHINE PARAMETERS = 4  
 EDIT MACHINE DISTRIBUTIONS = 5  
 SAVE MODIFIED MODEL = 6  
 RETURN TO MAIN MENU = 0

PLEASE ENTER CHOICE ----> 0

END OF SUBROUTINE MODIFY

\*\*\*\*\*

YOU HAVE TO SAVE THE EDITED MODEL ON DISK,  
OTHERWISE ALL YOUR WORK WILL BE LOST !!

SAVE MODEL ON DISK Y/N ?      [Y]-----> Y  
!!!! FILE: TEST1.MOD            ALREADY EXISTS !!!!

OVERWRITE OLD FILE?            [N]-----> Y

!!!! MODEL HAS BEEN SAVED !!!!  
PRESS RETURN TO CONTINUE

SUBROUTINE MODIFY CHOICES:

\*\*\*\*\*

EDIT SYSTEM PARAMETERS	= 1
EDIT MATERIAL FREQUENCY DISTRIBUTIONS	= 2
EDIT PROCESS PARAMETERS	= 3
EDIT MACHINE PARAMETERS	= 4
EDIT MACHINE DISTRIBUTIONS	= 5
SAVE MODIFIED MODEL	= 6
RETURN TO MAIN MENU	= 0

PLEASE ENTER CHOICE      -----> 0

```

*****
*
*          >>> L O G S I M <<<
*          INPUT USER-INTERFACE
*
*****

```

## M A I N - M E N U

---

DEFINING A MODEL	= 1
PRINT OUT A MODEL	= 2
EDIT A MODEL	= 3
EXIT THE PROGRAM	= 0

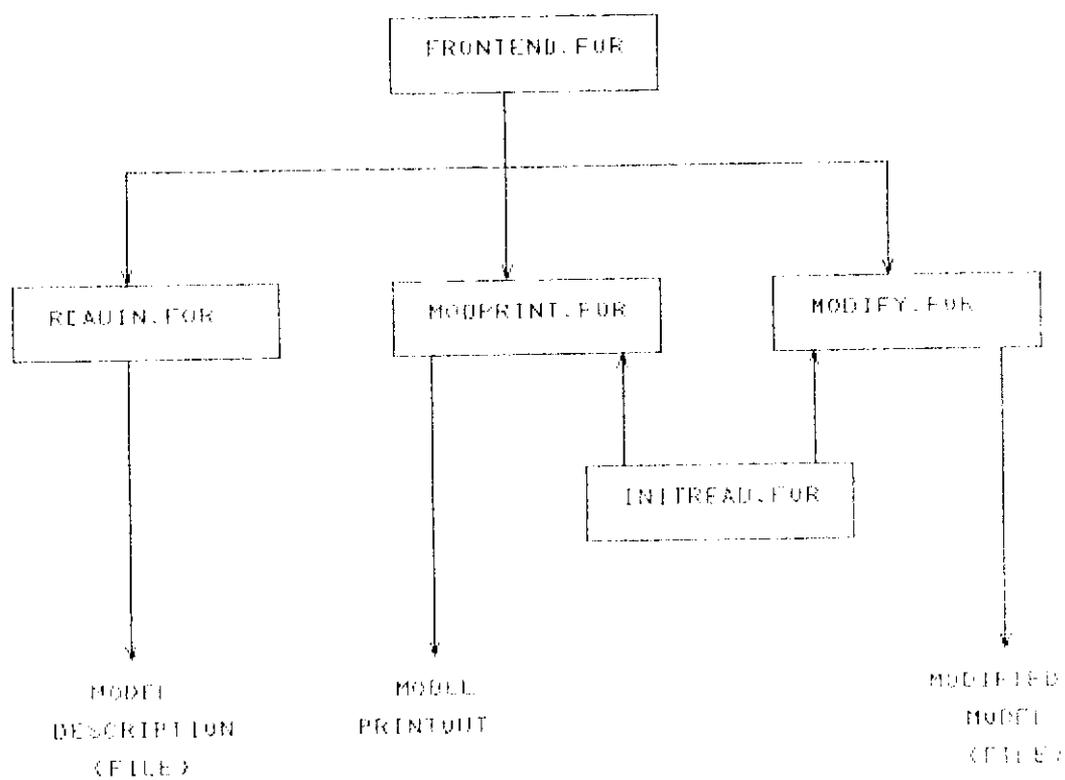
PLEASE ENTER CHOICE -----> 0

*APPENDIX D*TABLE OF CONTENTS:

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*APPENDIX D*

## 1. Figure, FORTRAN filestructure FRONTEND.EXE



*APPENDIX D*

## 2. Listing, FRONTEND.FOR

```

C*****
C*                                     *
C*           OREGON STATE UNIVERSITY   *
C*                JUNE 1986           *
C*                                     *
C*           >>> LOGSIM <<<          *
C*                                     *
C* SIMULATION OF MECHANIZED LOG HARVESTING SYSTEMS *
C*                                     *
C*                                     *
C* DESIGNED BY : CHRISTOPH WIESE      *
C*           MASTERS CANDIDATE, DEP. OF INDUSTRIAL *
C*           ENGINEERING, OREGON STATE UNIVERSITY *
C*                                     *
C* DESIGNED FOR: DEPARTMENT OF FOREST ENGINEERING *
C*           OREGON STATE UNIVERSITY   *
C*                                     *
C*                                     *
C* SUPERVISION : DR. ELDON OLSEN     *
C*           ASSOCIATE PROFESSOR, DEP. OF INDUSTRIAL *
C*           ENGINEERING, OREGON STATE UNIVERSITY *
C*                                     *
C*                                     *
C*****
C*                                     *
C* MAIN PROGRAM OF THE CUSTOMIZED SLAM II PROCESSOR: LOGSIM.EXE *
C*                                     *
C*                31-MAY-87 18:55    *
C*                                     *
C*****
C
C
C
C METACOMMANDS:
C =====
C
C $INCLUDE: 'PRCTL.FOR'
C
C PROGRAM DECLARATION:
C =====
C
C           PROGRAMM HARVEST
C
C
C
C COMMON BLOCK:
C =====
C
C $INCLUDE: 'VARBLOCK.DOC'
C
C

```

```
C INITIALIZE SYSTEM PARAMETERS:
C -----
C
C   NCRDR=5
C   NPRNT=0
C   NTAPE=7
C   XXLEVEL(1)=15
C   XXLEVEL(2)=27
C   XXLEVEL(3)=39
C   XXLEVEL(4)=51
C   XXLEVEL(5)=63
C   XXLEVEL(6)=75
C   XXLEVEL(7)=87
C
C
C CALL SLAM SIMULATION PROCESSOR
C -----
C
C   CALL SLAM
C
C
C
C FORMAL END OF PROGRAM
C -----
C
C
C
C   STOP ' '
9998 END
```

*APPENDIX D*

## 3. Listing, READIN.FOR

```

C*****
C*                                     *
C*          OREGON STATE UNIVERSITY    *
C*                JUNE 1986           *
C*                                     *
C*          >>> L O G S I M <<<      *
C*                                     *
C*    SIMULATION OF MECHANIZED LOG HARVESTING SYSTEMS *
C*                                     *
C*                                     *
C*    DESIGNED BY : CHRISTOPH WIESE    *
C*                MASTERS CANDIDATE, DEP. OF INDUSTRIAL *
C*                ENGINEERING, OREGON STATE UNIVERSITY *
C*                                     *
C*    DESIGNED FOR: DEPARTMENT OF FOREST ENGINEERING *
C*                OREGON STATE UNIVERSITY *
C*                                     *
C*                                     *
C*    SUPERVISION : DR. ELDON OLSEN   *
C*                ASSOCIATE PROFESSOR, DEP. OF INDUSTRIAL *
C*                ENGINEERING, OREGON STATE UNIVERSITY *
C*                                     *
C*                                     *
C*****
C*                                     *
C*          FORTRAN INPUT USER-INTERFACE: READIN.FDR *
C*                                     *
C*                31-MAY-87  18:55    *
C*                                     *
C*****
C
C
C
C
C
C $INCLUDE: 'PRCTL.FOR'
C
C PROGRAM DECLARATION:
C -----
C
C     SUBROUTINE READIN
C
C COMMON BLOCK :
C -----
C
C $INCLUDE: 'VARBLOCK.DOC'
C
C DEFINE LOCAL VARIABLES, NAMES & TYPE:
C -----
C

```

```

INTEGER*4 IANSWER, INDEX1, INDEX2, INDEX3, INDEX4, INDEX5
INTEGER*4 INDEX6, INDEX7, INDEX8, INDEX9
CHARACTER*20 CHRANSWER, CHR1ANSWER
REAL F1ANSWER, F2ANSWER, F3ANSWER, F4ANSWER, F5ANSWER, F6ANSWER
REAL F7ANSWER, F8ANSWER, F9ANSWER, F10ANSWER, F11ANSWER, F12ANSWER
LOGICAL*4 FILESTATUS

C
C BEGIN PROCESSING:
C -----
C
C OPENING SCREEN:
C -----
C
      WRITE(*,100)
100  FORMAT('1'///5X,
1'          SUBROUTINE READIN'/5X,
2'          -----'/5X,
3'THIS IS THE SUBROUTINE TO DEFINE THE SIMULATION MODEL, LATER'/5X,
4'USED BY THE SLAM PROCESSOR. THE FOLLOWING DATA IS NECESSARY'/5X,
5'TO DEFINE A HARVESTING MODEL: '//5X,
6' - HARVESTING CONFIGURATION, GENERAL PARAMETERS'/5X,
7' - DISTRIBUTION DATA OF THE TREES/LOGS/PULPLOGS/SAWLOGS')
      WRITE(*,101)
101  FORMAT(5X,
1' - MAXIMUM/MINIMUM DATA OF MATERIAL BUFFERS PER PROCESS'/5X,
2' - HOW MANY MACHINES USED PER PROCESS'/5X,
3' - MACHINE DATA: TIMES, BREAKDOWN FREQUENCIES, COSTS ETC'///5X,
4'DEFAULT VALUES WILL BE GIVEN IN SQUARE BRACKETS [ ]. IF YOU'/5X,
5'WANT TO USE THEM, HIT SPACE BAR AND PRESS RETURN.'///5X)
      WRITE(*,'(A\)' ) ' DO YOU WISH TO CONTINUE (Y/N) ? [Y]-----> '
      READ (*,'(BZ,A1)') CHRANSWER
      IF (CHRANSWER.EQ.'N') THEN
          GOTO 9998
      ELSE
          CONTINUE
      ENDIF

C
C
C
C INITIALIZATION OF ALL VARIABLES
C -----
C
C
      DO 110 INDEX1=1,100,1
          XX(INDEX1)=0
110  CONTINUE
C
      DO 114 INDEX1=1,26,1
          DO 112 INDEX2=1,42,1
              USERARR(INDEX1, INDEX2)=0
112  CONTINUE
114  CONTINUE
C

```

```

DO 118 INDEX1=1,8,1
DO 116 INDEX2=1,10,1
  DISARR(INDEX1,INDEX2)=0
116 CONTINUE
118 CONTINUE

C
DO 124 INDEX1=1,42,1
DO 122 INDEX2=1,4,1
DO 120 INDEX3=1,10,1
  MCHARR(INDEX1,INDEX2,INDEX3)=0
120 CONTINUE
122 CONTINUE
124 CONTINUE

C
DO 126 INDEX1=1,52,1
  MCHNAMES(INDEX1)=' '
126 CONTINUE

C
DO 128 INDEX1=1,20,1
  PROCNAMES(INDEX1)=' '
128 CONTINUE

C
DO 130 INDEX1=1,4,1
  DISTRIBNAMES(INDEX1)=' '
130 CONTINUE

C
C
C
C
C BEGIN OF DEFINING THE MODEL
C -----
C
C HARVESTING CONFIGURATION AND GENERAL PARAMETERS:
C -----
C
  WRITE(*,1000)
1000 FORMAT('1'//////////,
1 20X' FIRST PHASE',/,
2 20X'-----',//,
3' SPECIFICATION OF GENERAL SYSTEM PARAMETERS'//)

C
C
1010 WRITE(*,'(//,A,\)')' WHAT IS THE FILENAME OF THE MODEL? --->'
  READ(*,'(A20)')FILENAME
  IF(FILENAME.EQ.' ') THEN
    WRITE (*,'(//,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 1010
  ENDF

C
C

```

```

1020 WRITE(*,'(//,A,\)')' HOW MANY CU.FT SHOULD BE HARVESTED? --->'
      READ(*,'(F8.0)')F1ANSWER
      IF(F1ANSWER.EQ.0) THEN
        WRITE (*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
        GOTO 1020
      ELSEIF(F1ANSWER.GE.9999998) THEN
        WRITE (*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
        GOTO 1020
      ELSE
        XX(4)=F1ANSWER
      ENDIF
C
C
1030 WRITE(*,'(//,A,\)')' VALUE OF THE TIME DELAY PARAMETER? --->'
      READ(*,'(F8.4)')F1ANSWER
      IF(F1ANSWER.EQ.0) THEN
        WRITE (*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
        GOTO 1030
      ELSEIF(F1ANSWER.GE.999.OR.F1ANSWER.LT.0.0001) THEN
        WRITE (*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
        GOTO 1030
      ELSE
        XX(10)=F1ANSWER
      ENDIF
C
C
1100 WRITE(*,1110)
1110 FORMAT(////////////////////,20X,
1'SECOND PHASE'/19X'-----'///,
2' WE NOW ARE GOING TO DEFINE THE MATERIAL FLOW THROUGH'/,
3' THE HARVESTING SYSTEM. FOR EACH PROCESS PLEASE STATE'/,
4' THE PROCESS FROM WHICH THE INCOMING MATERIALS STREAM'/,
5' ORIGINATES AND THE DESTINATION OF THE OUTGOING MATERIAL'/,
6' STREAM. A VALUE OF 0 FOR BOTH QUESTIONS MEANS THAT THE'/,
7' PROCESS IS NOT USED.'//)
      WRITE(*,'(A\)' )          (PLEASE HIT RETURN TO CONTINUE)'
      READ (*,'(BZ,I6)') IANSWER
      WRITE(*,'(////////////////////)')
C
C
C
      DO 1350 INDEX1=1,13,1
C
1200 IF(INDEX1.EQ.1)THEN
      WRITE(*,'(A)')' PROCESS 1:'
      WRITE(*,'(A)')' -----'
      WRITE(*,'(A)')' OUTGOING DESTINATION? --->'
      READ(*,'(BN,F8.0)')F1ANSWER
      IF(F1ANSWER.LE.1.OR.F1ANSWER.GT.13.)THEN
        WRITE(*,'(/,A,/)' )' !! OUT CANNOT BE, PLEASE TRY AGAIN !!!'
        GOTO 1200
      ELSE

```

```

        USERARR(23,1)=F1ANSWER
        USERARR(24,1)=0
    ENDIF
C
    ELSEIF(INDEX1.GE.2.AND.INDEX1.LE.10)THEN
        WRITE(*,1210)INDEX1
1210  FORMAT(//,' PROCESS ',I2,':',/,',', '-----',/)
        WRITE(*,'(A\)' )' INCOMING ORIGIN?    --->'
        READ(*,'(BN,F8.0)') F1ANSWER
        WRITE(*,'(A\)' )' OUTGOING DESINATION? --->'
        READ(*,'(BN,F8.0)') F2ANSWER
        IF(F1ANSWER.LT.0.OR.F1ANSWER.GT.11.OR.F1ANSWER.EQ.INDEX1)THEN
            WRITE(*,1220)
1220  FORMAT(/,' !! IN CANNOT BE, PLEASE TRY AGAIN !!'/)
            GOTO 1200
        ELSEIF(F2ANSWER.LT.0.OR.F2ANSWER.GT.13.OR.F2ANSWER.EQ.INDEX1)
1  THEN
            WRITE(*,1230)
1230  FORMAT(/,' !! OUT CANNOT BE, PLEASE TRY AGAIN !!'/)
            GOTO 1200
        ELSE
            USERARR(23,INDEX1)=F2ANSWER
            USERARR(24,INDEX1)=F1ANSWER
        ENDIF
C
    ELSEIF(INDEX1.EQ.11)THEN
        WRITE(*,1240)INDEX1
1240  FORMAT(//,' PROCESS ',I2,':',/,',', '-----',/)
        WRITE(*,'(A\)' )' INCOMING ORIGIN?    --->'
        READ(*,'(BN,F8.0)') F1ANSWER
        WRITE(*,'(A\)' )' OUTGOING DESINATION, ROUTE 1 ? --->'
        READ(*,'(BN,F8.0)') F2ANSWER
        WRITE(*,'(A\)' )' OUTGOING DESINATION, ROUTE 2 ? --->'
        READ(*,'(BN,F8.0)') F3ANSWER
        IF(F1ANSWER.LT.0.OR.F1ANSWER.GT.11.OR.F1ANSWER.EQ.INDEX1)THEN
            WRITE(*,1250)
1250  FORMAT(/,' !! IN CANNOT BE, PLEASE TRY AGAIN !!'/)
            GOTO 1200
        ELSEIF(F2ANSWER.LT.0.OR.F2ANSWER.GT.13.OR.F2ANSWER.EQ.INDEX1)
1  THEN
            WRITE(*,1260)
1260  FORMAT(/,' !! OUT 1 CANNOT BE, PLEASE TRY AGAIN !!'/)
            GOTO 1200
        ELSEIF(F3ANSWER.LT.0.OR.F3ANSWER.GT.13.OR.F3ANSWER.EQ.INDEX1)
1  THEN
            WRITE(*,1270)
1270  FORMAT(/,' !! OUT 2 CANNOT BE, PLEASE TRY AGAIN !!'/)
            GOTO 1200
        ELSE
            USERARR(24,INDEX1)=F1ANSWER
            USERARR(7,5)=F2ANSWER
            USERARR(7,6)=F3ANSWER
        ENDIF

```

```

C
  ELSEIF(INDEX1.EQ.12)THEN
    WRITE(*,1200)INDEX1
1280  FORMAT(//,' PROCESS ',I2,':',/, ' -----',/)
    WRITE(*,'(A)')' INCOMING ORIGIN? ---->'
    READ(*,'(BN,F0.0)') F1ANSWER
    IF(F1ANSWER.LT.0.OR.F1ANSWER.GT.11.OR.F1ANSWER.EQ.INDEX1)THEN
      WRITE(*,1290)
1290  FORMAT(//,' !! IN CANNOT BE, PLEASE TRY AGAIN !!'/)
      GOTO 1200
    ELSE
      USERARR(24,INDEX1)=F1ANSWER
      USERARR(23,INDEX1)=0
    ENDIF
C
  ELSE
    WRITE(*,1300)INDEX1
1300  FORMAT(//,' PROCESS ',I2,':',/, ' -----',/)
    WRITE(*,'(A)')' INCOMING ORIGIN? ---->'
    READ(*,'(BN,F0.0)') F1ANSWER
    IF(F1ANSWER.LT.0.OR.F1ANSWER.GT.11.OR.F1ANSWER.EQ.INDEX1)THEN
      WRITE(*,1310)
1310  FORMAT(//,' !! IN CANNOT BE, PLEASE TRY AGAIN !!'/)
      GOTO 1200
    ELSE
      USERARR(24,INDEX1)=F1ANSWER
      USERARR(23,INDEX1)=0
    ENDIF
  ENDIF
  CONTINUE
C
1350  CONTINUE
C
C
  WRITE(*,1400)
1400  FORMAT(//////////,' PROCESS #    IN ORIGIN    OUT DESTINATION'//,
1' -----')
C
  DO 1500 INDEX1=1,13,1
C
  IF(USERARR(23,INDEX1).EQ.0.AND.USERARR(24,INDEX1).EQ.0)THEN
    WRITE(*,'(4X,I2)')INDEX1
    GOTO 1450
  ENDIF
  IF(INDEX1.EQ.1) THEN
    WRITE (*,1410)INDEX1,USERARR(23,INDEX1)
1410  FORMAT (4X,I2,23X,F3.0)
  ELSEIF(INDEX1.GE.2.AND.INDEX1.LE.10) THEN
    WRITE (*,1420)INDEX1,USERARR(24,INDEX1),USERARR(23,INDEX1)
1420  FORMAT (4X,I2,10X,F3.0,10X,F3.0)
  ELSEIF(INDEX1.EQ.11) THEN
    WRITE (*,1430)INDEX1,USERARR(24,INDEX1),USERARR(7,5),
1  USERARR(7,6)

```

```

1430   FORMAT (4X,I2,10X,F3.0,10X,F3.0,2X,F3.0)
      ELSE
        WRITE (*,1440)INDEX1,USERARR(24,INDEX1)
1440   FORMAT (4X,I2,10X,F3.0)
      ENDIF
1450   CONTINUE
1500   CONTINUE
C
      WRITE (*,1550)
1550   FORMAT(/,' IS THIS CORRECT? (Y/N)      [Y]---->',\ )
      READ (*,'(A1)')CHRANSWER
      IF(CHRANSWER.EQ.'N') THEN
        GOTO 1100
      ELSE
        CONTINUE
      ENDIF
C
C
C
      DO 1610 INDEX1=1,13,1
C
      IF(INDEX1.EQ.1) THEN
        INDEX2=USERARR(23,1)
        IF(USERARR(24,INDEX2).NE.INDEX1) GOTO 1650
      ELSEIF(INDEX1.GE.2.AND.INDEX1.LE.10) THEN
        IF(USERARR(23,INDEX1).EQ.0.AND.USERARR(24,INDEX1).EQ.0)GOTO 1600
        INDEX2=USERARR(23,INDEX1)
        IF(USERARR(24,INDEX2).NE.INDEX1) GOTO 1650
        INDEX2=USERARR(24,INDEX1)
        IF(INDEX2.EQ.11) GOTO 1600
        IF(USERARR(23,INDEX2).NE.INDEX1) GOTO 1650
      ELSEIF(INDEX1.EQ.11) THEN
        IF(USERARR(24,INDEX1).EQ.0.AND.USERARR(7,5).EQ.0.AND.
1   USERARR(7,6).EQ.0) GOTO 1600
        INDEX2=USERARR(7,5)
        IF(USERARR(24,INDEX2).NE.INDEX1) GOTO 1650
        INDEX2=USERARR(7,6)
        IF(USERARR(24,INDEX2).NE.INDEX1) GOTO 1650
      ELSEIF(INDEX1.EQ.12) THEN
        IF(USERARR(23,INDEX1).EQ.0.AND.USERARR(24,INDEX1).EQ.0)GOTO 1600
        INDEX2=USERARR(24,INDEX1)
        IF(INDEX2.EQ.11) GOTO 1600
        IF(USERARR(23,INDEX2).NE.INDEX1) GOTO 1650
      ELSEIF(INDEX1.EQ.13) THEN
        INDEX2=USERARR(24,INDEX1)
        IF(USERARR(23,INDEX1).EQ.0.AND.USERARR(24,INDEX1).EQ.0)GOTO 1600
        IF(INDEX2.EQ.11) GOTO 1600
        IF(USERARR(23,INDEX2).NE.INDEX1) GOTO 1650
      ELSEIF(USERARR(23,12).EQ.0.AND.USERARR(24,12).EQ.0.AND.
1   USERARR(23,13).EQ.0.AND.USERARR(24,13).EQ.0) THEN
        GOTO 1650
      ELSE
        CONTINUE
      ENDIF

```

```

1600 CONTINUE
1610 CONTINUE
C
  GOTO 2000
C
C
1650 WRITE(*,1660) INDEX1
1660 FORMAT(//,
  1' !!!! LOGICAL ERROR IN PROCESS NO.'12' !!!!'/
  2' !!!! PLEASE ENTER FROM THE BEGINNING !!!!'///)
  WRITE(*,'(A\)' ) (PLEASE HIT RETURN TO CONTINUE)'
  READ (*,'(BZ,16)') IANSWER
  GOTO 1100
C
C
C
C DISTRIBUTION DATA OF THE TREES/LOGS/PULPLOGS/SAWLOGS
C -----
C
2000 WRITE(*,2010)
2010 FORMAT(//////////,20X,
  1'THIRD PHASE'/20X'-----'//,
  2' NOW WE DEFINE THE CUMULATIVE FREQUENCY DISTRIBUTIONS '/',
  3' USED TO DESCRIBE TREES, LOGS ETC..'/,
  4' YOU CAN SPECIFY UP TO FOUR DIFFERENT FREQUENCY DISTRIBUTIONS,/',
  5' WITH 10 FREQUENCY CLASSES EACH. YOU HAVE TO SPECIFY AT LEAST',
  6' ONE CLASS IN ONE DISTRIBUTION.'/,
  7' !!! DONT FORGET THE DECIMAL POINT FOR INPUT !!!',//)
  WRITE(*,'(A\)' ) (PLEASE HIT RETURN TO CONTINUE)'
  READ (*,'(BN,16)') IANSWER
C
C
C
DO 2300 INDEX1=1,4,1
C
  IF(INDEX1.EQ.1)THEN
    INDEX8=1
    INDEX9=2
  ELSEIF(INDEX1.EQ.2)THEN
    INDEX8=3
    INDEX9=4
  ELSEIF(INDEX1.EQ.3)THEN
    INDEX8=5
    INDEX9=6
  ELSEIF(INDEX1.EQ.4)THEN
    INDEX8=7
    INDEX9=8
  ELSE
    CONTINUE
  ENDIF
C

```

```

2100 WRITE(*,2110)INDEX1
2110 FORMAT(////////////////////,
1 ' FREQUENCY DISTRIBUTION NO.'I2,':',/,
2 ' -----')
C
WRITE(*,2120)
2120 FORMAT(/,' NAME OF THIS DISTRIBUTION ? -----> ',\ )
READ(*,'(A)')CHRANSWER
DISTRIBNAMES(INDEX1)=CHRANSWER
C
2130 DO 2170 INDEX2=1,10,1
2140 WRITE(*,2150)INDEX2
2150 FORMAT(/,' CLASS ',I2,': CUM.REL.FREQUENCY? [0]--->'\ )
READ(*,'(BN,F0.2)')F1ANSWER
WRITE(*,2160)INDEX2
2160 FORMAT(' CLASS ',I2,': VOLUME CU.FT? [0]--->'\ )
READ(*,'(BN,F0.2)')F2ANSWER
IF(INDEX2.EQ.1.AND.F1ANSWER.EQ.0)THEN
GOTO 2180
ELSEIF(F2ANSWER.LE.0)THEN
WRITE(*,'(/,A)')' !! CANNOT BE, PLEASE TRY AGAIN !!'
GOTO 2140
ELSEIF(F1ANSWER.GT.100)THEN
WRITE(*,'(/,A)')' !! CANNOT BE, PLEASE TRY AGAIN !!'
GOTO 2140
ELSEIF(INDEX2.GT.1.AND.F1ANSWER.LE.F3ANSWER)THEN
WRITE(*,'(/,A)')' !! CANNOT BE. PLEASE TRY AGAIN !!'
GOTO 2140
ELSEIF(INDEX2.EQ.10.AND.F1ANSWER.NE.100)THEN
WRITE(*,'(/,A)')' !! CANNOT BE. PLEASE TRY AGAIN !!'
GOTO 2140
ELSE
F3ANSWER=F1ANSWER
DISARR(INDEX8,INDEX2)=F1ANSWER
DISARR(INDEX9,INDEX2)=F2ANSWER
IF(F1ANSWER.EQ.100)GOTO 2180
ENDIF
2170 CONTINUE
C
2180 CONTINUE
C
C
C
WRITE(*,2200)INDEX1,DISTRIBNAMES(INDEX1)
2200 FORMAT(////////////////////,
1 10X,'DISTRIBUTION NO.',
2 I2': ',A,/,
3 10X,'-----'//,
4 ' CLASS CUM.REL.FREQ.% CU.FT',/ ,
5 ' -----',)
IF(DISARR(INDEX8,1).EQ.0)THEN
WRITE(*,'(/,3X,A)')'***** DISTRIBUTION NOT USED *****'
ELSE

```

```

        DO 2230 INDEX2=1,10,1
          IF(DISARR(INDEX8,INDEX2).EQ.0)GOTO 2230
          WRITE(*,2210)INDEX2,DISARR(INDEX8,INDEX2),
1          DISARRR(INDEX9,INDEX2)
2210    FORMAT(4X,I2,10X,F8.2,10X,F8.2)
2230    CONTINUE
        ENDIF
        WRITE(*,'(//,A,\)')' DISTRIBUTION OK (Y/N) ? [Y]---->'
        READ(*,'(A1)')CHRANSWER
        IF(CHRANSWER.EQ.'N')THEN
          DO 2240 INDEX2=1,10,1
            DISARR(INDEX8,INDEX2)=0
            DISARR(INDEX9,INDEX2)=0
2240    CONTINUE
            GOTO 2100
          ENDIF
        C
        C
2300    CONTINUE
        C
        C
        C
        C
        IF(DISARR(1,1).EQ.0.AND.DISARR(3,1).EQ.0.AND.DISARR(5,1).EQ.0
1.AND.DISARR(7,1).EQ.0) THEN
          WRITE (*,2350)
2350    FORMAT(////,
1    ' !!!!      YOU DID NOT SPECIFY ANY DISTRIBUTION      !!!!'/,
2    ' !!!! THIS IS NOT ALLOWED, ENTER FROM THE BEGINNING !!!!'///)
          WRITE(*,'(A\)' ) '          (PLEASE HIT RETURN TO CONTINUE)'
          READ (*,'(BZ,I6)') IANSWER
          GOTO 2000
        ELSE
          CONTINUE
        ENDIF
        C
        C
        C
        C
        C
        C DESCRIPTION OF THE PROCESSES USED
        C -----
        C
3000    WRITE(*,3010)
3010    FORMAT(////////////////////////////////////,20X,
1'FORTH PHASE'/20X'-----'//,
2' IN THIS PHASE WE WILL DESCRIBE THE PROCESSES USED A LITTLE'//,
3' BIT MORE IN DETAIL. YOU WILL BE ASKED FOR :'/,
4' - AN OPTIONAL NAME FOR THE PROCESS'//,
5' - THE DISTRIBUTION TO BE USED FOR THIS PROCESS'//,
6' - STARTUP-INVENTORY LEVEL FOR THE PROCESS'//,
7' - MINIMUM INPUT BUFFER SIZE')

```

```

WRITE(*,3020)
3020 FORMAT(
1' - STARTUP-INV. LEVEL AFTER MINIMUM HAS BEEN REACHED'/,
2' - MAXIMUM INPUT BUFFER SIZE'/,
3' - STARTUP-INV. LEVEL AFTER MAXIMUM HAS BEEN REACHED'//,
4' PLEASE REMEMBER: THE INPUT BUFFER OF A PROCESS IS THE OUT-'/,
5' PUT BUFFER OF HIS PREVIOUS PROCESS. THE MINIMUM BUFFER SIZE')
WRITE(*,3030)
3030 FORMAT(' ',
1' EFFECTS THE CURRENT PROCESS, THE MAXIMUM EFFECTS THE PREVIOUS'/,
2' ONE.'//,
3' !!! DONT FORGET THE DECIMAL POINT FOR INPUT !!!',//)
WRITE(*,'(A\)' ) ' (PLEASE HIT RETURN TO CONTINUE)'
READ (*,'(BZ,16)') IANSWER
C
F1ANSWER=0
F2ANSWER=0
F3ANSWER=0
F4ANSWER=0
F5ANSWER=0
F6ANSWER=0
F7ANSWER=0
C
C
C
3100 DO 3500 INDEX1=1,13,1
C
C
3105 IF(USERARR(23,INDEX1).EQ.0.AND.USERARR(24,INDEX1).EQ.0) GOTO 3490
C
WRITE(*,3110)INDEX1
3110 FORMAT('//////////' PROCESS NO.'I2,/' -----')
WRITE(*,'(A,\)' ) ' NAME OF PROCESS? -----> '
READ(*,'(A20)')CHRANSWER
C
3120 WRITE(*,'(A,\)' ) ' NO. OF DISTRIBUTION TO USE? -----> '
READ(*,'(I2)')IANSWER
INDEX2=IANSWER*2
INDEX2=INDEX2-1
IF(IANSWER.LT.1.OR.IANSWER.GT.4)THEN
WRITE(*,3130)
3130 FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
GOTO 3120
ELSEIF(DISARR(INDEX2,1).EQ.0.) THEN
WRITE(*,3135)
3135 FORMAT(/,' !!! DISTRIBUTION NOT ACTIVE, PLEASE TRY AGAIN !!!')
GOTO 3120
ELSE
INDEX9=IANSWER
ENDIF
C
IF(INDEX1.EQ.1) GOTO 3260

```

```

C
3140 WRITE(*,'(A,\)')' STARTUP-INVENTORY LEVEL?      [1]----> '
      READ(*,'(F8.1)')F1ANSWER
      IF(F1ANSWER.LT.0.OR.F1ANSWER.GE.XX(4)) THEN
        WRITE(*,3150)
3150  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 3140
      ELSEIF(F1ANSWER.EQ.0)THEN
        F1ANSWER=1
      ELSE
        CONTINUE
      ENDIF

C
3160 WRITE(*,'(A,\)')' MINIMUM INFEED INVENTORY LEVEL?  [0]-----> '
      READ(*,'(F8.1)')F2ANSWER
      IF(F2ANSWER.LT.0.OR.F2ANSWER.GT.F1ANSWER) THEN
        WRITE(*,3170)
3170  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 3160
      ELSE
        CONTINUE
      ENDIF

C
3180 WRITE(*,'(A,\)')' STARTUP-INV.LEVEL AFTER MINIMUM?  [0]-----> '
      READ(*,'(F8.1)')F3ANSWER
      IF(F3ANSWER.LT.0.OR.F2ANSWER.GT.F3ANSWER) THEN
        WRITE(*,3190)
3190  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 3180
      ELSE
        CONTINUE
      ENDIF

C
3200 WRITE(*,'(A,\)')' MAXIMUM INFEED INV. LEVEL?  [999999.9]-----> '
      READ(*,'(F8.1)')F4ANSWER
      IF(F4ANSWER.LT.0) THEN
        WRITE(*,3210)
3210  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 3200
      ELSEIF(F4ANSWER.GT.0.AND.F3ANSWER.GE.F4ANSWER) THEN
        WRITE(*,3220)
3220  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 3200
      ELSEIF(F4ANSWER.EQ.0)THEN
        F4ANSWER=999999.9
      ELSE
        CONTINUE
      ENDIF

C
3230 WRITE(*,'(A,\)')' STARTUP-INV.LEVEL AFTER MAXIMUM? [999999.9]--> '
      READ(*,'(F8.1)')F5ANSWER
      IF(F5ANSWER.LT.0.OR.F5ANSWER.GT.F4ANSWER) THEN
        WRITE(*,3240)

```

```

3240  FORMAT(/, ' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
      GOTO 3230
      ELSEIF(F5ANSWER.GT.0.AND.F5ANSWER.LT.F2ANSWER) THEN
        WRITE(*,3250)
3250  FORMAT(/, ' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
      GOTO 3230
      ELSEIF(F5ANSWER.EQ.0)THEN
        F5ANSWER=999999.9
      ELSE
        CONTINUE
      ENDIF
C
3260  WRITE(*,3270)
3270  FORMAT(' WHAT LOADER DO YOU WANT TO USE (32-36) ?      [0]-----> '
1      ' ',\ )
      READ(*, '(I2)')INDEX8
      IF (INDEX8.EQ.0.OR.INDEX8.GE.32.AND.INDEX8.LE.36) THEN
        CONTINUE
      ELSE
        WRITE(*,3280)
3280  FORMAT(/, ' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
      GOTO 3260
      ENDIF
C
3290  WRITE(*,3300)
3300  FORMAT(' TIME DELAYS HANDELD BY',/
1      ' BUILD-IN MODEL=0 OR USERFUNCTION=1 ?      [0]-----> ',
2      ' ',\ )
      READ(*, '(I2)')INDEX7
      IF(INDEX7.GT.1.OR.INDEX7.LT.0) THEN
        WRITE(*,3310)
3310  FORMAT(/, ' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
      GOTO 3290
      ELSE
        CONTINUE
      ENDIF
C
C
C
C
      WRITE(*,3400)INDEX1,CHRANSWER,INDEX9,F1ANSWER,F2ANSWER,F3ANSWER,
1      F4ANSWER,F5ANSWER
3400  FORMAT(////////////////////,
1      ' PROCESS NO.'I2,': 'A,/' -----'//
2      ' DISTRIBUTION USED: 'I2,/
3      ' STARTUP INVENTORY: ',F8.1,/
4      ' MINIMUM INVENTORY: ',F8.1,/
5      ' STARTUP MINIMUM : ',F8.1,/
6      ' MAXIMUM INVENTORY: ',F8.1,/
7      ' STARTUP MAXIMUM : ',F8.1,)
      IF(INDEX8.EQ.0)THEN
        WRITE(*, '(A)')' LOADER TYPE USED : NONE'
      ELSE

```

```

        WRITE(*,3410)INDEX8
3410  FORMAT(' LOADER TYPE USED : ',I2,)
      ENDIF
      IF(INDEX7.EQ.0)THEN
        WRITE(*,'(A)')' TIME DELAYS BY : BUILD-IN FUNCTIONS'
      ELSE
        WRITE(*,'(A)')' TIME DELAYS BY : FORTRAN-USERFUNCTION'
      ENDIF
      WRITE(*,'(//,A,\)')'      INPUT DATA OK (Y/N)?  [Y]---->'
      READ(*,'(A1)')CHRANSWER
      IF(CHRANSWER.EQ.'N')THEN
        GOTO 3105
      ELSE
        PROCNAMES(INDEX1)=CHRANSWER
        USERARR(5,INDEX1)=INDEX9
        INDEX2=XXLEVEL(7)+INDEX1
        XX(INDEX2)=F1ANSWER
        INDEX2=XXLEVEL(3)+INDEX1
        XX(INDEX2)=F2ANSWER
        INDEX2=XXLEVEL(5)+INDEX1
        XX(INDEX2)=F3ANSWER
        INDEX2=XXLEVEL(4)+INDEX1
        XX(INDEX2)=F4ANSWER
        INDEX2=XXLEVEL(6)+INDEX1
        XX(INDEX2)=F5ANSWER
        USERARR(4,INDEX1)=INDEX8
        USERARR(9,INDEX1)=INDEX7
      ENDIF

C
3490  CONTINUE
C
3500  CONTINUE
C
C
C
C
C SPECIFYING THE RESOURCES USED
C -----
C
5000  WRITE(*,5010)
5010  FORMAT(////////////////////////////////////,20X,
1'FIFTH PHASE'/20X'-----'//,
2' WE NOW SPECIFY THE RESOURCES E.G. MACHINES WE WANT TO USE IN'//,
3' EACH PROCESS. FOR EACH ACTIVE PROCESS THE PROGRAM WILL GIVE'//,
4' A CHOICE OF DIFFERENT MACHINE TYPES. YOU WILL HAVE TO SPECIFY'//,
5' THE INITIAL NUMBER OF MACHINES FOR EACH TYPE. MULTIPLE TYPES'//,
6' OF MACHINES WITH DIFFERENT INITIAL NUMBERS OF MACHINES PER '//,
7' PROCESS ARE POSSIBLE.')
      WRITE(*,5020)
5020  FORMAT(
1' HOWEVER, IF YOU HAVE SPECIFIED ANY PROCESSES USING LOADERS'//,

```

```

2' THE PROGRAM WILL PROMPT YOU FIRST TO ENTER HOW MANY'/,
3' MACHINES FOR EACH LOADER TYPE USED YOU WANT TO EMPLOY.'//,
4' THE MAXIMUM NUMBER OF MACHINES WHICH THE NETWORK WILL'/,
5' HANDEL IS APPROXIMATELY 90 MACHINES IN TOTAL.'////)
WRITE(*,'(A)') ' (PLEASE HIT RETURN TO CONTINUE)'
READ (*,'(BZ,I6)') IANSWER
C
C
C
C SPECIFYING THE NUMBER OF LOADER USED:
C -----
C
C
4000 INDEX1=0
INDEX2=0
INDEX3=0
INDEX4=0
INDEX5=0
DO 4010 INDEX7=1,13,1
IF (USERARR(4,INDEX7).EQ.32) THEN
INDEX1=1
ELSEIF (USERARR(4,INDEX7).EQ.33) THEN
INDEX2=1
ELSEIF (USERARR(4,INDEX7).EQ.34) THEN
INDEX3=1
ELSEIF (USERARR(4,INDEX7).EQ.35) THEN
INDEX4=1
ELSEIF (USERARR(4,INDEX7).EQ.36) THEN
INDEX5=1
ELSE
CONTINUE
ENDIF
4010 CONTINUE
C
IF (INDEX1.EQ.0.AND.INDEX2.EQ.0.AND.INDEX3.EQ.0.AND.
1 INDEX4.EQ.0.AND.INDEX5.EQ.0) GOTO 4900
WRITE(*,4100)
4100 FORMAT('//////////',
1' YOU HAVE TO SPECIFY THE NUMBER OF LOADERS',
2' YOU WANT TO USE :'/,
3'-----',
4'-----'/)
C
DO 4150 INDEX7=32,36,1
IF(INDEX7.EQ.32.AND.INDEX1.EQ.0) GOTO 4140
IF(INDEX7.EQ.33.AND.INDEX2.EQ.0) GOTO 4140
IF(INDEX7.EQ.34.AND.INDEX3.EQ.0) GOTO 4140
IF(INDEX7.EQ.35.AND.INDEX4.EQ.0) GOTO 4140

IF(INDEX7.EQ.36.AND.INDEX5.EQ.0) GOTO 4140
4110 WRITE(*,4120)INDEX7

```

```

4120  FORMAT(' HOW MANY LOADERS TYPE ',I2,' DO YOU WANT TO USE ?',
1    ' -----> ',\ )
      READ(*,'(I2)')IANSWER
      INDEX8=IANSWER
      IF (IANSWER.LE.0) THEN
        WRITE(*,4130)
4130  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
      GOTO 4110
      ELSE
        USERARR(6,INDEX7)=IANSWER
      ENDIF
4140  CONTINUE
4150  CONTINUE
C
C
      WRITE(*,4200)
4200  FORMAT(////////////////////,
1    ' LOADING DEVICES: ',/,
2    ' -----'/)
C
      WRITE(*,4210)USERARR(6,32),USERARR(6,33),USERARR(6,34),
1    USERARR(6,35),USERARR(6,36)
4210  FORMAT(' NUMBER OF LOADERS TYPE 32 USED      : 'F3.0,/,
1    ' NUMBER OF LOADERS TYPE 33 USED      : 'F3.0,/,
2    ' NUMBER OF LOADERS TYPE 34 USED      : 'F3.0,/,
3    ' NUMBER OF LOADERS TYPE 35 USED      : 'F3.0,/,
4    ' NUMBER OF LOADERS TYPE 36 USED      : 'F3.0)
      WRITE(*,'(//,A,\)')      INPUT DATA OK (Y/N)?  [Y]---->'
      READ(*,'(A1)')CHRANSWER
      IF(CHRANSWER.EQ.'N')GOTO 4000
C
4900  CONTINUE
C
C
C
CC
C
      INDEX9=0
      DO 5900 INDEX1=1,13,1
C
5050  IF(USERARR(23,INDEX1).EQ.0.AND.USERARR(24,INDEX1).EQ.0)GOTO 5090
C
      IF (INDEX1.EQ.1) THEN
5100  WRITE (*,5110)INDEX1,PROCNames(INDEX1)
5110  FORMAT(////////////////////,3X,'PROCESS NO.'I2,': ',A,/,
1    3X,'-----',/
2    ' THERE ARE FOUR (4) DIFFERENT MACHINE TYPES POSSIBLE:',/)
      DO 5150 INDEX2=1,4,1
5120  WRITE(*,5130)INDEX2
5130  FORMAT(' MACHINE TYPE ',I2,': INITIAL # OF MACHINES ?'
1    ' [0]----> ',\ )
      READ(*,'(I2)')IANSWER

```

```

IF(IANSWER.LT.0.OR.IANSWER.GT.80) THEN
  WRITE(*,5140)
5140  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
      GOTO 5120
ELSE
  USERARR(6,INDEX2)=IANSWER
  INDEX9=INDEX9+IANSWER
ENDIF
5150  CONTINUE
IF(USERARR(6,1).EQ.0.AND.USERARR(6,2).EQ.0.AND.USERARR(6,3).EQ.
1  0.AND.USERARR(6,4).EQ.0) THEN
  WRITE (*,5160)
5160  FORMAT(/,' !!!! YOU HAVE NOT ACTIVATED ANY MACHINE ',
1  'IN PROCESS 1 !!!!',/
2  ' !!!!'15X'THIS CANNOT BE, PLEASE TRY AGAIN'15X'!!!!',/)
      GOTO 5100
ENDIF
C
ELSEIF (INDEX1.GE.2.AND.INDEX1.LE.10) THEN
5200  WRITE (*,5210)INDEX1,PROCNAMES(INDEX1)
5210  FORMAT(/,/,15X,'PROCESS NO.'12,': ',A,/
1  3X,'-----',/
2  ' THERE ARE THREE (3) DIFFERENT MACHINE TYPES POSSIBLE:',/)
      DO 5250 INDEX2=1,3,1
        INDEX3=INDEX1*3-2+INDEX2
5220  WRITE(*,5230)INDEX3
5230  FORMAT(' MACHINE TYPE ',12,': INITIAL # OF MACHINES ?'
1  ' [0]----> ',\ )
        READ(*,'(12)')IANSWER
        INDEX8=INDEX9+IANSWER
        IF(IANSWER.LT.0.OR.INDEX8.GT.80) THEN
          WRITE(*,5240)
5240  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
              GOTO 5220
        ELSE
          USERARR(6,INDEX3)=IANSWER
          INDEX9=INDEX9+IANSWER
        ENDIF
5250  CONTINUE
        INDEX4=INDEX1*3-1
        INDEX5=INDEX1*3
        INDEX6=INDEX1*3+1
        IF(USERARR(6,INDEX4).EQ.0.AND.USERARR(6,INDEX5).EQ.0.AND.
1  USERARR(6,INDEX6).EQ.0) THEN
          WRITE (*,5260)INDEX1
5260  FORMAT(/,' !!!! YOU HAVE NOT ACTIVATED ANY MACHINE ',
1  'IN PROCESS ',12, ' !!!!',/
2  ' !!!!'15X'THIS CANNOT BE, PLEASE TRY AGAIN'15X'!!!!',/)
              GOTO 5200
        ENDIF
C
ELSEIF (INDEX1.EQ.11) THEN
5300  WRITE (*,5310)INDEX1,PROCNAMES(INDEX1)

```

```

5310  FORMAT(////////////////////,3X,'PROCESS NO.'12,': ',A,/
1    3X,'-----',/
2    ' FOR THIS PROCESS YOU HAVE TO SPECIFY HOW MUCH OF THE'/
3    ' INCOMING INVENTORY WILL BE ROUTED TO THE TWO FOLLOWING'/
4    ' PROCESSES',/)
5320  WRITE(*,5330)
5330  FORMAT(' HOW MUCH INVENTORY IN % GOES ROUTE 1 ?  %%.%----->'
1    ' ',\))
      READ(*,(F6.2))F1ANSWER
      WRITE(*,5340)
5340  FORMAT(' HOW MUCH INVENTORY IN % GOES ROUTE 2 ?  %%.%----->'
1    ' ',\))
      READ(*,(F6.2))F2ANSWER
      F3ANSWER=F1ANSWER+F2ANSWER
      IF (F3ANSWER.NE.100) THEN
        WRITE(*,5350)
5350  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 5320
      ELSE
        USERARR(7,3)=F1ANSWER
        USERARR(7,4)=F2ANSWER
      ENDIF
C
      ELSEIF (INDEX1.EQ.12) THEN
5400  WRITE (*,5410)INDEX1,PROCNAMES(INDEX1)
5410  FORMAT(////////////////////,3X,'PROCESS NO.'12,': ',A,/
1    3X,'-----',/
2    ' FOR THIS PROCESS YOU CAN SPECIFY A PRIMARY TRANSPORTAION',/
3    ' DEVICE AND A SCODARY ONE.',/
3    ' THE MACHINE WHICH REQUIRES THESE TRANSPORTATION DEVICES',/
4    ' (EX.: CHIPPER) IS AUTOMATICALLY INVOKED.'/)
5420  WRITE(*,5430)
5430  FORMAT(' HOW MANY PRIMARY TRANSPORTERS DO YOU WANT TO USE  ?'
1    '      -----> ',\))
      READ(*,(I2))IANSWER
      INDEX8=INDEX9+IANSWER
      IF (IANSWER.EQ.0.OR.INDEX8.GT.80) THEN
        WRITE(*,5440)
5440  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 5420
      ELSE
        INDEX9=INDEX9+IANSWER
        USERARR(6,39)=IANSWER
        USERARR(6,37)=1
      ENDIF
5450  WRITE(*,5460)
5460  FORMAT(' HOW MANY SECONDARY TRANSPORTERS DO YOU WANT TO USE  ?'
1    '      [0]-----> ',\))
      READ(*,(I2))IANSWER
      INDEX8=INDEX9+IANSWER
      IF (INDEX8.GT.80) THEN
        WRITE(*,5470)

```

```

5470  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
      GOTO 5450
      ELSE
        INDEX9=INDEX9+IANSWER
        USERARR(6,40)=IANSWER
      ENDIF
C
      ELSE
5500  WRITE (*,5510)INDEX1,PROCNAME(S(INDEX1))
5510  FORMAT(////////////////////,3X,'PROCESS NO.'I2,' : 'A,/
1  3X,'-----'//,
2  ' FOR THIS PROCESS YOU CAN SPECIFY A PRIMARY AND A SECONDARY',/
3  ' TRANSPORTING DEVICE.',/)
5520  WRITE(*,5530)
5530  FORMAT(' HOW MANY PRIMARY TRANSPORTERS DO YOU WANT TO USE',
1  ' ?      ----> ',\ )
      READ(*,'(I2)')IANSWER
      INDEX8=INDEX9+IANSWER
      IF (IANSWER.EQ.0.OR.INDEX8.GT.80) THEN
        WRITE(*,5540)
5540  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 5520
      ELSE
        INDEX9=INDEX9+IANSWER
        USERARR(6,41)=IANSWER
      ENDIF
5550  WRITE(*,5560)
5560  FORMAT(' HOW MANY SECONDARY TRANSPORTERS DO YOU WANT TO USE',
1  ' ? [0]----> ',\ )
      READ(*,'(I2)')IANSWER
      INDEX8=INDEX9+IANSWER
      IF (INDEX8.GT.80) THEN
        WRITE(*,5570)
5570  FORMAT(/,' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 5550
      ELSE
        INDEX9=INDEX9+IANSWER
        USERARR(6,42)=IANSWER
      ENDIF
C
      ENDIF
C
C
C
C
      WRITE(*,5600)INDEX1,PROCNAME(S(INDEX1))
5600  FORMAT(////////////////////,
1  ' PROCESS NO. 'I2' : 'A,/
2  ' -----'//)
C
      IF (INDEX1.EQ.1) THEN
        DO 5620 INDEX2=1,4,1
          WRITE(*,5610)INDEX2,USERARR(6,INDEX2)

```

```

5610     FORMAT(' MACHINE TYPE 'I2', # OF INITIAL MACHINES : ',F3.0)
5620     CONTINUE
C
      ELSEIF (INDEX1.GE.2.AND.INDEX1.LE.10) THEN
        DO 5640 INDEX2=1,3,1
          INDEX3=INDEX1*3-2+INDEX2
          WRITE(*,5630)INDEX3,USERARR(6,INDEX3)
5630     FORMAT(' MACHINE TYPE 'I2', # OF INITIAL MACHINES : ',F3.0)
5640     CONTINUE
C
      ELSEIF (INDEX1.EQ.11) THEN
        WRITE(*,5650)USERARR(7,3),USERARR(7,4)
5650     FORMAT(' % OF INVENTORY GOING ROUTE 1           : 'F6.2' %'/
1         ' % OF INVENTORY GOING ROUTE 2           : 'F6.2' %')
C
      ELSEIF (INDEX1.EQ.12) THEN
        WRITE(*,5660)USERARR(6,39),USERARR(6,40)
5660     FORMAT(' NUMBER OF PRIMARY TRANSP. DEVICES USED : 'F3.0,/
1         ' NUMBER OF SECONDARY TRANSP. DEVICES USED : 'F3.0)
C
      ELSEIF (INDEX1.EQ.13) THEN
        WRITE(*,5670)USERARR(6,41),USERARR(6,42)
5670     FORMAT(' NUMBER OF PRIMARY TRANSP.DEVICES USED : 'F3.0,/
1         ' NUMBER OF SECONDARY TRANSP.DEVICES USED : 'F3.0)
C
      ELSE
        CONTINUE
      ENDIF
C
C
      WRITE(*,'(//,A,\)')      INPUT DATA OK (Y/N)?   [Y]---->'
      READ(*,'(A1)')CHRANSWER
      IF(CHRANSWER.EQ.'N')GOTO 5050
C
5000     CONTINUE
C
C
5090     CONTINUE
5900     CONTINUE
C
C
C
C
C
C SPECIFYING THE MACHINE PARAMETERS
C -----
C
6000     WRITE(*,6010)
6010     FORMAT(////////////////////,20X,
1'SIXTH PHASE'/20X'-----'//,
2' HERE WE SPECIFY ALL THE PARAMETERS RELATED TO THE MACHINE '/,
3' TYPES YOU HAVE SET ACTIVE EARLIER: ',/,
4' - NAME OF MACHINE ',/,

```

```

5' - AVERAGE PROCESSING TIME PER TREE',/,
6' - FIXED CONSTANT TIME PER LOAD',/,
7' - FIXED CONSTANT TIME PER ONE WAY HAUL')
WRITE(*,6020)
6020 FORMAT(
1' - MACHINE CAPACITY IN CU.FT.',/,
2' - FIXED COST PER SCHEDULED HOUR',/,
3' - VARIABLE COST PER MACHINE HOUR',/)
WRITE(*,'(A\)' ) (PLEASE HIT RETURN TO CONTINUE)'
READ (*,'(BZ,16)') IANSWER

C
C
C
C

DO 6500 INDEX4=1,42,1
IF(USERARR(6,INDEX4).EQ.0) GOTO 6490

C
IF (INDEX4.GE.1.AND.INDEX4.LE.4) THEN
INDEX1=1
ELSEIF (INDEX4.GE.5.AND.INDEX4.LE.7) THEN
INDEX1=2
ELSEIF (INDEX4.GE.8.AND.INDEX4.LE.10) THEN
INDEX1=3
ELSEIF (INDEX4.GE.11.AND.INDEX4.LE.13) THEN
INDEX1=4
ELSEIF (INDEX4.GE.14.AND.INDEX4.LE.16) THEN
INDEX1=5
ELSEIF (INDEX4.GE.17.AND.INDEX4.LE.19) THEN
INDEX1=6
ELSEIF (INDEX4.GE.20.AND.INDEX4.LE.22) THEN
INDEX1=7
ELSEIF (INDEX4.GE.23.AND.INDEX4.LE.25) THEN
INDEX1=8
ELSEIF (INDEX4.GE.26.AND.INDEX4.LE.28) THEN
INDEX1=9
ELSEIF (INDEX4.GE.29.AND.INDEX4.LE.31) THEN
INDEX1=10
ELSEIF (INDEX4.GE.32.AND.INDEX4.LE.36) THEN
INDEX1=14
ELSEIF (INDEX4.GE.37.AND.INDEX4.LE.40) THEN
INDEX1=12
ELSEIF (INDEX4.GE.41.AND.INDEX4.LE.42) THEN
INDEX1=13
ELSE
CONTINUE
ENDIF

C
6100 IF (INDEX1.NE.14) THEN
WRITE (*,6110) INDEX1,PROCNAMES(INDEX1)
6110 FORMAT(////////////////////,
1 ' PROCESS NO.'I2,': 'A,/
2 ' -----',)

```

```

ELSE
  WRITE(*,6120)
6120  FORMAT(//////////,
1  ' MACHINE PARAMETERS FOR THE LOADING DEVICE :',/
2  ' -----',)
ENDIF
C
  WRITE(*,6160)INDEX4
6160  FORMAT(/,' MACHINE TYPE 'I2' :',/, ' -----')
  WRITE(*,'(A,\)')' NAME OF MACHINE TYPE ? -----> '
  READ(*,'(A20)')CHRANSWER
  MCHNAMES(INDEX4)=CHRANSWER
  IF(INDEX4.EQ.40.OR.INDEX4.EQ.42) GOTO 6220
  IF(INDEX4.EQ.39) GOTO 6180
6170  WRITE(*,'(A,\)')' AVERAGE PROCESSING TIME / TREE? [0]-----> '
  READ(*,'(F8.4)')F1ANSWER
  IF (F1ANSWER.LT.0) THEN
    WRITE(*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 6170
  ELSE
    USERARR(1,INDEX4)=F1ANSWER
  ENDIF
6180  WRITE(*,'(A,\)')' FIXED CONSTANT TIME / LOAD? [0]-----> '
  READ(*,'(F8.4)')F1ANSWER
  IF (F1ANSWER.LT.0) THEN
    WRITE(*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 6180
  ELSE
    USERARR(2,INDEX4)=F1ANSWER
  ENDIF
6190  WRITE(*,'(A,\)')' FIXED CONST. TIME / ONE WAY HAUL? [0]-----> '
  READ(*,'(F8.4)')F1ANSWER
  IF (F1ANSWER.LT.0) THEN
    WRITE(*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 6190
  ELSE
    USERARR(3,INDEX4)=F1ANSWER
  ENDIF
6200  WRITE(*,'(A,\)')' MACHINE CAPACITY IN CU.FT? [1]-----> '
  READ(*,'(F8.2)')F1ANSWER
  IF (F1ANSWER.LT.0) THEN
    WRITE(*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 6200
  ELSEIF (F1ANSWER.GT.99999) THEN
    WRITE(*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 6200
  ELSEIF (F1ANSWER.EQ.0) THEN
    USERARR(8,INDEX4)=1
  ELSE
    USERARR(8,INDEX4)=F1ANSWER
  ENDIF

```

```

6220 WRITE(*,'(A,\)')' FIXED COST / SCHEDULED HOUR?      [0]-----> '
      READ(*,'(F8.2)')F1ANSWER
      IF (F1ANSWER.LT.0) THEN
          WRITE(*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
          GOTO 6220
      ELSE
          USERARR(21,INDEX4)=F1ANSWER
      ENDIF
6230 WRITE(*,'(A,\)')' VARIABLE COST/ MACHINE HOUR?      [0]-----> '
      READ(*,'(F8.2)')F1ANSWER
      IF (F1ANSWER.LT.0) THEN
          WRITE(*,'(/,A)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
          GOTO 6230
      ELSE
          USERARR(22,INDEX4)=F1ANSWER
      ENDIF

C
C
      IF (INDEX1.NE.14) THEN
          WRITE (*,6240)INDEX1,PROCNAMES(INDEX1)
6240  FORMAT(////////////////////, ' PROCESS NO. '12,' : ',A,/
1     ' -----',)
      ELSE
          WRITE (*,6250)
6250  FORMAT(////////////////////, ' LOADING DEVICE ',/
1     ' -----',)
      ENDIF
      WRITE(*,6260)INDEX4
6260  FORMAT(', MACHINE TYPE '12,/,
1     ' -----',/)
      WRITE(*,6270)MCHNAMES(INDEX4)
6270  FORMAT(' NAME OF MACHINE TYPE           : ',A)
      IF(INDEX4.EQ.40.OR.INDEX4.EQ.42)GOTO 6310
      IF (INDEX4.EQ.39) GOTO 6285
      WRITE(*,6280)USERARR(1,INDEX4)
6280  FORMAT(' AVERAGE PROCESSING TIME / TREE : ',F8.4)
6285  WRITE(*,6290)USERARR(2,INDEX4)
6290  FORMAT(' FIXED CONSTANT TIME / LOAD      : ',F8.4)
      WRITE(*,6300)USERARR(3,INDEX4)
6300  FORMAT(' FIXED CONST. TIME / ONE WAY HAUL : ',F8.4)
      WRITE(*,6340)USERARR(8,INDEX4)
6340  FORMAT(' MACHINE CAPACITY IN CU.FT      : ',F8.2)
6310  WRITE(*,6320)USERARR(21,INDEX4)
6320  FORMAT(' FIXED COST / SCHEDULED HOUR    : ',F8.2)
      WRITE(*,6330)USERARR(22,INDEX4)
6330  FORMAT(' VARIABLE COST/ MACHINE HOUR    : ',F8.2)
      WRITE(*,'(/,A,\)')' INPUT DATA OK (Y/N)? [Y]---->'
      READ(*,'(A1)')CHRANSWER
      IF(CHRANSWER.EQ.'N')GOTO 6100

C
C
C
C

```

```

6490 CONTINUE
6500 CONTINUE
C
C
C
C
C
C DEFINING THE MACHINE BREAKDOWN PARAMETERS
C -----
C
C
7000 WRITE(*,7020)
7020 FORMAT(////////////////////,20X,
1'SEVENTH PHASE'/20X'-----'//,
2' IN THIS LAST PHASE YOU ARE ABLE TO SPECIFY THE MACHINE '//,
3' BREAKDOWN PARAMETERS FOR EACH ACTIVE MACHINE. IN ORDER',/,
4' TO DO SO YOU WILL HAVE TO INPUT THE CUMULATIVE FREQUENCY',/,
5' DISTRIBUTION FOR THE TIME BETWEEN FAILURES AND THE ',/,
6' ACTUAL REPAIR TIME. EACH OF THESE TWO DISTRIBUTIONS CAN ',/,
7' HAVE UP TO TEN CLASSES.')
WRITE(*,7040)
7040 FORMAT(
1' !!! DONT FORGET THE DECIMAL POINT FOR INPUT !!!',//)
WRITE(*,'(A)') ' (PLEASE HIT RETURN TO CONTINUE)'
READ (*,'(BZ,16)') IANSWER
C
C
DO 7500 INDEX1=1,42,1
IF (USERARR(6,INDEX1).EQ.0) GOTO 7490
7050 F3ANSWER=0
C
WRITE(*,7060)INDEX1,MCHNAMES(INDEX1)
7060 FORMAT(////////////////////,
1 ' MACHINE TYPE ',I2,' : ',A,/,
2 ' -----',//,
3 ' FREQUENCY DISTRIBUTION FOR TIMES BETWEEN FAILURES:',/,
4 ' -----',/)
7080 DO 7200 INDEX2=1,10,1
7100 WRITE(*,7120)INDEX2
7120 FORMAT(/,' CLASS ',I2,' : CUM.REL.FREQUENCY? [0]----->'\)
READ(*,'(BN,F8.2)')F1ANSWER
WRITE(*,7140)INDEX2
7140 FORMAT(' CLASS ',I2,' : TIME BETWEEN FAILURES? [0]----->'\)
READ(*,'(BN,F8.2)')F2ANSWER
IF(INDEX2.EQ.1.AND.F1ANSWER.EQ.0)THEN
GOTO 7490
ELSEIF(F2ANSWER.LE.0)THEN
WRITE(*,'(/,A)') ' !! CANNOT BE, PLEASE TRY AGAIN !!'
GOTO 7100
ELSEIF(F1ANSWER.GT.100)THEN
WRITE(*,'(/,A)') ' !! CANNOT BE, PLEASE TRY AGAIN !!'
GOTO 7100

```

```

ELSEIF(INDEX2.GT.1.AND.F1ANSWER.LE.F3ANSWER)THEN
  WRITE(*,'(/,A)')' !! CANNOT BE, PLEASE TRY AGAIN !!'
  GOTO 7100
ELSEIF(INDEX2.EQ.10.AND.F1ANSWER.NE.100)THEN
  WRITE(*,'(/,A)')' !! CANNOT BE, PLEASE TRY AGAIN !!'
  GOTO 7100
ELSE
  F3ANSWER=F1ANSWER
  MCHARR(INDEX1,1,INDEX2)=F1ANSWER
  MCHARR(INDEX1,2,INDEX2)=F2ANSWER
  IF(F1ANSWER.EQ.100)GOTO 7210
ENDIF
7190 CONTINUE
7200 CONTINUE
C
C
7210 F3ANSWER=0
      WRITE(*,7220)INDEX1,MCHNAMES(INDEX1)
7220 FORMAT(////,
1 ' MACHINE TYPE 'I2' : 'A,/
2 ' -----',//
3 ' FREQUENCY DISTRIBUTION FOR MACHINE REPAIR TIMES: '/,
4 ' -----'/)
7240 DO 7400 INDEX2=1,10,1
7260 WRITE(*,7280)INDEX2
7280 FORMAT(/,' CLASS ',I2,' : CUM.REL.FREQUENCY?      [0]---->'\)
      READ(*,'(BN,F8.2)')F1ANSWER
      WRITE(*,7300)INDEX2
7300 FORMAT(' CLASS ',I2,' : REPAIR TIME?          [0]---->'\)
      READ(*,'(BN,F8.2)')F2ANSWER
      IF(INDEX2.EQ.1.AND.F1ANSWER.EQ.0)THEN
        WRITE(*,'(/,A)')' !! CANNOT BE, PLEASE TRY AGAIN !!'
        GOTO 7260
      ELSEIF(F2ANSWER.LE.0)THEN
        WRITE(*,'(/,A)')' !! CANNOT BE, PLEASE TRY AGAIN !!'
        GOTO 7260
      ELSEIF(F1ANSWER.GT.100)THEN
        WRITE(*,'(/,A)')' !! CANNOT BE, PLEASE TRY AGAIN !!'
        GOTO 7260
      ELSEIF(INDEX2.GT.1.AND.F1ANSWER.LE.F3ANSWER)THEN
        WRITE(*,'(/,A)')' !! CANNOT BE, PLEASE TRY AGAIN !!'
        GOTO 7260
      ELSEIF(INDEX2.EQ.10.AND.F1ANSWER.NE.100)THEN
        WRITE(*,'(/,A)')' !! CANNOT BE, PLEASE TRY AGAIN !!'
        GOTO 7260
      ELSE
        F3ANSWER=F1ANSWER
        MCHARR(INDEX1,3,INDEX2)=F1ANSWER
        MCHARR(INDEX1,4,INDEX2)=F2ANSWER
        IF(F1ANSWER.EQ.100)GOTO 7490
      ENDIF
7390 CONTINUE

```

```

7400 CONTINUE
C
C
7490 CONTINUE
C
C
      IF (USERARR(6,INDEX1).EQ.0) GOTO 7790
7520 WRITE(*,7540)INDEX1,MCHNAMES(INDEX1)
7540 FORMAT(////////////////////,
1 ' FREQUENCY DISTRIBUTIONS MACHINE TYPE 'I2' : 'A,/,
2 ' -----',//
3 ' CLASS      CUM FREQ.%      TIME BETW.FAILURE      CUM.FREQ.%',
4 '   REPAIR TIME'/,
5 ' -----',
6 '-----')
      IF(MCHARR(INDEX1,1,1).EQ.0.)THEN
        WRITE(*,'(//,20X,A)')'***** DISTRIBUTION NOT USED *****'
      ELSE
        DO 7600 INDEX2=1,10,1
          IF(MCHARR(INDEX1,1,INDEX2).EQ.0.AND.
1 MCHARR(INDEX1,3,INDEX2).EQ.0) THEN
            GOTO 7590
          ELSEIF (MCHARR(INDEX1,1,INDEX2).GT.0.AND.
1 MCHARR(INDEX1,3,INDEX2).EQ.0) THEN
            WRITE(*,7560)INDEX2,MCHARR(INDEX1,1,INDEX2),
1 MCHARR(INDEX1,2,INDEX2)
7560 FORMAT(4X,I2,10X,F8.2,10X,F8.2)
          ELSEIF (MCHARR(INDEX1,1,INDEX2).EQ.0.AND.
1 MCHARR(INDEX1,3,INDEX2).GT.0) THEN
            WRITE(*,7570)INDEX2,MCHARR(INDEX1,3,INDEX2),
1 MCHARR(INDEX1,4,INDEX2)
7570 FORMAT(4X,I2,10X,8X,10X,8X,10X,F8.2,10X,F8.2)
          ELSE
            WRITE(*,7580)INDEX2,MCHARR(INDEX1,1,INDEX2),
1 MCHARR(INDEX1,2,INDEX2),MCHARR(INDEX1,3,INDEX2),
2 MCHARR(INDEX1,4,INDEX2)
7580 FORMAT(4X,I2,10X,F8.2,10X,F8.2,10X,F8.2,10X,F8.2)
          ENDF
7590 CONTINUE
7600 CONTINUE
      ENDIF
      WRITE(*,'(//,A,\)')' DISTRIBUTION OK (Y/N) ? [Y]---->'
      READ(*,'(A1)')CHRANSWER
      IF(CHRANSWER.EQ.'N')THEN
        DO 7602 INDEX2=1,4,1
          DO 7601 INDEX3=1,10,1
            MCHARR(INDEX1,INDEX2,INDEX3)=0
7601 CONTINUE
7602 CONTINUE
          GOTO 7050
        ENDIF
      C

```

```

7790    CONTINUE
C
C
C
7500    CONTINUE
C
C
C
C
C    SAVING MODEL ON DISK
C    -----
C
C
8000    WRITE(*,8002)
8002    FORMAT(////////////////////,20X,
1'END OF SUBROUTINE READIN'/20X
2'-----'//,
3' YOU HAVE NOW DEFINED A MODEL FOR THE MECHANIZED LOG '//,
4' HARVESTING SIMULATOR. DO YOU WANT TO SAVE THIS MODEL ON',//,
5' DISK? IF YOU DONT DO SO ALL YOUR WORK WILL BE LOST !!!//)
C
8004    WRITE(*,'(A\)' )' SAVE MODEL ON DISK Y/N ?      [Y]-----> '
        READ(*,'(A1)')CHRANSWER
C
        IF (CHRANSWER.EQ.'N') THEN
            WRITE(*,'(/,A,\)' )' ARE YOU REALY SURE Y/N ?      [N]-----> '
            READ(*,'(A1)')CHRANSWER
            IF (CHRANSWER.EQ.'Y') THEN
                GOTO 9998
            ELSE
                GOTO 8004
            ENDIF
        ELSE
            CONTINUE
        ENDIF
C
8010    INQUIRE(FILE=FILENAME,EXIST=FILESTATUS)
        IF (.NOT.FILESTATUS) THEN
            OPEN(10,FILE=FILENAME,STATUS='NEW')
        ELSE
            WRITE(*,8022)FILENAME
8022    FORMAT(/,' !!!! FILE: 'A' ALREADY EXISTS !!!!'/
1 ' OVERWRITE OLD FILE?          [N]-----> ',\ )
            READ(*,'(A1)')CHRANSWR
            IF(CHRANSWER.EQ.'Y')THEN
                OPEN(10,FILE=FILENAME,STATUS='OLD')
                REWIND 10
            ELSE
                WRITE(*,'(A\)' )' INPUT NEW FILENAME FOR MODEL:      -----> '
                READ(*,'(A20)')FILENAME
                GOTO 8010
            ENDIF
        ENDIF
ENDIF

```

C

C

```

WRITE(10,'(F8.1)') XX(1)
WRITE(10,'(F8.1)') XX(2)
WRITE(10,'(F8.1)') XX(3)
WRITE(10,'(F8.0)') XX(4)
WRITE(10,'(F8.1)') XX(5)
WRITE(10,'(F8.1)') XX(6)
WRITE(10,'(F8.1)') XX(7)
WRITE(10,'(F8.1)') XX(8)
WRITE(10,'(F8.1)') XX(9)
WRITE(10,'(F8.4)') XX(10)
DO 8023 INDEX1=11,100,1
    WRITE(10,8020) XX(INDEX1)

```

8020 FORMAT(F8.1)

8023 CONTINUE

C

C

```

DO 8028 INDEX1=1,3,1
DO 8026 INDEX2=1,42,1
    WRITE(10,8024) USERARR(INDEX1,INDEX2)

```

8024 FORMAT(F8.4)

8026 CONTINUE

8028 CONTINUE

C

```

DO 8035 INDEX1=4,26,1
DO 8034 INDEX2=1,42,1
    WRITE(10,8033) USERARR(INDEX1,INDEX2)

```

8033 FORMAT(F8.2)

8034 CONTINUE

8035 CONTINUE

C

C

C

C

```

DO 8044 INDEX1=1,8,1
DO 8042 INDEX2=1,10,1
    WRITE(10,8040) DISARR(INDEX1,INDEX2)

```

8040 FORMAT(F8.2)

8042 CONTINUE

8044 CONTINUE

C

```

DO 8052 INDEX1=1,42,1
DO 8050 INDEX2=1,4,1
DO 8048 INDEX3=1,10,1
    WRITE(10,8046) MCHARR(INDEX1,INDEX2,INDEX3)

```

8046 FORMAT(F8.2)

8048 CONTINUE

8050 CONTINUE

8052 CONTINUE

```
C
      DO 8056 INDEX1=1,52,1
        WRITE(10,8054) MCHNAMES(INDEX1)
8054   FORMAT(A)
8056   CONTINUE
C
      DO 8060 INDEX1=1,20,1
        WRITE(10,8058) PROCNAMES(INDEX1)
8058   FORMAT(A)
8060   CONTINUE
C
      DO 8064 INDEX1=1,4,1
        WRITE(10,8062) DISTRIBNAMES(INDEX1)
8062   FORMAT(A)
8064   CONTINUE
C
      REWIND 10
      CLOSE(10,STATUS='KEEP')
      WRITE(*,8066)
8066  FORMAT(///,20X,'!!!! MODEL HAS BEEN SAVED !!!!',
           120X,'  PRESS RETURN TO CONTINUE'\)
      READ(*,'(12)')ANSWER
C
C
C
C END OF SUBROUTINE:
C -----
C
9998  RETURN
      END
```

*APPENDIX D*

## 4. Listing, PRINTOUT.FOR



```

      INTEGER*4 IANSWER, INDEX1, INDEX2, INDEX3, INDEX4, INDEX5
      INTEGER*4 INDEX6, INDEX7, INDEX8, INDEX9
      CHARACTER*20 CHRANSWER
      REAL F1ANSWER, F2ANSWER, F3ANSWER
      LOGICAL*4 FILESTATUS

C
C BEGIN PROCESSING:
C -----
C
C OPENING SCREEN:
C -----
C
      WRITE(*,100)
100  FORMAT('1'//////////////////////////////////////5X,
1'          SUBROUTINE PRINT'/5X,
2'          -----'/5X,
3'WITH THIS SUBROUTINE YOU CAN PRINTOUT THE DATA OF A '/5X,
4'SIMULATION MODEL PREVIOUSLY DEFINED WITH SUBROUTINE '/5X,
5'READIN.',///)
      WRITE(*,'(7X,A\)' ) 'DO YOU WISH TO CONTINUE (Y/N) ? [Y]-----> '
      READ (*,'(BZ,A1)' ) CHRANSWER
      IF (CHRANSWER.EQ.'N') THEN
          GOTO 9998
      ELSE
          CONTINUE
      ENDIF

C
C
C
C INITIALIZATION OF ALL VARIABLES AN READIN THE FILE
C -----
C
C
      CALL INITREAD
      WRITE(*,244)
244  FORMAT(///,
1 7X, 'OUTPUT SHOULD BE ROUTED TO: '//
2 7X, ' SCREEN                = 1', /
3 7X, ' SCREEN & PRINTER      = 2', //
4 7X, 'PLEASE ENTER CHOICE -----> ', \)
245  READ(*,'(I2)' ) OUTFLAG
      IF (OUTFLAG.LT.1.OR.OUTFLAG.GT.2) THEN
          WRITE(*,247)
247  FORMAT(/7X, '!!!  CANNOT BE, PLEASE ENTER AGAIN !!!', /
1          'PLEASE ENTER CHOICE -----> ', \)
          GOTO 245
      ELSEIF(OUTFLAG.EQ.1) THEN
          CONTINUE
      ELSE
          OPEN(11, FILE='LPT1')
          WRITE(*,250)

```

```

250  FORMAT(/7X,
      1  'ALIGN PAPER IN PRINTER, THEN PRESS RETURN TO CONTINUE'\)
      READ(*,'(I2)')ANSWER
      ENDIF
C
C
C
C
C BEGIN OF PRINTING THE MODEL
C -----
C
C PRINTING GENERAL PARAMETERS AND MACHINE CONFIGURATION
C -----
      IF (ATRIB(5).EQ.1) THEN
        WRITE(*,290)
        IF (OUTFLAG.GT.1) WRITE(15,290)
290  FORMAT(/,
      1  10X,'*****'/,
      2  10X,'*                               *'/,
      3  10X,'*                               >>> L O G S I M <<< *'/,
      4  10X,'*                               HARVESTING CONFIGURATION *'/,
      5  10X,'*                               *'/,
      6  10X,'*****'/,
      7  ///)
CC
300  WRITE(*,302)FILENAME,FILENAME,XX(4),XX(10)
      IF(OUTFLAG.GT.1)WRITE(11,302)FILENAME,FILENAME,XX(4),XX(10)
302  FORMAT(/,37X,A,/,33X,'*****',///
      1  ' NAME OF SIMULATION MODEL      : 'A,/,
      2  ' AMOUNT TO BE HARVESTED (CU.FT.) : 'F8.0,/,
      3  ' TIME DELAY PARAMETER          : 'F8.4,///,
      4  12X'MACHINE CONFIGURATION',/
      5  12X'-----',/)
C
      WRITE(*,321)
      IF(OUTFLAG.GT.1)WRITE(11,321)
321  FORMAT(' PROCESS #      IN ORIGIN  OUT DESTINATION',/
      1  ' -----')
C
      DO 326 INDEX1=1,13,1
C
      IF(USERARR(23,INDEX1).EQ.0.AND.USERARR(24,INDEX1).EQ.0)THEN
        WRITE(*,'(4X,I2)')INDEX1
        IF(OUTFLAG.GT.1)WRITE(11,'(4X,I2)')INDEX1
        GOTO 327
      ENDIF
      IF(INDEX1.EQ.1) THEN
        WRITE (*,322)INDEX1,USERARR(23,INDEX1)
        IF(OUTFLAG.GT.1)WRITE (11,322)INDEX1,USERARR(23,INDEX1)
322  FORMAT (4X,I2,23X,F3.0)
        ELSEIF(INDEX1.GE.2.AND.INDEX1.LE.10) THEN
        WRITE (*,323)INDEX1,USERARR(24,INDEX1),USERARR(23,INDEX1)
        IF(OUTFLAG.GT.1)WRITE (11,323)INDEX1,USERARR(24,INDEX1),
      1  USERARR(23,INDEX1)

```

```

323   FORMAT (4X,I2,10X,F3.0,10X,F3.0)
      ELSEIF(INDEX1.EQ.11) THEN
        WRITE (*,324)INDEX1,USERARR(24,INDEX1),USERARR(7,5),
1     USERARR(7,6)
        IF(OUTFLAG.GT.1)WRITE (11,324)INDEX1,USERARR(24,INDEX1),
1     USERARR(7,5),USERARR(7,6)
324   FORMAT (4X,I2,10X,F3.0,10X,F3.0,2X,F3.0)
      ELSE
        WRITE (*,325)INDEX1,USERARR(24,INDEX1)
        IF(OUTFLAG.GT.1)WRITE (11,325)INDEX1,USERARR(24,INDEX1)
325   FORMAT (4X,I2,10X,F3.0)
      ENDIF
327   CONTINUE
326   CONTINUE
C
C
C
C DISTRIBUTION DATA OF THE TREES/LOGS/PULPLOGS/SAWLOGS
C -----
C
C
400   WRITE(*,402)
      IF(OUTFLAG.GT.1)WRITE(11,402)
402   FORMAT(////,12X'MATERIAL FREQUENCY DISTRIBUTIONS'/
1     12X'-----'/)
C
      DO 406 INDEX1=1,4,1
        WRITE(*,404)INDEX1,DISTRIBNAMES(INDEX1)
        IF(OUTFLAG.GT.1)WRITE(11,404)INDEX1,DISTRIBNAMES(INDEX1)
404   FORMAT(' CUMULATIVE FREQUENCY DISTRIBUTION NO.'11' : 'A')
406   CONTINUE
C
      WRITE(*,408)
      IF(OUTFLAG.GT.1)WRITE(11,408)
408   FORMAT(//,10X,
1'DISTRIBUTION 1'4X'DISTRIBUTION 2'4X'DISTRIBUTION 3'4X
2'DISTRIBUTION 4',/,
3' CLASS
4'FREQ.% CU.FT'4X'FREQ.% CU.FT'4X'FREQ.% CU.FT'4X
5'FREQ.% CU.FT'/,
6'-----',
7'-----')
C
C
C
      DO 450 INDEX1=1,10,1
        IF(DISARR(1,INDEX1).EQ.0.AND.DISARR(2,INDEX1).EQ.0.AND.
1 DISARR(3,INDEX1).EQ.0.AND.DISARR(4,INDEX1).EQ.0.AND.
2 DISARR(5,INDEX1).EQ.0.AND.DISARR(6,INDEX1).EQ.0.AND.
3 DISARR(7,INDEX1).EQ.0.AND.DISARR(8,INDEX1).EQ.0) THEN
          GOTO 449

```

```

ELSE
  WRITE(*,412)INDEX1
  IF(OUTFLAG.GT.1)WRITE(11,412)INDEX1
412  FORMAT(/,2X,I2,1X,\)
ENDIF
C
DO 440 INDEX2=1,8,1
  IF(DISARR(INDEX2,INDEX1).EQ.0) THEN
    WRITE(*,'(9X,\)')
    IF(OUTFLAG.GT.1)WRITE(11,'(9X,\)')
  ELSEIF(DISARR(INDEX2,INDEX1).GT.0) THEN
    WRITE(*,'(1X,F8.2,\)')DISARR(INDEX2,INDEX1)
    IF(OUTFLAG.GT.1)WRITE(11,'(1X,F8.2,\)')DISARR(INDEX2,INDEX1)
  ELSE
    CONTINUE
  ENDF
440  CONTINUE
C
449  CONTINUE
450  CONTINUE
C
C
C
C DESCRIPTION OF THE PROCESSES USED
C -----
C
C
C
500  WRITE(*,502)
      IF(OUTFLAG.GT.1)WRITE(11,502)
502  FORMAT(/////,12X'INVENTORY AND BUFFER SIZES '/,
1 12X'-----')
C
532  WRITE(*,534)
      IF(OUTFLAG.GT.1)WRITE(11,534)
534  FORMAT(/,
1' PRO- NAME           DISTRI- STARTUP MINIMUM STARTUP',
2' MAXIMUM STARTUP'/.
2' CESS              BUTION   INV.     INV.  MINIMUM',
3'   INV.  MAXIMUM'/.
4' -----'
5'-----')
C
DO 570 INDEX1=1,13,1
  IF(USERARR(23,INDEX1).EQ.0.AND.USERARR(24,INDEX1).EQ.0) GOTO 569
  IF(INDEX1.EQ.1)THEN
    INDEX2=XXLEVEL(7)+INDEX1
    WRITE(*,536)INDEX1,PROCNAMES(INDEX1),USERARR(5,INDEX1)
    IF(OUTFLAG.GT.1)WRITE(11,536)INDEX1,PROCNAMES(INDEX1),
1  USERARR(5,INDEX1)

```

```

536   FORMAT(2X, I2, 3X, A, 2X, F2.0)
      ELSE
        INDEX2=XXLEVEL(7)+INDEX1
        INDEX3=XXLEVEL(3)+INDEX1
        INDEX4=XXLEVEL(5)+INDEX1
        INDEX5=XXLEVEL(4)+INDEX1
        INDEX6=XXLEVEL(6)+INDEX1
        WRITE(*,538)INDEX1,PROCNames(INDEX1),USERARR(5,INDEX1),
1      XX(INDEX2),XX(INDEX3),XX(INDEX4),XX(INDEX5),XX(INDEX6)
        IF(OUTFLAG.GT.1)WRITE(11,538)INDEX1,PROCNames(INDEX1),
1          USERARR(5,INDEX1),XX(INDEX2),XX(INDEX3),
2          XX(INDEX4),XX(INDEX5),XX(INDEX6)
538   FORMAT(2X, I2, 3X, A, 2X, F2.0, 5X, F8.1, 1X, F8.1,
1     1X, F8.1, 1X, F8.1, 1X, F8.1)
      ENDIF
569   CONTINUE
570   CONTINUE
C
C
C
C
C PROCESS DESCRIPTION
C -----
C
      DO 699 INDEX1=1, 13, 1
        IF (USERARR(23, INDEX1).EQ.0.AND.USERARR(24, INDEX1).EQ.0) GOTO 698
C
600   WRITE(*,602)INDEX1,PROCNames(INDEX1)
        IF(OUTFLAG.GT.1)WRITE(11,602)INDEX1,PROCNames(INDEX1)
602   FORMAT(////, 12X'PROCESS NO.' I2': 'A,/,
1     12X'-----'/)
C
        IF (INDEX1.EQ.1) THEN
          INDEX2=1
          INDEX3=4
          INDEX4=USERARR(23, INDEX1)
          INDEX5=USERARR(5, INDEX1)
604   WRITE(*,605)USERARR(23, INDEX1),PROCNames(INDEX4),
1     USERARR(5, INDEX1),DISTRIBNames(INDEX5)
          IF(OUTFLAG.GT.1)WRITE(11,605)USERARR(23, INDEX1),
1     PROCNames(INDEX4),USERARR(5, INDEX1),DISTRIBNames(INDEX5)
605   FORMAT(
1     ' OUTGOING DESTINATION   : PROCESS NO.'F3.0' 'A,/,
2     ' DISTRIBUTION USED     : ',F3.0,10X,A)
C
          IF(USERARR(4,INDEX1).EQ.0) THEN
            WRITE(*,606)
            IF(OUTFLAG.GT.1)WRITE(11,606)
606   FORMAT(' LOADER USED           : NONE')
          ELSE
            INDEX4=USERARR(4, INDEX1)
            WRITE(*,607)USERARR(4, INDEX1),MCHNames(INDEX4)

```

```

        IF(OUTFLAG.GT.0)WRITE(11,607)USERARR(4,INDEX1),
1          MCHNAMES(INDEX4)
607   FORMAT(' LOADER USED           : ',F3.0,' ',A)
      ENDIF
C
      IF(USERARR(9,INDEX1).EQ.0) THEN
        WRITE(*,608)
        IF(OUTFLAG.GT.1)WRITE(11,608)
608   FORMAT(
1     ' TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS')
      ELSE
        WRITE(*,609)
        IF(OUTFLAG.GT.1)WRITE(11,609)
609   FORMAT(
1     ' TIME DELAYS HANDELED BY : USER-WRITTEN FORTRAN SUBROUTINE')
      ENDIF
C
      WRITE(*,612)
      IF(OUTFLAG.GT.1)WRITE(11,612)
612   FORMAT(/,
1     ' MACHINES USED           :',/
2     ' TYPE   NAME                INITIAL # OF MACHINES',/
3     ' -----')
      DO 618 INDEX4=INDEX2,INDEX3,1
        IF (USERARR(6,INDEX4).EQ.0) THEN
          GOTO 616
        ELSE
          WRITE(*,614)INDEX4,MCHNAMES(INDEX4),USERARR(6,INDEX4)
          IF(OUTFLAG.GT.1)WRITE(11,614)INDEX4,MCHNAMES(INDEX4),
1            USERARR(6,INDEX4)
614   FORMAT( 3X,12,5X,A,12X,F3.0)
        ENDIF
      C
616   CONTINUE
618   CONTINUE
      C
      C
      ELSEIF (INDEX1.NE.11) THEN
        INDEX2=XXLEVEL(7)+INDEX1
        INDEX3=XXLEVEL(3)+INDEX1
        INDEX4=XXLEVEL(5)+INDEX1
        INDEX5=XXLEVEL(4)+INDEX1
        INDEX6=XXLEVEL(6)+INDEX1
        INDEX7=USERARR(24,INDEX1)
        INDEX8=USERARR(23,INDEX1)
        INDEX9=USERARR(5,INDEX1)
        IF(USERARR(23,INDEX1).EQ.0) THEN
          WRITE(*,620)USERARR(24,INDEX1),PROCNAMES(INDEX7)
          IF(OUTFLAG.GT.1)WRITE(11,620)USERARR(24,INDEX1),
1            PROCNAMES(INDEX7)
620   FORMAT(
1     ' INCOMING ORIGIN           : PROCESS NO.'F3.0' 'A)
        ELSE

```

```

        WRITE(*,621)USERARR(24,INDEX1),PROCNAMES(INDEX7),
1  USERARR(23,INDEX1),PROCNAMES(INDEX8)
        IF(OUTFLAG.GT.1)WRITE(11,621)USERARR(24,INDEX1),
1  PROCNAMES(INDEX7),USERARR(23,INDEX1),PROCNAMES(INDEX8)
621  FORMAT(
1  ' INCOMING ORIGIN      : PROCESS NO.'F3.0' 'A,/,
2  ' OUTGOING DESTINATION : PROCESS NO.'F3.0' 'A)
        ENDIF
        WRITE(*,622)USERARR(5,INDEX1),DISTRIBNAMES(INDEX9),
1  XX(INDEX2),XX(INDEX3),XX(INDEX4),XX(INDEX5),XX(INDEX6)
        IF(OUTFLAG.GT.1)WRITE(11,622)USERARR(5,INDEX1),
1  DISTRIBNAMES(INDEX9),XX(INDEX2),XX(INDEX3),XX(INDEX4),
2  XX(INDEX5),XX(INDEX6)
622  FORMAT(
1  ' DISTRIBUTION USED      : ',F8.0,10X,A,/,
2  ' STARTUP-INVENTORY LEVEL : ',F8.1,/,
3  ' MINIMUM INVENTORY LEVEL : ',F8.1,/,
4  ' STARTUP LEVEL MINIMUM  : ',F8.1,/,
5  ' MAXIMUM INVENTORY LEVEL : ',F8.1,/,
6  ' STARTUP LEVEL MAXIMUM  : ',F8.1)
C
        IF(USERARR(4,INDEX1).EQ.0) THEN
628  WRITE(*,630)
        IF(OUTFLAG.GT.1)WRITE(11,630)
630  FORMAT(' LOADER USED      : NONE')
        ELSE
            INDEX4=USERARR(4,INDEX1)
632  WRITE(*,634)USERARR(4,INDEX1),MCHNAMES(INDEX4)
        IF(OUTFLAG.GT.1)WRITE(11,634)USERARR(4,INDEX1),
1  MCHNAMES(INDEX4)
634  FORMAT(' LOADER USED      : ',F8.0,' ',A)
        ENDIF
C
        IF(USERARR(9,INDEX1).EQ.0) THEN
            WRITE(*,638)
            IF(OUTFLAG.GT.1)WRITE(11,638)
638  FORMAT(
1  ' TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS')
        ELSE
            WRITE(*,640)
            IF(OUTFLAG.GT.1)WRITE(11,640)
640  FORMAT(
1  ' TIME DELAYS HANDELED BY : USER-WRITTEN FORTRAN SUBROUTINE')
        ENDIF
C
        IF(INDEX1.GE.2.AND.INDEX1.LE.10) THEN
            INDEX2=INDEX1*3-1
            INDEX3=INDEX1*3+1
        ELSEIF(INDEX1.EQ.12) THEN
            INDEX2=37
            INDEX3=40

```

```

ELSEIF(INDEX1.EQ.13) THEN
  INDEX2=41
  INDEX3=42
ELSE
  CONTINUE
ENDIF
WRITE(*,642)
IF(OUTFLAG.GT.1)WRITE(11,642)
642 FORMAT(/,
1 ' MACHINES USED           :'/,
2 ' TYPE   NAME                INITIAL # OF MACHINES'//,
3 ' -----')
DO 648 INDEX4=INDEX2,INDEX3,1
IF (USERARR(6,INDEX4).EQ.0) THEN
  GOTO 646
ELSE
  WRITE(*,644)INDEX4,MCHNAMES(INDEX4),USERARR(6,INDEX4)
  IF(OUTFLAG.GT.1)WRITE(11,644)INDEX4,MCHNAMES(INDEX4),
1 USERARR(6,INDEX4)
644 FORMAT( 3X,12,5X,A,12X,F3.0)
ENDIF
646 CONTINUE
648 CONTINUE
C
ELSEIF(INDEX1.EQ.11) THEN
  INDEX2=XXLEVEL(7)+INDEX1
  INDEX3=XXLEVEL(3)+INDEX1
  INDEX4=XXLEVEL(5)+INDEX1
  INDEX5=XXLEVEL(4)+INDEX1
  INDEX6=XXLEVEL(6)+INDEX1
  INDEX7=USERARR(24,INDEX1)
  INDEX8=USERARR(7,5)
  INDEX9=USERARR(7,6)
650 WRITE(*,652)USERARR(24,INDEX1),PROCNAMES(INDEX7),
1 USERARR(7,5),PROCNAMES(INDEX8),
2 USERARR(7,6),PROCNAMES(INDEX9),
3 USERARR(7,3),USERARR(7,4)
  IF(OUTFLAG.GT.1)WRITE(11,652)
1 USERARR(24,INDEX1),PROCNAMES(INDEX7),
2 USERARR(7,5),PROCNAMES(INDEX8),
3 USERARR(7,6),PROCNAMES(INDEX9),
4 USERARR(7,3),USERARR(7,4)
652 FORMAT(
1 ' INCOMING ORIGIN           : PROCESS NO.'F3.0' 'A,/,
2 ' OUTGOING ROUTE 1         : PROCESS NO.'F3.0' 'A,/,
3 ' OUTGOING ROUTE 2         : PROCESS NO.'F3.0' 'A,/,
4 ' % GOING ROUTE 1          : ',F8.2,' %',/
5 ' % GOING ROUTE 2          : ',F8.2,' %')
  INDEX9=USERARR(5,INDEX1)
654 WRITE(*,656)USERARR(5,INDEX1),DISTRIBNAMES(INDEX9),XX(INDEX2),
1 XX(INDEX3),XX(INDEX4),XX(INDEX5),XX(INDEX6)

```

```

        IF(OUTFLAG.GT.1)WRITE(11,656)USERARR(5,INDEX1),
1   DISTRIBNAMES(INDEX9),XX(INDEX2),
2   XX(INDEX3),XX(INDEX4),XX(INDEX5),XX(INDEX6)
656  FORMAT(
1   ' DISTRIBUTION USED      : ',F8.0,10X,A,/,
2   ' STARTUP-INVENTORY LEVEL : ',F8.1,/,
3   ' MINIMUM INVENTORY LEVEL : ',F8.1,/,
4   ' STARTUP LEVEL MINIMUM   : ',F8.1,/,
5   ' MAXIMUM INVENTORY LEVEL : ',F8.1,/,
6   ' STARTUP LEVEL MAXIMUM   : ',F8.1)
C
      IF(USERARR(4,INDEX1).EQ.0) THEN
658  WRITE(*,660)
      IF(OUTFLAG.GT.1)WRITE(11,660)
660  FORMAT(' LOADER USED      : NONE')
      ELSE
      INDEX4=USERARR(4,INDEX1)
662  WRITE(*,664)USERARR(4,INDEX1),MCHNAMES(INDEX4)
      IF(OUTFLAG.GT.1)WRITE(11,664)USERARR(4,INDEX1),
1   MCHNAMES(INDEX4)
664  FORMAT(' LOADER USED      : ',F8.0,' ',A)
      ENDIF
C
      IF(USERARR(9,INDEX1).EQ.0) THEN
      WRITE(*,668)
      IF(OUTFLAG.GT.1)WRITE(11,668)
668  FORMAT(
1   ' TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS')
      ELSE
      WRITE(*,670)
      IF(OUTFLAG.GT.1)WRITE(11,670)
670  FORMAT(
1   ' TIME DELAYS HANDELED BY : USER-WRITTEN FORTRAN SUBROUTINE')
      ENDIF
C
      ELSE
      CONTINUE
      ENDIF
C
698  CONTINUE
699  CONTINUE
C
C
C
C MACHINE PARAMETERS
C -----
C
C
C
DO 780 INDEX1=1,42,1
  IF (USERARR(6,INDEX1).EQ.0) GOTO 779
C
780  WRITE(*,782)INDEX1,MCHNAMES(INDEX1)
      IF(OUTFLAG.GT.1)WRITE(11,782)INDEX1,MCHNAMES(INDEX1)

```

```

702  FORMAT(////,12X'MACHINE TYPE 'I2': 'A,/,
1    12X'-----'/)
C
      IF(INDEX1.EQ.40.OR.INDEX1.EQ.42)GOTO 711
      WRITE(*,703)USERARR(6,INDEX1)
      IF(OUTFLAG.GT.1)WRITE(11,703)USERARR(6,INDEX1)
703  FORMAT(' INITIAL NUMBER OF MACHINES      : 'F6.0)
      IF (INDEX1.EQ.39) GOTO 705
      WRITE(*,704)USERARR(1,INDEX1)
      IF(OUTFLAG.GT.1)WRITE(11,704)USERARR(1,INDEX1)
704  FORMAT(' AVERAGE PROCESSING TIME / TREE   : ',F8.4)
705  WRITE(*,706)USERARR(2,INDEX1)
      IF(OUTFLAG.GT.1)WRITE(11,706)USERARR(2,INDEX1)
706  FORMAT(' FIXED CONSTANT TIME / LOAD       : ',F8.4)
      WRITE(*,708)USERARR(3,INDEX1)
      IF(OUTFLAG.GT.1)WRITE(11,708)USERARR(3,INDEX1)
708  FORMAT(' FIXED CONST. TIME / ONE WAY HAUL  : ',F8.4)
711  WRITE(*,712)USERARR(21,INDEX1)
      IF(OUTFLA.GT.1)WRITE(11,712)USERARR(21,INDEX1)
712  FORMAT(' FIXED COST / SCHEDULED HOUR      : ',F8.2)
      WRITE(*,714)USERARR(22,INDEX1)
      IF(OUTFLAG.GT.1)WRITE(11,714)USERARR(22,INDEX1)
714  FORMAT(' VARIABLE COST/ MACHINE HOUR      : ',F8.2)
      WRITE(*,710)USERARR(8,INDEX1)
      IF(OUTFLAG.GT.1)WRITE(11,710)USERARR(8,INDEX1)
710  FORMAT(' MACHINE CAPACITY IN CU.FT        : ',F8.2)
C
C
720  WRITE(*,722)INDEX1,MCHNAMES(INDEX1)
      IF(OUTFLAG.GT.1)WRITE(11,722)INDEX1,MCHNAMES(INDEX1)
722  FORMAT(/,
1    ' FREQUENCY DISTRIBUTIONS MACHINE TYPE 'I2' : 'A,/,
3    ' CLASS      CUM FREQ.%   TIME BETW.FAILURE   CUM.FREQ.%',
4    ' REPAIR TIME'/,
5    '-----',
6    '-----')
      IF(MCHARR(INDEX1,1,1).EQ.0.)THEN
        WRITE(*,723)
        IF(OUTFLAG.GT.1)WRITE(11,723)
723  FORMAT(/,20X,'***** DISTRIBUTION NOT USED *****')
      ELSE
        DO 760 INDEX2=1,10,1
          IF(MCHARR(INDEX1,1,INDEX2).EQ.0.AND.
1         MCHARR(INDEX1,3,INDEX2).EQ.0) THEN
            GOTO 759
          ELSEIF (MCHARR(INDEX1,1,INDEX2).GT.0.AND.
1         MCHARR(INDEX1,3,INDEX2).EQ.0) THEN
            WRITE(*,724)INDEX2,MCHARR(INDEX1,1,INDEX2),
1         MCHARR(INDEX1,2,INDEX2)
            IF(OUTFLAG.GT.1)WRITE(11,724)INDEX2,
1         MCHARR(INDEX1,1,INDEX2),MCHARR(INDEX1,2,INDEX2)

```

```

724     FORMAT(4X,I2,10X,F8.2,10X,F8.2)
      ELSEIF (MCHARR(INDEX1,1,INDEX2).EQ.0.AND.
1      MCHARR(INDEX1,3,INDEX2).GT.0) THEN
      WRITE(*,726)INDEX2,MCHARR(INDEX1,3,INDEX2),
1      MCHARR(INDEX1,4,INDEX2)
      IF(OUTFLAG.GT.1)WRITE(11,726)INDEX2,MCHARR(INDEX1,3,INDEX2)
1      ,MCHARR(INDEX1,4,INDEX2)
726     FORMAT(4X,I2,10X,8X,10X,8X,10X,F8.2,10X,F8.2)
      ELSE
      WRITE(*,728)INDEX2,MCHARR(INDEX1,1,INDEX2),
1      MCHARR(INDEX1,2,INDEX2),MCHARR(INDEX1,3,INDEX2),
2      MCHARR(INDEX1,4,INDEX2)
      IF(OUTFLAG.GT.1)WRITE(11,728)INDEX2,MCHARR(INDEX1,1,INDEX2)
1      ,MCHARR(INDEX1,2,INDEX2),MCHARR(INDEX1,3,INDEX2),
2      MCHARR(INDEX1,4,INDEX2)
728     FORMAT(4X,I2,10X,F8.2,10X,F8.2,10X,F8.2,10X,F8.2)
      ENDIF
759     CONTINUE
760     CONTINUE
      ENDIF
C
779     CONTINUE
780     CONTINUE
C
C
C END OF SUBROUTINE
C *****
C
      WRITE(*,'(////)')
      IF(OUTFLAG.GT.1)WRITE(11,'(////)')
      IF(OUTFLAG.GT.1)CLOSE(11)
9998    RETURN
C
      END

```

*APPENDIX D*

## 5. Listing, MODIFY.FOR



```

INTEGER*4 IANSWER, INDEX1, INDEX2, INDEX3, INDEX4, INDEX5
INTEGER*4 INDEX6, INDEX7, INDEX8, INDEX9, IND10, IND11
CHARACTER*20 CHRANSWER
REAL F1ANSWER, F2ANSWER, F3ANSWER, F4ANSWER, F5ANSWER, F6ANSWER
REAL F7ANSWR, F8ANSWR, F9ANSWER, F10ANSWR, F11ANSWER, F12ANSWER
LOGICAL*4 FILESTATUS

C
C BEGIN PROCESSING:
C -----
C
C OPENING SCREEN:
C -----
C
      WRITE(*,100)
100  FORMAT('1'//////////////////////5X,
1'          SUBROUTINE MODIFY'/5X,
2'          -----'/5X,
3'THIS SUBROUTINE ALLOWS YOU TO MODIFY THE DATA OF A '/5X,
4'SIMULATION MODEL PREVIOUSLY DEFINED WITH SUBROUTINE '/5X,
5'READIN.'//)
      WRITE(*,'(7X,A)') 'DO YOU WISH TO CONTINUE (Y/N) ? [Y]----> '
      READ (*,'(BZ,A1)') CHRANSWER
      IF (CHRANSWER.EQ.'N') THEN
          GOTO 9998
      ELSE
          CONTINUE
      ENDIF

C
C
C
C INITIALIZATION OF ALL VARIABLES AN READIN THE FILE
C -----
C
C
      CALL INITREAD

C
C
200  WRITE(*,205)
205  FORMAT(////////////////,
1 5X'SUBROUTINE MODIFY CHOICES:',/,
2 5X'-----',/,
3 2X'EDIT SYSTEM PARAMETERS           = 1',/,
4 2X'EDIT MATERIAL FREQUENCY DISTRIBUTIONS = 2',/,
5 2X'EDIT PROCESS PARAMETERS          = 3',/,
6 2X'EDIT MACHINE PARAMETERS          = 4',/,
7 2X'EDIT MACHINE DISTRIBUTIONS       = 5')
      WRITE(*,210)
210  FORMAT(
1 2X'SAVE MODIFIED MODEL               = 6',/,
2 2X'RETURN TO MAIN MENU               = 0',/,
3 2X'      PLEASE ENTER CHOICE        ----> '\)
220  READ(*,'(I2)')IANSWER
C

```

```

IF(IANSWER.LT.0.OR.IANSWER.GT.6)THEN
  WRITE(*,230)
230  FORMAT(/,2X,' !!! CANNOT BE, PLEASE TRY AGAIN !!!',/,
1  2X'    PLEASE ENTER CHOICE    -----> '\)
  GOTO 220
ELSEIF(IANSWER.EQ.0)THEN
  RETURN
ELSEIF(IANSWER.EQ.1)THEN
  GOTO 1000
ELSEIF(IANSWER.EQ.2)THEN
  GOTO 2000
ELSEIF(IANSWER.EQ.3)THEN
  GOTO 3000
ELSEIF(IANSWER.EQ.4)THEN
  GOTO 4000
ELSEIF(IANSWER.EQ.5)THEN
  GOTO 5000
ELSEIF(IANSWER.EQ.6)THEN
  GOTO 6000
ELSE
  CONTINUE
ENDIF

C
C
C
C
C
C
C MODIFYING SYSTEM PARAMETERS
C -----
C
C
1000 WRITE(*,1010)FILENAME,XX(4),XX(10)
1010 FORMAT(////////////////////,
1  ' EDITING SYSTEM PARAMETERS:',/,
2  ' -----',//
1  2X'    NAME OF SIMULATION MODEL      : 'A,/,
2  2X'1 = AMOUNT TO BE HARVESTED (CU.FT.) : 'F8.0,/,
3  2X'2 = TIME DELAY PARAMETER          : 'F8.4,/,
4  2X'0 = RETURN TO MODIFY MENU',//,
4  2X'PLEASE ENTER CHOICE ----> '\)
1020 READ(*,'(12)')IANSWER
C
IF(IANSWER.LT.0.OR.IANSWER.GT.2)THEN
  WRITE(*,1030)
1030  FORMAT(/,2X,' !!! CANNOT BE, PLEASE TRY AGAIN !!!',/,
1  2X'PLEASE ENTER CHOICE ----> '\)
  GOTO 1020
ELSEIF(IANSWER.EQ.0)THEN
  GOTO 2000
ELSEIF(IANSWER.EQ.1) THEN
1040  WRITE(*,'(//,A,\)')' HOW MANY CU.FT SHOULD BE HARVESTED? --->'
  READ(*,'(F8.0)')F1ANSWER

```

```

IF(FIANSWER.EQ.0) THEN
  WRITE (*, '(//,A)') ' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
  GOTO 1040
ELSEIF(FIANSWER.GE.9999998) THEN
  WRITE (*, '(//,A)') ' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
  GOTO 1040
ELSE
  XX(4)=FIANSWER
ENDIF
ELSEIF(IANSWER.EQ.2) THEN
1050 WRITE (*, '(//,A,\)') ' VALUE OF THE TIME DELAY PARAMETER? --->'
  READ (*, '(F8.4)') FIANSWER
  IF(FIANSWER.EQ.0) THEN
    WRITE (*, '(//,A)') ' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 1050
  ELSEIF(FIANSWER.GE.999.OR.FIANSWER.LT.0.0001) THEN
    WRITE (*, '(//,A)') ' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 1050
  ELSE
    XX(10)=FIANSWER
  ENDIF
ELSE
  CONTINUE
ENDIF
C
GOTO 1000
C
C
C MODIFYING DISTRIBUTION DATA OF THE TREES/LOGS/PULPLOGS/SAWLOGS
C -----
C
2000 WRITE (*, 2010) DISTRIBNAMES(1), DISTRIBNAMES(2), DISTRIBNAMES(3),
1 DISTRIBNAMES(4)
2010 FORMAT(//////////, 2X'EDITING MATERIAL DISTRIBUTIONS:', /,
1 ' -----', /,
2 2X'1 = EDIT DISTRIBUTION NO.1 ', A, /,
3 2X'2 = EDIT DISTRIBUTION NO.2 ', A, /,
4 2X'3 = EDIT DISTRIBUTION NO.3 ', A, /,
5 2X'4 = EDIT DISTRIBUTION NO.4 ', A, /,
6 2X'0 = RETURN TO MODIFY MENU', /,
7 2X'PLEASE ENTER CHOICE ----> ', \)
2020 READ (*, '(I2)') IANSWER
C
IF(IANSWER.LT.0.OR.IANSWER.GT.4) THEN
  WRITE (*, 2030)
2030 FORMAT(/, 2X, '!!! CANNOT BE, PLEASE TRY AGAIN !!!', /,
1 2X'PLEASE ENTER CHOICE ----> '\)
  GOTO 2020
ELSEIF(IANSWER.EQ.0) THEN
  GOTO 200

```

```

ELSE
  INDEX1=IANSWER
ENDIF
C
C
C
2035 WRITE(*,2040)INDEX1,DISTRIBNAMES(INDEX1)
2040 FORMAT(////////////////////,
1 10X,'DISTRIBUTION NO.',
2 12' : ',A/,
3 10X,'-----'//,
4' CLASS      CUM.REL.FREQ.%      CU.FT'//,
5' -----',)
IF(INDEX1.EQ.1)THEN
  IF(DISARR(1,1).EQ.0)THEN
    WRITE(*,'(/,3X,A)')'***** DISTRIBUTION NOT USED *****'
  ELSE
    DO 2060 INDEX2=1,10,1
      IF(DISARR(1,INDEX2).EQ.0)GOTO 2060
      WRITE(*,2052)INDEX2,DISARR(1,INDEX2),DISARRR(2,INDEX2)
2052   FORMAT(4X,I2,10X,F8.2,10X,F8.2)
2060   CONTINUE
  ENDIF
  WRITE(*,'(//,A,\)')' EDIT DISTRIBUTION (Y/N) ? [N]---->'
  READ(*,'(A1)')CHRANSWER
  IF(CHRANSWER.EQ.'Y')GOTO 2100
ELSEIF(INDEX1.EQ.2)THEN
  IF(DISARR(3,1).EQ.0)THEN
    WRITE(*,'(/,3X,A)')'***** DISTRIBUTION NOT USED *****'
  ELSE
    DO 2062 INDEX2=1,10,1
      IF(DISARR(3,INDEX2).EQ.0)GOTO 2062
      WRITE(*,2061)INDEX2,DISARR(3,INDEX2),DISARRR(4,INDEX2)
2061   FORMAT(4X,I2,10X,F8.2,10X,F8.2)
2062   CONTINUE
  ENDIF
  WRITE(*,'(//,A,\)')' EDIT DISTRIBUTION (Y/N) ? [N]---->'
  READ(*,'(A1)')CHRANSWER
  IF(CHRANSWER.EQ.'Y')GOTO 2100
ELSEIF(INDEX1.EQ.3)THEN
  IF(DISARR(5,1).EQ.0)THEN
    WRITE(*,'(/,3X,A)')'***** DISTRIBUTION NOT USED *****'
  ELSE
    DO 2064 INDEX2=1,10,1
      IF(DISARR(5,INDEX2).EQ.0)GOTO 2064
      WRITE(*,2063)INDEX2,DISARR(5,INDEX2),DISARRR(6,INDEX2)
2063   FORMAT(4X,I2,10X,F8.2,10X,F8.2)
2064   CONTINUE
  ENDIF
  WRITE(*,'(//,A,\)')' EDIT DISTRIBUTION (Y/N) ? [N]---->'
  READ(*,'(A1)')CHRANSWER
  IF(CHRANSWER.EQ.'Y')GOTO 2100

```

```

ELSE
  IF(DISARR(7,1).EQ.0)THEN
    WRITE(*, '(/,3X,A)')'***** DISTRIBUTION NOT USED *****'
  ELSE
    DO 2066 INDEX2=1,10,1
      IF(DISARR(7,INDEX2).EQ.0)GOTO 2066
      WRITE(*,2065)INDEX2,DISARR(7,INDEX2),DISARRR(8,INDEX2)
2065      FORMAT(4X,I2,10X,F8.2,10X,F8.2)
2066      CONTINUE
    ENDIF
    WRITE(*, '(//,A,\)')' EDIT DISTRIBUTION (Y/N) ? [N]---->'
    READ(*, '(A1)')CHRANSWER
    IF(CHRANSWER.EQ.'Y')GOTO 2100
  ENDIF
  GOTO 2000

C
C INITIALIZE THE DISTRIBUTION
C
2100 DO 2105 INDEX2=1,10,1
  IF(INDEX1.EQ.1)THEN
    DISARR(1,INDEX2)=0
    DISARR(2,INDEX2)=0
  ELSEIF(INDEX1.EQ.2)THEN
    DISARR(3,INDEX2)=0
    DISARR(4,INDEX2)=0
  ELSEIF(INDEX1.EQ.3)THEN
    DISARR(5,INDEX2)=0
    DISARR(6,INDEX2)=0
  ELSE
    DISARR(7,INDEX2)=0
    DISARR(8,INDEX2)=0
  ENDIF
2105 CONTINUE

C
C
  WRITE(*,2110)INDEX1
2110  FORMAT(/,
1  ' FREQUENCY DISTRIBUTION NO.'I2,':',/,
2  ' -----')

C
  WRITE(*,2120)
2120  FORMAT(/,' NAME OF THIS DISTRIBUTION ? ----> ',\)
  READ(*, '(A)')CHRANSWER
  DISTRIBNAMES(INDEX1)=CHRANSWER

C
2130 DO 2160 INDEX2=1,10,1
2140  WRITE(*,2150)INDEX2
2150  FORMAT(/,' CLASS ',I2,': CUM.REL.FREQUENCY? [0]---->'\)
  READ(*, '(BN,F8.2)')F1ANSWER
  WRITE(*,2160)INDEX2

```

```

2160  FORMAT(' CLASS ',I2,' : VOLUME CU.FT?  [0]--->'\)
      READ(*,'(BN,F8.2)')F2ANSWER
      IF(INDEX2.EQ.1.AND.F1ANSWER.EQ.0)THEN
        GOTO 2190
      ELSEIF(F2ANSWER.LE.0)THEN
        WRITE(*,'(A,/)' ) !!  CANNOT BE, PLEASE TRY AGAIN !!'
        GOTO 2140
      ELSEIF(F1ANSWER.GT.100)THEN
        WRITE(*,'(A,/)' ) !!  CANNOT BE, PLEASE TRY AGAIN !!'
        GOTO 2140
      ELSEIF(INDEX2.GT.1.AND.F1ANSWER.LE.F3ANSWER)THEN
        WRITE(*,'(A,/)' ) !!  CANNOT BE, PLEASE TRY AGAIN !!'
        GOTO 2140
      ELSEIF(INDEX2.EQ.10.AND.F1ANSWER.NE.100)THEN
        WRITE(*,'(A,/)' ) !!  CANNOT BE, PLEASE TRY AGAIN !!'
        GOTO 2140
      ELSE
        F3ANSWER=F1ANSWER
        IF(INDEX1.EQ.1)THEN
          DISARR(1,INDEX2)=F1ANSWER
          DISARR(2,INDEX2)=F2ANSWER
          IF(F1ANSWER.EQ.100)GOTO 2190
        ELSEIF(INDEX1.EQ.2)THEN
          DISARR(3,INDEX2)=F1ANSWER
          DISARR(4,INDEX2)=F2ANSWER
          IF(F1ANSWER.EQ.100)GOTO 2190
        ELSEIF(INDEX1.EQ.3)THEN
          DISARR(5,INDEX2)=F1ANSWER
          DISARR(6,INDEX2)=F2ANSWER
          IF(F1ANSWER.EQ.100)GOTO 2190
        ELSE
          DISARR(7,INDEX2)=F1ANSWER
          DISARR(8,INDEX2)=F2ANSWER
          IF(F1ANSWER.EQ.100)GOTO 2190
        ENDIF
      ENDIF
2180  CONTINUE
2190  CONTINUE
C
      GOTO 2035
C
C
C
C  EDIT PROCESS PARAMETERS
C  *****
C
C
3000  WRITE(*,3010)
3010  FORMAT(////////////////////,2X'EDITING PROCESS PARAMETERS:',/,
1      ' -----',/)
      DO 3050,INDEX1=1,13,1
      IF(USERARR(23,INDEX1).EQ.0.AND.USERARR(24,INDEX1).EQ.0)GOTO 3040
      WRITE(*,3020)INDEX1,INDEX1,PROCNAMES(INDEX1)

```

```

3020  FORMAT(2X,12' = PROCESS NO.'12' :',A)
3040  CONTINUE
3050  CONTINUE
      WRITE(*,3060)
3060  FORMAT(2X' 0 = RETURN TO MODIFY MENU',//
1      2X'PLEASE ENTER CHOICE ----> ',\))
3070  READ(*,'(12)')IANSWER
C
      IF(IANSWER.LT.0.OR.IANSWER.GT.13)THEN
          WRITE(*,3080)
3080  FORMAT(/,2X,'!!! CANNOT BE, PLEASE TRY AGAIN !!!',/,
1      2X'PLEASE ENTER CHOICE ----> '\))
          GOTO 3070
      ELSEIF(IANSWER.EQ.0)THEN
          GOTO 200
      ELSEIF(USERARR(23,IANSWER).EQ.0.AND.USERARR(24,IANSWER).EQ.0)THEN
          WRITE(*,3090)
3090  FORMAT(/,2X,'!!! PROCESS NOT ACTIVE, PLEASE TRY AGAIN !!!',/,
1      2X'PLEASE ENTER CHOICE ----> '\))
          GOTO 3070
      ELSE
          INDEX1=IANSWER
      ENDIF
C
C
C
3100  WRITE(*,3110)INDEX1,PROCNAMES(INDEX1)
3110  FORMAT(////////////////////,
1      12X'PROCESS NO.'12': 'A,/,
2      12X'-----'/)
C
      IF (INDEX1.EQ.1) THEN
          INDEX2=1
          INDEX3=4
          INDEX4=USERARR(23,INDEX1)
          INDEX5=USERARR(5,INDEX1)
3120  WRITE(*,3130)USERARR(23,INDEX1),PROCNAMES(INDEX4),
1      USERARR(5,INDEX1),DISTRIBNAMES(INDEX5)
3130  FORMAT(
1      ' OUTGOING DESTINATION   : PROCESS NO.'F3.0' 'A,/,
2      ' DISTRIBUTION USED      : ',F3.0,10X,A)
C
          IF(USERARR(4,INDEX1).EQ.0) THEN
              WRITE(*,3140)
3140  FORMAT(' LOADER USED           : NONE')
          ELSE
              INDEX4=USERARR(4,INDEX1)
              WRITE(*,3150)USERARR(4,INDEX1),MCHNAMES(INDEX4)
3150  FORMAT(' LOADER USED           : ',F3.0,' ',A)
          ENDIF
C
          IF(USERARR(9,INDEX1).EQ.0) THEN
              WRITE(*,3160)

```

```

3160  FORMAT(
      1  ' TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS')
      ELSE
        WRITE(*,3170)
3170  FORMAT(
      1  ' TIME DELAYS HANDELED BY : USER-WRITTEN FORTRAN SUBROUTINE')
      ENDIF
C
C
      ELSEIF (INDEX1.NE.11) THEN
        INDEX2=XXLEVEL(7)+INDEX1
        INDEX3=XXLEVEL(3)+INDEX1
        INDEX4=XXLEVEL(5)+INDEX1
        INDEX5=XXLEVEL(4)+INDEX1
        INDEX6=XXLEVEL(6)+INDEX1
        INDEX7=USERARR(24,INDEX1)
        INDEX8=USERARR(23,INDEX1)
        INDEX9=USERARR(5,INDEX1)
        IF(USERARR(23,INDEX1).EQ.0) THEN
          WRITE(*,3180)USERARR(24,INDEX1),PROCNames(INDEX7)
3180  FORMAT(
      1  ' INCOMING ORIGIN      : PROCESS NO.'F3.0' 'A)
      ELSE
        WRITE(*,3190)USERARR(24,INDEX1),PROCNames(INDEX7),
      1  USERARR(23,INDEX1),PROCNames(INDEX8)
3190  FORMAT(
      1  ' INCOMING ORIGIN      : PROCESS NO.'F3.0' 'A,/,
      2  ' OUTGOING DESTINATION : PROCESS NO.'F3.0' 'A)
      ENDIF
        WRITE(*,3200)USERARR(5,INDEX1),DISTRIBNames(INDEX9),
      1  XX(INDEX2),XX(INDEX3),XX(INDEX4),XX(INDEX5),XX(INDEX6)
3200  FORMAT(
      1  ' DISTRIBUTION USED      : ',F8.0,10X,A,/
      2  ' STARTUP-INVENTORY LEVEL : ',F8.1,/
      3  ' MINIMUM INVENTORY LEVEL : ',F8.1,/
      4  ' STARTUP LEVEL MINIMUM   : ',F8.1,/
      5  ' MAXIMUM INVENTORY LEVEL : ',F8.1,/
      6  ' STARTUP LEVEL MAXIMUM   : ',F8.1)
C
      IF(USERARR(4,INDEX1).EQ.0) THEN
3210  WRITE(*,3220)
3220  FORMAT(' LOADER USED      : NONE')
      ELSE
        INDEX4=USERARR(4,INDEX1)
3230  WRITE(*,3240)USERARR(4,INDEX1),MCHNames(INDEX4)
3240  FORMAT(' LOADER USED      : ',F8.0,' 'A)
      ENDIF
C
      IF(USERARR(9,INDEX1).EQ.0) THEN
        WRITE(*,3250)
3250  FORMAT(
      1  ' TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS')

```

```

ELSE
  WRITE(*,3260)
3260  FORMAT(
1    ' TIME DELAYS HANDELED BY : USER-WRITTEN FORTRAN SUBROUTINE')
ENDIF
C
C
ELSEIF(INDEX1.EQ.11) THEN
  INDEX2=XXLEVEL(7)+INDEX1
  INDEX3=XXLEVEL(3)+INDEX1
  INDEX4=XXLEVEL(5)+INDEX1
  INDEX5=XXLEVEL(4)+INDEX1
  INDEX6=XXLEVEL(6)+INDEX1
  INDEX7=USERARR(24,INDEX1)
  INDEX8=USERARR(7,5)
  INDEX9=USERARR(7,6)
3280  WRITE(*,3290)USERARR(24,INDEX1),PROCNAMES(INDEX7),
1    USERARR(7,5),PROCNAMES(INDEX8),
2    USERARR(7,6),PROCNAMES(INDEX9),
3    USERARR(7,3),USERARR(7,4)
3290  FORMAT(
1    ' INCOMING ORIGIN      : PROCESS NO.'F3.0' 'A,/,
2    ' OUTGOING ROUTE 1    : PROCESS NO.'F3.0' 'A,/,
3    ' OUTGOING ROUTE 2    : PROCESS NO.'F3.0' 'A,/,
4    ' % GOING ROUTE 1     : ',F8.2,' %',/
5    ' % GOING ROUTE 2     : ',F8.2,' %')
  INDEX9=USERARR(5,INDEX1)
3300  WRITE(*,3310)USERARR(5,INDEX1),DISTRIBNAMES(INDEX9),XX(INDEX2),
1    XX(INDEX3),XX(INDEX4),XX(INDEX5),XX(INDEX6)
3310  FORMAT(
1    ' DISTRIBUTION USED    : ',F8.0,10X,A,/,
2    ' STARTUP-INVENTORY LEVEL : ',F8.1,/,
3    ' MINIMUM INVENTORY LEVEL : ',F8.1,/,
4    ' STARTUP LEVEL MINIMUM  : ',F8.1,/,
5    ' MAXIMUM INVENTORY LEVEL : ',F8.1,/,
6    ' STARTUP LEVEL MAXIMUM  : ',F8.1)
C
  IF(USERARR(4,INDEX1).EQ.0) THEN
3320    WRITE(*,3340)
3340    FORMAT(' LOADER USED      : NONE')
  ELSE
    INDEX4=USERARR(4,INDEX1)
3350    WRITE(*,3360)USERARR(4,INDEX1),MCHNAMES(INDEX4)
3360    FORMAT(' LOADER USED      : ',F8.0,' 'A)
  ENDIF
C
  IF(USERARR(9,INDEX1).EQ.0) THEN
    WRITE(*,3370)
3370    FORMAT(
1    ' TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS')
  ELSE
    WRITE(*,3380)

```

```

3380  FORMAT(
      1  ' TIME DELAYS HANDELED BY : USER-WRITTEN FORTRAN SUBROUTINE')
      ENDIF
C
      ELSE
      CONTINUE
      ENDIF
C
      WRITE(*,3390)
3390  FORMAT(/,2X,'CONTINUE EDITING? Y/N  [N]----> '\)
      READ(*,'(A)')CHRANSWER
      IF (CHRANSWER.EQ.'Y') THEN
          GOTO 3490
      ELSE
          GOTO 3000
      ENDIF
C
C
C
C
3490  WRITE(*,3500)INDEX1
3500  FORMAT(// ' EDITING PROCESS NO.'I2, /
      1  ' -----')
      WRITE(*,'(A,\)')' NAME OF PROCESS?  ----> '
      READ(*,'(A20)')CHRANSWER
      PROCNAMES(INDEX1)=CHRANSWER
C
3510  WRITE(*,'(A,\)')' NO. OF DISTRIBUTION TO USE?  ----> '
      READ(*,'(I2)')IANSWER
      INDEX2=IANSWER*2
      INDEX2=INDEX2-1
      IF (IANSWER.LT.1.OR.IANSWER.GT.4)THEN
3520  FORMAT(' !!!  CANNOT BE, PLEASE TRY AGAIN !!!')
          GOTO 3510
      ELSEIF (DISARR(INDEX2,1).EQ.0.) THEN
          WRITE(*,3530)
3530  FORMAT(' !!!  DISTRIBUTION NOT ACTIVE, PLEASE TRY AGAIN !!!')
          GOTO 3510
      ELSE
          USERARR(5,INDEX1)=IANSWER
      ENDIF
      IF (INDEX1.EQ.1) GOTO 3660
C
C
      IF (INDEX1.EQ.11) THEN
3531  WRITE(*,3532)
3532  FORMAT(' HOW MUCH INVENTORY IN % GOES ROUTE 1 ?  %%.%---->'
      1  ' ',\)
          READ(*,'(F6.2)')F1ANSWER
          WRITE(*,3533)

```

```

3533  FORMAT(' HOW MUCH INVENTORY IN % GOES ROUTE 2 ?  ###.##-----> '
1  ' ',\ )
      READ(*,'(F6.2)')F2ANSWER
      F3ANSWER=F1ANSWER+F2ANSWER
      IF (F3ANSWER.NE.100) THEN
        WRITE(*,3534)
3534  FORMAT('/',' !!!  CANNOT BE, PLEASE TRY AGAIN  !!!',/)
      GOTO 3531
      ELSE
        USERARR(7,3)=F1ANSWER
        USERARR(7,4)=F2ANSWER
      ENDIF
    ENDIF
  C
  C
3540  WRITE(*,'(A,\)')' STARTUP-INVENTORY LEVEL?           [1]-----> '
      READ(*,'(F8.1)')F1ANSWER
      IF(F1ANSWER.LT.0) THEN
        WRITE(*,3550)
3550  FORMAT(' !!!  CANNOT BE, PLEASE TRY AGAIN  !!!',/)
      GOTO 3540
      ELSEIF(F1ANSWER.EQ.0)THEN
        INDEX2=XXLEVEL(7)+INDEX1
        XX(INDEX2)=1
      ELSE
        INDEX2=XXLEVEL(7)+INDEX1
        XX(INDEX2)=F1ANSWER
      ENDIF
  C
3560  WRITE(*,'(A,\)')' MINIMUM INFEEED INVENTORY LEVEL?   [0]-----> '
      READ(*,'(F8.1)')F1ANSWER
      IF(F1ANSWER.LT.0.OR.F1ANSWER.GT.XX(INDEX2)) THEN
        WRITE(*,3570)
3570  FORMAT(' !!!  CANNOT BE, PLEASE TRY AGAIN  !!!',/)
      GOTO 3560
      ELSE
        INDEX2=XXLEVEL(3)+INDEX1
        XX(INDEX2)=F1ANSWER
      ENDIF
3580  WRITE(*,'(A,\)')' STARTUP-INV.LEVEL AFTER MINIMUM?   [0]-----> '
      READ(*,'(F8.1)')F1ANSWER
      IF(F1ANSWER.LT.0.OR.XX(INDEX2).GT.F1ANSWER) THEN
        WRITE(*,3590)
3590  FORMAT(' !!!  CANNOT BE, PLEASE TRY AGAIN  !!!',/)
      GOTO 3580
      ELSE
        INDEX2=XXLEVEL(5)+INDEX1
        XX(INDEX2)=F1ANSWER
      ENDIF
  C
3600  WRITE(*,'(A,\)')' MAXIMUM INFEEED INV. LEVEL?       [999999.9]-----> '
      READ(*,'(F8.1)')F1ANSWER
      INDEX3=XXLEVEL(5)+INDEX1

```

```

IF(F1ANSWR.LT.0) THEN
  WRITE(*,3610)
3610  FORMAT(' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
  GOTO 3600
ELSEIF(F1ANSWER.GT.0.AND.XX(INDEX3).GE.F1ANSWER) THEN
  WRITE(*,3620)
3620  FORMAT(' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
  GOTO 3600
ELSEIF(F1ANSWER.EQ.0)THEN
  F3ANSWER=999999.9
  INDEX2=XXLEVEL(4)+INDEX1
  XX(INDEX2)=999999.9
ELSE
  F3ANSWER=F1ANSWER
  INDEX2=XXLEVEL(4)+INDEX1
  XX(INDEX2)=F1ANSWER
ENDIF
C
3630  WRITE(*,'(A,\)')' STARTUP-INV.LEVEL AFTER MAXIMUM? [999999.9]--> '
  READ(*,'(F8.1)')F1ANSWER
  INDEX3=XXLEVEL(3)+INDEX1
  IF(F1ANSWER.LT.0.OR.F1ANSWER.GT.F3ANSWER) THEN
    WRITE(*,3640)
3640  FORMAT(' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
    GOTO 3630
  ELSEIF(F1ANSWER.GT.0.AND.F1ANSWER.LT.XX(INDEX3)) THEN
    WRITE(*,3650)
3650  FORMAT(' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
    GOTO 3630
  ELSEIF(F1ANSWER.EQ.0)THEN
    INDEX2=XXLEVEL(6)+INDEX1
    XX(INDEX2)=999999.9
  ELSE
    INDEX2=XXLEVEL(6)+INDEX1
    XX(INDEX2)=F1ANSWER
  ENDIF
3660  CONTINUE
C
3670  WRITE(*,3680)
3680  FORMAT('/' WHAT LOADER DO YOU WANT TO USE (32-36) ?  [0]----->'
1  ' ',\)
  READ(*,'(I2)')IANSWER
  IF (IANSWER.EQ.0) THEN
    USERARR(4,INDEX1)=IANSWER
  ELSEIF (IANSWER.GE.32.AND.IANSWER.LE.36) THEN
    IF(USERARR(6,IANSWER).LE.0)THEN
      WRITE(*,3685)
3685  FORMAT(' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
      GOTO 3670
    ELSE
      USERARR(4,INDEX1)=IANSWER
    ENDIF

```

```

ELSE
  WRITE(*,3690)
3690  FORMAT(' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
      GOTO 3670
ENDIF

C
3700  WRITE(*,3710)
3710  FORMAT(' BUILD-IN MODEL=0 OR USERFUNCTION=1 ? [0]----->',
1 ' ',\ )
      READ(*,'(I2)')IANSWER
      IF(IANSWER.GT.1.OR.IANSWER.LT.0) THEN
        WRITE(*,3720)
3720  FORMAT(' !!! CANNOT BE, PLEASE TRY AGAIN !!!')
        GOTO 3700
      ELSE
        USERARR(9,INDEX1)=IANSWER
      ENDIF

C
      GOTO 3100

C
C
C
C
C
C
C
C
C EDITING MACHINE PARAMETERS
C -----
C
C
C
C
4000  WRITE(*,4010)
4010  FORMAT('////////////////////////////////////',
1 2X,'EDITING MACHINE PARAMETERS: ',/,
2 2X,'-----',/)
      WRITE(*,4020)
4020  FORMAT(2X,'PLEASE ENTER THE NUMBER OF THE MACHINE YOU',/
1 2X,'WANT TO EDIT. IF THE MACHINE HAS NOT BEEN',/
2 2X,'SET ACTIVE PREVIOUSLY YOU CAN ACTIVATE'./,
3 2X,'IT NOW BY SPECIFYING THE INITIAL NUMBER OF',/
4 2X,'MACHINES GREATER THAN 0.',/,
5 2X,'1-42 = MACHINE NUMBER',/
6 2X,' 0 = RETURN TO MODIFY MENU'//,
7 2X,'PLEASE ENTER CHOICE ----> ',\ )
4030  READ(*,'(I2)')IANSWER
C
      IF(IANSWER.LT.0.OR.IANSWER.GT.42)THEN
        WRITE(*,4040)
4040  FORMAT(/,2X,' !!! CANNOT BE. PLEASE TRY AGAIN !!!',/,
1 2X,'PLEASE ENTER CHOICE ----> '\ )
        GOTO 4030
      ELSEIF(IANSWER.EQ.0)THEN
        GOTO 200

```

```

ELSE
  INDEX1=IANSWER
ENDIF
C
C
C
4042 IF(INDEX1.GE.1.AND.INDEX1.LE.4)THEN
      INDEX9=1
      ELSEIF(INDEX1.GE.5.AND.INDEX1.LE.7)THEN
      INDEX9=2
      ELSEIF(INDEX1.GE.7.AND.INDEX1.LE.10)THEN
      INDEX9=3
      ELSEIF(INDEX1.GE.11.AND.INDEX1.LE.13)THEN
      INDEX9=4
      ELSEIF(INDEX1.GE.14.AND.INDEX1.LE.16)THEN
      INDEX9=5
      ELSEIF(INDEX1.GE.17.AND.INDEX1.LE.19)THEN
      INDEX9=6
      ELSEIF(INDEX1.GE.20.AND.INDEX1.LE.22)THEN
      INDEX9=7
      ELSEIF(INDEX1.GE.23.AND.INDEX1.LE.25)THEN
      INDEX9=8
      ELSEIF(INDEX1.GE.26.AND.INDEX1.LE.28)THEN
      INDEX9=9
      ELSEIF(INDEX1.GE.29.AND.INDEX1.LE.31)THEN
      INDEX9=10
      ELSEIF(INDEX1.GE.32.AND.INDEX1.LE.36)THEN
      INDEX9=14
      ELSEIF(INDEX1.GE.37.AND.INDEX1.LE.40)THEN
      INDEX9=12
      ELSEIF(INDEX1.GE.41.AND.INDEX1.LE.42)THEN
      INDEX9=13
      ELSE
      CONTINUE
      ENDIF
C
C
C
4050 IF(INDEX9.NE.14)THEN
      WRITE(*,4060)INDEX9,PROCNAME(INDEX9)
4060  FORMAT(//////////,
1     2X'PROCESS NO.'I2': ',A,/
2     2X'-----')
      ELSEIF(INDEX9.EQ.14) THEN
      WRITE(*,4062)
4062  FORMAT(//////////,
1     2X'LOADING DEVICES',/
2     2X'-----')
      ELSE
      CONTINUE
      ENDIF
C

```

```

        WRITE(*,4065)INDEX1,MCHNAMES(INDEX1)
4065  FORMAT(2X'MACHINE TYPE 'I2': 'A,/,
1      2X'-----'/)
C
        WRITE(*,4078)USERARR(6,INDEX1)
4078  FORMAT(' INITIAL NUMBER OF MACHINES      :F6.0)
        IF(INDEX1.EQ.40.OR.INDEX1.EQ.42)GOTO 4090
        IF(INDEX1.EQ.39) GOTO 4081
        WRITE(*,4080)USERARR(1,INDEX1)
4080  FORMAT(' AVERAGE PROCESSING TIME / TREE : ',F8.4)
4081  WRITE(*,4082)USERARR(2,INDEX1),
1      USERARR(3,INDEX1),USERARR(8,INDEX1)
4082  FORMAT(' FIXED CONSTANT TIME / LOAD      : ',F8.4,/
1      ' FIXED CONST. TIME / ONE WAY HAUL    : ',F8.4,/
2      ' MACHINE CAPACITY IN CU.FT          : ',F8.2)
4090  WRITE(*,4100)USERARR(21,INDEX1),USERARR(22,INDEX1)
4100  FORMAT(' FIXED COST / SCHEDULED HOUR    : ',F8.2,/
1      ' VARIABLE COST/ MACHINE HOUR        : ',F8.2)
        WRITE(*,4110)
4110  FORMAT(/,2X,'CONTINUE EDITING? Y/N [N]----> '\)
        READ(*,'(A)')CHRANSWER
        IF (CHRANSWER.EQ.'Y') THEN
            GOTO 4200
        ELSE
            GOTO 4000
        ENDIF
C
C
C
C
4200  WRITE(*,4220)INDEX1
4220  FORMAT(/,' MACHINE TYPE 'I2' :',/, ' -----')
        WRITE(*,'(A,\)')' NAME OF MACHINE TYPE ? -----> '
        READ(*,'(A20)')CHRANSWER
        MCHNAMES(INDEX1)=CHRANSWER
        WRITE(*,'(A,\)')' INITIAL NUMBER OF MACHINES ? -----> '
        READ(*,'(I4)')IANSWER
        USERARR(6,INDEX1)=IANSWER
        IF(INDEX1.EQ.40.OR.INDEX1.EQ.42) GOTO 4270
        IF(INDEX1.EQ.39) GOTO 4240
4230  WRITE(*,'(A,\)')' AVERAGE PROCESSING TIME / TREE? [0]-----> '
        READ(*,'(F8.4)')F1ANSWER
        IF (F1ANSWER.LT.0) THEN
            WRITE(*,'(A,/)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
            GOTO 4230
        ELSE
            USERARR(1,INDEX1)=F1ANSWER
        ENDIF
4240  WRITE(*,'(A,\)')' FIXED CONSTANT TIME / LOAD? [0]-----> '
        READ(*,'(F8.4)')F1ANSWER
        IF (F1ANSWER.LT.0) THEN
            WRITE(*,'(A,/)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
            GOTO 4240

```

```

ELSE
  USERARR(2,INDEX1)=F1ANSWER
ENDIF
4250 WRITE(*,'(A,\)')' FIXED CONST. TIME / ONE WAY HAUL? [0]-----> '
  READ(*,'(F8.4)')F1ANSWER
  IF (F1ANSWER.LT.0) THEN
    WRITE(*,'(A,/)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 4250
  ELSE
    USERARR(3,INDEX1)=F1ANSWER
  ENDIF
4260 WRITE(*,'(A,\)')' MACHINE CAPACITY IN CU.FT?      [1]-----> '
  READ(*,'(F8.2)')F1ANSWER
  IF (F1ANSWER.LT.0) THEN
    WRITE(*,'(A,/)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 4260
  ELSEIF(F1ANSWER.EQ.0) THEN
    USERARR(8,INDEX1)=1
  ELSE
    USERARR(8,INDEX1)=F1ANSWER
  ENDIF
4270 WRITE(*,'(A,\)')' FIXED COST / SCHEDULED HOUR?    [0]-----> '
  READ(*,'(F8.2)')F1ANSWER
  IF (F1ANSWER.LT.0) THEN
    WRITE(*,'(A,/)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 4270
  ELSE
    USERARR(21,INDEX1)=F1ANSWER
  ENDIF
4280 WRITE(*,'(A,\)')' VARIABLE COST/ MACHINE HOUR?    [0]-----> '
  READ(*,'(F8.2)')F1ANSWER
  IF (F1ANSWER.LT.0) THEN
    WRITE(*,'(A,/)')' !!! CANNOT BE, PLEASE TRY AGAIN !!!'
    GOTO 4280
  ELSE
    USERARR(22,INDEX1)=F1ANSWER
  ENDIF

C
C
  GOTO 4050

C
C
C
C
C
C
C
C EDITING THE MACHINE BREAKDOWN PARAMETERS
C -----
C
5000 WRITE(*,5010)
5010 FORMAT(////////////////////,2X,
1  'EDITING MACHINE BREAKDOWN PARAMETERS:',/,
2  2X,'-----',/)
WRITE(*,5020)

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```

5020 FORMAT(2X,'PLEASE ENTER THE NUMBER OF THE MACHINE FOR',/
1      2X,'WHICH YOU WANT TO EDIT THE MACHINE BREAK-',/
2      2X,'DOWN PARAMETERS.',/
3      2X,'1-42 = MACHINE NUMBER',//
4      2X,' 0 = RETURN TO MODIFY MENU',/
5      2X'PLEASE ENTER CHOICE ----> ',\))
5030 READ(*,'(I2)')IANSWER
C
      IF(IANSWER.LT.0.OR.IANSWER.GT.42)THEN
          WRITE(*,5040)
5040  FORMAT(/,2X,'!!! CANNOT BE, PLEASE TRY AGAIN !!!',/
1      2X'PLEASE ENTER CHOICE ----> '\)
          GOTO 5030
      ELSEIF(IANSWER.EQ.0)THEN
          GOTO 200
      ELSE
          INDEX1=IANSWER
      ENDIF
C
C
C
5100 WRITE(*,5110)INDEX1,MCHNAMES(INDEX1)
5110 FORMAT(////////////////////,
1 ' FREQUENCY DISTRIBUTIONS MACHINE TYPE 'I2' : 'A,/
3 ' CLASS      CUM FREQ.%   TIME BETW.FAILURE   CUM.FREQ.%',
4 ' REPAIR TIME',/
5 ' -----',
6 '-----')
      IF(MCHARR(INDEX1,1,1).EQ.0.)THEN
          WRITE(*,5120)
5120  FORMAT(/,20X,'***** DISTRIBUTION NOT USED *****')
      ELSE
          DO 5170 INDEX2=1,10,1
              IF(MCHARR(INDEX1,1,INDEX2).EQ.0.AND.
1          MCHARR(INDEX1,3,INDEX2).EQ.0) THEN
                  GOTO 5160
              ELSEIF (MCHARR(INDEX1,1,INDEX2).GT.0.AND.
1          MCHARR(INDEX1,3,INDEX2).EQ.0) THEN
                  WRITE(*,5130)INDEX2,MCHARR(INDEX1,1,INDEX2),
1          MCHARR(INDEX1,2,INDEX2)
5130  FORMAT(4X,I2,10X,F8.2,10X,F8.2)
              ELSEIF (MCHARR(INDEX1,1,INDEX2).EQ.0.AND.
1          MCHARR(INDEX1,3,INDEX2).GT.0) THEN
                  WRITE(*,5140)INDEX2,MCHARR(INDEX1,3,INDEX2),
1          MCHARR(INDEX1,4,INDEX2)
5140  FORMAT(4X,I2,10X,8X,10X,8X,10X,F8.2,10X,F8.2)
              ELSE
                  WRITE(*,5150)INDEX2,MCHARR(INDEX1,1,INDEX2),
1          MCHARR(INDEX1,2,INDEX2),MCHARR(INDEX1,3,INDEX2),
2          MCHARR(INDEX1,4,INDEX2)
5150  FORMAT(4X,I2,10X,F8.2,10X,F8.2,10X,F8.2,10X,F8.2)
              ENDIF
          ENDIF
5160  CONTINUE

```

```

5170     CONTINUE
      ENDIF
C
      WRITE(*,5180)
5180  FORMAT(/,2X,'CONTINUE EDITING? Y/N  [N]----> '\)
      READ(*,'(A)')CHRANSWER
      IF (CHRANSWER.EQ.'Y') THEN
          GOTO 5182
      ELSE
          GOTO 5000
      ENDIF
C
C
C
5182  DO 5185 IND10=1,4,1
      DO 5183 IND11=1,10,1
          MCHARR(INDEX1,IND10,IND11)=0
5183  CONTINUE
5185  CONTINUE
C
      F3ANSWER=0
5190  WRITE(*,5200)INDEX1,MCHNAMES(INDEX1)
5200  FORMAT(////////////////////,
1 ' MACHINE TYPE ',I2,' : ',A,/
2 ' -----',//,
3 ' FREQUENCY DISTRIBUTION FOR TIMES BETWEEN FAILURES:/',
4 ' -----',/)
5210  DO 5280 INDEX2=1,10,1
5220  WRITE(*,5230)INDEX2
5230  FORMAT(/,' CLASS ',I2,' : CUM.REL.FREQUENCY?      [0]---->'\)
      READ(*,'(BN,F0.2)')F1ANSWER
      WRITE(*,5240)INDEX2
5240  FORMAT(' CLASS ',I2,' : TIME BETWEEN FAILURES? [0]---->'\)
      READ(*,'(BN,F0.2)')F2ANSWER
      IF(INDEX2.EQ.1.AND.F1ANSWER.EQ.0)THEN
          GOTO 5400
      ELSEIF(F2ANSWER.LE.0)THEN
          WRITE(*,'(A,/)' )' !! CANNOT BE, PLEASE TRY AGAIN !!'
          GOTO 5220
      ELSEIF(F1ANSWER.GT.100)THEN
          WRITE(*,'(A,/)' )' !! CANNOT BE, PLEASE TRY AGAIN !!'
          GOTO 5220
      ELSEIF(INDEX2.GT.1.AND.F1ANSWER.LE.F3ANSWER)THEN
          WRITE(*,'(A,/)' )' !! CANNOT BE, PLEASE TRY AGAIN !!'
          GOTO 5220
      ELSEIF(INDEX2.EQ.10.AND.F1ANSWER.NE.100)THEN
          WRITE(*,'(A,/)' )' !! CANNOT BE, PLEASE TRY AGAIN !!'
          GOTO 5220
      ELSE
          F3ANSWER=F1ANSWER
          MCHARR(INDEX1,1,INDEX2)=F1ANSWER
          MCHARR(INDEX1,2,INDEX2)=F2ANSWER
          IF(F1ANSWER.EQ.100)GOTO 5290

```

```

                ENDIF
5280 CONTINUE
C
C
5290 F3ANSWER=0
        WRITE(*,5300)INDEX1,MCHNAMES(INDEX1)
5300 FORMAT(////////////////////,
1 ' MACHINE TYPE 'I2' : 'A,/
2 ' -----',//
3 ' FREQUENCY DISTRIBUTION FOR MACHINE REPAIR TIMES: '/,
4 ' -----'/)
5310 DO 5300 INDEX2=1,10,1
5320 WRITE(*,5330)INDEX2
5330 FORMAT(/,' CLASS ',I2,': CUM.REL.FREQUENCY?      [0]---->'\)
        READ(*,'(BN,F0.2)')F1ANSWER
        WRITE(*,5340)INDEX2
5340 FORMAT(' CLASS ',I2,': MACHINE REPAIR TIME?      [0]---->'\)
        READ(*,'(BN,F0.2)')F2ANSWER
        IF(INDEX2.EQ.1.AND.F1ANSWER.EQ.0)THEN
            WRITE(*,'(A,/)' )' !! CANNOT BE, PLEASE TRY AGAIN !!'
            GOTO 5320
        ELSEIF(F2ANSWER.LE.0)THEN
            WRITE(*,'(A,/)' )' !! CANNOT BE, PLEASE TRY AGAIN !!'
            GOTO 5320
        ELSEIF(F1ANSWER.GT.100)THEN
            WRITE(*,'(A,/)' )' !! CANNOT BE, PLEASE TRY AGAIN !!'
            GOTO 5320
        ELSEIF(INDEX2.GT.1.AND.F1ANSWER.LE.F3ANSWER)THEN
            WRITE(*,'(A,/)' )' !! CANNOT BE, PLEASE TRY AGAIN !!'
            GOTO 5320
        ELSEIF(INDEX2.EQ.10.AND.F1ANSWER.NE.100)THEN
            WRITE(*,'(A,/)' )' !! CANNOT BE, PLEASE TRY AGAIN !!'
            GOTO 5320
        ELSE
            F3ANSWER=F1ANSWER
            MCHARR(INDEX1,3,INDEX2)=F1ANSWER
            MCHARR(INDEX1,4,INDEX2)=F2ANSWER
            IF(F1ANSWER.EQ.100)GOTO 5400
        ENDIF
5380 CONTINUE
C
C
5400 CONTINUE
C
        GOTO 5100
C
C
C
C
C
C

```

```

C   SAVING MODEL ON DISK
C   -----
C
C
6000  WRITE(*,6002)
6002  FORMAT(////////////////////,20X,
1'END OF SUBROUTINE MODIFY'/20X
2'-----'//,
3' YOU HAVE TO SAVE THE EDITED MODEL ON DISK,'/,
4' OTHERWISE ALL YOUR WORK WILL BE LOST !!!'//)
C
6004  WRITE(*,'(/A\)' ) SAVE MODEL ON DISK Y/N ?      [Y]-----> '
      READ(*,'(A1)')CHRANSWER
C
      IF (CHRANSWER.EQ.'N') THEN
        WRITE(*,'(/,A,\)' ) ARE YOU REALY SURE Y/N ?      [N]-----> '
        READ(*,'(A1)')CHRANSWER
        IF (CHRANSWER.EQ.'Y') THEN
          GOTO 9998
        ELSE
          GOTO 6004
        ENDIF
      ELSE
        CONTINUE
      ENDIF
C
6010  INQUIRE(FILE=FILENAME,EXIST=FILESTATUS)
      IF(.NOT.FILESTATUS) THEN
        OPEN(10,FILE=FILENAME,STATUS='NEW')
      ELSE
        WRITE(*,6012)FILENAME
6012  FORMAT(/,' !!!! FILE: 'A' ALREADY EXISTS !!!!'//,
1 ' OVERWRITE OLD FILE?          [N]-----> ',\ )
        READ(*,'(A1)')CHRANSWR
        IF(CHRANSWER.EQ.'Y')THEN
          OPEN(10,FILE=FILENAME,STATUS='OLD')
          REWIND 10
        ELSE
          WRITE(*,6013)
6013  FORMAT(/,' INPUT NEW FILENAME FOR MODEL:      -----> ',\ )
          READ(*,'(A20)')FILENAME
          GOTO 6010
        ENDIF
      ENDIF
C
C
      WRITE(10,'(F8.1)') XX(1)
      WRITE(10,'(F8.1)') XX(2)
      WRITE(10,'(F8.1)') XX(3)
      WRITE(10,'(F8.0)') XX(4)
      WRITE(10,'(F8.1)') XX(5)
      WRITE(10,'(F8.1)') XX(6)
      WRITE(10,'(F8.1)') XX(7)

```

```

        WRITE(10,'(F8.1)') XX(8)
        WRITE(10,'(F8.1)') XX(9)
        WRITE(10,'(F8.4)') XX(10)
        DO 6022 INDEX1=11,100,1
            WRITE(10,6020) XX(INDEX1)
6020   FORMAT(F8.1)
6022   CONTINUE
C
C
        DO 6028 INDEX1=1,3,1
        DO 6026 INDEX2=1,42,1
            WRITE(10,6024) USERARR(INDEX1,INDEX2)
6024   FORMAT(F8.4)
6026   CONTINUE
6028   CONTINUE
C
        DO 6038 INDEX1=4,26,1
        DO 6036 INDEX2=1,42,1
            WRITE(10,6034) USERARR(INDEX1,INDEX2)
6034   FORMAT(F8.2)
6036   CONTINUE
6038   CONTINUE
C
C
C
        DO 6044 INDEX1=1,8,1
        DO 6042 INDEX2=1,10,1
            WRITE(10,6040) DISARR(INDEX1,INDEX2)
6040   FORMAT(F8.2)
6042   CONTINUE
6044   CONTINUE

C
        DO 6052 INDEX1=1,42,1
        DO 6050 INDEX2=1,4,1
        DO 6048 INDEX3=1,10,1
            WRITE(10,6046) MCHARR(INDEX1,INDEX2,INDEX3)
6046   FORMAT(F8.2)
6048   CONTINUE
6050   CONTINUE
6052   CONTINUE
C
        DO 6056 INDEX1=1,52,1
            WRITE(10,6054) MCHNAMES(INDEX1)
6054   FORMAT(A)
6056   CONTINUE
C
        DO 6060 INDEX1=1,20,1
            WRITE(10,6058) PROCNAMES(INDEX1)
6058   FORMAT(A)
6060   CONTINUE
C

```

```
      DO 6064 INDEX1=1,4,1
        WRITE(10,6062) DISTRIBNAMES(INDEX1)
6062   FORMAT(A)
6064   CONTINUE
C
      REWIND 10
      CLOSE(10,STATUS='KEEP')
      WRITE(*,6066)
6066   FORMAT(///,20X,'!!!! MODEL HAS BEEN SAVED !!!!',
120X,'  PRESS RETURN TO CONTINUE')
      READ(*,(I2))IANSWER
      GOTO 200
C
C
C
C END OF SUBROUTINE:
C -----
C
9998   RETURN
      END
```

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APPENDIX E

1. Figure, Harvesting system 1

#1 FELLING		
2	NORM	NO
99999.9	99999.9	
128.	1280.	
#2 PRIMARY TRANSPORT		
1	NORM	NO
12800.	2560.	
0	0	
#13 SEC. TRANSPORT		
1	NORM	NO

MAX. INVENTORY	START MAXIMUM
MIN. INVENTORY	START MINIMUM
PROCESS # & NAME	
# OF MACHINES	TIME DELAY BY LOADER TYPE

*APPENDIX E***2. LOGSIM, Harvesting system 1 printout**

```

*****
*
*           >>> LOGSIM <<<
*           HARVESTING CONFIGURATION
*
*****

```

SYSTEM1.MOD

\*\*\*\*\*

```

NAME OF SIMULATION MODEL      : SYSTEM1.MOD
AMOUNT TO BE HARVESTED (CU.FT.) : 255664.
TIME DELAY PARAMETER         :      .0100

```

MACHINE CONFIGURATION

\*\*\*\*\*

PROCESS #	IN ORIGIN	OUT DESTINATION
1		2.
2	1.	13.
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13	2.	

MATERIAL FREQUENCY DISTRIBUTIONS

-----

CUMULATIVE FREQUENCY DISTRIBUTION NO.1 : WHOLE TREES

CUMULATIVE FREQUENCY DISTRIBUTION NO.2 : SAWLOGS

CUMULATIVE FREQUENCY DISTRIBUTION NO.3 :

CUMULATIVE FREQUENCY DISTRIBUTION NO.4 :

CLASS	DISTRIBUTION 1		DISTRIBUTION 2		DISTRIBUTION 3		DISTRIBUTION 4	
	FREQ.%	CU.FT	FREQ.%	CU.FT	FREQ.%	CU.FT	FREQ.%	CU.FT
1	11.60	4.40	20.00	3.70				
2	29.70	9.40	50.30	9.30				
3	50.40	18.00	67.30	15.30				
4	69.90	28.30	80.80	21.50				
5	84.40	40.90	91.10	29.20				
6	93.00	54.60	96.10	38.00				
7	97.70	70.20	98.90	48.00				
8	100.00	92.10	100.00	59.40				

INVENTORY AND BUFFER SIZES

-----

PRO- CESS	NAME	DISTRI- BUTION	STARTUP INV.	MINIMUM INV.	STARTUP MINIMUM	MAXIMUM INV.	STARTUP MAXIMUM
1	MANUAL FELLING	1.					
2	CABLE SKIDDING	2.	1200.0	128.0	1200.0	999999.9	999999.9
13	FINAL TRANSPORT	2.	1104.0	.0	.0	12000.0	2560.0

PROCESS NO. 1: MANUAL FELLING

-----

OUTGOING DESTINATION : PROCESS NO. 2. CABLE SKIDDING  
 DISTRIBUTION USED : 1. WHOLE TREES  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :

TYPE	NAME	INITIAL # OF MACHINES
1	HAND FELLERS	2.

## PROCESS NO. 2: CABLE SKIDDING

\*\*\*\*\*

INCOMING ORIGIN : PROCESS NO. 1. MANUAL FELLING  
 OUTGOING DESTINATION : PROCESS NO.13. FINAL TRANSPORT  
 DISTRIBUTION USED : 2. SAWLOGS  
 STARTUP-INVENTORY LEVEL : 1280.0  
 MINIMUM INVENTORY LEVEL : 128.0  
 STARTUP LEVEL MINIMUM : 1280.0  
 MAXIMUM INVENTORY LEVEL : 999999.9  
 STARTUP LEVEL MAXIMUM : 999999.9  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES

-----

5	CAT 528	1.
---	---------	----

## PROCESS NO.13: FINAL TRANSPORT

\*\*\*\*\*

INCOMING ORIGIN : PROCESS NO. 2. CABLE SKIDDING  
 DISTRIBUTION USED : 2. SAWLOGS  
 STARTUP-INVENTORY LEVEL : 1184.0  
 MINIMUM INVENTORY LEVEL : .0  
 STARTUP LEVEL MINIMUM : .0  
 MAXIMUM INVENTORY LEVEL : 12800.0  
 STARTUP LEVEL MAXIMUM : 2560.0  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES

-----

41	LOG TRUCK	1.
----	-----------	----

## MACHINE TYPE 1: HAND FELLERS

\*\*\*\*\*

INITIAL NUMBER OF MACHINES : 2.  
 AVERAGE PROCESSING TIME / TREE : .1500

FIXED CONSTANT TIME / LOAD : .0000  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : .53  
 VARIABLE COST/ MACHINE HOUR : 21.50  
 MACHINE CAPACITY IN CU.FT : 99999.00

FREQUENCY DISTRIBUTIONS MACHINE TYPE 1 : HAND FELLERS

CLASS	CUM FREQ.%	TIME BETW.FAULTURE	CUM.FREQ.%	REPAIR TIME
1	20.00	3.00	30.00	1.00
2	40.00	7.00	55.00	3.00
3	60.00	12.00	75.00	7.00
4	80.00	22.00	90.00	11.00
5	100.00	44.00	100.00	16.00

MACHINE TYPE 5: CAT 528

-----

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .1500  
 FIXED CONSTANT TIME / LOAD : .1500  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 29.44  
 VARIABLE COST/ MACHINE HOUR : 35.72  
 MACHINE CAPACITY IN CU.FT : 128.00

FREQUENCY DISTRIBUTIONS MACHINE TYPE 5 : CAT 528

CLASS	CUM FREQ.%	TIME BETW.FAULTURE	CUM.FREQ.%	REPAIR TIME
1	20.00	7.00	35.00	.50
2	40.00	14.00	65.00	1.00
3	60.00	28.00	85.00	3.00
4	80.00	56.00	95.00	8.00
5	100.00	100.00	100.00	16.00

MACHINE TYPE 41: LOG TRUCK

-----

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .7500  
 FIXED CONST. TIME / ONE WAY HAUL : 1.0000  
 FIXED COST / SCHEDULED HOUR : 15.04  
 VARIABLE COST/ MACHINE HOUR : 37.56  
 MACHINE CAPACITY IN CU.FT : 431.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 41 : LOG TRUCK

CLASS	CUM FREQ.%	TIME BETW. FAILURE	CUM. FREQ. %	REPAIR TIME
1	20.00	7.00	35.00	.50
2	40.00	14.00	65.00	1.00
3	60.00	28.00	85.00	3.00
4	80.00	56.00	95.00	8.00
5	100.00	100.00	100.00	16.00

*APPENDIX E***3. LOGSIM, simulation results system 1**

```

*****
*
*          >>> LOGSIM <<<          *
*          SIMULATION RESULTS      *
*
*****

```

SIMULATION MODEL USED: SYSTEM1.MOD

\*\*\*\*\*

DATE= 06-01-87

TIME= 01:00:29

SIMULATION RUN 1 OF 1.

PROCESS NO. 1 : MANUAL FELLING

\*\*\*\*\*

TIME BEGIN OF PROCESS	: .000000E+00	AVERAGE INVENTORY	: .000000E+00
TIME END OF PROCESS	: .898993E+03	MAXIMUM INVENTORY	: .000000E+00
DURATION OF PROCESS	: .898993E+03	MINIMUM INVENTORY	: .000000E+00
TIME INVENTORY TOO LOW	: .000000E+00	STD.DEV.INVENTORY	: .000000E+00
TIME INVENTORY TOO HIGH	: .000000E+00	# OF OBSERVATIONS INV.	: .000000E+00
% INVENTORY DOWNTIME	: .000000E+00	SUM UNITS PROCESSED	: .255664E+06
TOTAL # OF MACHINES	: 2	SUM COST OF PROCESS	: .3068694E+05
SUM SCHEDULED HOURS	: .1797986E+04	COST PER UNIT	: .1200284E+00
SUM MACH.BREAKDOWN HOURS:	.415000E+03	COST PER SCHEDULED HOUR	: .170674E+02
SUM PRODUCTIVE HOURS	: .1382977E+04		
% NET UTILIZATION MACH.	: .7691812E+02		
% GROSS UTILIZATION MACH:	.999995E+02		

MACHINE TYPE 1 : HAND FELLERS

-----

TOTAL # OF MACHINES	: 2	COST PER MACHINE	: .1534347E+05
SUM SCHEDULED HOURS	: .1797986E+04	COST PER SCHEDULED HOUR	: .170674E+02
SUM MACH.BREAKDOWN HOURS:	.415000E+03	% NET UTILIZATION MACH.	: .7691812E+02
SUM PRODUCTIVE HOURS	: .1382977E+04	% GROSS UTILIZATION MACH:	.999995E+02

## PROCESS NO. 2 : CABLE SKIDDING

\*\*\*\*\*

TIME BEGIN OF PROCESS	: .300000E+01	AVERAGE INVENTORY	: .8920633E+05
TIME END OF PROCESS	: .3112599E+04	MAXIMUM INVENTORY	: .1829400E+06
DURATION OF PROCESS	: .3109599E+04	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .0000000E+00	STD.DEV.INVENTORY	: .5204388E+05
TIME INVENTORY TOO HIGH	: .0000000E+00	# OF OBSERVATIONS INV.	: .1143000E+05
% INVENTORY DOWNTIME	: .0000000E+00	SUM UNITS PROCESSED	: .2556599E+06
TOTAL # OF MACHINES	: 1	SUM COST OF PROCESS	: .1954953E+06
SUM SCHEDULED HOURS	: .3109599E+04	COST PER UNIT	: .7646695E+00
SUM MACH.BREAKDOWN HOURS	: .1995000E+03	COST PER SCHEDULED HOUR	: .6206834E+02
SUM PRODUCTIVE HOURS	: .2910099E+04		
% NET UTILIZATION MACH.	: .9358438E+02		
% GROSS UTILIZATION MACH.	: .1000000E+03		

## MACHINE TYPE 5 : CAT 520

-----

TOTAL # OF MACHINES	: 1	COST PER MACHINE	: .1954953E+06
SUM SCHEDULED HOURS	: .3109599E+04	COST PER SCHEDULED HOUR	: .6206834E+02
SUM MACH.BREAKDOWN HOURS	: .1995000E+03	% NET UTILIZATION MACH.	: .9358438E+02
SUM PRODUCTIVE HOURS	: .2910099E+04	% GROSS UTILIZATION MACH.	: .1000000E+03

## PROCESS NO.13 : FINAL TRANSPORT

\*\*\*\*\*

TIME BEGIN OF PROCESS	: .1835000E+02	AVERAGE INVENTORY	: .2966347E+03
TIME END OF PROCESS	: .3116751E+04	MAXIMUM INVENTORY	: .1204900E+04
DURATION OF PROCESS	: .3098401E+04	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .0000000E+00	STD.DEV.INVENTORY	: .1736150E+03
TIME INVENTORY TOO HIGH	: .0000000E+00	# OF OBSERVATIONS INV.	: .2822000E+04
% INVENTORY DOWNTIME	: .0000000E+00	SUM UNITS PROCESSED	: .2556600E+06
TOTAL # OF MACHINES	: 1	SUM COST OF PROCESS	: .1097101E+06
SUM SCHEDULED HOURS	: .3098401E+04	COST PER UNIT	: .4291252E+00
SUM MACH.BREAKDOWN HOURS	: .1450000E+03	COST PER SCHEDULED HOUR	: .3540863E+02
SUM PRODUCTIVE HOURS	: .1680250E+04		
% NET UTILIZATION MACH.	: .5422958E+02		
% GROSS UTILIZATION MACH.	: .5090942E+02		

MACHINE TYPE 41 : LOG TRUCK

-----  
 TOTAL # OF MACHINES : 1 COST PER MACHINE : .1097101E+06  
 SUM SCHEDULED HOURS : .3098401E+04 COST PER SCHEDULED HOUR : .3540863E+02  
 SUM MACH.BREAKDOWN HOURS: .1450000E+03 % NET UTILIZATION MACH. : .5422958E+02  
 SUM PRODUCTIVE HOURS : .1680250E+04 % GROSS UTILIZATION MACH: .5890942E+02

COMPLETE HARVESTING SYSTEM STATISTICS

-----  
 COMPUTER TIME START SIMULATION DATE: 06-01-87 TIME: 00:31:30  
 COMPUTER TIME END SIMULATION DATE: 06-01-87 TIME: 01:44:57

SIMULATION RUN 1 OF 1.

BEGIN OF HARVESTING : .0000000E+00 END OF HARVESTING : .3116751E+04  
 TOTAL # OF MACHINES : 4 SUM OF UNITS HARVESTED : .2556640E+06  
 SUM SCHEDULED HOURS : .8005986E+04 SUM COST OF SYSTEM : .3358924E+06  
 SUM MACH.BREAKDOWN HOURS: .7595000E+03 COST PER UNIT : .1313804E+01  
 SUM PRODUCTIVE HOURS : .5973326E+04 COST PER SYSTEM HOUR : .1077700E+03  
 % NET UTILIZATION MACH. : .7461074E+02  
 % GROSS UTILIZATION MACH: .8409739E+02

----- END OF RUN # 1 OF 1.-----

APPENDIX E

4. Figure, Harvesting system 2

#1 FELLING		
2	NORM	NO

99999.9	99999.9	
220.	2200.	
#2 SKIDDING		
2	NORM	NO

680.	220.	
0	0	
#3 DELIMB & BUCK		
1	NORM	NO

13120.	4000.	
3	0	
#13 FINAL TRANSPORT		
3	NORM	32

MAX. INVENTORY	START MAXIMUM	
MIN. INVENTORY	START MINIMUM	
PROCESS # & NAME		
# OF MACHINES	TIME DELAY BY	LOADER TYPE

*APPENDIX E*

## 5. LOGSIM, Harvesting system 2 printout

```

*****
*                                     *
*           >>> L O G S I M <<<           *
*           HARVESTING CONFIGURATION       *
*                                     *
*****

```

SYSTEM2.MOD

\*\*\*\*\*

```

NAME OF SIMULATION MODEL      : SYSTEM2.MOD
AMOUNT TO BE HARVESTED (CU.FT.) : 255664.
TIME DELAY PARAMETER         :      .0100

```

MACHINE CONFIGURATION

-----

PROCESS #	IN ORIGIN	OUT DESTINATION
1		2.
2	1.	3.
3	2.	13.
4		
5		
6		
7		
8		
9		
10		
11		
12		
13	3.	

MATERIAL FREQUENCY DISTRIBUTIONS

-----

CUMULATIVE FREQUENCY DISTRIBUTION NO.1 : WHOLE TREES

CUMULATIVE FREQUENCY DISTRIBUTION NO.2 : SAWLOGS

CUMULATIVE FREQUENCY DISTRIBUTION NO.3 :

CUMULATIVE FREQUENCY DISTRIBUTION NO.4 :

CLASS	DISTRIBUTION 1		DISTRIBUTION 2		DISTRIBUTION 3		DISTRIBUTION 4	
	FREQ.%	CU.FT	FREQ.%	CU.FT	FREQ.%	CU.FT	FREQ.%	CU.FT
1	11.60	4.40	20.00	3.70				
2	29.70	9.40	50.30	9.30				
3	50.40	18.00	67.30	15.30				
4	69.90	28.30	80.80	21.50				
5	84.40	40.90	91.10	29.20				
6	93.00	54.60	96.10	38.00				
7	97.70	70.20	98.90	40.00				
8	100.00	92.10	100.00	59.40				

INVENTORY AND BUFFER SIZES

-----

PRO- CESS	NAME	DISTRI- BUTION	STARTUP INV.	MINIMUM INV.	STARTUP MINIMUM	MAXIMUM INV.	STARTUP MAXIMUM
1	FELLING	1.					
2	SKIDDING	1.	2200.0	220.0	2200.0	999999.9	999999.9
3	DELIMBING & BUCKING	1.	1.0	.0	.0	880.0	220.0
13	FINAL TRANSPORT	2.	1.0	.0	.0	13120.0	4000.0

PROCESS NO. 1: FELLING

-----

OUTGOING DESTINATION : PROCESS NO. 2. SKIDDING  
 DISTRIBUTION USED : 1. WHOLE TREES  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :

TYPE	NAME	INITIAL # OF MACHINES
1	CAT 227 FELLER-BNCH	2.

## PROCESS NO. 2: SKIDDING

-----

INCOMING ORIGIN : PROCESS NO. 1. FELLING  
 OUTGOING DESTINATION : PROCESS NO. 3. DELIMBING & BUCKING  
 DISTRIBUTION USED : 1. WHOLE TREES  
 STARTUP-INVENTORY LEVEL : 2200.0  
 MINIMUM INVENTORY LEVEL : 220.0  
 STARTUP LEVEL MINIMUM : 2200.0  
 MAXIMUM INVENTORY LEVEL : 999999.9  
 STARTUP LEVEL MAXIMUM : 999999.9  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES

-----

5	CAT 528 GRAB-SKIDDER	2.
---	----------------------	----

## PROCESS NO. 3: DELIMBING &amp; BUCKING

-----

INCOMING ORIGIN : PROCESS NO. 2. SKIDDING  
 OUTGOING DESTINATION : PROCESS NO.13. FINAL TRANSPORT  
 DISTRIBUTION USED : 1. WHOLE TREES  
 STARTUP-INVENTORY LEVEL : 1.0  
 MINIMUM INVENTORY LEVEL : .0  
 STARTUP LEVEL MINIMUM : .0  
 MAXIMUM INVENTORY LEVEL : 880.0  
 STARTUP LEVEL MAXIMUM : 220.0  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES

-----

8	HAHN HARVESTER	1.
---	----------------	----

## PROCESS NO.13: FINAL TRANSPORT

-----

INCOMING ORIGIN : PROCESS NO. 3. DELIMBING & BUCKING  
 DISTRIBUTION USED : 2. SAWLOGS  
 STARTUP-INVENTORY LEVEL : 1.0  
 MINIMUM INVENTORY LEVEL : .0  
 STARTUP LEVEL MINIMUM : .0  
 MAXIMUM INVENTORY LEVEL : 13120.0  
 STARTUP LEVEL MAXIMUM : 4000.0  
 LOADER USED : 32. CAT 225 LOG LOADER  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES

-----

41	LOG TRUCK	3.
----	-----------	----

## MACHINE TYPE 1: CAT 227 FELLER-BNCH

-----

INITIAL NUMBER OF MACHINES : 2.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .0400  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 41.99  
 VARIABLE COST/ MACHINE HOUR : 41.35  
 MACHINE CAPACITY IN CU.FT : 82.56

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 1 : CAT 227 FELLER-BNCH

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	6.00	50.00	.50
2	40.00	12.00	70.00	1.00
3	60.00	20.00	80.00	2.00
4	80.00	36.00	90.00	5.00
5	100.00	64.00	100.00	10.00

## MACHINE TYPE 5: CAT 528 GRAB-SKIDDER

-----

INITIAL NUMBER OF MACHINES : 2.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .1000  
 FIXED CONST. TIME / ONE WAY HAUL : .0000

FIXED COST / SCHEDULED HOUR : 29.44  
 VARIABLE COST/ MACHINE HOUR : 36.72  
 MACHINE CAPACITY IN CU.FT : 220.00

FREQUENCY DISTRIBUTIONS MACHINE TYPE 5 : CAT 528 GRAB-SKIDDER

CLASS	CUM FREQ.%	TIME BETW.FAULTURE	CUM.FREQ.%	REPAIR TIME
1	20.00	6.00	50.00	.50
2	40.00	12.00	70.00	1.00
3	60.00	20.00	80.00	2.00
4	80.00	36.00	90.00	5.00
5	100.00	64.00	100.00	10.00

MACHINE TYPE 8: HAHN HARVESTER

-----

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0100  
 FIXED CONSTANT TIME / LOAD : .0000  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 55.44  
 VARIABLE COST/ MACHINE HOUR : 39.72  
 MACHINE CAPACITY IN CU.FT : 99999.00

FREQUENCY DISTRIBUTIONS MACHINE TYPE 8 : HAHN HARVESTER

CLASS	CUM FREQ.%	TIME BETW.FAULTURE	CUM.FREQ.%	REPAIR TIME
1	20.00	5.00	30.00	1.00
2	40.00	7.00	55.00	3.00
3	60.00	12.00	75.00	7.00
4	80.00	22.00	90.00	11.00
5	100.00	44.00	100.00	16.00

MACHINE TYPE 32: CAT 225 LOG LOADER

-----

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .2500  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 41.99  
 VARIABLE COST/ MACHINE HOUR : 41.35  
 MACHINE CAPACITY IN CU.FT : 1312.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 32 : CAT 225 LOG LOADER

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	7.00	35.00	.50
2	40.00	14.00	65.00	1.00
3	60.00	28.00	85.00	3.00
4	80.00	56.00	95.00	8.00
5	100.00	100.00	100.00	16.00

## MACHINE TYPE 41: LOG TRUCK

-----

INITIAL NUMBER OF MACHINES : 3.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .5000  
 FIXED CONST. TIME / ONE WAY HAUL : 1.0000  
 FIXED COST / SCHEDULED HOUR : 15.04  
 VARIABLE COST/ MACHINE HOUR : 36.48  
 MACHINE CAPACITY IN CU.FT : 1312.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 41 : LOG TRUCK

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	7.00	35.00	.50
2	40.00	14.00	65.00	1.00
3	60.00	28.00	85.00	3.00
4	80.00	56.00	95.00	8.00
5	100.00	100.00	100.00	16.00

*APPENDIX E***6. LOGSIM, simulation results system 2**

```

*****
*
*          >>> L O G S I M <<<
*          SIMULATION RESULTS
*
*****

```

SIMULATION MODEL USED: SYSTEM2.MOD

\*\*\*\*\*

DATE= 06-01-87

TIME= 00:20:52

SIMULATION RUN 1 OF 1.

PROCESS NO. 1 : FELLING

\*\*\*\*\*

TIME BEGIN OF PROCESS	: .000000E+00	AVERAGE INVENTORY	: .000000E+00
TIME END OF PROCESS	: .9504154E+02	MAXIMUM INVENTORY	: .000000E+00
DURATION OF PROCESS	: .9504154E+02	MINIMUM INVENTORY	: .000000E+00
TIME INVENTORY TOO LOW	: .000000E+00	STD.DEV.INVENTORY	: .000000E+00
TIME INVENTORY TOO HIGH	: .000000E+00	# OF OBSERVATIONS INV.	: .000000E+00
% INVENTORY DOWNTIME	: .000000E+00	SUM UNITS PROCESSED	: .2556640E+06
TOTAL # OF MACHINES	: 2	SUM COST OF PROCESS	: .1491065E+05
SUM SCHEDULED HOURS	: .1900831E+03	COST PER UNIT	: .5832127E+01
SUM MACH.BREAKDOWN HOURS	: .2250000E+02	COST PER SCHEDULED HOUR	: .7844280E+02
SUM PRODUCTIVE HOURS	: .1675710E+03		
% NET UTILIZATION MACH.	: .8815671E+02		
% GROSS UTILIZATION MACH.	: .9999364E+02		

MACHINE TYPE 1 : CAT 227 FELLER-0NCH

-----

TOTAL # OF MACHINES	: 2	COST PER MACHINE	: .7455325E+04
SUM SCHEDULED HOURS	: .1900831E+03	COST PER SCHEDULED HOUR	: .7844280E+02
SUM MACH.BREAKDOWN HOURS	: .2250000E+02	% NET UTILIZATION MACH.	: .8815671E+02
SUM PRODUCTIVE HOURS	: .1675710E+03	% GROSS UTILIZATION MACH.	: .9999364E+02

## PROCESS NO. 2 : SKIDDING

-----

TIME BEGIN OF PROCESS	: .7200000E+00	AVERAGE INVENTORY	: .5914057E+05
TIME END OF PROCESS	: .1894959E+03	MAXIMUM INVENTORY	: .1184574E+06
DURATION OF PROCESS	: .1887759E+03	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .0000000E+00	STD.DEV.INVENTORY	: .3548504E+05
TIME INVENTORY TOO HIGH	: .0000000E+00	# OF OBSERVATIONS INV.	: .5473000E+04
% INVENTORY DOWNTIME	: .0000000E+00	SUM UNITS PROCESSED	: .2556656E+06
TOTAL # OF MACHINES	: 2	SUM COST OF PROCESS	: .1583003E+05
SUM SCHEDULED HOURS	: .3775518E+03	COST PER UNIT	: .6191691E-01
SUM MACH.BREAKDOWN HOURS	: .2050000E+02	COST PER SCHEDULED HOUR	: .4192809E+02
SUM PRODUCTIVE HOURS	: .1284014E+03		
% NET UTILIZATION MACH.	: .3400896E+02		
% GROSS UTILIZATION MACH.	: .3943867E+02		

## MACHINE TYPE 5 : CAT 528 GRAB-SKIDDER

-----

TOTAL # OF MACHINES	: 2	COST PER MACHINE	: .7915013E+04
SUM SCHEDULED HOURS	: .3775518E+03	COST PER SCHEDULED HOUR	: .4192809E+02
SUM MACH.BREAKDOWN HOURS	: .2050000E+02	% NET UTILIZATION MACH.	: .3400896E+02
SUM PRODUCTIVE HOURS	: .1284014E+03	% GROSS UTILIZATION MACH.	: .3943867E+02

## PROCESS NO. 3 : DELIMBING &amp; BUCKING

-----

TIME BEGIN OF PROCESS	: .0200001E+00	AVERAGE INVENTORY	: .4350824E+03
TIME END OF PROCESS	: .1890650E+03	MAXIMUM INVENTORY	: .1273906E+04
DURATION OF PROCESS	: .1890450E+03	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .0000000E+00	STD.DEV.INVENTORY	: .2677341E+03
TIME INVENTORY TOO HIGH	: .1184749E+03	# OF OBSERVATIONS INV.	: .1064700E+05
% INVENTORY DOWNTIME	: .6267021E+02	SUM UNITS PROCESSED	: .2556705E+06
TOTAL # OF MACHINES	: 1	SUM COST OF PROCESS	: .1419920E+05
SUM SCHEDULED HOURS	: .1890450E+03	COST PER UNIT	: .5553708E-01
SUM MACH.BREAKDOWN HOURS	: .1600000E+02	COST PER SCHEDULED HOUR	: .7511015E+02
SUM PRODUCTIVE HOURS	: .9361892E+02		
% NET UTILIZATION MACH.	: .4952204E+02		
% GROSS UTILIZATION MACH.	: .5790563E+02		

## MACHINE TYPE 8 : HAHN HARVESTER

```

-----
TOTAL # OF MACHINES      :           1  COST PER MACHINE       : .1419920E+05
SUM SCHEDULED HOURS     : .1890450E+03  COST PER SCHEDULED HOUR : .7511015E+02
SUM MACH.BREAKDOWN HOURS : .1600000E+02  % NET UTILIZATION MACH. : .4952204E+02
SUM PRODUCTIVE HOURS    : .9361892E+02  % GROSS UTILIZATION MACH: .5798563E+02

```

## PROCESS NO.13 : FINAL TRANSPORT

```

-----
TIME BEGIN OF PROCESS   : .8300000E+00  AVERAGE INVENTORY      : .6858059E+04
TIME END OF PROCESS     : .1961243E+03  MAXIMUM INVENTORY      : .1316000E+05
DURATION OF PROCESS     : .1952943E+03  MINIMUM INVENTORY      : .0000000E+00
TIME INVENTORY TOO LOW  : .0000000E+00  STD.DEV.INVENTORY      : .3418662E+04
TIME INVENTORY TOO HIGH : .7304746E+02  # OF OBSERVATIONS INV. : .9560000E+04
% INVENTORY DOWNTIME   : .3740379E+02  SUM UNITS PROCESSED    : .2556655E+06
TOTAL # OF MACHINES     :           3  SUM COST OF PROCESS     : .2855527E+05
SUM SCHEDULED HOURS    : .5858829E+03  COST PER UNIT          : .1116900E+00
SUM MACH.BREAKDOWN HOURS : .2850000E+02  COST PER SCHEDULED HOUR : .4873886E+02
SUM PRODUCTIVE HOURS   : .5412167E+03
% NET UTILIZATION MACH. : .9237627E+02
% GROSS UTILIZATION MACH: .9724072E+02

```

## MACHINE TYPE 41 : LOG TRUCK

```

-----
TOTAL # OF MACHINES     :           3  COST PER MACHINE       : .9518422E+04
SUM SCHEDULED HOURS    : .5858829E+03  COST PER SCHEDULED HOUR : .4873886E+02
SUM MACH.BREAKDOWN HOURS : .2850000E+02  % NET UTILIZATION MACH. : .9237627E+02
SUM PRODUCTIVE HOURS   : .5412167E+03  % GROSS UTILIZATION MACH: .9724072E+02

```

## LOADING DEVICES

```

-----
TOTAL # OF MACHINES     :           1  SUM OF UNITS HARVESTED : .2556640E+06
SUM SCHEDULED HOURS    : .1961243E+03  SUM COST LOADER DEVICES : .1021485E+05
SUM MACH.BREAKDOWN HOURS : .1500000E+01  COST PER UNIT          : .3995419E+01

```

SUM PRODUCTIVE HOURS : .4871679E+02 COST PER SCHEDULED HOUR : .5208353E+02  
 % NET UTILIZATION MACH. : .2483975E+02  
 % GROSS UTILIZATION MACH: .2560457E+02

MACHINE TYPE 32 : CAT 225 LOG LOADER  
 -----

TOTAL # OF MACHINES : 1 COST PER MACHINE : .1024970E+05  
 SUM SCHEDULED HOURS : .1961243E+03 COST PER SCHEDULED HOUR : .5226124E+02  
 SUM MACH.BREAKDOWN HOURS: .1500000E+01 % NET UTILIZATION MACH. : .2483975E+02  
 SUM PRODUCTIVE HOURS : .4871679E+02 % GROSS UTILIZATION MACH: .2560457E+02

COMPLETE HARVESTING SYSTEM STATISTICS  
 -----

COMPUTER TIME START SIMULATION DATE: 06-01-87 TIME: 00:05:32  
 COMPUTER TIME END SIMULATION DATE: 06-01-87 TIME: 00:30:06

SIMULATION RUN 1 OF 1.

BEGIN OF HARVESTING : .0000000E+00 END OF HARVESTING : .1961243E+03  
 TOTAL # OF MACHINES : 9 SUM OF UNITS HARVESTED : .2556640E+06  
 SUM SCHEDULED HOURS : .1538687E+04 SUM COST OF SYSTEM : .8370998E+05  
 SUM MACH.BREAKDOWN HOURS: .8900000E+02 COST PER UNIT : .3274219E+00  
 SUM PRODUCTIVE HOURS : .9795249E+03 COST PER SYSTEM HOUR : .4268211E+03  
 % NET UTILIZATION MACH. : .6365979E+02  
 % GROSS UTILIZATION MACH: .6944394E+02

----- END OF RUN # 1 OF 1.-----

## APPENDIX E

## 7. Figure, Harvesting system 3

#1 FELLING & SKIDDING		
1	NORM	NO
4580.	3660.	
0	0	
#2 DELIMS & BUCKING		
1	NORM	NO
9330.	7970.	
0	0	
#12 FINAL TRANSPORT		
3	NORM	32

MAX. INVENTORY	START MAXIMUM
MIN. INVENTORY	START MINIMUM
PROCESS # & NAME	
# OF MACHINES	TIME DELAY BY LOADER TIME

*APPENDIX E*

## 8. LOGSIM, Harvesting system 3 printout

```

*****
*
*           >>> L O G S I M <<<
*           HARVESTING CONFIGURATION
*
*****

```

SYSTEM3.MOD

\*\*\*\*\*

NAME OF SIMULATION MODEL : SYSTEM3.MOD  
 AMOUNT TO BE HARVESTED (CU.FT.) : 255664.  
 TIME DELAY PARAMETER : .0100

MACHINE CONFIGURATION

\*\*\*\*\*

PROCESS #	IN ORIGIN	OUT DESTINATION
1		2.
2	1.	13.
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13	2.	

MATERIAL FREQUENCY DISTRIBUTIONS

\*\*\*\*\*

CUMULATIVE FREQUENCY DISTRIBUTION NO.1 : WHOLE TREES  
 CUMULATIVE FREQUENCY DISTRIBUTION NO.2 : SAWLOGS  
 CUMULATIVE FREQUENCY DISTRIBUTION NO.3 :  
 CUMULATIVE FREQUENCY DISTRIBUTION NO.4 :

CLASS	DISTRIBUTION 1		DISTRIBUTION 2		DISTRIBUTION 3		DISTRIBUTION 4	
	FREQ. %	CU. FT						
1	11.60	4.40	20.00	3.70				
2	29.70	9.40	50.30	9.30				
3	50.40	18.00	67.30	15.30				
4	69.90	28.30	80.80	21.50				
5	84.40	40.90	91.10	29.20				
6	93.00	54.60	96.10	38.00				
7	97.70	70.20	98.90	48.00				
8	100.00	92.10	100.00	59.40				

INVENTORY AND BUFFER SIZES

\*\*\*\*\*

PRO- CESS	NAME	DISTRI- BUTION	STARTUP INV.	MINIMUM INV.	STARTUP MINIMUM	MAXIMUM INV.	STARTUP MAXIMUM
1	FELLING & SKIDDING	1.					
2	DELIMB & BUCKING	1.	2740.0	.0	.0	4580.0	3660.0
13	FINAL TRANSPORT	2.	3320.0	1311.0	1311.0	9330.0	7970.0

PROCESS NO. 1: FELLING & SKIDDING

\*\*\*\*\*

OUTGOING DESTINATION : PROCESS NO. 2. DELIMB & BUCKING  
 DISTRIBUTION USED : 1. WHOLE TREES  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :

TYPE	NAME	INITIAL # OF MACHINES
1	CLAMBUNK FELL-SKID	1.

## PROCESS NO. 2: DELIMB &amp; BUCKING

-----

INCOMING ORIGIN : PROCESS NO. 1. FELLING & SKIDDING  
 OUTGOING DESTINATION : PROCESS NO.13. FINAL TRANSPORT  
 DISTRIBUTION USED : 1. WHOLE TREES  
 STARTUP-INVENTORY LEVEL : 2740.0  
 MINIMUM INVENTORY LEVEL : .0  
 STARTUP LEVEL MINIMUM : .0  
 MAXIMUM INVENTORY LEVEL : 4580.0  
 STARTUP LEVEL MAXIMUM : 3660.0  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES  
 -----  
 5 GRAPPLE PROCESSOR 1.

## PROCESS NO.13: FINAL TRANSPORT

-----

INCOMING ORIGIN : PROCESS NO. 2. DELIMB & BUCKING  
 DISTRIBUTION USED : 2. SAWLOGS  
 STARTUP-INVENTORY LEVEL : 3320.0  
 MINIMUM INVENTORY LEVEL : 1311.0  
 STARTUP LEVEL MINIMUM : 1311.0  
 MAXIMUM INVENTORY LEVEL : 9330.0  
 STARTUP LEVEL MAXIMUM : 7970.0  
 LOADER USED : 32. LOG LOADER  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES  
 -----  
 41 LOG TRUCK 3.

## MACHINE TYPE 1: CLAMBUNK FELL-SKID

-----

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .6180  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 57.20

VARIABLE COST/ MACHINE HOUR : 46.61  
 MACHINE CAPACITY IN CU.FT : 915.22

FREQUENCY DISTRIBUTIONS MACHINE TYPE 1 : CLAMBUNK FELL-SKID

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	3.00	20.00	.40
2	40.00	9.00	40.00	.90
3	60.00	16.00	60.00	2.00
4	80.00	28.00	80.00	5.00
5	100.00	53.00	100.00	10.00

MACHINE TYPE 5: GRAPPLE PROCESSOR

\*\*\*\*\*

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0067  
 FIXED CONSTANT TIME / LOAD : .0000  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 40.00  
 VARIABLE COST/ MACHINE HOUR : 46.00  
 MACHINE CAPACITY IN CU.FT : 99999.00

FREQUENCY DISTRIBUTIONS MACHINE TYPE 5 : GRAPPLE PROCESSOR

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	3.00	30.00	1.00
2	40.00	7.00	55.00	3.00
3	60.00	12.00	75.00	7.00
4	80.00	22.00	90.00	11.00
5	100.00	44.00	100.00	16.00

MACHINE TYPE 32: LOG LOADER

\*\*\*\*\*

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .2500  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 41.99  
 VARIABLE COST/ MACHINE HOUR : 41.35  
 MACHINE CAPACITY IN CU.FT : 1316.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 32 : LOG LOADER

CLASS	CUM FREQ. %	TIME BETW. FAILURE	CUM. FREQ. %	REPAIR TIME
1	20.00	7.00	35.00	.50
2	40.00	14.00	65.00	1.00
3	60.00	28.00	85.00	3.00
4	80.00	56.00	95.00	8.00
5	100.00	100.00	100.00	16.00

## MACHINE TYPE 41: LOG TRUCK

\*\*\*\*\*

INITIAL NUMBER OF MACHINES : 3.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .0000  
 FIXED CONST. TIME / ONE WAY HAUL : 1.0000  
 FIXED COST / SCHEDULED HOUR : 15.04  
 VARIABLE COST/ MACHINE HOUR : 36.48  
 MACHINE CAPACITY IN CU. FT : 1316.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 41 : LOG TRUCK

CLASS	CUM FREQ. %	TIME BETW. FAILURE	CUM. FREQ. %	REPAIR TIME
1	20.00	7.00	35.00	.50
2	40.00	14.00	65.00	1.00
3	60.00	28.00	85.00	3.00
4	80.00	56.00	95.00	8.00
5	100.00	100.00	100.00	16.00

*APPENDIX E*

## 9. LOGSIM, simulation results system 3

```

*****
*
*          >>> LOGSIM <<<
*          SIMULATION RESULTS
*
*****

```

SIMULATION MODEL USED: SYSTEM3.MOD

\*\*\*\*\*

DATE= 06-01-87

TIME= 00:03:20

SIMULATION RUN 1 OF 1.

PROCESS NO. 1 : FELLING & SKIDDING

-----

TIME BEGIN OF PROCESS	: .0000000E+00	AVERAGE INVENTORY	: .0000000E+00
TIME END OF PROCESS	: .2542438E+03	MAXIMUM INVENTORY	: .0000000E+00
DURATION OF PROCESS	: .2542438E+03	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .0000000E+00	STD.DEV.INVENTORY	: .0000000E+00
TIME INVENTORY TOO HIGH	: .0000000E+00	# OF OBSERVATIONS INV.	: .0000000E+00
% INVENTORY DOWNTIME	: .0000000E+00	SUM UNITS PROCESSED	: .2556640E+06
TOTAL # OF MACHINES	: 1	SUM COST OF PROCESS	: .2278094E+05
SUM SCHEDULED HOURS	: .2542438E+03	COST PER UNIT	: .8910500E-01
SUM MACH.BREAKDOWN HOURS	: .4060000E+02	COST PER SCHEDULED HOUR	: .8960272E+02
SUM PRODUCTIVE HOURS	: .1767473E+03		
% NET UTILIZATION MACH.	: .6951881E+02		
% GROSS UTILIZATION MACH.	: .8548773E+02		

MACHINE TYPE 1 : CLAMBUNK FELL-SKID

-----

TOTAL # OF MACHINES	: 1	COST PER MACHINE	: .2278094E+05
SUM SCHEDULED HOURS	: .2542438E+03	COST PER SCHEDULED HOUR	: .8960272E+02
SUM MACH.BREAKDOWN HOURS	: .4060000E+02	% NET UTILIZATION MACH.	: .6951881E+02
SUM PRODUCTIVE HOURS	: .1767473E+03	% GROSS UTILIZATION MACH.	: .8548773E+02

## PROCESS NO. 2 : DELIMB &amp; BUCKING

-----

TIME BEGIN OF PROCESS	: .2472000E+01	AVERAGE INVENTORY	: .7481161E+03
TIME END OF PROCESS	: .2544584E+03	MAXIMUM INVENTORY	: .5383209E+04
DURATION OF PROCESS	: .2519864E+03	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .0000000E+00	STD.DEV.INVENTORY	: .9263040E+03
TIME INVENTORY TOO HIGH	: .3689656E+02	# OF OBSERVATIONS INV.	: .9891000E+04
% INVENTORY DOWNTIME	: .1464228E+02	SUM UNITS PROCESSED	: .2556695E+06
TOTAL # OF MACHINES	: 1	SUM COST OF PROCESS	: .1505511E+05
SUM SCHEDULED HOURS	: .2519864E+03	COST PER UNIT	: .5888504E-01
SUM MACH.BREAKDOWN HOURS	: .7200000E+02	COST PER SCHEDULED HOUR	: .5974572E+02
SUM PRODUCTIVE HOURS	: .6434268E+02		
% NET UTILIZATION MACH.	: .2553419E+02		
% GROSS UTILIZATION MACH	: .5410716E+02		

## MACHINE TYPE 5 : GRAPPLE PROCESSOR

-----

TOTAL # OF MACHINES	: 1	COST PER MACHINE	: .1505511E+05
SUM SCHEDULED HOURS	: .2519864E+03	COST PER SCHEDULED HOUR	: .5974572E+02
SUM MACH.BREAKDOWN HOURS	: .7200000E+02	% NET UTILIZATION MACH.	: .2553419E+02
SUM PRODUCTIVE HOURS	: .6434268E+02	% GROSS UTILIZATION MACH	: .5410716E+02

## PROCESS NO.13 : FINAL TRANSPORT

-----

TIME BEGIN OF PROCESS	: .3255904E+01	AVERAGE INVENTORY	: .1317993E+04
TIME END OF PROCESS	: .2591564E+03	MAXIMUM INVENTORY	: .7058067E+04
DURATION OF PROCESS	: .2559005E+03	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .1987365E+03	STD.DEV.INVENTORY	: .1207547E+04
TIME INVENTORY TOO HIGH	: .0000000E+00	# OF OBSERVATIONS INV.	: .9802000E+04
% INVENTORY DOWNTIME	: .7766161E+02	SUM UNITS PROCESSED	: .2556640E+06
TOTAL # OF MACHINES	: 3	SUM COST OF PROCESS	: .2769113E+05
SUM SCHEDULED HOURS	: .7677016E+03	COST PER UNIT	: .1083106E+00
SUM MACH.BREAKDOWN HOURS	: .2650000E+02	COST PER SCHEDULED HOUR	: .3607017E+02
SUM PRODUCTIVE HOURS	: .4425683E+03		
% NET UTILIZATION MACH.	: .5764848E+02		
% GROSS UTILIZATION MACH	: .6110035E+02		

## MACHINE TYPE 41 : LOG TRUCK

```

-----
TOTAL # OF MACHINES      :           3  COST PER MACHINE       : .9230375E+04
SUM SCHEDULED HOURS     : .7677016E+03  COST PER SCHEDULED HOUR : .3607017E+02
SUM MACH.BREAKDOWN HOURS : .2650000E+02  % NET UTILIZATION MACH. : .5764848E+02
SUM PRODUCTIVE HOURS    : .4425683E+03  % GROSS UTILIZATION MACH: .6110035E+02

```

## LOADING DEVICES

```

-----
TOTAL # OF MACHINES      :           1  SUM OF UNITS HARVESTED  : .2556640E+06
SUM SCHEDULED HOURS     : .2591564E+03  SUM COST LOADER DEVICES : .1275357E+05
SUM MACH.BREAKDOWN HOURS : .5000000E+01  COST PER UNIT           : .4988410E-01
SUM PRODUCTIVE HOURS    : .4856844E+02  COST PER SCHEDULED HOUR : .4921185E+02
% NET UTILIZATION MACH. : .1874097E+02
% GROSS UTILIZATION MACH: .2067031E+02

```

## MACHINE TYPE 32 : LOG LOADER

```

-----
TOTAL # OF MACHINES      :           1  COST PER MACHINE       : .1289028E+05
SUM SCHEDULED HOURS     : .2591564E+03  COST PER SCHEDULED HOUR : .4973940E+02
SUM MACH.BREAKDOWN HOURS : .5000000E+01  % NET UTILIZATION MACH. : .1874097E+02
SUM PRODUCTIVE HOURS    : .4856844E+02  % GROSS UTILIZATION MACH: .2067031E+02

```

## COMPLETE HARVESTING SYSTEM STATISTICS

```

-----
COMPUTER TIME START SIMULATION  DATE: 05-31-87   TIME: 23:41:40
COMPUTER TIME END SIMULATION    DATE: 06-01-87   TIME: 00:03:25

```

## SIMULATION RUN 1 OF 1.

```

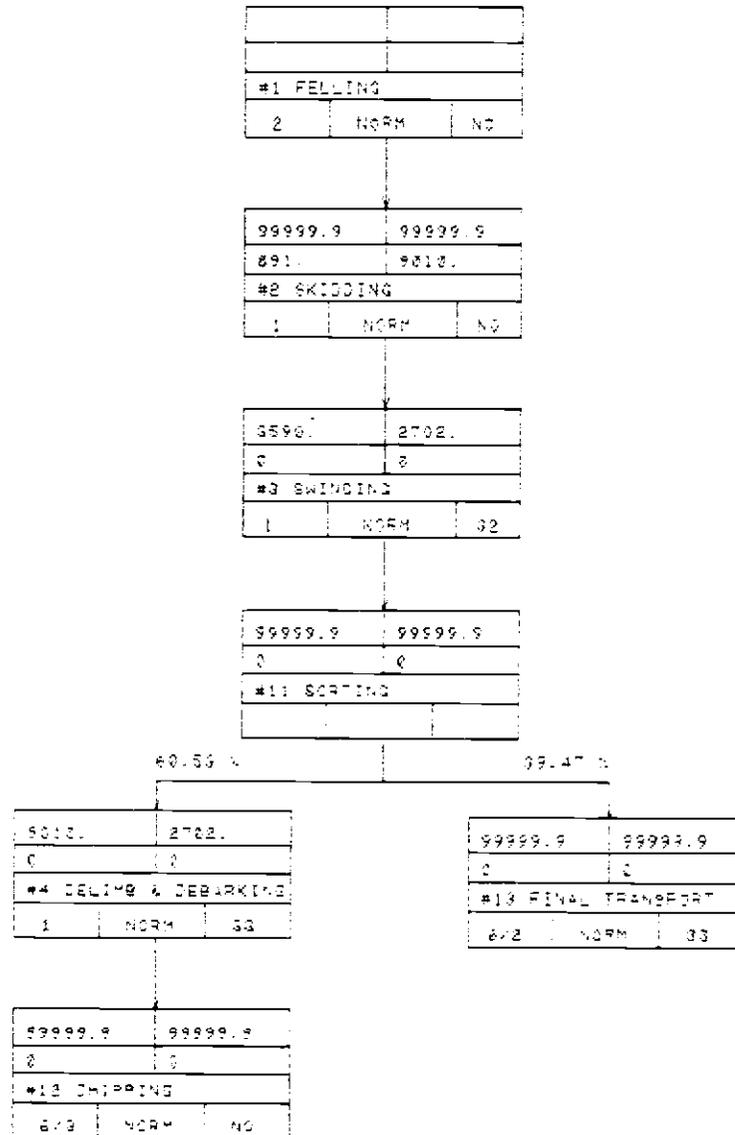
BEGIN OF HARVESTING      : .0000000E+00  END OF HARVESTING      : .2591564E+03
TOTAL # OF MACHINES      :           6  SUM OF UNITS HARVESTED : .2556640E+06
SUM SCHEDULED HOURS     : .1533088E+04  SUM COST OF SYSTEM     : .7828074E+05
SUM MACH.BREAKDOWN HOURS : .1441000E+03  COST PER UNIT          : .3061860E+00
SUM PRODUCTIVE HOURS    : .7322267E+03  COST PER SYSTEM HOUR   : .3020598E+03
% NET UTILIZATION MACH. : .4776155E+02
% GROSS UTILIZATION MACH: .5716088E+02

```

----- END OF RUN # 1 OF 1.-----

## APPENDIX E

10. Figure, Harvesting system 4



*APPENDIX E*

## 11. LOGSIM, Harvesting system 4 printout

```

*****
*
*           >>> L O G S I M <<<
*           HARVESTING CONFIGURATION
*
*****

```

## SYSTEM4.MOD

\*\*\*\*\*

```

NAME OF SIMULATION MODEL      : SYSTEM4.MOD
AMOUNT TO BE HARVESTED (CU.FT.) : 255664.
TIME DELAY PARAMETER         :      .1000

```

## MACHINE CONFIGURATION

-----

PROCESS #	IN ORIGIN	OUT DESTINATION
1		2.
2	1.	3.
3	2.	11.
4	11.	12.
5		
6		
7		
8		
9		
10		
11	3.	4. 13.
12	4.	
13	11.	

MATERIAL FREQUENCY DISTRIBUTIONS

CUMULATIVE FREQUENCY DISTRIBUTION NO.1 : WHOLE TREES  
 CUMULATIVE FREQUENCY DISTRIBUTION NO.2 : SAWLOGS  
 CUMULATIVE FREQUENCY DISTRIBUTION NO.3 : PULPWOOD  
 CUMULATIVE FREQUENCY DISTRIBUTION NO.4 :

CLASS	DISTRIBUTION 1		DISTRIBUTION 2		DISTRIBUTION 3		DISTRIBUTION 4	
	FREQ.%	CU.FT	FREQ.%	CU.FT	FREQ.%	CU.FT	FREQ.%	CU.FT
1	3.30	2.00	53.30	25.00	3.30	2.00		
2	14.60	6.00	79.30	38.00	14.60	6.00		
3	32.10	11.00	93.60	48.00	34.20	11.00		
4	52.10	19.00	100.00	59.00	77.50	18.00		
5	70.00	29.00			82.10	25.00		
6	85.00	42.00			100.00	29.00		
7	93.30	56.00						
8	97.90	73.00						
9	100.00	93.00						

INVENTORY AND BUFFER SIZES

PRO- CESS	NAME	DISTRI- BUTION	STARTUP INV.	MINIMUM INV.	STARTUP MINIMUM	MAXIMUM INV.	STARTUP MAXIMUM
1	FELLING	1.					
2	SKIDDING	1.	9010.0	891.0	9010.0	999999.9	999999.9
3	SWINGING	1.	901.0	.0	.0	3590.0	2702.0
4	DELIMB & DEBARK	3.	1.0	.0	.0	9010.0	2702.0
11	DISTRIBUTION	1.	1.0	.0	.0	999999.9	999999.9
12	CHIPPING	3.	1.0	.0	.0	999999.9	999999.9
13	LOG FTRAPO	2.	1.0	.0	.0	999999.9	999999.9

PROCESS NO. 1: FELLING

OUTGOING DESTINATION : PROCESS NO. 2. SKIDDING  
 DISTRIBUTION USED : 1. WHOLE TREES  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES  
 -----  
 1 CAT 227 FELL-BUNCH 2.

PROCESS NO. 2: SKIDDING  
 -----

INCOMING ORIGIN : PROCESS NO. 1. FELLING  
 OUTGOING DESTINATION : PROCESS NO. 3. SWINGING  
 DISTRIBUTION USED : 1. WHOLE TREES  
 STARTUP-INVENTORY LEVEL : 9010.0  
 MINIMUM INVENTORY LEVEL : 891.0  
 STARTUP LEVEL MINIMUM : 9010.0  
 MAXIMUM INVENTORY LEVEL : 999999.9  
 STARTUP LEVEL MAXIMUM : 999999.9  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES  
 -----  
 5 TJ CLAMBUNK SKID 1.

PROCESS NO. 3: SWINGING  
 -----

INCOMING ORIGIN : PROCESS NO. 2. SKIDDING  
 OUTGOING DESTINATION : PROCESS NO.11. DISTRIBUTION  
 DISTRIBUTION USED : 1. WHOLE TREES  
 STARTUP-INVENTORY LEVEL : 901.0  
 MINIMUM INVENTORY LEVEL : .0  
 STARTUP LEVEL MINIMUM : .0  
 MAXIMUM INVENTORY LEVEL : 3590.0  
 STARTUP LEVEL MAXIMUM : 2702.0  
 LOADER USED : 32. CAT 225 LOG LOADER  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES  
 -----  
 8 SET-OUT TRUCK 1.

## PROCESS NO. 4: DELIMB &amp; DEBARK

\*\*\*\*\*

INCOMING ORIGIN : PROCESS NO.11. DISTRIBUTION  
 OUTGOING DESTINATION : PROCESS NO.12. CHIPPING  
 DISTRIBUTION USED : 3. PULPWOOD  
 STARTUP-INVENTORY LEVEL : 1.0  
 MINIMUM INVENTORY LEVEL : .0  
 STARTUP LEVEL MINIMUM : .0  
 MAXIMUM INVENTORY LEVEL : 9010.0  
 STARTUP LEVEL MAXIMUM : 2702.0  
 LOADER USED : 33. CAT 225 W/SLASHER  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES

-----

11	CHAIN-FLAIL DEB.	1.
----	------------------	----

## PROCESS NO.11: DISTRIBUTION

\*\*\*\*\*

INCOMING ORIGIN : PROCESS NO. 3. SWINGING  
 OUTGOING ROUTE 1 : PROCESS NO. 4. DELIMB & DEBARK  
 OUTGOING ROUTE 2 : PROCESS NO.13. LOG FTRAPO  
 % GOING ROUTE 1 : 60.53 %  
 % GOING ROUTE 2 : 39.47 %  
 DISTRIBUTION USED : 1. WHOLE TREES  
 STARTUP-INVENTORY LEVEL : 1.0  
 MINIMUM INVENTORY LEVEL : .0  
 STARTUP LEVEL MINIMUM : .0  
 MAXIMUM INVENTORY LEVEL : 999999.9  
 STARTUP LEVEL MAXIMUM : 999999.9  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

## PROCESS NO.12: CHIPPING

\*\*\*\*\*

INCOMING ORIGIN : PROCESS NO. 4. DELIMB & DEBARK  
 DISTRIBUTION USED : 3. PULPWOOD  
 STARTUP-INVENTORY LEVEL : 1.0  
 MINIMUM INVENTORY LEVEL : .0

STARTUP LEVEL MINIMUM : .0  
 MAXIMUM INVENTORY LEVEL : 999999.9  
 STARTUP LEVEL MAXIMUM : 999999.9  
 LOADER USED : NONE  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES  
 -----  
 37 CHIPPER 1.  
 39 CHIP TRAILER 6.  
 40 CHIP TRAKTOR 3.

PROCESS NO.13: LOG FTRAPO

-----

INCOMING ORIGIN : PROCESS NO.11. DISTRIBUTION  
 DISTRIBUTION USED : 2. SAWLOGS  
 STARTUP-INVENTORY LEVEL : 1.0  
 MINIMUM INVENTORY LEVEL : .0  
 STARTUP LEVEL MINIMUM : .0  
 MAXIMUM INVENTORY LEVEL : 999999.9  
 STARTUP LEVEL MAXIMUM : 999999.9  
 LOADER USED : 33. CAT 225 W/SLASHER  
 TIME DELAYS HANDELED BY : STANDARD BUILD-IN FUNCTIONS

MACHINES USED :  
 TYPE NAME INITIAL # OF MACHINES  
 -----  
 41 LOG TRAILER 6.  
 42 LOG TRAKTOR 2.

MACHINE TYPE 1: CAT 227 FELL-BUNCH

-----

INITIAL NUMBER OF MACHINES : 2.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .0384  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 41.99  
 VARIABLE COST/ MACHINE HOUR : 41.35  
 MACHINE CAPACITY IN CU.FT : 82.65

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 1 : CAT 227 FELL-BUNCH

CLASS	CUM FREQ. %	TIME BETW. FAILURE	CUM. FREQ. %	REPAIR TIME
1	20.00	6.00	50.00	.50
2	40.00	12.00	70.00	1.00
3	60.00	20.00	80.00	2.00
4	80.00	36.00	90.00	5.00
5	100.00	64.00	100.00	10.00

## MACHINE TYPE 5: TJ CLAMBUNK SKID

-----

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0072  
 FIXED CONSTANT TIME / LOAD : .0170  
 FIXED CONST. TIME / ONE WAY HAUL : .1207  
 FIXED COST / SCHEDULED HOUR : 57.20  
 VARIABLE COST/ MACHINE HOUR : 46.61  
 MACHINE CAPACITY IN CU.FT : 901.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 5 : TJ CLAMBUNK SKID

CLASS	CUM FREQ. %	TIME BETW. FAILURE	CUM. FREQ. %	REPAIR TIME
1	20.00	6.00	50.00	.50
2	40.00	12.00	70.00	1.00
3	60.00	20.00	80.00	2.00
4	80.00	36.00	90.00	5.00
5	100.00	64.00	100.00	10.00

## MACHINE TYPE 8: SET-OUT TRUCK

-----

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .1500  
 FIXED CONST. TIME / ONE WAY HAUL : .3000  
 FIXED COST / SCHEDULED HOUR : 15.04  
 VARIABLE COST/ MACHINE HOUR : 36.48  
 MACHINE CAPACITY IN CU.FT : 1842.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 8 : SET-OUT TRUCK

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	7.00	35.00	.50
2	40.00	14.00	65.00	1.00
3	60.00	28.00	85.00	3.00
4	80.00	56.00	95.00	8.00
5	100.00	100.00	100.00	16.00

MACHINE TYPE 11: CHAIN-FLAIL DEB.  
-----

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0031  
 FIXED CONSTANT TIME / LOAD : .0000  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 57.20  
 VARIABLE COST/ MACHINE HOUR : 30.00  
 MACHINE CAPACITY IN CU.FT : 99999.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 11 : CHAIN-FLAIL DEB.

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	50.00	4.00	50.00	.50
2	75.00	8.00	70.00	1.00
3	85.00	20.00	80.00	4.00
4	95.00	36.00	90.00	8.00
5	100.00	64.00	100.00	16.00

MACHINE TYPE 32: CAT 225 LOG LOADER  
-----

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .2500  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 41.99  
 VARIABLE COST/ MACHINE HOUR : 41.35  
 MACHINE CAPACITY IN CU.FT : 1842.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 32 : CAT 225 LOG LOADER

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	7.00	35.00	.50
2	40.00	14.00	65.00	1.00
3	60.00	28.00	85.00	3.00
4	80.00	56.00	95.00	8.00
5	100.00	100.00	100.00	16.00

## MACHINE TYPE 33: CAT 225 W/SLASHER

\*\*\*\*\*

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0033  
 FIXED CONSTANT TIME / LOAD : .0000  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 41.99  
 VARIABLE COST/ MACHINE HOUR : 41.35  
 MACHINE CAPACITY IN CU.FT : 82.56

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 33 : CAT 225 W/SLASHER

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	6.00	50.00	.50
2	40.00	12.00	70.00	1.00
3	60.00	20.00	80.00	2.00
4	80.00	36.00	90.00	5.00
5	100.00	64.00	100.00	10.00

## MACHINE TYPE 37: CHIPPER

\*\*\*\*\*

INITIAL NUMBER OF MACHINES : 1.  
 AVERAGE PROCESSING TIME / TREE : .0031  
 FIXED CONSTANT TIME / LOAD : .0000  
 FIXED CONST. TIME / ONE WAY HAUL : .0000  
 FIXED COST / SCHEDULED HOUR : 41.98  
 VARIABLE COST/ MACHINE HOUR : 58.58  
 MACHINE CAPACITY IN CU.FT : 99999.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 37 : CHIPPER

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	50.00	4.00	50.00	.50
2	75.00	8.00	70.00	1.00
3	85.00	20.00	80.00	4.00
4	95.00	36.00	90.00	8.00
5	100.00	64.00	100.00	16.00

## MACHINE TYPE 39: CHIP TRAILER

\*\*\*\*\*

INITIAL NUMBER OF MACHINES : 6.  
 FIXED CONSTANT TIME / LOAD : .1500  
 FIXED CONST. TIME / ONE WAY HAUL : 1.9000  
 FIXED COST / SCHEDULED HOUR : 3.02  
 VARIABLE COST/ MACHINE HOUR : 2.88  
 MACHINE CAPACITY IN CU.FT : 1316.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 39 : CHIP TRAILER

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
-------	------------	-------------------	------------	-------------

\*\*\*\*\* DISTRIBUTION NOT USED \*\*\*\*\*

## MACHINE TYPE 40: CHIP TRAKTOR

\*\*\*\*\*

FIXED COST / SCHEDULED HOUR : 13.12  
 VARIABLE COST/ MACHINE HOUR : 34.24  
 MACHINE CAPACITY IN CU.FT : .00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 40 : CHIP TRAKTOR

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
1	20.00	7.00	35.00	.50
2	40.00	14.00	65.00	1.00
3	60.00	28.00	85.00	3.00
4	80.00	56.00	95.00	8.00
5	100.00	100.00	100.00	16.00

## MACHINE TYPE 41: LOG TRAILER

-----

INITIAL NUMBER OF MACHINES : 6.  
 AVERAGE PROCESSING TIME / TREE : .0000  
 FIXED CONSTANT TIME / LOAD : .1500  
 FIXED CONST. TIME / ONE WAY HAUL : 1.9000  
 FIXED COST / SCHEDULED HOUR : 1.28  
 VARIABLE COST/ MACHINE HOUR : 2.24  
 MACHINE CAPACITY IN CU.FT : 1316.00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 41 : LOG TRAILER

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
-------	------------	-------------------	------------	-------------

-----

\*\*\*\*\* DISTRIBUTION NOT USED \*\*\*\*\*

## MACHINE TYPE 42: LOG TRAKTOR

-----

FIXED COST / SCHEDULED HOUR : 13.12  
 VARIABLE COST/ MACHINE HOUR : 34.24  
 MACHINE CAPACITY IN CU.FT : .00

## FREQUENCY DISTRIBUTIONS MACHINE TYPE 42 : LOG TRAKTOR

CLASS	CUM FREQ.%	TIME BETW.FAILURE	CUM.FREQ.%	REPAIR TIME
-------	------------	-------------------	------------	-------------

-----

\*\*\*\*\* DISTRIBUTION NOT USED \*\*\*\*\*

*APPENDIX E***12. LOGSIM, simulation results system 4**

```

*****
*                                     *
*           >>> LOG SIM <<<         *
*           SIMULATION RESULTS       *
*                                     *
*****

```

SIMULATION MODEL USED: SYSTEM4.MOD

\*\*\*\*\*

DATE= 05-31-87

TIME= 22:16:34

SIMULATION RUN 1 OF 1.

PROCESS NO. 1 : FELLING

\*\*\*\*\*

TIME BEGIN OF PROCESS	: .000000E+00	AVERAGE INVENTORY	: .000000E+00
TIME END OF PROCESS	: .8798502E+02	MAXIMUM INVENTORY	: .000000E+00
DURATION OF PROCESS	: .8798502E+02	MINIMUM INVENTORY	: .000000E+00
TIME INVENTORY TOO LOW	: .000000E+00	STD.DEV.INVENTORY	: .000000E+00
TIME INVENTORY TOO HIGH	: .000000E+00	# OF OBSERVATIONS INV.	: .000000E+00
% INVENTORY DOWNTIME	: .000000E+00	SUM UNITS PROCESSED	: .2556640E+06
TOTAL # OF MACHINES	: 2	SUM COST OF PROCESS	: .1408602E+05
SUM SCHEDULED HOURS	: .1759700E+03	COST PER UNIT	: .5509583E-01
SUM MACH.BREAKDOWN HOURS	: .1400000E+02	COST PER SCHEDULED HOUR	: .8004783E+02
SUM PRODUCTIVE HOURS	: .1619598E+03		
% NET UTILIZATION MACH.	: .9203829E+02		
% GROSS UTILIZATION MACH.	: .9999419E+02		

MACHINE TYPE 1 : CAT 227 FELL-BUNCH

-----

TOTAL # OF MACHINES	: 2	COST PER MACHINE	: .7043010E+04
SUM SCHEDULED HOURS	: .1759700E+03	COST PER SCHEDULED HOUR	: .8004783E+02
SUM MACH.BREAKDOWN HOURS	: .1400000E+02	% NET UTILIZATION MACH.	: .9203829E+02
SUM PRODUCTIVE HOURS	: .1619598E+03	% GROSS UTILIZATION MACH.	: .9999419E+02

## PROCESS NO. 2 : SKIDDING

-----

TIME BEGIN OF PROCESS	: .288328E+01	AVERAGE INVENTORY	: .618605E+05
TIME END OF PROCESS	: .156784E+03	MAXIMUM INVENTORY	: .121611E+06
DURATION OF PROCESS	: .153988E+03	MINIMUM INVENTORY	: .000000E+00
TIME INVENTORY TOO LOW	: .000000E+00	STD.DEV.INVENTORY	: .337633E+05
TIME INVENTORY TOO HIGH	: .000000E+00	# OF OBSERVATIONS INV.	: .458800E+04
% INVENTORY DOWNTIME	: .000000E+00	SUM UNITS PROCESSED	: .255664E+06
TOTAL # OF MACHINES	: 1	SUM COST OF PROCESS	: .154355E+05
SUM SCHEDULED HOURS	: .153988E+03	COST PER UNIT	: .603741E-01
SUM MACH.BREAKDOWN HOURS:	.950000E+01	COST PER SCHEDULED HOUR	: .100243E+03
SUM PRODUCTIVE HOURS	: .142197E+03		
% NET UTILIZATION MACH.	: .923472E+02		
% GROSS UTILIZATION MACH:	.985168E+02		

## MACHINE TYPE 5 : TJ CLAMBUNK SKID

-----

TOTAL # OF MACHINES	: 1	COST PER MACHINE	: .154355E+05
SUM SCHEDULED HOURS	: .153988E+03	COST PER SCHEDULED HOUR	: .100243E+03
SUM MACH.BREAKDOWN HOURS:	.950000E+01	% NET UTILIZATION MACH.	: .923472E+02
SUM PRODUCTIVE HOURS	: .142197E+03	% GROSS UTILIZATION MACH:	.985168E+02

## PROCESS NO.11 : DISTRIBUTION

-----

TIME BEGIN OF PROCESS	: .488238E+01	AVERAGE INVENTORY	: .356032E+03
TIME END OF PROCESS	: .158682E+03	MAXIMUM INVENTORY	: .492959E+04
DURATION OF PROCESS	: .153885E+03	MINIMUM INVENTORY	: .000000E+00
TIME INVENTORY TOO LOW	: .000000E+00	STD.DEV.INVENTORY	: .771098E+03
TIME INVENTORY TOO HIGH	: .000000E+00	# OF OBSERVATIONS INV.	: .282300E+04
% INVENTORY DOWNTIME	: .000000E+00	SUM UNITS PROCESSED	: .255664E+06
TOTAL # OF MACHINES	: 0	SUM COST OF PROCESS	: .000000E+00
SUM SCHEDULED HOURS	: .000000E+00	COST PER UNIT	: .000000E+00
SUM MACH.BREAKDOWN HOURS:	.000000E+00	COST PER SCHEDULED HOUR	: .000000E+00
SUM PRODUCTIVE HOURS	: .000000E+00		
% NET UTILIZATION MACH.	: .000000E+00		
% GROSS UTILIZATION MACH:	.000000E+00		

## PROCESS NO. 3 : SWINGING

-----

TIME BEGIN OF PROCESS	: .3688900E+01	AVERAGE INVENTORY	: .1616534E+04
TIME END OF PROCESS	: .1588901E+03	MAXIMUM INVENTORY	: .4006000E+04
DURATION OF PROCESS	: .1552012E+03	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .0000000E+00	STD.DEV. INVENTORY	: .8845016E+03
TIME INVENTORY TOO HIGH	: .2995998E+01	# OF OBSERVATIONS INV.	: .4310000E+03
% INVENTORY DOWNTIME	: .1930397E+01	SUM UNITS PROCESSED	: .2556640E+06
TOTAL # OF MACHINES	: 1	SUM COST OF PROCESS	: .7457829E+04
SUM SCHEDULED HOURS	: .1552012E+03	COST PER UNIT	: .2917043E-01
SUM MACH.BREAKDOWN HOURS	: .5000000E+01	COST PER SCHEDULED HOUR	: .4805266E+02
SUM PRODUCTIVE HOURS	: .1404496E+03		
% NET UTILIZATION MACH.	: .9049523E+02		
% GROSS UTILIZATION MACH.	: .9371686E+02		

## MACHINE TYPE 8 : SET-OUT TRUCK

-----

TOTAL # OF MACHINES	: 1	COST PER MACHINE	: .7457829E+04
SUM SCHEDULED HOURS	: .1552012E+03	COST PER SCHEDULED HOUR	: .4805266E+02
SUM MACH.BREAKDOWN HOURS	: .5000000E+01	% NET UTILIZATION MACH.	: .9049523E+02
SUM PRODUCTIVE HOURS	: .1404496E+03	% GROSS UTILIZATION MACH.	: .9371686E+02

## PROCESS NO. 4 : DELIMB &amp; DEBARK

-----

TIME BEGIN OF PROCESS	: .4882385E+01	AVERAGE INVENTORY	: .2006120E+04
TIME END OF PROCESS	: .1590361E+03	MAXIMUM INVENTORY	: .9010000E+04
DURATION OF PROCESS	: .1541537E+03	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .0000000E+00	STD.DEV. INVENTORY	: .2605731E+04
TIME INVENTORY TOO HIGH	: .0000000E+00	# OF OBSERVATIONS INV.	: .9183000E+04
% INVENTORY DOWNTIME	: .0000000E+00	SUM UNITS PROCESSED	: .1547534E+06
TOTAL # OF MACHINES	: 1	SUM COST OF PROCESS	: .1054747E+05
SUM SCHEDULED HOURS	: .1541537E+03	COST PER UNIT	: .6815664E-01
SUM MACH.BREAKDOWN HOURS	: .3200000E+02	COST PER SCHEDULED HOUR	: .6842178E+02
SUM PRODUCTIVE HOURS	: .5766267E+02		
% NET UTILIZATION MACH.	: .3740596E+02		
% GROSS UTILIZATION MACH.	: .5816446E+02		

MACHINE TYPE 11 : CHAIN-FLAIL DEB.  
-----

TOTAL # OF MACHINES	:	1	COST PER MACHINE	:	.1054747E+05
SUM SCHEDULED HOURS	:	.1541537E+03	COST PER SCHEDULED HOUR	:	.6842178E+02
SUM MACH.BREAKDOWN HOURS:		.3200000E+02	% NET UTILIZATION MACH.	:	.3740596E+02
SUM PRODUCTIVE HOURS	:	.5766267E+02	% GROSS UTILIZATION MACH:	:	.5816446E+02

PROCESS NO.13 : LOG FTRAPO  
-----

TIME BEGIN OF PROCESS	:	.4882385E+01	AVERAGE INVENTORY	:	.9966492E+03
TIME END OF PROCESS	:	.1676927E+03	MAXIMUM INVENTORY	:	.3699874E+04
DURATION OF PROCESS	:	.1628103E+03	MINIMUM INVENTORY	:	.0000000E+00
TIME INVENTORY TOO LOW	:	.0000000E+00	STD.DEV.INVENTORY	:	.6292474E+03
TIME INVENTORY TOO HIGH	:	.0000000E+00	# OF OBSERVATIONS INV.	:	.2500000E+03
% INVENTORY DOWNTIME	:	.0000000E+00	SUM UNITS PROCESSED	:	.1009106E+06
TOTAL # OF MACHINES	:	8	SUM COST OF PROCESS	:	.1719054E+05
SUM SCHEDULED HOURS	:	.1302483E+04	COST PER UNIT	:	.1703542E+00
SUM MACH.BREAKDOWN HOURS:		.0000000E+00	COST PER SCHEDULED HOUR	:	.1319829E+02
SUM PRODUCTIVE HOURS	:	.8075062E+03			
% NET UTILIZATION MACH.	:	.6199746E+02			
% GROSS UTILIZATION MACH:	:	.6199746E+02			

MACHINE TYPE 41 : LOG TRAILER  
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TOTAL # OF MACHINES	:	6	COST PER MACHINE	:	.3948423E+03
SUM SCHEDULED HOURS	:	.9768621E+03	COST PER SCHEDULED HOUR	:	.2425167E+01
SUM MACH.BREAKDOWN HOURS:		.0000000E+00	% NET UTILIZATION MACH.	:	.5112352E+02
SUM PRODUCTIVE HOURS	:	.4994063E+03	% GROSS UTILIZATION MACH:	:	.5112352E+02

MACHINE TYPE 42 : LOG TRAKTOR  
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TOTAL # OF MACHINES	:	2	COST PER MACHINE	:	.7410744E+04
SUM SCHEDULED HOURS	:	.3256207E+03	COST PER SCHEDULED HOUR	:	.4551765E+02
SUM MACH.BREAKDOWN HOURS:		.0000000E+00	% NET UTILIZATION MACH.	:	.9461929E+02
SUM PRODUCTIVE HOURS	:	.3081000E+03	% GROSS UTILIZATION MACH:	:	.9461929E+02

## PROCESS NO.12 : CHIPPING

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TIME BEGIN OF PROCESS	: .4888785E+01	AVERAGE INVENTORY	: .6150024E+04
TIME END OF PROCESS	: .1756062E+03	MAXIMUM INVENTORY	: .1211100E+05
DURATION OF PROCESS	: .1707174E+03	MINIMUM INVENTORY	: .0000000E+00
TIME INVENTORY TOO LOW	: .0000000E+00	STD.DEV. INVENTORY	: .3280347E+04
TIME INVENTORY TOO HIGH	: .0000000E+00	# OF OBSERVATIONS INV.	: .1809800E+05
% INVENTORY DOWNTIME	: .0000000E+00	SUM UNITS PROCESSED	: .1547534E+06
TOTAL # OF MACHINES	: 10	SUM COST OF PROCESS	: .3700039E+05
SUM SCHEDULED HOURS	: .1707174E+04	COST PER UNIT	: .2390926E+00
SUM MACH.BREAKDOWN HOURS	: .1600000E+02	COST PER SCHEDULED HOUR	: .2167348E+02
SUM PRODUCTIVE HOURS	: .1374853E+04		
% NET UTILIZATION MACH.	: .8053386E+02		
% GROSS UTILIZATION MACH	: .8147108E+02		

## MACHINE TYPE 37 : CHIPPER

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TOTAL # OF MACHINES	: 1	COST PER MACHINE	: .8816044E+04
SUM SCHEDULED HOURS	: .1707174E+03	COST PER SCHEDULED HOUR	: .5164116E+02
SUM MACH.BREAKDOWN HOURS	: .1000000E+02	% NET UTILIZATION MACH.	: .1649224E+02
SUM PRODUCTIVE HOURS	: .2815513E+02	% GROSS UTILIZATION MACH	: .2234988E+02

## MACHINE TYPE 39 : CHIP TRAILER

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TOTAL # OF MACHINES	: 6	COST PER MACHINE	: .9401497E+03
SUM SCHEDULED HOURS	: .1024304E+04	COST PER SCHEDULED HOUR	: .5507052E+01
SUM MACH.BREAKDOWN HOURS	: .0000000E+00	% NET UTILIZATION MACH.	: .8635597E+02
SUM PRODUCTIVE HOURS	: .8845480E+03	% GROSS UTILIZATION MACH	: .8635597E+02

## MACHINE TYPE 40 : CHIP TRAKTOR

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TOTAL # OF MACHINES	: 3	COST PER MACHINE	: .7514484E+04
SUM SCHEDULED HOURS	: .5121522E+03	COST PER SCHEDULED HOUR	: .4401709E+02
SUM MACH.BREAKDOWN HOURS	: .6000000E+01	% NET UTILIZATION MACH.	: .9023684E+02
SUM PRODUCTIVE HOURS	: .4621500E+03	% GROSS UTILIZATION MACH	: .9140836E+02

## LOADING DEVICES

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TOTAL # OF MACHINES	:	2	SUM OF UNITS HARVESTED	:	.2556640E+06
SUM SCHEDULED HOURS	:	.3512124E+03	SUM COST LOADER DEVICES	:	.1740970E+05
SUM MACH.BREAKDOWN HOURS	:	.1350000E+02	COST PER UNIT	:	.6809600E-01
SUM PRODUCTIVE HOURS	:	.7431316E+02	COST PER SCHEDULED HOUR	:	.9914057E+02
% NET UTILIZATION MACH.	:	.2115904E+02			
% GROSS UTILIZATION MACH.	:	.2500286E+02			

MACHINE TYPE 32 : CAT 225 LOG LOADER

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TOTAL # OF MACHINES	:	1	COST PER MACHINE	:	.8800517E+04
SUM SCHEDULED HOURS	:	.1756062E+03	COST PER SCHEDULED HOUR	:	.5016063E+02
SUM MACH.BREAKDOWN HOURS	:	.1000000E+01	% NET UTILIZATION MACH.	:	.1975968E+02
SUM PRODUCTIVE HOURS	:	.3469923E+02	% GROSS UTILIZATION MACH.	:	.2032914E+02

MACHINE TYPE 33 : CAT 225 W/SLASHER

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TOTAL # OF MACHINES	:	1	COST PER MACHINE	:	.9011740E+04
SUM SCHEDULED HOURS	:	.1756062E+03	COST PER SCHEDULED HOUR	:	.5131790E+02
SUM MACH.BREAKDOWN HOURS	:	.1250000E+02	% NET UTILIZATION MACH.	:	.2255039E+02
SUM PRODUCTIVE HOURS	:	.3961393E+02	% GROSS UTILIZATION MACH.	:	.2967659E+02

## COMPLETE HARVESTING SYSTEM STATISTICS

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COMPUTER TIME START SIMULATION	DATE: 05-31-87	TIME: 21:53:43
COMPUTER TIME END SIMULATION	DATE: 05-31-87	TIME: 22:33:49

SIMULATION RUN 1 OF 1.

BEGIN OF HARVESTING	:	.0000000E+00	END OF HARVESTING	:	.1756062E+03
TOTAL # OF MACHINES	:	25	SUM OF UNITS HARVESTED	:	.2556640E+06
SUM SCHEDULED HOURS	:	.4000175E+04	SUM COST OF SYSTEM	:	.1191275E+06
SUM MACH.BREAKDOWN HOURS	:	.9000000E+02	COST PER UNIT	:	.4659532E+00
SUM PRODUCTIVE HOURS	:	.2750942E+04	COST PER SYSTEM HOUR	:	.6783785E+03
% NET UTILIZATION MACH.	:	.6897053E+02			
% GROSS UTILIZATION MACH.	:	.7122043E+02			

----- END OF RUN # 1 OF 1. -----