

Erratum to: Optical illusion shape texturing using repeated asymmetric patterns

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In the original article Fig. 5 was published twice, once as Fig. 5 and once again as Fig. 3 by mistake.

The correct Fig. 3 is given below. The publisher apologies for this error.

The online version of the original article can be found under doi:[10.1007/s00371-014-0989-3](https://doi.org/10.1007/s00371-014-0989-3).

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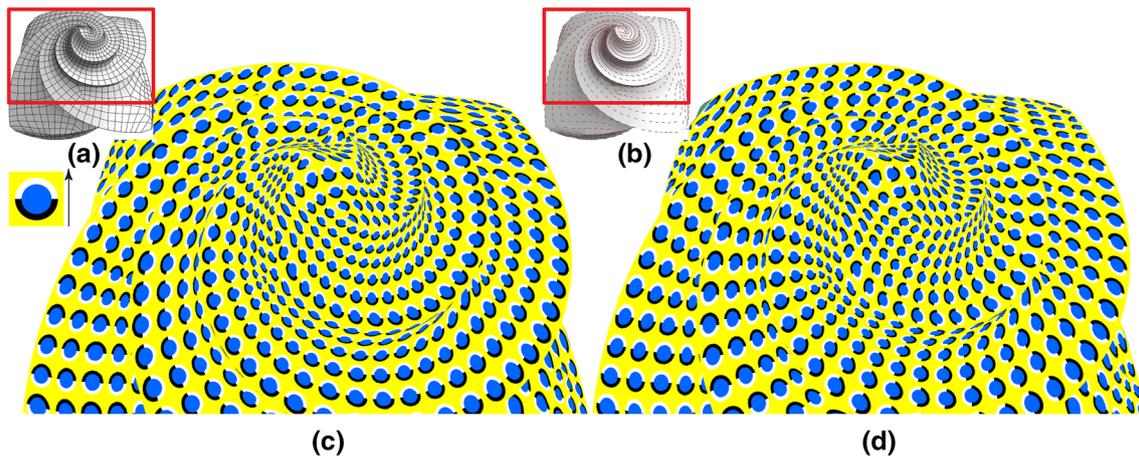


Fig. 3 An overview of part pipeline overview for shape depiction (without enhancement in background and shading): **a** quad mesh generation and salient curve extraction, **b** curve-guided directional field generation, **c** RAP tiling, and **d** flow adjustment