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BURIED IN NOISE

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It is often necessary in communication systems to detect very small signals that are buried in noise. One device used to accomplish this is a lock-in amplifier. Initially the theory of operation is considered. Then the circuit design of a low cost lock-in amplifier is given. The amplifier, employing linear integrated circuits, has a frequency range from 200 to 30 KHz and can detect a 10 nanovolt signal buried up to 60 dB below the noise level. Experimental results are given for a variety of input signal conditions.

A Lock-in Amplifier for Detecting Weak
Signals Buried in Noise

by

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A LOCK-IN AMPLIFIER FOR DETECTING WEAK SIGNALS BURIED IN NOISE

I. INTRODUCTION

In the process of measuring very small electrical signals one often finds that noise sets the limit to the attainable precision or detectability of that signal. The term noise in this case refers to all undesirable electrical fluctuations over which the experimentalist has no control. The sources of this noise are varied and may be due to the fundamental thermal fluctuation of all matter not at absolute zero or statistical fluctuations due to the quantized nature of electric current itself. Random noise is characterised by a Gaussian distribution of magnitudes and thus has a definite mean or average value and a definite mean square, or more commonly, rms value. White noise refers to the fact that this type of noise has a constant spectral power density over some frequency range of interest when analyzed in the frequency domain. There is also non-random or periodic noise that can contaminate a signal measurement. One such periodic noise type which is almost invariably present is 60 cycle hum and its various harmonics. A most troublesome type of periodic noise is coherent noise which is composed of unwanted signals that show some fixed phase relationship with the signal that is to be measured. The frequency is usually some small integer multiple of the desired frequency.

When periodic signals are analyzed in the frequency domain they are found to produce a line spectrum where finite amounts of power occur at certain frequencies which are the Fourier components of the periodic signal. Random noise, on the other hand, produces a continuous spectrum in which the power is found by integrating the spectral density function over some frequency band:

$$P = \int_{f_1}^{f_2} S(f) df \quad (\text{mean square value}) \quad (1)$$

The bandwidth $f_2 - f_1$ over which the integration takes place is called the equivalent noise bandwidth. It can be seen from the integral in equation (1) that as the equivalent noise bandwidth is reduced so is the noise power. But for a periodic signal whose power is concentrated at a certain frequency (or frequencies), narrowing the bandwidth about this frequency (or frequencies) does not reduce the power level of the signal. And thus by designing a filter which passes the signal we are trying to measure and attenuates the surrounding noise we can effectively increase the signal-to-noise ratio (SNR) making it possible to measure very small signals that otherwise would be buried well beneath the noise level. This method of improving the SNR is called narrow banding the information system. In one form or another, this is the essential scheme used in all analog systems which separate signals from noise (5). The rest of this dissertation is concerned with one of these forms of narrow banding.

II. THE DESIGN PROBLEM

Before building an arbitrary device for detecting small signals that may be buried in noise it is important that we first specify the problem in somewhat more detail. For the moment, and without trying to show any great insight, we shall specify some worst case conditions and see if it is possible to devise some realistic scheme that will accomplish the objective. With this in mind the unknown signal is selected to be a pure sinusoid of fixed frequency and phase. The frequency may be anywhere in the range from zero to 20K hertz and up to 40 decibels below the rms noise level. The noise itself is assumed to have a constant amplitude spectrum over the range from zero to 20KHz.

The simplest method of improving the signal-to-noise ratio would be to use a tunable bandpass filter. According to Fisher the SNR can be improved by a factor of $A = \sqrt{B_{no}/B_n}$, where B_{no} is the equivalent noise bandwidth of noise at the input to the filter and B_n is the equivalent noise bandwidth at the output of the filter. For an improvement of 40 decibels in the signal-to-noise ratio with an input noise bandwidth of 20KHz the bandpass filter must have an equivalent noise bandwidth of just 2 hertz. To get an idea of the physical realizability of this filter the equation $Q = \pi f_o / 2B_n$ is employed, where f_o is the center frequency of the filter and Q is a figure of

merit often associated with frequency dependent devices.¹ Using this equation it is seen that to get a two cycle bandwidth at 20KHz would require a filter Q of 15,700 which is completely unrealizable. Furthermore, if the signal frequency drifts by as little as .1% it would be severely attenuated.

At this point one recognizes the need for a fresh approach to the problem. Perhaps one of the more powerful tools that is available to scientists, such as correlation, can be implemented here. The correlation equation is shown below.

$$R(\tau) = \lim_{T \rightarrow \infty} \int_{-T/2}^{T/2} x(t)y(t + \tau) dt \quad (2)$$

In order to apply this to the signal detection problem $x(t)$ is set equal to the unknown signal plus noise, $s(t) + n(t)$, and $y(t)$ is set equal to $s'(t)$, a signal which has the same frequency and a constant phase relationship with respect to $s(t)$. The limit and integration constitute a time averaging process. The correlation equation can then be written as

$$R(\tau) = \overline{[s(t) + n(t)] s'(t + \tau)} \quad (3)$$

¹In this case $Q = f_o / f_2 - f_1$, where f_2 and f_1 are the upper and lower half power frequencies (3 db. points).

where the bar indicates taking the time average. Multiplying the right hand side out gives

$$R(\tau) = \overline{s(t)s'(t+\tau)} + \overline{n(t)s'(t+\tau)} \quad (4)$$

But if the noise is assumed to be completely random and thus non-coherent with the signal, then $n(t)$ and $s'(t+\tau)$ are statistically independent and may be time averaged separately. Since the noise has a zero mean value, then the last term of equation (4) will be zero. Then if $s'(t+\tau)$ is of fixed amplitude and τ is taken as zero, the correlation equation reduces to

$$R(0) = \overline{s(t)s'(t)} \quad (5)$$

which is the desired result. Thus if we can only find some way of physically implementing the correlation equation then we should be able to produce a d. c. signal, $R(0)$, that is proportional to the amplitude of the unknown signal, $s(t)$, but entirely free of noise.

In building the correlator it is seen that equation (2) can be implemented with not too much difficulty. Taking the product of $x(t)$ and $y(t)$ is a simple process, and an integrator is easily built out of a low-pass filter. The problem arises in trying to establish the integration time. From equation (2) it is seen the ideal integration time extends for all time from minus infinity to plus infinity. To produce this with a low-pass filter would require an infinitely small bandwidth (infinite time constant), and this is highly impractical.

If, then, some noise is to be tolerated, can this approach improve the signal to noise ratio by 40 dB or more with practical element values? Assuming for the moment that the signal level is not changed significantly, the SNR can be improved by a factor $A_{LP} = 2\sqrt{RC} \sqrt{B_{no}}$ by a low-pass filter (5). Thus for white noise with a 20KHz bandwidth, the required RC time constant is only 125 milliseconds which is easily attainable. Therefore correlation can be used to detect low-level signals buried in noise and the only sacrifice to be made is that a reference signal is required which is phase and frequency locked to the low-level signal.²

²If a reference signal is not available a completely different approach may be necessary.

III. THE LOCK-IN AMPLIFIER

The lock-in amplifier is a device which physically implements the correlation equation. Several modifications have been made to simplify in the construction and use of the device. The integration time (low-pass filter time constant) has been made finite. Also, since a shift in time has the same effect as a shift in phase for a sinusoidal signal, the time shift is replaced with a phase shift network, which is easier to build.

A simplified diagram of the lock-in amplifier is shown in Figure 1. The tuned amplifier is included in the signal input channel to reduce

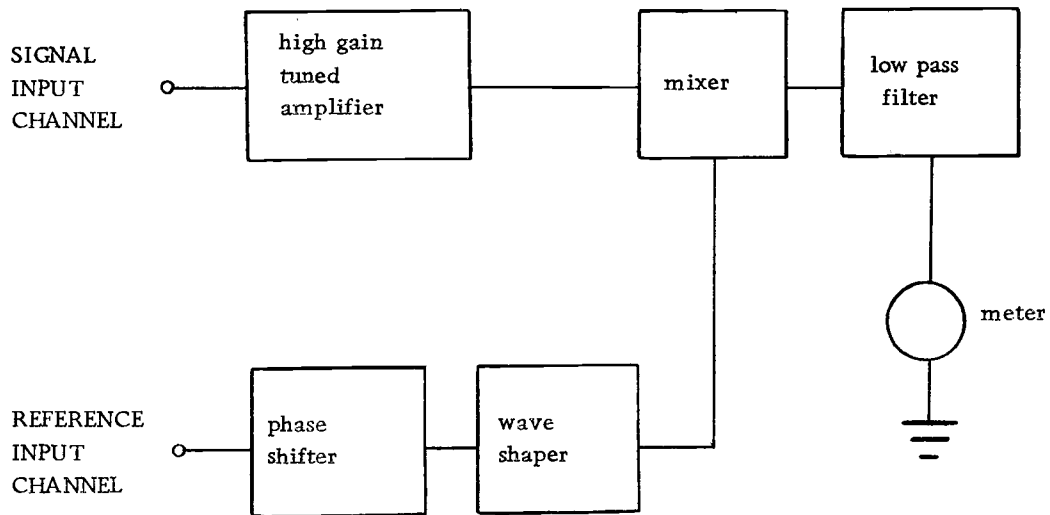


Figure 1. The lock-in amplifier

the signal-to-noise ratio to the extent that the signal will receive adequate gain without having the noise saturate the following circuitry.³ The exact design of the wave shaper depends on the type of mixer used, but in general the output of the wave shaper is a constant amplitude signal, independent of the amplitude of the reference signal input and with the same frequency.

In choosing the mixer one is faced with the choice of several possible designs, but the final choice depends on performance and cost. One possible choice would be a true product mixer or multiplier. The multiplier would require a constant amplitude sine wave from the reference channel and would multiply this by the unknown signal from the signal input channel. If the two signals are locked together in frequency the result will be a second harmonic superimposed upon a d-c signal. The second harmonic is filtered out by the low-pass filter so only the d-c portion remains. The amplitude of the d-c signal is equal to the peak value of the unknown signal times the peak value of the reference signal times the cosine of the phase difference between the two signals. Thus when the phase shifter changes the phase from zero to 180° the output will change from its positive maximum to its negative maximum. The

³The peak-to-peak noise voltage is approximately ten times greater than the rms value.

disadvantage of the true product mixer is that it is often costly and difficult to build with high reliability. A less costly device would be the switch type mixer. In this device the reference signal is a square wave of amplitude ± 1 . When this reference is multiplied by the unknown signal, the result is an output signal that equals the unknown input for half a cycle and is an inversion of the unknown signal for the other half of a cycle (the unknown and reference are still locked together in frequency). If there is no phase shift between the signal and reference the output will appear to be a full wave rectification of the input (Figure 2a). Thus the switch type mixer is also called a synchronous rectifier. The output of the switch type mixer will appear to be a synchronous rectification of the input and be independent of the amplitude of the reference square wave. The maximum value of the d-c signal in the output will be .637 times the peak value of the unknown signal input and will again vary as the cosine of the phase difference between the signal and the reference. A synchronous rectifier has the advantage that it is less costly and easier to fabricate than a true multiplier. The disadvantage with synchronous rectification is the fact that the reference input must be converted to a square wave and also, since the spectrum for a square wave contains all the odd harmonics of the fundamental frequency, noise centered about these harmonics is also shifted down to zero frequency. But the contributions from the higher

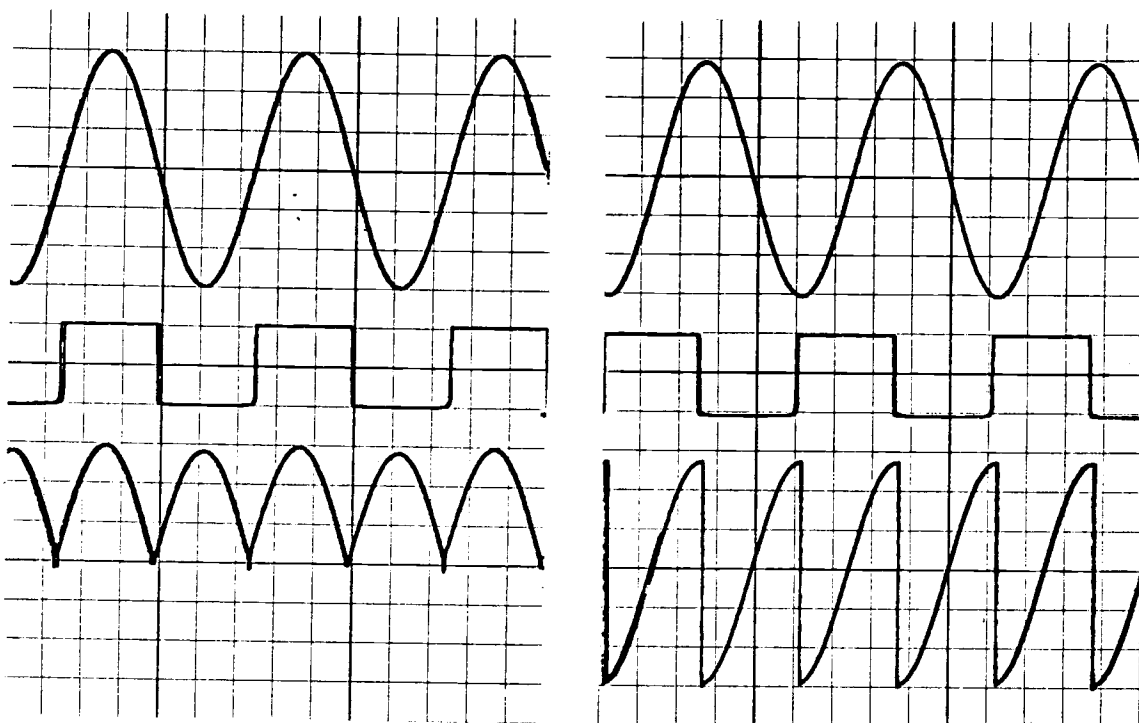
a. 0° phase differenceb. 90° phase difference

Figure 2. Synchronous rectification for two cases of signal-reference phase shift. Actual waveforms taken with oscilloscope display converter.

harmonics varies inversely with the order of the harmonic and can be practically eliminated by increasing the Q of the bandpass filter in the signal input channel.

IV. DESIGN OBJECTIVES

Before examining the circuitry of the lock-in amplifier it may be helpful to first understand the philosophy behind the designing and building of the device. The main objective was to build a lock-in amplifier capable of detecting very small signal levels in the range of one to ten nanovolts. Furthermore the device should be capable of detecting this signal when it is buried up to 60 decibels below the rms noise level. The desired frequency range was selected to be 100 Hz to 20 KHz. Another objective was to utilize integrated circuit operational amplifiers whenever possible in building the lock-in amplifier. The purpose of this was to determine whether these operational amplifiers could be successfully used in a multistage device while still satisfying the necessary requirements such as proper input and output impedance, bandwidth, and gain.

In designing, building, and testing of the lock-in amplifier the major emphasis was on satisfying the above objectives. Therefore much more attention was given to the design performance and increasing the quality of performance than was given to the many minor details that are associated with a marketable product.

V. CIRCUIT DESIGN

For the sake of clarity a detailed block diagram of the entire system is shown in Figure 3. The design of the signal input channel will be considered first.

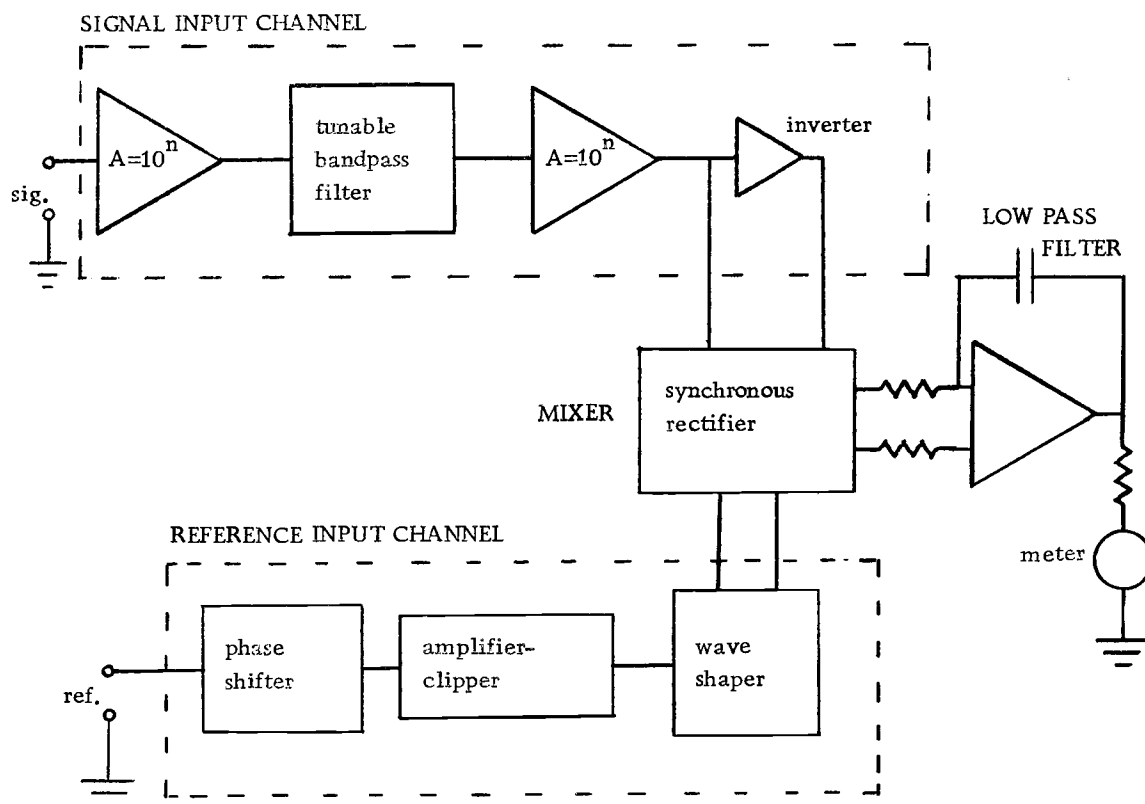


Figure 3. Lock-in amplifier block diagram.

Signal Input Channel

The signal input channel consists of two high gain amplifiers, a bandpass filter, and a unity gain inverter. The requirements of this channel are well suited for the application of integrated circuit

operational amplifiers. The operational amplifier used for this project was the Fairchild uA709C. The 709C is a general purpose device which exhibits over 90 decibels of open-loop gain and has a very large input impedance. These characteristics make it well suited for use in the traditional operational amplifier configuration shown in Figure 4. In this configuration the gain can be determined very accurately and is given by $A = R_f/R_i$. The capacitors C_1 , C_2 ,

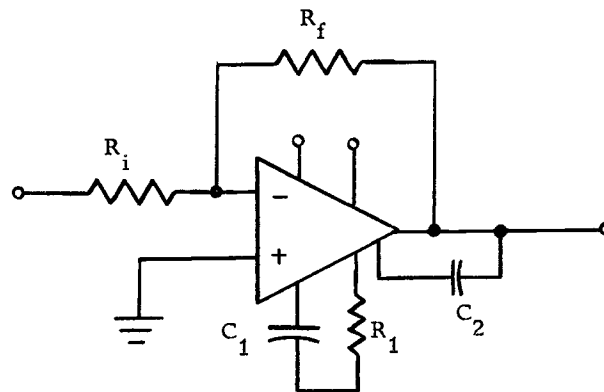


Figure 4. Inverting operational amplifier configuration.

and resistor R_1 are frequency compensation elements whose functions are to provide some local feedback to the IC (integrated circuit) to insure stability. The frequency compensation components along with the gain of the operational amplifier determine the upper-cutoff frequency. Since the gain-bandwidth product is a constant, some bandwidth must be sacrificed in order to achieve a large gain. For a particular set of frequency compensation components, reducing

the gain by a factor of ten will increase the bandwidth by a factor of ten. This can be potentially troublesome because by reducing the gain, the bandwidth could be extended beyond its stable limit, which is about one megahertz.

One of the requirements of the first stage of the signal input channel is a large input resistance to prevent loading on the device being measured. If the operational amplifier is to be used in the normal configuration shown in Figure 4 then the input resistance would be equal to R_i . For a one megohm input resistance R_i would have to be one megohm and R_f would have to be 1000 megohms for 60 dB of gain. Not only is 1000 megohms impractical for the feedback resistor, but the small bias currents flowing in the one megohm resistor would produce a d-c voltage at the inverting input which would be amplified to the output, possibly causing it to saturate. To prevent any unduely large d-c offset voltages at the output, the resistance path from the inputs to ground should be less than 50K ohms. Furthermore, in order to minimize the noise level at the output, an equivalent input resistance of about one kilohm is optimum.

The amplifier shown in Figure 5 is a non-inverting amplifier which takes advantage of the large input resistance appearing at the non-inverting input. According to feedback theory, with resistor R2 disconnected, the input resistance at the non-inverting input is

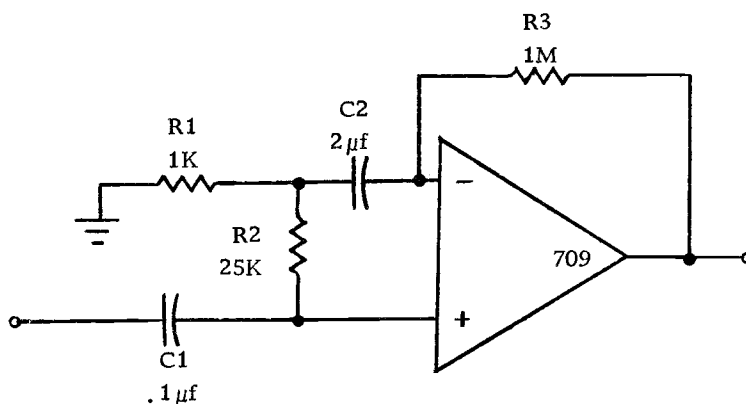


Figure 5. Non-inverting amplifier.

given as the open-loop input resistance times the loop gain (3).⁴ Since for the 709C the open-loop input resistance is 250K ohms and the loop gain for the feedback shown in Figure 5 is about 40, then the input resistance would be about 10 megohms. But the operational amplifier won't function without a d-c path to ground for the bias currents of the IC input transistors. This path is furnished by resistor R2 which acts as a bootstrapping resistor. Since resistor R2 (25K ohms) parallels the 250K ohm input resistance, through capacitor C2, the closed-loop input resistance is reduced by factor of ten. The bootstrapping thus causes the 25K ohm resistor to appear larger by a factor equal to the loop gain. Capacitor C1 is the input coupling capacitor and capacitor C2 is needed to prevent

⁴The loop gain is defined as the open-loop gain divided by the closed-loop gain.

a large d-c offset in the output due to the bias current flowing in R2. The d-c bias current for the inverting input is supplied through the feedback resistor. Supplying bias through the large feedback resistor does not produce a noticeable offset voltage because any offset that may be present is cancelled by the action of the negative feedback. The lower-cutoff frequency is determined by capacitor C2. Capacitor C1 sees such a large input impedance that it essentially has no effect on the frequency response. But capacitor C2 sees a virtual ground on one side and a one kilohm resistor on the other side. With C2 at two microfarads the lower-cutoff frequency is fixed at about 80 hertz. The upper-cutoff frequency is determined by the frequency compensation components and has been adjusted to about 30 KHz minimum. The complete circuit diagram for the signal input channel is shown in Figure 8, while the circuit diagram for the complete lock-in amplifier is shown in Appendix 1. These diagrams show that the feedback resistors of the two high-gain amplifiers are actually on switches and can be varied to give gains of 20, 40, or 60 decibels.

The second stage of the signal input channel is a bandpass filter. The bandpass filter must be tunable so that its center frequency can be set to any frequency within range of the lock-in amplifier. Furthermore, it is desirable to change the Q of the filter. A filter satisfying these requirements is shown in Figure 6. This filter uses the operational amplifier as a negative impedance converter

and by applying the proper passive networks to the input and output, an active bandpass filter is realized (2). The transfer function for this filter is given by

$$H(s) = \frac{e(s)_{\text{out}}}{e(s)_{\text{in}}} = \frac{-K s \frac{1}{R_6 * C_4}}{s^2 + s \left(\frac{1}{R_6 * C_3} + \frac{1}{R_7 * C_4} - \frac{K}{R_6 * C_4} \right) + \frac{1}{R_6 * C_3 * R_7 * C_4}} \quad (6)$$

where K is the gain factor of the negative impedance converter. Since K is a positive constant the minus sign indicates that the filter does invert the signal.

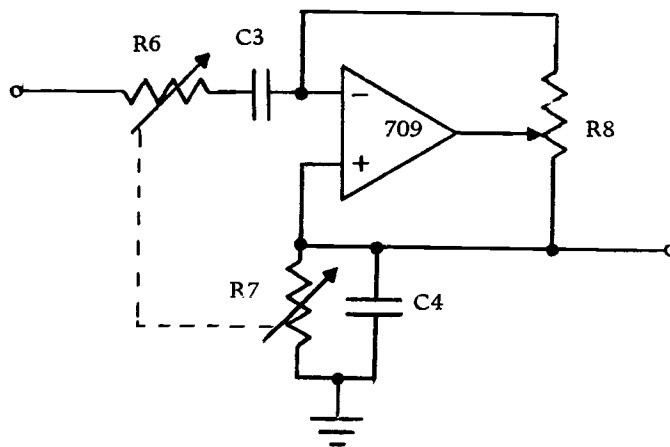


Figure 6. Bandpass filter.

From the transfer function it can be seen that if $R_6 = R_7$ and $C_3 = C_4$ then the parameters such as the center frequency, f_o ; the gain, A_o ;

and the filter Q are given by

$$f_o = \frac{1}{2\pi * R6 * C3} \quad (7)$$

$$A_o = \frac{K}{2 - K} \quad (8)$$

$$Q = \frac{1}{2 - K} \quad (9)$$

These equations indicate that the frequency can be tuned by simultaneously changing either the two resistors or the two capacitors. Furthermore, changing the center frequency will not effect either the gain or the filter Q. The Q is changed by adjusting the potentiometer on the output of the operational amplifier, which alters K in equation (8) and (9). Unfortunately, whenever the filter Q is changed, the gain at the center frequency also changes. Thus whenever the Q is changed the signal input channel must be recalibrated so that the output will give an accurate measure of the signal level at the input. If R6 doesn't equal R7 exactly or if C3 doesn't equal C4 exactly then the gain at the center frequency is given by

$$A_o = \frac{2 - 1/Q}{(C4/C3 - 1) + (R6/R7 - 1) + 1/Q} \quad (10)$$

From this equation it can be seen that if $Q = 10$ and $C3 = C4$, then if R6 varied from R7 by as much as 10% the gain would be reduced by 50% for $R6 > R7$, and would be equal to infinity for $R6 < R7$. In order to avoid large gains which cause the filter to break into oscillation, the resistors R6 and R7 must be part of a precision compound

potentiometer and capacitors C3 and C4 must have low tolerance. Actually the gain is more likely to be low than high because R6 is increased by the output impedance of the previous stage and R7 is reduced by the shunting effect of the input impedance of the following stage. In order to reduce the effect of these impedances it is desired that the output impedance of the previous stage be less than 100 times the smallest resistance that R6 may have and the input impedance of the following stage be more than 100 times the largest value that R7 may have. Since R6 and R7 are designed to vary from 2K to 20K ohms the output impedance of the previous stage should be less than 20 ohms and the input impedance of the following stage should be greater than 2 megohms. According to feedback theory (3) the output impedance of the first stage is equal to the open-loop output impedance (about 200 ohms) divided by the loop gain. This makes the maximum output impedance about 5 ohms.

The third stage of the signal input channel is shown in Figure 7. It is a high-gain amplifier used in the non-inverting mode to achieve the maximum input impedance. This stage is very similar to stage one except for the bootstrapping resistor. This stage is direct coupled to the previous stage, eliminating the need for the bootstrap resistor. The input resistance to this stage is equal to the open loop-input resistance (250K ohms) times the loop gain, which results in an input impedance of at least 10 megohms. The

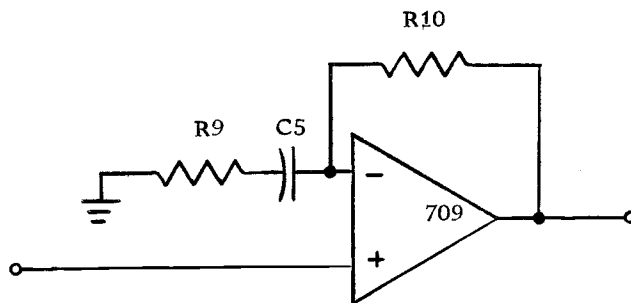


Figure 7. Third stage high-gain amplifier.

capacitor C5 is included to prevent amplification of the small d-c offset from the previous stage. The low-frequency cutoff point is determined by capacitor C5 and resistor R9 in the same manner as in stage one. The detailed diagram of the signal input channel shown in Figure 8 shows that the loop gain of the third stage can be varied to produce gains of 20, 40, and 60 decibels, just as was done in stage one.

The fourth stage of the signal input channel is a unity-gain signal inverter. This stage, shown in Figure 8, could be built with discrete transistors instead of the operational amplifier with a slight savings in cost. The advantages of the operational amplifier in this application are its wide dynamic range (± 14 volts at the output) and its ease of adjusting the gain. As will be shown later the wide dynamic range is not necessarily needed here because the next stage, the mixer, has a rather limited dynamic range. The operational

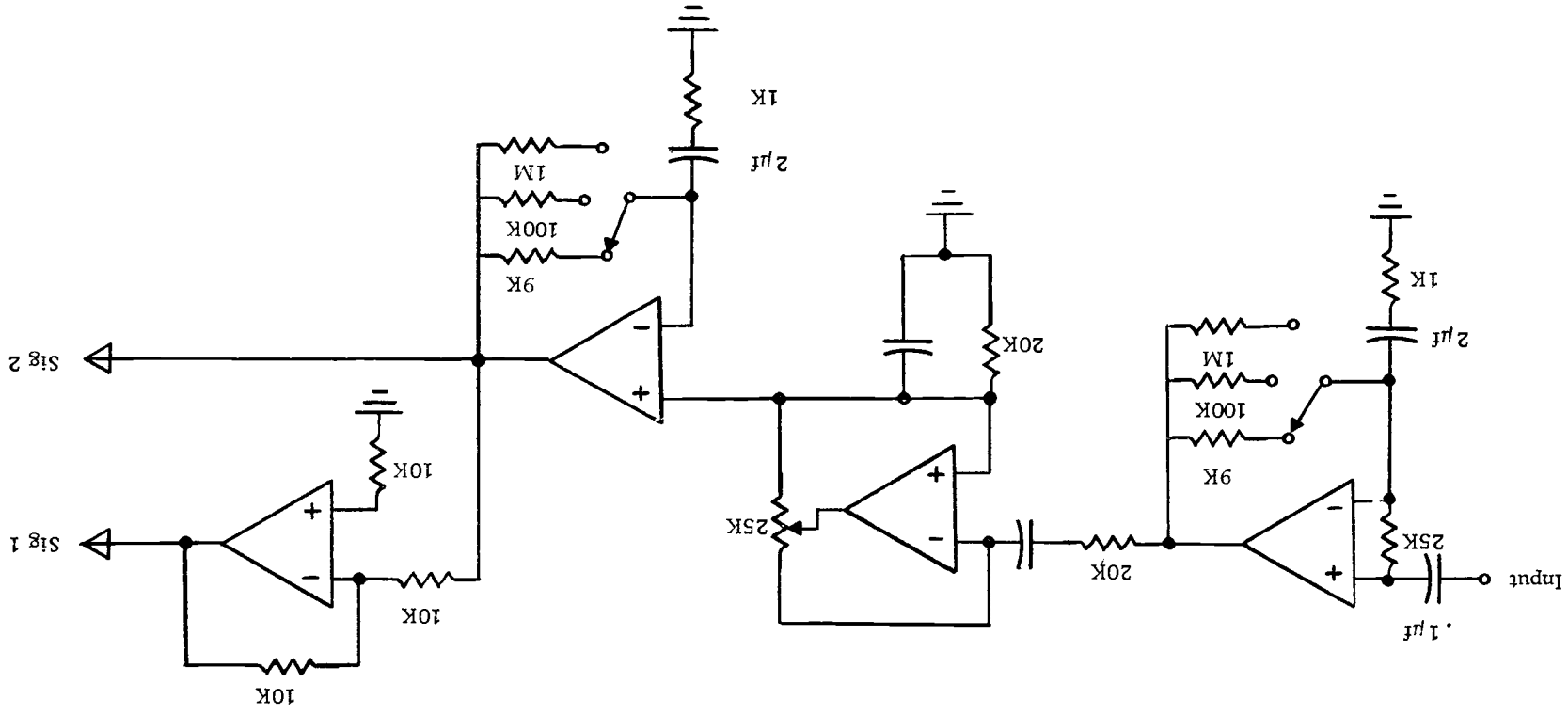


Figure 8. Complete signal input channel.

amplifier does have the additional advantages of being compact and requiring only a minimum of additional components.

Reference Input Channel

The reference input channel has two main functions. The first is to provide an adjustable phase shift of a sinusoidal signal for a range of at least 180 degrees. The other function is to supply a constant amplitude square wave to the mixer. The frequency of the square wave must be the same as the frequency of the signal applied to the reference input. The input impedance at the reference input is not critical but should not load down the signal source. The signal level at the source is not critical either, as long as it is within the proper range. The reference channel is designed to work properly for a signal as small as one millivolt and as large as one volt peak-to-peak. With an attenuator in front of the channel the maximum signal level can be extended for larger values.

The first stage of the reference input channel is the phase shifter, as shown in Figure 9. The heart of the phase shifter is the capacitor and variable resistor combination connected between the collector and emitter of the first two transistors. This combination forms a phase divider network. By driving the two ends of the phase divider with signals 180 degrees out of phase (emitter and collector)

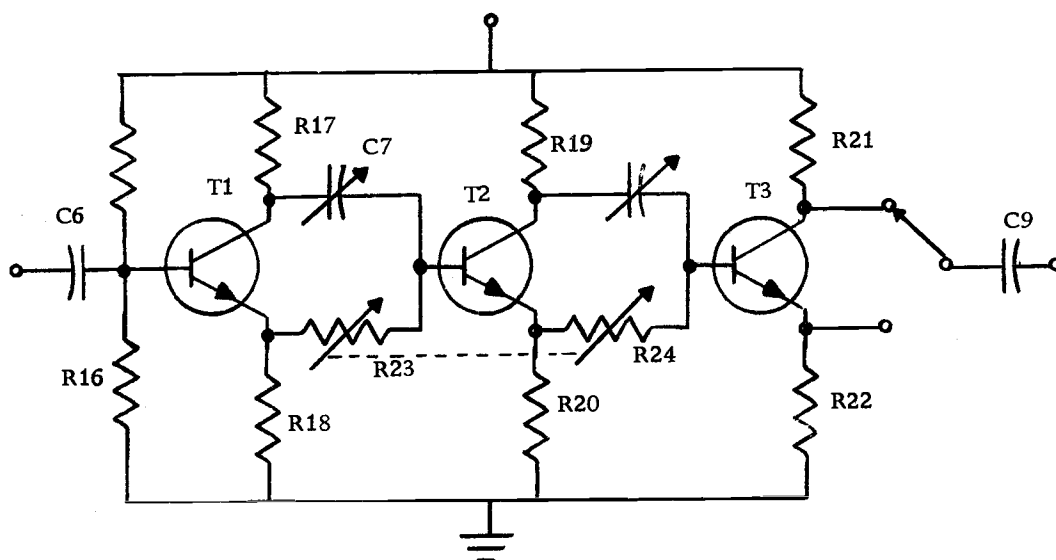


Figure 9. Phase shifter.

the output of the phase divider is equal to the signal at the emitter input, but with a phase shift given by

$$\phi = 2 \tan^{-1} \frac{1}{2\pi RCf} \quad (11)$$

where C is the capacitor of the phase divider, R is the equivalent resistance that the capacitor sees, and f is the input frequency. In Figure 9 there are two phase divider networks to insure that a phase shift of over 180 degrees is possible. According to equation (11), 180 degrees of phase shift is possible with one phase divider, only if R can vary between zero and infinity which is not possible. The switch on the output of the third transistor provides a discrete phase change of 180 degrees. The capacitors in each of the phase divider

networks are changed in decade increments with a frequency range switch which also changes the tuning capacitors in the bandpass filter of the signal input channel.

The stage following the phase shifter is a combination amplifier and clipper. The circuit diagram for this stage is shown in Figure 10. The two diodes in the feedback loop are high speed silicon diodes.

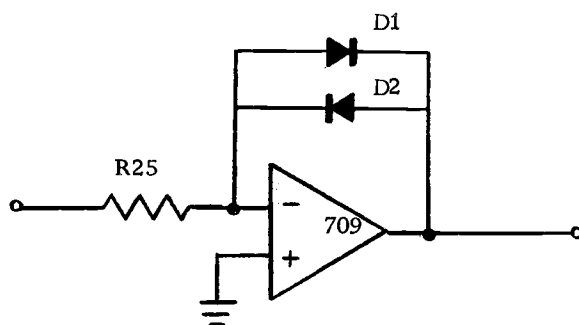


Figure 10. Amplifier-clipper.

Since the diodes have a high resistance for voltages less than the cutin voltage of the diode, the gain of the operational amplifier will be large until the output voltage reaches this level. When the output voltage exceeds the cutin voltage one of the diodes will be forward biased, reducing its resistance and decreasing the gain. Thus a sine wave input will be amplified at the output, but the positive and negative peaks will be clipped off. Because of the clipping action of the diodes this circuit can be driven by a high level signal without saturating and still provide adequate gain for low level signals. The maximum signal level is actually limited by the previous stage

(phase shifter) which produces some distortion for signal levels greater than one volt rms.

The final stage of the reference input channel is the wave shaper. The function of this stage is to convert the signal coming from the amplifier-clipper to a signal which will drive the mixer. The mixer requires two square waves, 180 degrees out of phase,

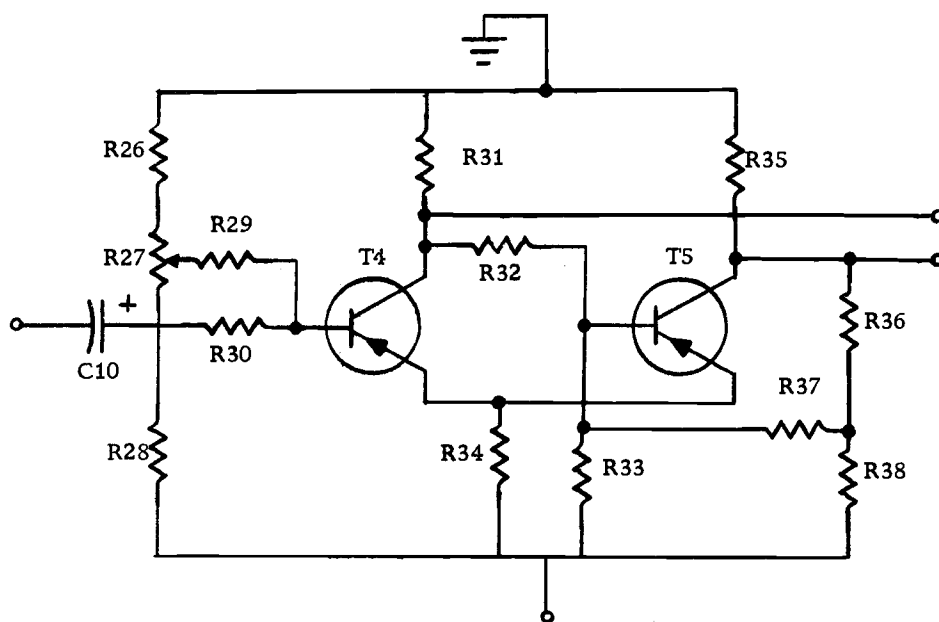


Figure 11. Wave Shaper.

whose amplitude varies between .5 volt and 5 volts. The circuit selected to do this is the Schmitt trigger shown in Figure 11. The circuit is in the standard Schmitt trigger configuration except for two modifications. The resistive divider network composed of resistors R36, R37, and R38 are included to reduce hysteresis.

Hysteresis is undesirable because it causes the output square wave to be unsymmetrical and, furthermore, it limits the minimum signal amplitude the reference signal can have. It is undesirable to completely eliminate the hysteresis because in doing this the rise time of the square wave is also reduced, which in turn lowers the frequency response. The Schmidt trigger of Figure 11 is designed to operate over a frequency range of 40 hertz to 30 KHz, with the hysteresis reduced from about two volts to ten millivolts with the divider network. The second modification of the Schmitt trigger is the divider network on the input, composed of resistors R26, R27, R28, and R29, along with the input coupling capacitor. This combination of resistors and capacitor allows the d-c level at the input to be adjusted so that transistor T4 is biased midway between the upper triggering level and the lower triggering level. This tends to counter the unsymmetrical effect of hysteresis on the output square wave.

Mixer and Low-Pass Filter

It is the function of the mixer to provide synchronous rectification of the output of the signal input channel. This can be done without much complexity using junction field effect transistors in the configuration shown in Figure 12. This type of mixer requires complementary inputs (180° degrees out of phase) from both the

signal input channel (SIG 1 and SIG 2) and the reference input channel (REF1 and REF 2), and also provides a pair of complementary outputs for the following stage. The junction field effect transistors (J-FET's) act like series switches. When the reference signal level is at .5 volts the source to drain resistance of the J-FET is about 250 ohms. When the reference level changes to 5 volts the source to drain resistance becomes very large. If the input resistance of the following stage is about 12K ohms then only about 2% of the signal will fall across the J-FET when the reference level is low, with 98% appearing at the respective output. When the reference is high over 99.9% of the signal falls across the J-FET, meaning it is essentially an open circuit. Capacitors C11 and C12 are required to prevent the d-c offset voltages of the previous stages from getting to the low-pass filter. Resistor R39 and R40 supply the d-c path to ground for the bias currents of the operational amplifier in the following stage.

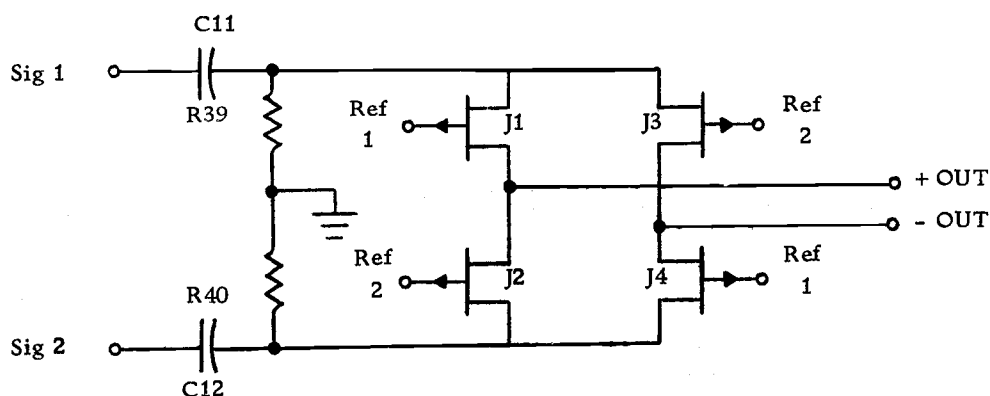


Figure 12. J-FET switch type mixer.

The only difficulty with this type of mixer is that it has a rather limited dynamic range. If the signal level at the drain of the J-FET exceeds one volt peak-to-peak then the gate-drain junction is in danger of being forward biased, which could direct couple the Schmitt trigger with the low-pass filter. Also the drain to source resistance of the J-FET is not independent of the input signal level. In making measurements where the noise level is much higher than the signal level, some of the negative peak excursions are attenuated more than the positive peak excursions by the nonlinear action of an "on" J-FET. This will cause the d-c level of the noise to shift producing an offset at the output of the low-pass filter. Since this offset has the same polarity at both the + and - outputs, it is partially eliminated by the common mode rejection of the differential low-pass filter. But it is not eliminated completely and still shows up at the output when the noise level into the mixer exceeds 500 millivolts peak-to-peak.

The final stage of the lock-in amplifier is the low-pass filter. The function of the low-pass filter is to convert the signal at the output of the mixer to a stable d-c voltage that can be measured with a meter. The circuit designed to achieve this is shown in Figure 13. This circuit is basically in the form of an operational amplifier integrator (3). The resistor in the feedback loop, R45, is actually an important variation from the typical integrator configuration. Its

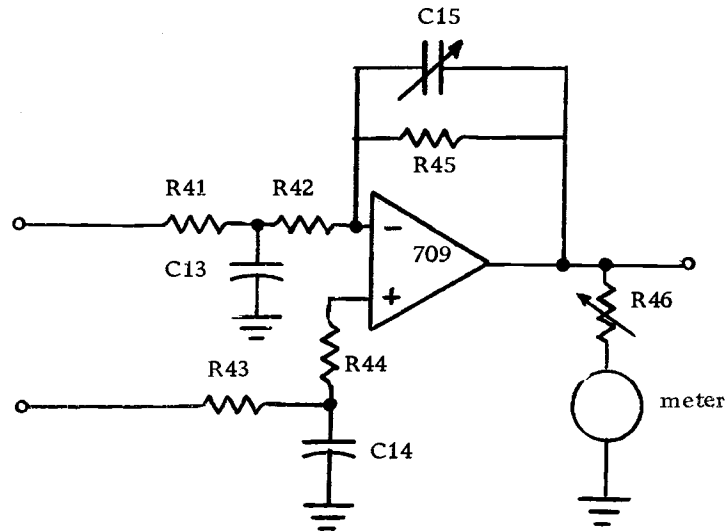


Figure 13. Low-pass filter.

purpose is to provide some negative feedback for the d-c signal, stabilizing the output and reducing long term voltage drifts. Another variation is the fact that the integrator has a double-ended input. If $R45$ is much greater than $R41 + R42$ then the gain is nearly the same at each input and the output is twice as large as the same integrator would have with a single-ended input. The d-c gain from the negative input to output is given by $R45/(R41+R42)$. The time constant for this filter is simply equal to the product of capacitor $C15$ and resistor $R45$. The equivalent noise bandwidth of the lock-in amplifier is related to the time constant of the low-pass filter and is given by

$$\text{EQUIVALENT NOISE BANDWIDTH} = \frac{1}{4RC} \quad (12)$$

where R is equal to R45 and C is equal to C15. Therefore the equivalent noise bandwidth of the lock-in amplifier can be easily adjusted by changing capacitor C15. Capacitors C13 and C14, although large, don't have much effect on the equivalent noise bandwidth except when C15 is very small (on the order of .1 ufarad).

The purpose of these capacitors is to present an equal input impedance at each input to the large noise excursions from the mixer. This helps in reducing the offset caused by the nonlinear action of the mixer on large noise levels. The meter is a d-c microammeter which reads center zero and 100 microamp full scale in either direction. Resistor R46 is adjusted so that the meter is reading directly proportional to the rms voltage level of the input signal. The constant of proportionality is determined by the reciprocal of the total gain of the signal input channel.

VI. SYSTEM PERFORMANCE

In order to demonstrate the performance of the lock-in amplifier graphically a X-Y plotter was connected to the output of the LIA (lock-in amplifier). The X-Y plotter contains a calibrated sweep generator that allows the d-c output of the lock-in amplifier to be plotted against time. The equipment set-up for determining the system performance is shown in Figure 14. The variable precision attenuator is a completely shielded device capable of providing up to 100 dB of attenuation in 1 or 10 dB steps. The TEST LIA refers to the lock-in amplifier described on the preceding pages of this thesis, while the PAR LIA refers to the Princeton Applied Research lock-in amplifier that was used here for a performance comparison.

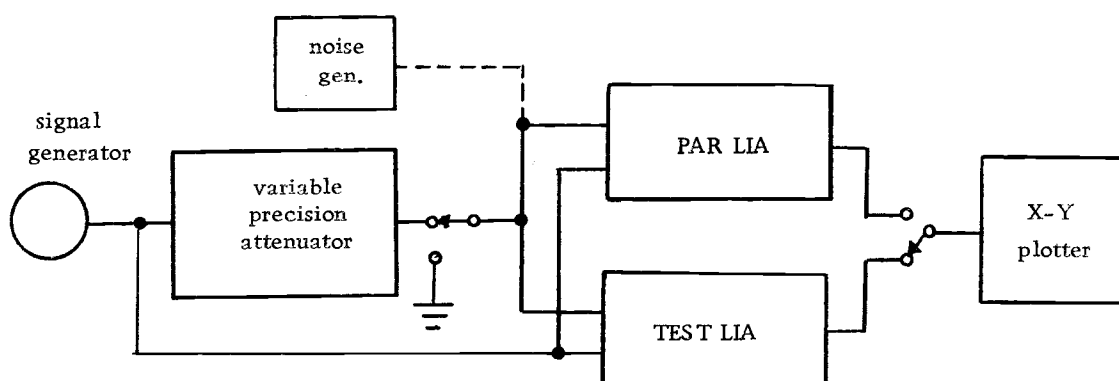


Figure 14. System test set-up.

In rating the performance of the lock-in amplifier the features to be analyzed are its frequency response, the minimum signal-to-noise ratio that can be tolerated, and the minimum signal level that can be accurately measured. The minimum signal level that can be accurately measured is rather difficult to determine since there is nothing to compare the results with in this range. The smallest sensitivity range of the PAR lock-in amplifier is $10 \mu V$. The minimum signal level the PAR can measure with less than 10% error is $1 \mu V$. The test lock-in amplifier is designed to measure signals in the nanovolt range which is below the accurate range of the PAR unit. The procedure used in measuring these small signals is first to calibrate the test unit using the PAR lock-in amplifier and a $10 \mu V$ input signal. The attenuation to the input signal is then increased in 20 dB steps while the gain of the signal input channel of the test LIA is also increased in 20 dB steps. If the output of the lock-in amplifier continues to give a full scale deflection then this is a good indication that the lock-in amplifier is reading the correct value.

The principle source of error in measuring low-level signals is caused by coupling of the signal from the reference channel into the signal channel. In order to determine the effect of this coupling, the low-level input signal is shorted out at the attenuator. Since the reference signal is unaffected by this, any coupling of the reference

signal into the signal input channel should show an offset at the output (input still shorted out).

Another indication of the performance of the lock-in amplifier is the symmetry of the output when the phase of the reference signal is changed by 180 degrees. If the output is offset when the input is shorted the symmetry should still exist either about the offset level or the true zero level depending on the origin of the contaminating signal. Thus we have several indicators as to the accuracy of the lock-in amplifier when it performs as expected.

At the limit of its sensitivity the lock-in amplifier will no longer perform as expected. The output may be above or below the expected value or the symmetry of the output may be badly skewed. In this case since it isn't known if the error is caused by the attenuator or the lock-in amplifier, the amplitude of the input signal can no longer be determined with any certainty.

The output results are shown in Figures 15 through 20. On each graph are three black triangles which mark the instants when the input was grounded, when the reference phase was changed by 180 degrees, and when the input was ungrounded. On each graph is also listed the operating frequency, the approximate signal-to-noise ratio (SNR), and the filter time constant of the lock-in amplifier. The first three figures show a comparison of the test unit and the PAR unit over the frequency range of the test lock-in amplifier.

The test unit seems to perform satisfactorily over this range while the PAR unit shows some variation when the phase is changed (input grounded). It is especially noticeable at the higher frequencies indicating that in this range a greater portion of the reference signal is coupled into the signal channel. Figure 18 demonstrates the operation of the test unit when the signal level is reduced 40 dB below the $10\ \mu\text{V}$ level that was used to calibrate the device. The two graphs in Figure 19 were taken with the input signal reduced 60 dB below the $10\ \mu\text{V}$ level. These graphs show a variation from the expected value (10 nV) and enough distortion to place some question as to what the signal level actually is. The two graphs of Figure 20 were taken with a random noise generator connected to the input (see Figure 14). The signal level for these graphs was set to $10\ \mu\text{V}$ and then the noise level was increased first to 1 mV (SNR = 40 dB) and then to 3.16 mV (SNR = 50 dB).

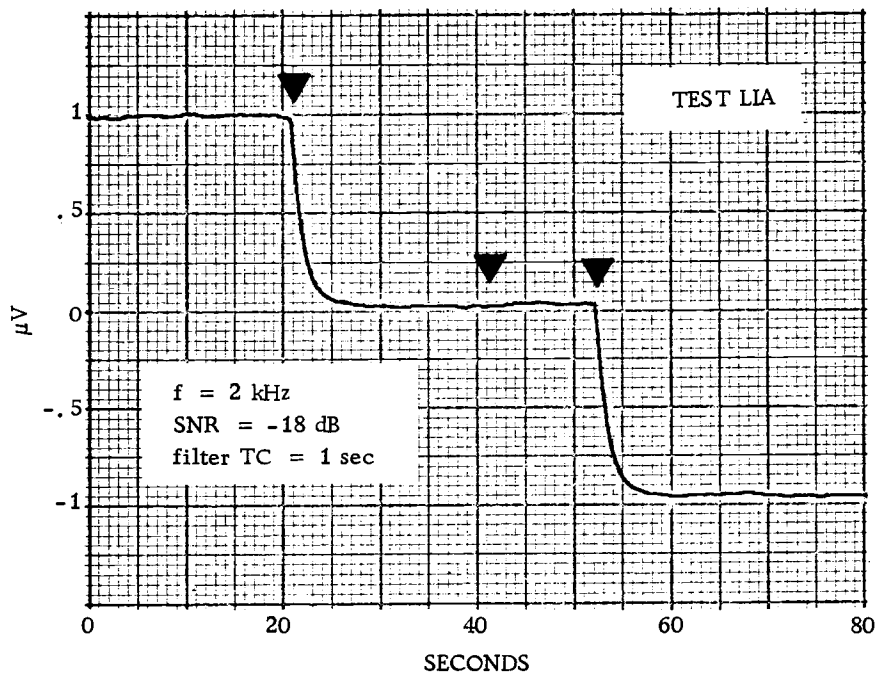
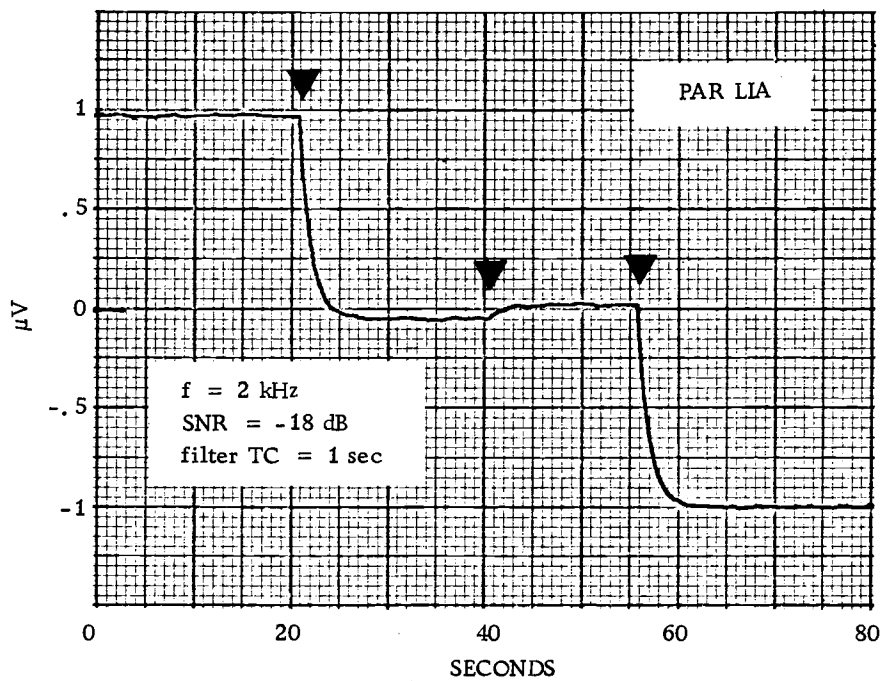


Figure 15. Intermediate frequency comparison of the PAR lock-in amplifier with the test lock-in amplifier for a 1 μV input signal.

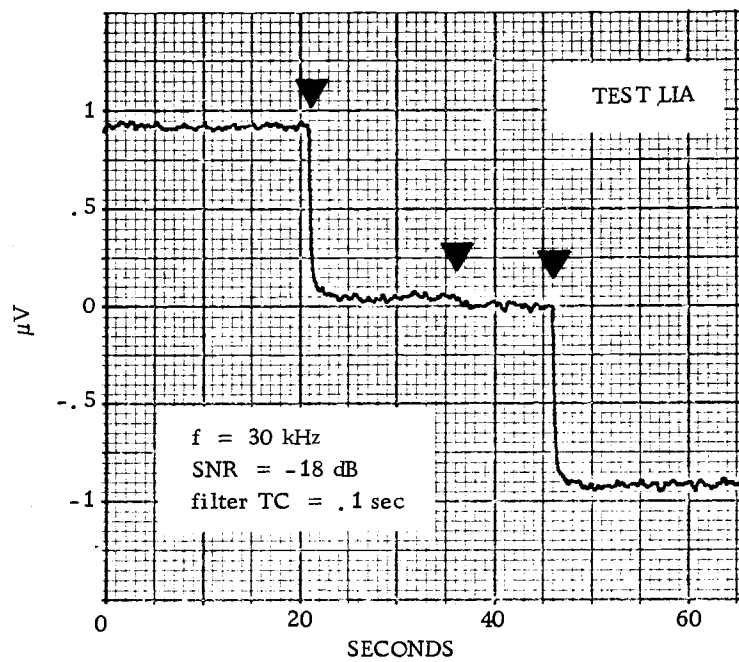
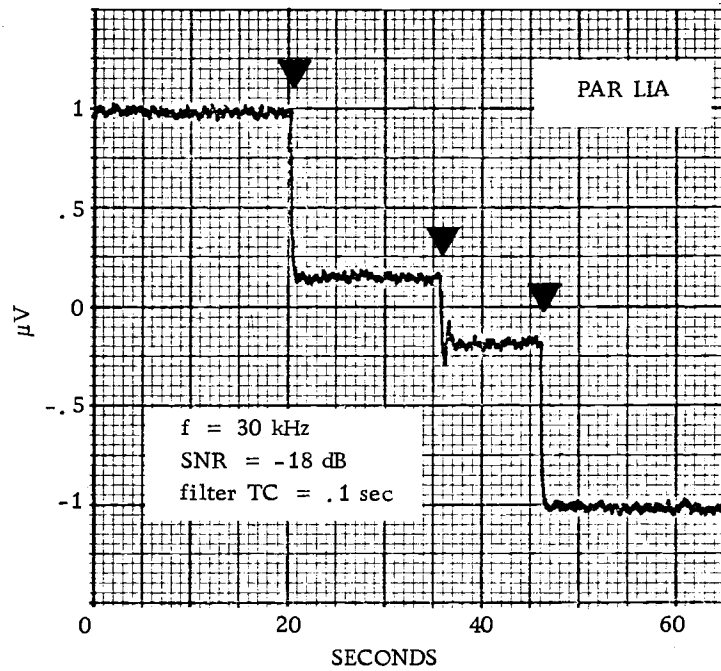


Figure 16. High frequency comparison of the PAR LIA and the TEST LIA with a 1 μV input signal.

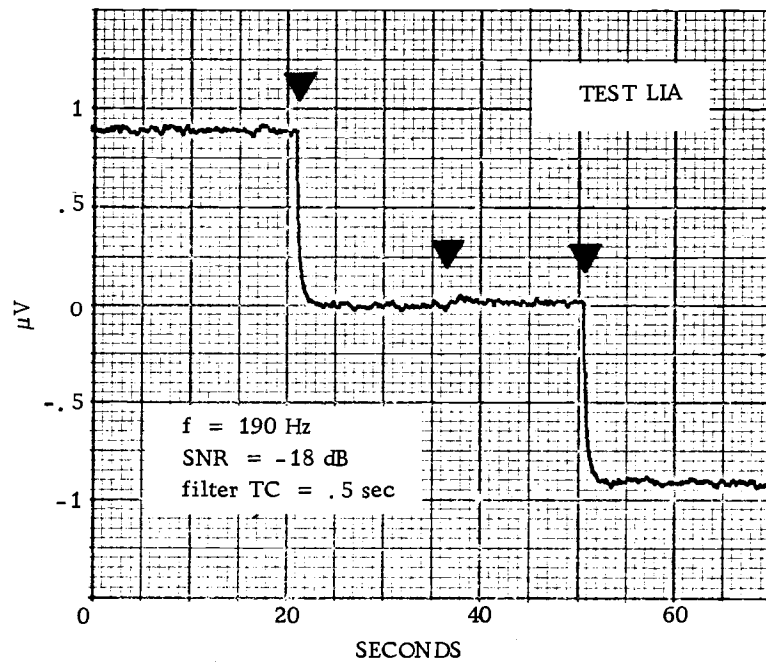
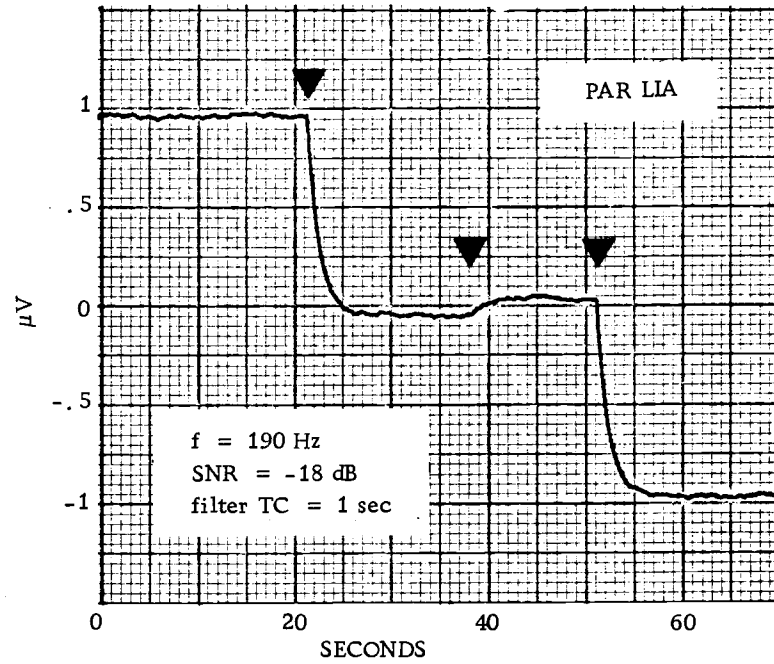


Figure 17. Low frequency comparison of the PAR LIA and the TEST LIA for a 1 μV input signal.

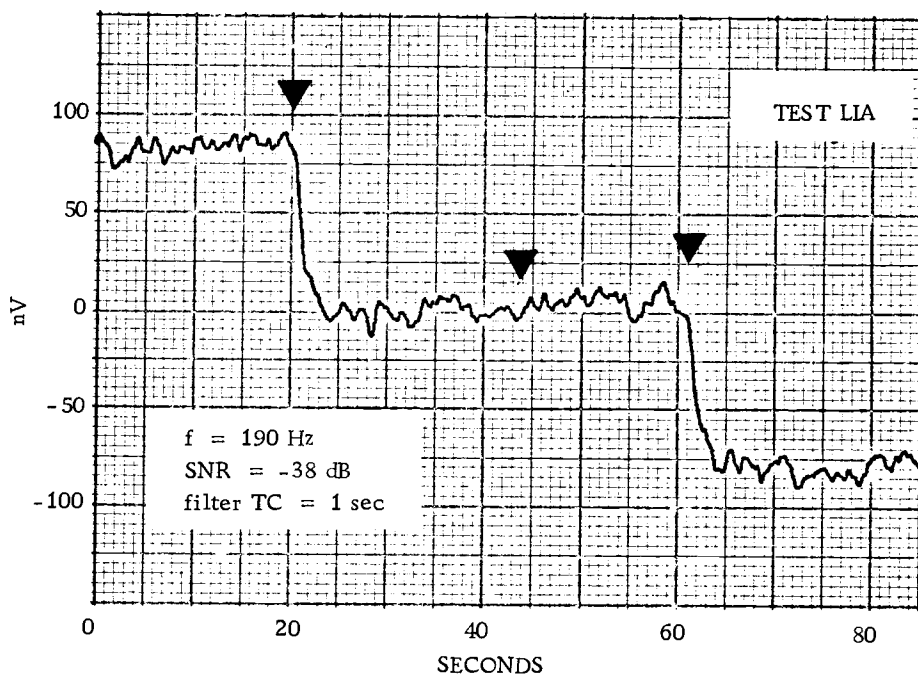
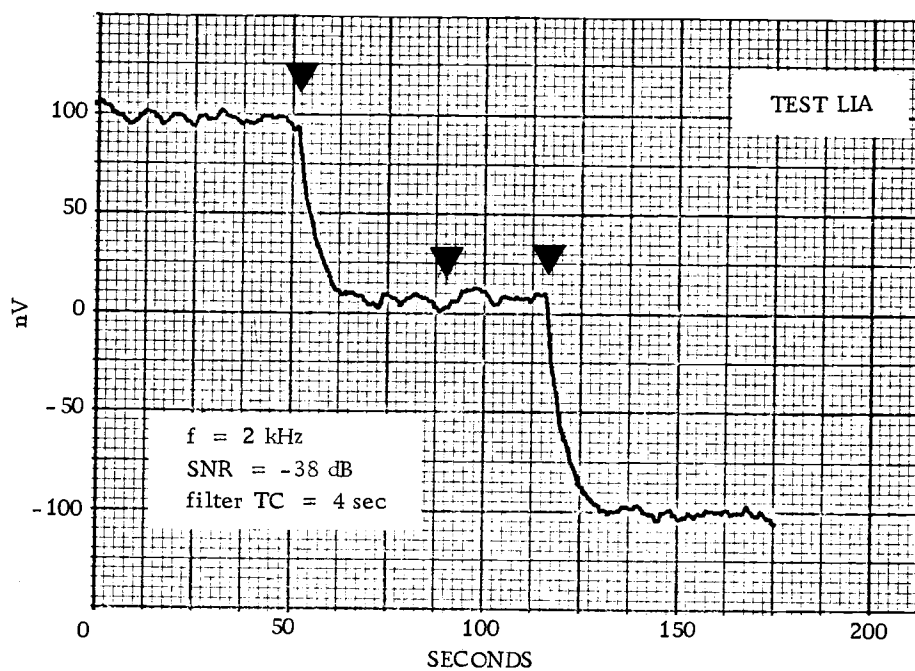


Figure 18. Output data of the test lock-in amplifier at intermediate and low frequency for a 100 nV input signal.

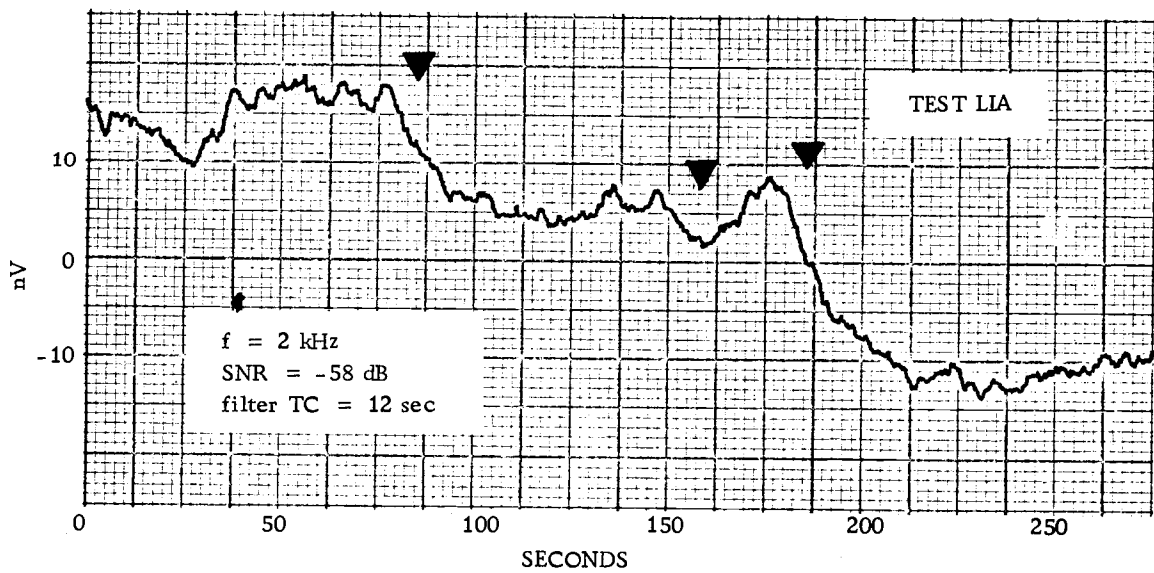
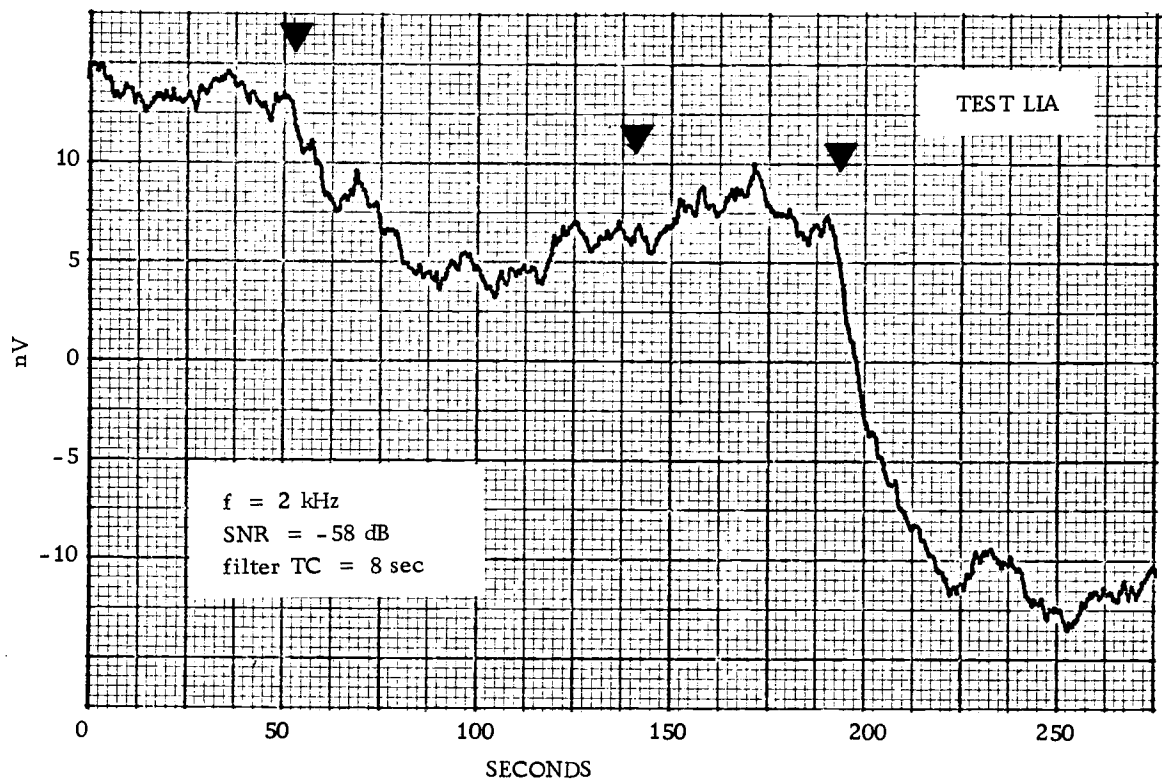


Figure 19. Output data of the test lock-in amplifier at intermediate frequency for a 10 nV input signal.

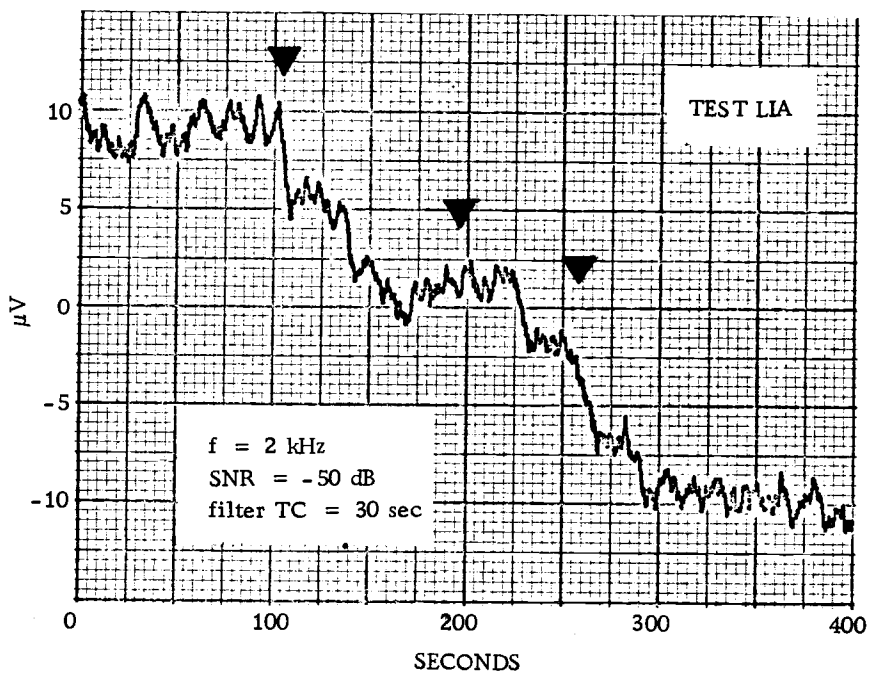
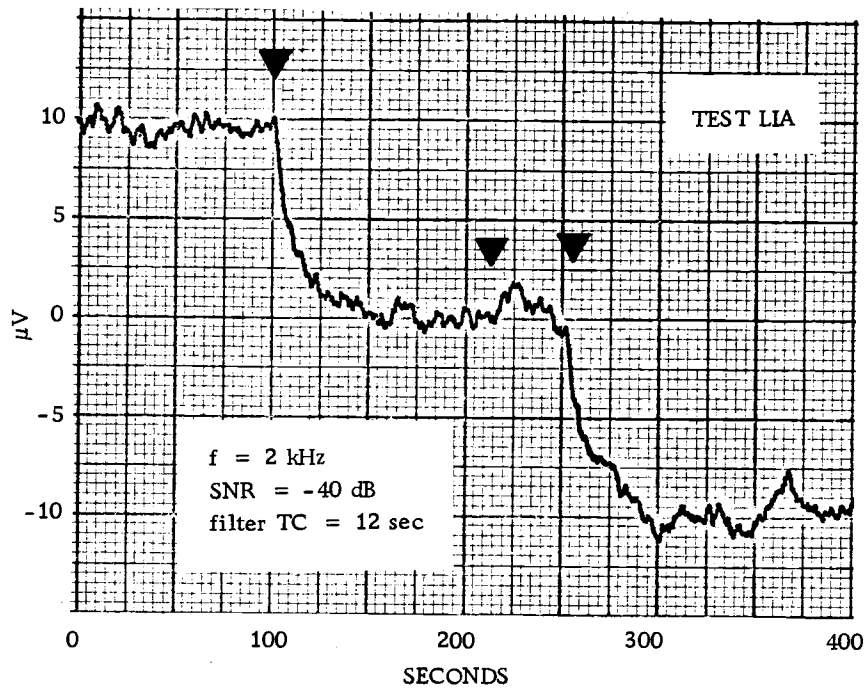


Figure 20. Output data of test lock-in amplifier for signal-to-noise ratios of -40 dB and -50 dB.

VII. CONCLUSION

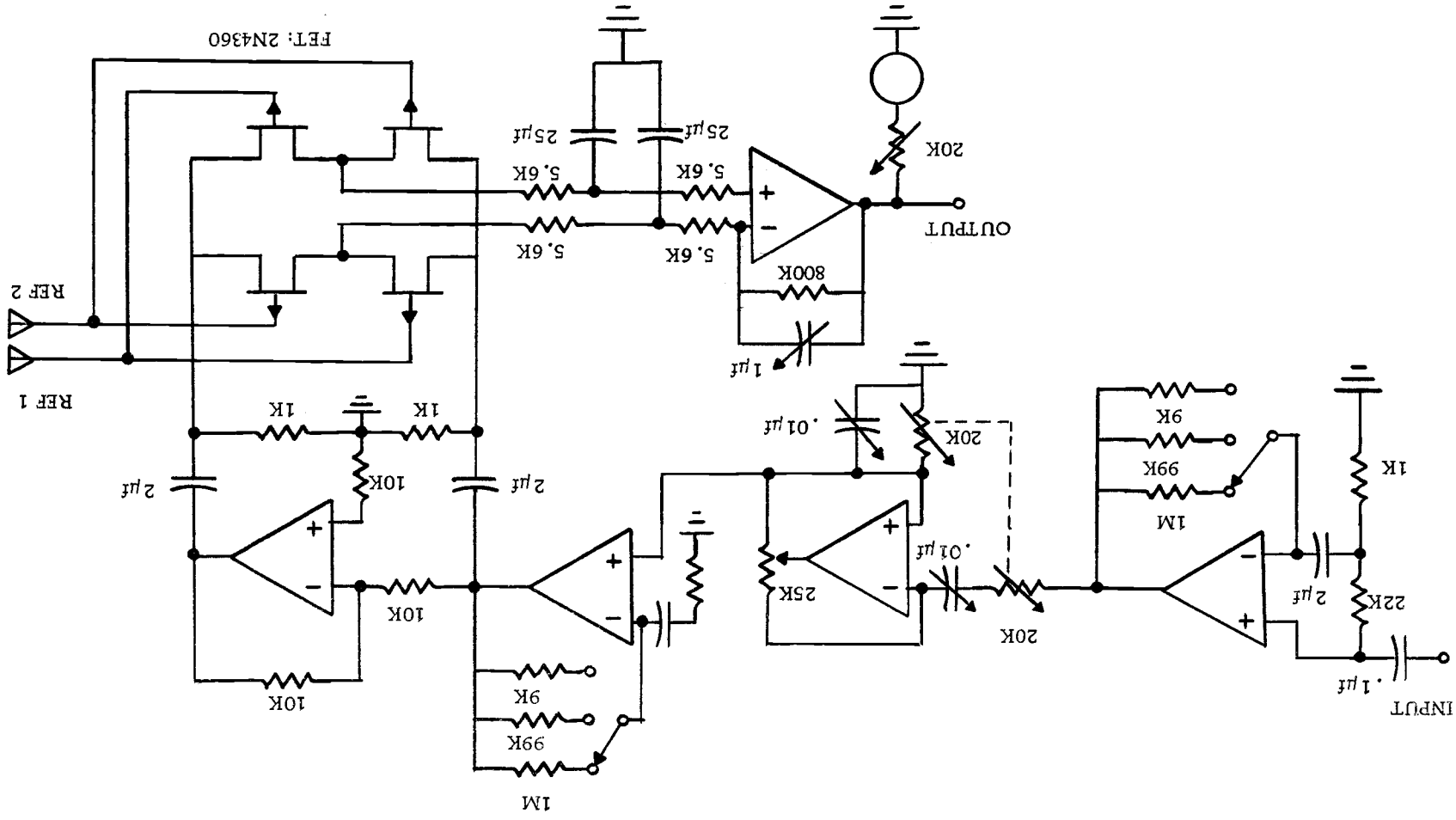
The object of this study was to build a lock-in amplifier capable of detecting weak signals buried in noise. The ability of the test lock-in amplifier to detect signals down to 10 nV and to measure signals down to 100 nV has been successfully demonstrated. The desired frequency response has also been demonstrated. Another objective was to utilize integrated circuits in the design and building of the device. From the circuit design theory it was shown that integrated circuit operational amplifiers are quite versatile and very well suited for applications in multistage devices such as the lock-in amplifier. Thus it has been shown that it is possible to build a lock-in amplifier utilizing linear integrated circuits that is capable of detecting very low-level signals that are buried in noise.

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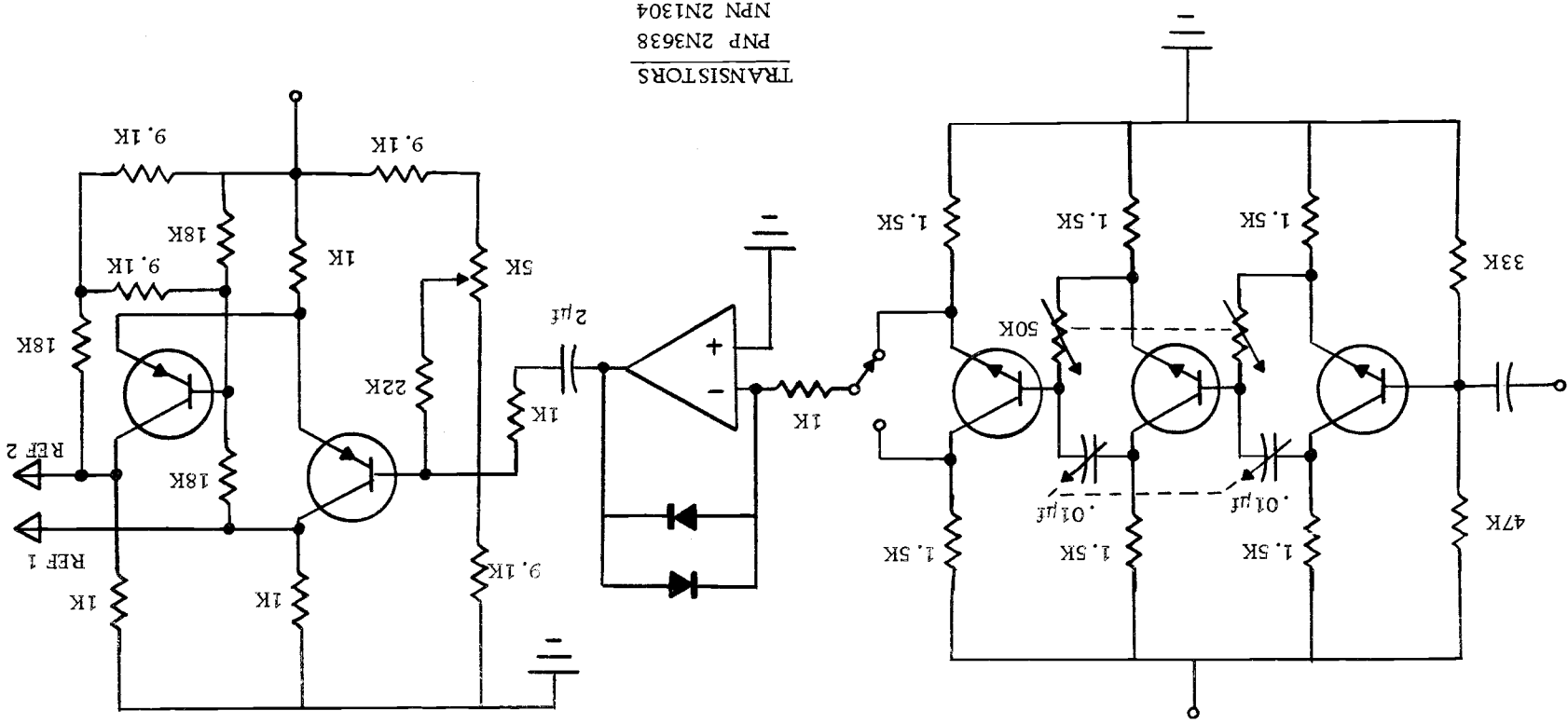
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APPENDICES

APPENDIX I
 CIRCUIT SCHEMATIC: SIGNAL INPUT CHANNEL, MIXER, LOW-PASS FILTER



CIRCUIT SCHEMATIC: REFERENCE INPUT CHANNEL



TRANSISTORS
 PNP 2N3638
 PNP 2N1304

APPENDIX II

<u>Estimated Parts Cost</u>		
COMPONENT	QUANTITY	APPROXIMATE COST
Operational Amplifier	6	\$12.00
Transistor	5	2.00
FET	4	4.00
Diode	2	1.00
Resistor	50	2.00
Potentiometer	4	10.00
Capacitor	40	6.00
Switch	4	5.00
Misc. *		<u>35.00</u>
	TOTAL	\$77.00

*Included in the miscellaneous cost estimate are several items that were not included in the test lock-in amplifier but would be necessary for a complete device. These items include the ± 15 volt power supplies and an internal oscillator that would be capable of supplying a calibrating signal. Also included in miscellaneous are items such as the meter, wiring, and the chassis.